

# Cryptography and Ransomware

# Agenda for Today

- Informal Security Definitions
- Symmetric Cryptography
- Common Ciphers, and pitfalls
- Asymmetric Cryptography
- Hybrid Schemes
- Ransomware

#### Ransomware

- Malware that encrypts sensitive data, and extorts victims for the decryption key
- If done "properly", the data is at the mercy of the ransomware operator



#### Ransomware as a service

- Many threat actors use the affiliate model, where affiliates (possible 3rd party operators) penetrate networks, and deploy ransomware
- The Ransomware group maintains the infrastructure to encrypt networks, and communicate with victims
- In exchange, the affiliates share a percentage of their ransom with the gang

# Ransomware Gangs

- Ryuk
- Black Cat
- Conti
- REvil (RIP)
- Avaddon (RIP)

### Ransomware (cont)

- Can target any platform, but usual targets are
   ESXI, Windows, Linux, Mac
- Most will not encrypt files critical to the operation of the OS, but might encrypt entire virtual machine hard disks
- Most ransomware doesn't require communication with a C2 server

#### Extortion and Ransomware

- Frequently, victim data is uploaded to a remote server before being encrypted
- This gives the affiliates/operators more leverage over the victims
  - "Pay us or never get your files back" is not as scary as "Pay us or we leak all your data"



#### How does ransomware work?

- Gain execution on a host
- Enumerate files
- Filter files that are sensitive/not critical to OS function
- Encrypt the files
- Make your presence known (Leave a ransom note)
- Extract payment, and provide decryptor



### Ransomware internals: Encryptor

- Key takeaways...
- Ransomware uses a hybrid cryptosystem
- This combines tools from symmetric and Asymmetric cryptography
- Ransomware does not require an internet connection!

# Background we are going to need

A crash course in cryptography!

#### Disclaimer

Cryptography is hard.

We will make use of informal definitions, and take shortcuts when introducing concepts.

For a more rigorous treatment, see CAS-CS-538

Dan Boneh's Coursera class is also fantastic and free!

#### **TLDR**

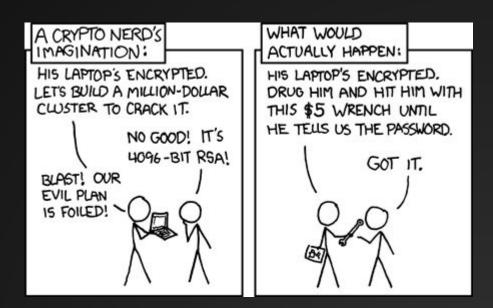
Cryptography is very difficult to "get right" depending the adversary.

You probably should not "roll your own" crypto if your privacy and integrity requirements are critical. You have been warned!

Crypto is also often times not sufficient on its own!

Example: signal vs whatsapp

https://xkcd.com/538/



# Again. Don't build your own crypto



## Basic concepts

Basic Combinatorics: Counting Bit strings

Basic Probability: Needle in a haystack

"Hard" math problems



#### Basic Definitions

Plaintext: the message transmitted

Encryption: A reversible algorithm designed to provide privacy between two communicating parties.

Ciphertext: the result of encrypting a plaintext using an encryption algorithm

Computationally bounded adversary: an adversary with "limited resources"

# Security and Communication

What does it mean for a method of communication to be "secure"?

Well, secure from what?



# Communicating over an "Unsafe" Channel

When talking about security, it is essential to to describe the type of Adversary you are secure from!

Over the past few decades, Cryptography has evolved into an offshoot of Complexity Theory.

Security definitions are defined in terms of the *adversary* that cannot invalidate some property given their resources.

## Symmetric Cryptography (simple case)

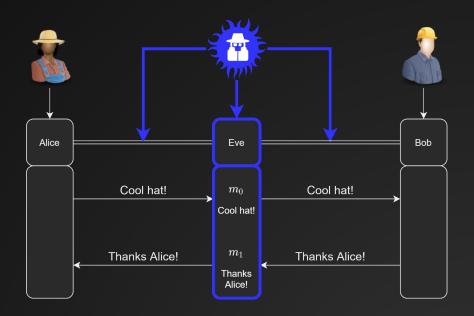
Cryptographic protocols between two parties that have agreed on a shared secret.

I.e. the two communicating parties meet *a priori* and agree on a shared secret

#### Scenario 1: Eve

Consider two Entities "Alice" and "Bob" that wish to communicate over a reliable communication channel.

Suppose that an adversary *Eve* is able to install a *tap* in their channel, and can eavesdrop on all messages exchanged



# Informal Definitions: Secure Against Eve

When sending data across a communication channel, an adversary who is able to position themselves as a tap in the network should not be able to learn anything "meaningful" about the contents of the data they see.

In particular, even if they were able to view the encryption of some (polynomial) number of messages, they should not be able to distinguish encrypted data from random noise

I.e. I.I.D. Bernoulli(p=.5)

### Informal Definitions: Secure Against Eve

Cryptographic Primitive to Enable this: Encryption that is secure against Eve!

See Chosen Plaintext Attack (CPA) security for a more rigorous treatment of this.

### Encryption

A **reversible** function that garbles a plaintext into a ciphertext If implemented well, it should be very difficult to determine properties about the plaintext from the ciphertext

#### Limitations of Eve

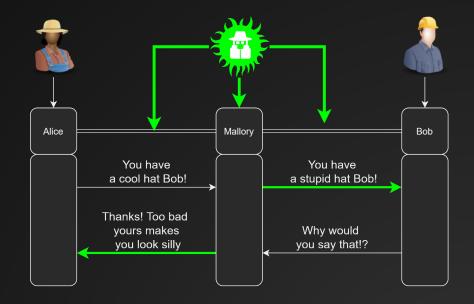
- Eve is only able to sniff the contents of messages.
- In the event that Eve is discovered as Tap by one party, say Bob, they are unable to prevent the other prevent Bob from warning Alice
- In the context of an implant and a C2 server, it might not matter that Eve can see our communication if we can achieve a particular goal unhindered



# Scenario 2: Mallory

Consider now an adversary that has all the powers of Eve and one addition:

- Mallory is able to modify messages in transit!
- This could involve dropping, modifying and/or replaying messages



# Secure against Mallory

When Mallory is able to position themself as an active MITM,

- Alice and Bob should be able to detect when a message has been modified
- 2) Alice and Bob should be able to detect when a message has been replayed
- 3) Alice and Bob should be able to detect when a message been dropped
- 4) Mallory should be (computationally) unable to forge a message that Alice and Bob will verify

Cryptographic primitive to enable this: Message Authentication Codes (MACs)

For a more rigorous treatment, see existential unforgeability https://cseweb.ucsd.edu/~mihir/papers/gb.pdf

### Summary:

- Privacy: nobody can read the contents of your messages
- Integrity: if anyone modifies/spoofs a message in transit, you will detect it

# Examples of Symmetric Algorithms

Ciphers: AES, ChaCha, Simon/Speck

MAC: HMAC, Poly1305

What should you use?

Two good options that are hard to screw up: AES-GCM or ChaChaPoly1305 (gives you privacy and integrity)

### Ransomware: Attempt 1

- Store symmetric key in implant
- Use symmetric key to encrypt files on disk
- Delete symmetric key and store symmetric key on remote server
- Once the ransom is paid: send symmetric key to the victim

### Key Recovery

 If the defenders get their hands on a sample (which they probably will!) the symmetric key will be recoverable from the binary

# Attempt 2

Download the symmetric key from a remote server, encrypt the files, and delete the key

### Key Recovery

Better, but still flawed!

How does the implant authenticate itself to the remote server and prevent a defender form downloading the key?

What about if the defender MITMs network communication?

### Advice for Key recovery

Statically: hard if they hide it

Dynamically: usually easy. Find the function that encrypts/decrypts and just set a breakpoint. How do you find that function?

Set breakpoints on common WinCrypt API functions

Look for common cryptographic constants

Trace your way backwards after network communication...etc

# Attempt 3: Asymmetric encryption

Use asymmetric encryption and store the private key on the server!

## Asymmetric Cryptography

AKA (Public Key Cryptography)

How do continue to communicate with someone I have met once?

How do we securely communicate with someone we have never met before?

Classic examples:

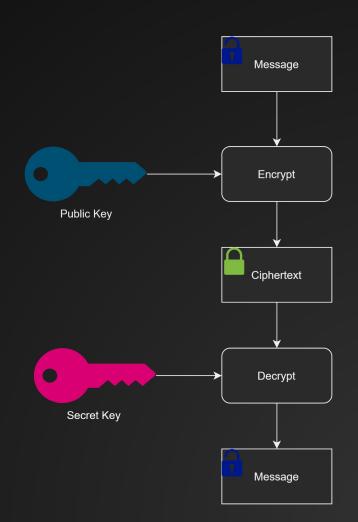
how does your browser establish a secure connection with google.com?

# Public Key Encryption

Anybody with the public key can encrypt messages

Only the owner of the private key can decrypt messages

Limitation: way slower than symmetric encryption, and has a limited message size!

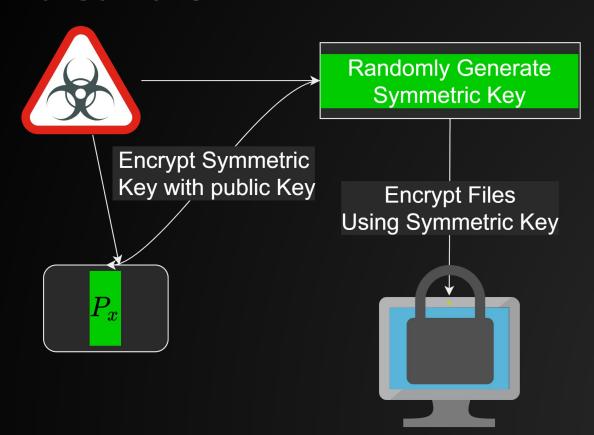


# What does ransomware actually use?

Public key cryptography and symmetric cryptography!

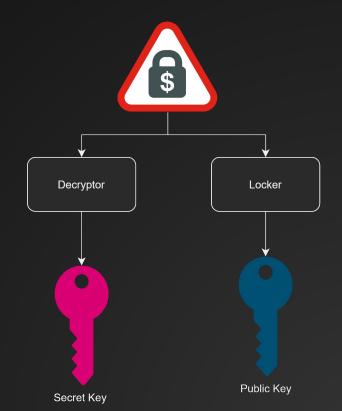


#### Ransomware



#### Ransomware

- Composed of the locker and (if they act in "good faith") a decryptor
- The *locker* is the executable that encrypts files
- The decryptor is the application that decrypts files



#### Locker

- Typically use hybrid schemes
- That is, they combine asymmetric cryptography with symmetric cryptography
- Asymmetric cryptography usually has a size limit and is slower
- Symmetric cryptography, when used properly, does not and is significantly faster.

# Locker Hybrid Scheme

- Store public key on the Implant
- For each file of interest:
  - Randomly generate a strong symmetric key
  - Encrypt files using symmetric key
  - Encrypt Symmetric key with public key
  - "Shred" symmetric key
- Drop ransomware note
- Implant doesn't need to know the private key to encrypt the symmetric keys!

# Decryptor Hybrid scheme

#### For each locked file:

- Load the encrypted symmetric key
- Decrypt the symmetric key using the private key
- Use the symmetric key to decrypt the file

# Examples

**RSA** 

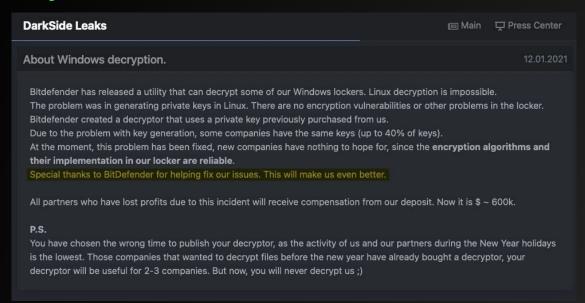
El Gamal

Various using Elliptic Curves

#### Common Mistakes

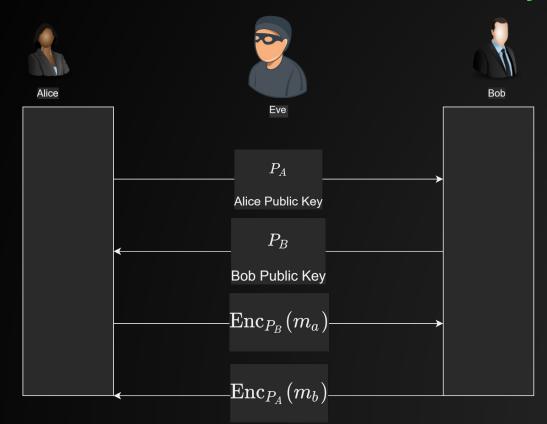
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Key reuse ( Public/Private key pairs...etc)
Small modulus (El Gammal)
Weak PRNG to generate symmetric keys (using mouse position)
Buggy implementations
```

## Key Reuse:



https://www.technologyreview.com/2021/05/24/1025195/colonial-pipeline-ransomware-bitdefender/

# Communication with Public Keys



# Crowded Room Key sharing

Cryptography is magic

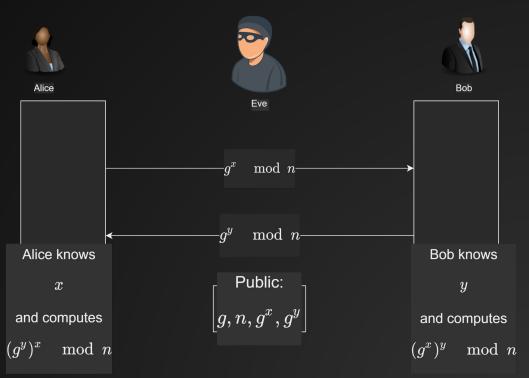
Imagine walking into a crowded room and shouting something at your friend.

Your friend hears you, shouts something back, and you miraculously walk away with a secret key.

In particular, it is secret from everyone else in the room!

# Example: Diffie Hellman

- Key agreement protocol
- Easy(ish) to implement, but requires very large modulus, with very large prime factors



# Crowded Room Key sharing

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What does this look like in practice? Glad you asked...

## Diffie Hellman

- Based on the Discrete Logarithm problem, + some other assumptions
- How does it work...?

# VEED.IO

# Eve j chilling