

## CSE 107 LAB 7 2nd SESSION

November 14, 2024

**Question 1 (25 points):** Given the following C code, what is the expected output when it is executed?

```
#include <stdio.h>

int main() {
    int n = 5;
    int i, j;

    for (i = 1; i <= n; i++) {
        for (j = 1; j <= n - i; j++) {
            printf("-");
        }
        for (j = 1; j <= 2 * i - 1; j++) {
            printf("*");
        }
        printf("\n");
    }

    for (i = n - 1; i >= 1; i--) {
        for (j = 1; j <= n - i; j++) {
            printf("-");
        }
        for (j = 1; j <= 2 * i - 1; j++) {
            printf("*");
        }
        printf("\n");
    }

    return 0;
}
```

**Answer:**

**Question 2 (25 points):** Consider the following C code that is intended to reverse the digits of a given integer `num`:

```
#include <stdio.h>

int main() {
    int num = 1234;
    int reversed = 0;

    // Attempt to reverse the number
    while (num > 0) {
        reversed = num % 10;
        num = num / 10;
    }

    printf("The reversed number is: %d\n", reversed);

    return 0;
}
```

1. What is the expected output of the code above?
2. Does the algorithm correctly reverse the number? If not, what is the issue with the implementation?
3. How should the code be modified to correctly reverse the number?
  - Describe or write the corrected version of the number reversal algorithm.

**Question 3 (25 points):** Translate the following C code into assembly-like instructions.

### C Code

```
#include <stdio.h>

int main() {
    int x = 7;
    int y = 2;
    int result = 0;
    int counter = 0;

    while (counter < 4) {
        result = result + x;
        y = y + 1;
        counter++;
    }

    printf("Result: %d, Final y: %d\n", result, y);
    return 0;
}
```

The expected output is "Result: 28, Final y: 6". Write an equivalent assembly-like code that performs the same operations as the C code above. Use the given manual page for opcodes.

**Question 4 (25 points):** Given the following assembly-like code and the new opcodes added to the manual page, translate the algorithm into C code.

```
load R0, 0
load R5, 5
load R1, 8
load R2, 1
load R4, 3
load R3, 5
addi R3, R3, R2
sub R1, R1, R4
sub R5, R5, R2
jmpLE R5,11
jmp 6
Halt
```

#### **New Opcodes Description**

- **sub RST:** Subtract data from register **S** and register **T**, saving the result to register **R**.
- **jmpLE RXY:** Jump to the instruction in memory cell with the address **XY**, if the data in register **R** is less than or equal to the data in register **0**.

Translate the given assembly-like code into an equivalent C code.