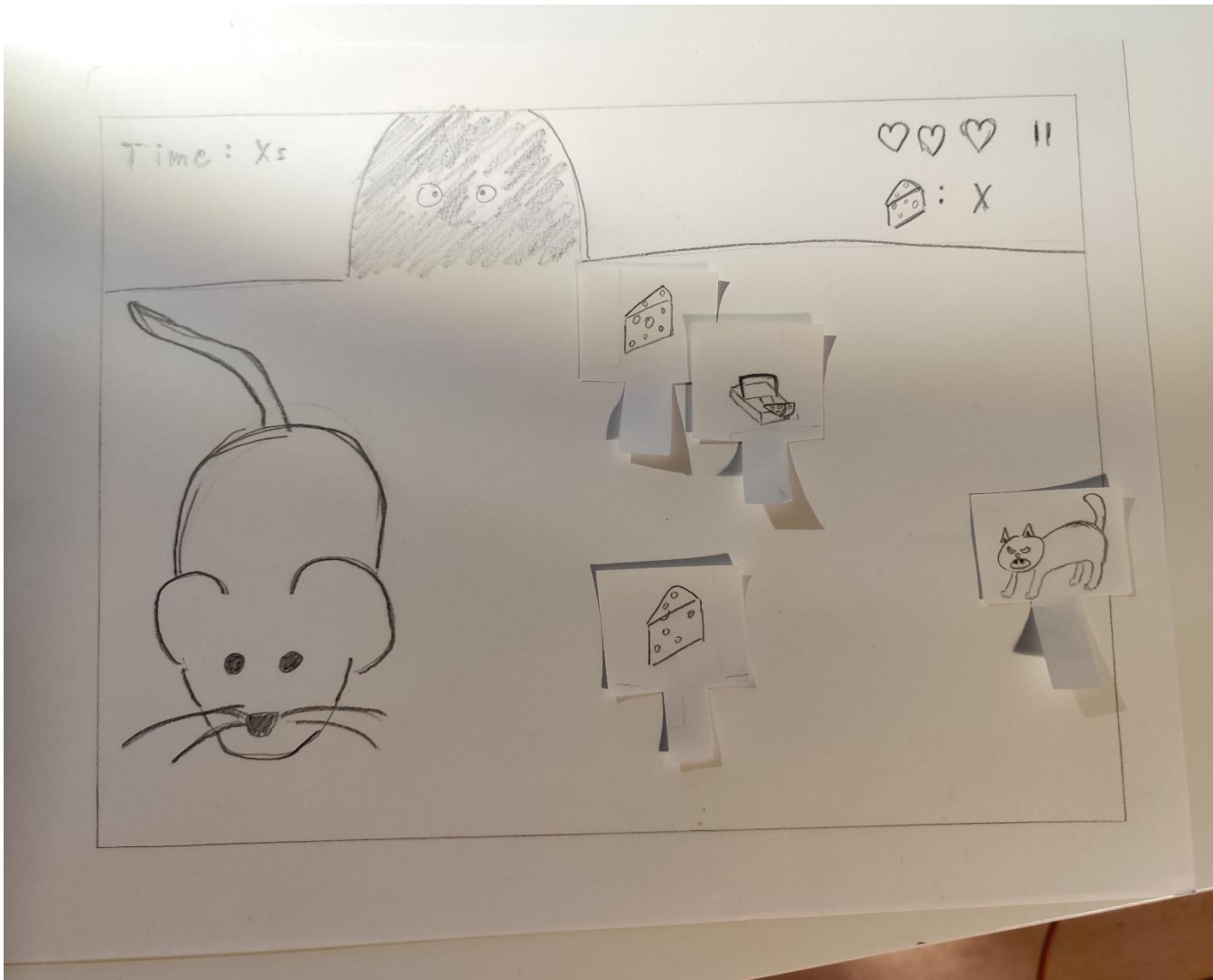


Activity diagram

Peter Šťastný

Cheese Rush



The game is about helping a hungry mouse catch cheese pieces, that are falling down the screen. There is however also a sneaky mousetrap falling alongside the cheese. The cat, which roams around on a horizontal path is also to be looked out for. The goal of the game is to get 30 points before the time runs out. Clicking on either the mouse trap or the cat will cause the player to lose 1 life, which is costly as the player has only 3.

