CAMERONE   STONEY

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SUMMARY

As a front End Web Developer who graduated from both, The San Francisco Art Institute, on the Dean's list, and The University of Oregon's Full Stack Coding Bootcamp, I bring the ability to think creatively and critically to technologies such as ReactJS, HTML5, CSS3 and Javascript. While attending school full time, I held positions in the retail and woodworking industry cultivating my ability to communicate, work with and lead others to fulfill a common goal or find a solution to customer's problems. Years later, I chose to attend a web development bootcamp to push my passion for education further. I bring that same work ethic, passion, communication skill set and enthusiasm for problem solving to the field of Web Design.

TECHNICAL SKILLS

HTML5, CSS3, Javascript, JQuery, Bootstrap, Handelbars.js & ReactJS, Node.js, Firebase, Node Package Manager, MySQL, Sequelize, MongoDB, Mongoose, Express, Microsoft Office

Projects

Roadtripperzzz | https://github.com/Cjstoney/RoadTriperzzz | https://volksrat71.github.io/project-1/project-1/index.html
- An application that will provide you with a surprise destination, a map to get you there and the weekly forecast to help you pack.
- My responsibilities included implementation of the Google Maps API, destination objects, and aid the rest of the team with Github.
- The tools used included Git and Github, Google Maps API and Bootstrap.

Camper | https://github.com/Cjstoney/Camper
- An application created for Web Development Bootcamp students containing a curated list of resources that are useful and have been vetted by students.
- My responsibilities included creating data payloads, writing Axios Get requests, and ensuring that the response from the Database rendered correctly onto the viewport.
- The tools and technologies used included Git, Github, Axios, Bootstrap, ESlint, Express, MySQL, Path, React, React-DOM, React-Router-Dom, and Sequelize.

ClickyGame | https://github.com/Cjstoney/clickyGame | https://cjstoney.github.io/clickyGame/
- A game whose goal is the get the highest score by clicking on as many images as possible while never clicking on the same image twice.
- My responsibilities included implementation of the CSS styling, all React components and the functionality of the game.
- The tools and technologies used include Babel,CSS, Git, Github, HTML, Javascript, JSX, Node Package Manager and React.

EXPERIENCE

Door and Barcap Production Lead | Crating Lead   2015 - 2019
Sturdi-Built Greenhouse Manufacturing   Portland, OR
       Create high quality doors, barcaps and crates in a timely manner to ensure on schedule delivery to customers. Train new employees as they are hired while maintaining quality and timely completion of parts.

Key Accomplishments:
- Work as acting Shop Foreman when necessary.
- Create and implement new ways to crate products in order to increase production without increasing labor.

Stocking Associate | Pick-up/ Receiving Associate   2014 - 2015
Orchard Supply & Hardware   Foster City, CA
       Acknowledge and help all customers while working on the sales floor and in the receiving area. Use company programs to assist in the control of shrink/loss. Organize the Receiving area by consolidation and rotating the new inventory.
Key Accomplishments:
- Cross train for all aspects of employment at Orchard Supply and Hardware.

EDUCATION

Bootcamp Certificate: University Of Oregon Portland, Oregon
A 24-week intensive program focused on gaining technical programming skills in HTML5, CSS3, Javascript, JQuery, Bootstrap, Firebase, Node Js, Node Package Manager, MySQL, Sequelize, MongoDB, Mongoose, Express, Handelbars.js & ReactJS.

Bachelor's Degree of Fine Arts: The San Francisco Art Institute, San Francisco, CA