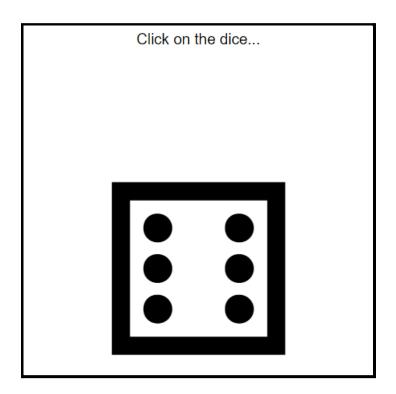


Rolling the dice

With your knowledge gained on JavaScript concepts prepare a code to design a rolling dice that rolls automatically and stop rolling when it is clicked.



Hint

- The dice keep on the rolling with the values randomly from 1 to 6 for every 0.1 second
- When the dice is clicked, the dice will stop rolling.
- When the dice is clicked again by it starts rolling.

HTML:

- Create a division to add description.
- Create a division to display the dice where it should be accessed and displayed from the JavaScript.

JavaScript:

- The dice image from value 1 to 6 are given in an array, codes are from Die face Emoji Emojipedia
- Create required variables.
- Create a separate function to choose the random number between 0 to 5 and choose the dice image according to the number chosen.
- Create a function to start and stop the dice.
- Invoke the function when the window loads.

CSS:

Add your own styles to make the webpage attractive

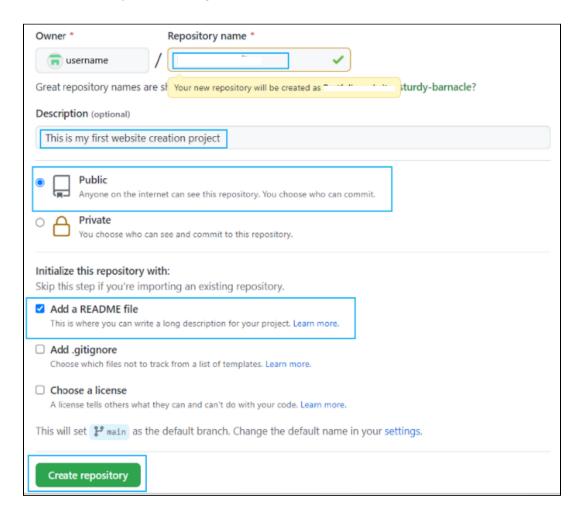


Process for Submission

Please share your assignment files via this <u>Google Form</u> before the deadline (12th May, 2022 11:59 pm).

Steps to submit the assignment:

- 1. Login to your github account.
- **2.** Create a repository(remote) in github.



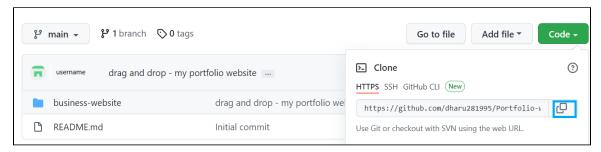
3. Push your complete project folder to your git repository or you can upload files manually.

\$ git push -u origin master





4. Copy the shareable link.



- **5.** Open the Google Form.
- **6.** Enter your email id, name.
- **7.** Select the name of the assignment.
- **8.** Add your project github link in the form.



9. Click on the submit button.

