Lab 3.1 Conditional Statements and Jumps (Signed) - UPDATED

Suppose that a certain country Y somewhere is so unique in such a way that the
temperature can vary very extremely at any point in time. Sometimes, the temperature
shoots up to 80°C and there are times when it becomes as low as 0K (-273°C). Now, you
are tasked to create a computer system that will check the temperature level T of country Y
and generate certain alerts in order to notify certain people.

Alert A ($T \ge 80^{\circ}$ C) : Too hot! Give yourself a shower.

Alert B (30° C < T < 80° C) : You're good. Stay alert. Alert C (T <= 30° C) : Oh no! You're freezing.

Assume that the computer system utilizes the DMA (or direct memory access) architecture in which any I/O device is capable of accessing (reading/writing) directly from/to the memory bypassing the CPU to speed up operation¹. Here, the temperature sensor will send temperature reading directly to the memory, hence the name direct memory access. Assume that the temperature reading will be stored in the memory location with a label 'TEMP_READING'. TEMP_READING must be able to hold data ranging from -273°C to 100°C. (Values outside this range will not be checked.) Note that the unit of measure to use for temperature will be °C or centigrade.

Here, negative numbers are represented using 2's complement notation. For example, -273 is FEEFH (65, 263 in decimal). Values for TEMP_READING could be in decimal or hex format (for hex, note that you need to append extra 0 as the assembler will not allow leading characters, e.g. valid values are 1234H, 0FEEFH, 0ABCDH; invalid are FEEFH, ABCDH.)

Sample display: (Note that the value of TEMP_READING need not be displayed since it's complicated to display such values for now. Just display the alert directly.)

(if TEMP_READING = 100)
Too hot! Give yourself a shower.

(if TEMP_READING = 50) You're good. Stay alert.

(if TEMP_READING = 65263) Oh no! You're freezing.

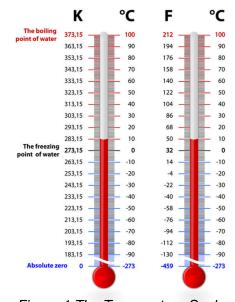


Figure 1 The Temperature Scale

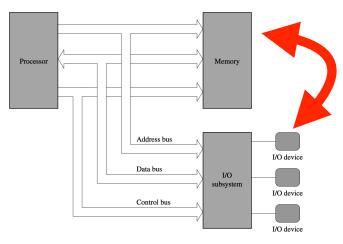


Figure 2 DMA

(if TEMP_READING = FEEFH) Oh no! You're freezing.

¹https://www.techopedia.com/definition/2767/direct-memory-access-dma