TEST PLAN HEXIMED

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1 Overview

The HexiMed system is an IoT connected medication reminder that notifies a patient when to take medications by integrating a set of sensors using various communication systems. The system seeks to improve medication adherence by establishing an organized medication schedule, along with a medication log stored onto an SD card which can be accessed by a physician, caregiver, or patient.

2 Features to be tested/not to be tested

2.1 Features to be tested

The following are the major functionalities of the application that need to be tested in the testing process:

- 2.1.1 User Input Sequence
- 2.1.2 User Interface
- 2.1.3 Audio Alarm
- 2.1.4 Visual Alarm
- 2.1.5 Data Logging
- 2.1.6 Memory Usage

2.2 Features not to be tested

2.2.1 Hardware

Hexiwear, Hexiwear docking station, SD card, BUZZ click, NFC click, NFC tags, Matrix RGB click and panel will not be tested as they are all off-the-shelf components and we lack the equipment necessary to properly test most components.

3. Testing Approach

User Input Sequence 2.1.1	
Approach	The Hexiwear device will allow the user to input the Medication
	Name, Number of Pills, Time of Day to be taken.
	That information, most specifically the Time of Day, will be
	connected to the sound and visual alarms to notify the user
	when the medication should be taken.
Pass/Fail Criteria	The user input sequence will pass if the information inputted by
	the user is stored correctly and is able to connect with the
	visual and audio alarm.
	The user input sequence will fail if the information stored does
	not connect with the visual and audio alarm.
Verification Method	The testing will be done by inputting the information of 50
	usage instances and verifying that the system can hold the
	correct information while also turning the visual and audio
	alarms on at the correct times.

User Interface 2.1.2	
Approach	The user interface will be tested by turning the alarms on to be able to see how fast the information appears onto the LED screen and if the information is displayed clearly for the user to ready both during the day and at night.
Pass/Fail Criteria	The user interface display should load within a 5 second time frame and should appear clearly to be considered as a pass criteria. If the display does not look clear or does not load within the 5 seconds, this is considered a fail.
Verification Method	A stop watch will be used to ensure that the display appears clearly and within a 5 second time frame. Otherwise, the code will need to be edited in or for the display appear at the correct time. As for the display the LED colors will be tested both during the day and at night. The LED color selection will be chosen so that the user can see the information clearly.

Audio Alarm 2.1.3	
Approach	The audio alarm will be tested simply by creating a code that will sound the alarm on once the time of day to take the pill is reached. If the alert is ignored after 90 seconds, the alarm will sound off automatically.
Pass/Fail Criteria	After the user enters the time of day that the medication needs to be taken into the Hexiwear system, the alarm will sound off at that specific time. The audio alarm will only fail if and only if the incorrect time of day is entered, otherwise it should go off at the designated time.
Verification Method	The time of day will be entered into the Hexiwear system and will sound will turn on at that specific time. The correct NFC tag will be scanned and the sound will shut off. The time of day will again then be entered, but this time the incorrect NFC tag will be scanned for the entire 90 second interval and should shut off automatically once the 90 seconds is up. The time of day will be entered once again, but this time no NFC tags will be scanned. The alarms will sound off and the system will consider this as an ignored alarm and will shut off after the 90 second interval is over.

Visual Alarm 2.1.4		
Approach The visual alarm will be tested simply by creating a code to displays the information input by the user including Name Medication, Time of Day, and Number of Pills while flashing notify the user to take that certain medication.		
Pass/Fail Criteria	The pass criteria includes the correct information being stored into the system and then being displayed onto the LED screen while flashing all at the same time.	
	The fail criteria includes the screen either not showing the correct information or the screen not flashing to alert the user.	
Verification Method	The testing for the visual alarm will include implementing the	
	alarm 50 times to ensure that the correct information and the flashing LED occurs.	

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Data Logging 2.1.5			
Approach	The NFC sensor will read medication NFC tags scanned within 2-		
	3cm and log medication name and time to SD card.		
Pass/Fail Criteria	The pass criteria includes the correct NFC tag being scanned the		
	information logged onto the SD card.		
	information logged onto the 3D card.		
	The feil suiterie includes in the incorrect the tee heigh commed		
	The fail criteria includes in the incorrect the tag being scanned		
	and the information being logged onto the SD card as fail.		
Verification Method	The testing for the Log Data will be done by scanning 50 NFC		
	tags at different distances and also scanning the incorrect tags		
	as well just to insure the information is uploaded correctly to		
	the SD card.		
Logging			
Approach	The NFC sensor will read medication NFC tags scanned within 2-		
**	3cm and log medication name and time to SD card.		
Pass/Fail Criteria	The pass criteria includes the correct NFC tag being scanned the		
Tass/Fan Criteria			
	information logged onto the SD card.		
	The fail criteria includes in the incorrect the tag being scanned		
	and the information being logged onto the SD card as fail.		
Verification Method	The testing for the Log Data will be done by scanning 50 NFC		
	tags at different distances and also scanning the incorrect tags		
	as well just to insure the information is uploaded correctly to		
	the SD card.		

Memory Usage 2.1.6	
Approach	Hexiwear's Kinetics K64 MCU has a limit of 1MB of flash memory, so all of the information that we will store into the system must not exceed that.
Pass/Fail Criteria	The pass simply includes all the information being able to be stored into the 1MB flash memory, otherwise any information left out will be considered a fail.
Verification Method	The code will be uploaded and the we will observe the functionality and performance of the system after 50 usages.

4. Test Cases

4.1 Test Case #1: User Input Sequence

Tested By:		Franco Justo				
Test Case Number		1				
Test Case	Name	User Input Sequence				
Test Case Description		The Hexiwear device will allow the user to input the Medication Name, Number of Pills, Time(s) of Day to be taken. That information, most specifically the Time of Day, will be connected to the sound and visual alarms to notify the user when the medication should be taken.				
		Item(s) to	o be tested			
1	Hexiwear Device					
		Specif	ications			
	Expected Input Output/Result					
Pills in Bo Medicatio	ts NFC Tag Num ottle, Time(s) of I n (Alarm Time), f Pills per Dose	Day to take	User is able to input all information through Hexiwear Device, information is saved onto Hexiwear flash memory.			
		Resource	s Required			
1	ARM Mbed OS					
		Procedi	ural Steps			
Build working code for user input sequence on ARM Mbed OS.			t sequence on ARM Mbed OS.			
2 Connect Hexiwear to PC through USB			USB Port, Import Code.			
3	Press Reset button on Hexiwear Docking Station.					
Navigate OLED screen on Hexiwear and input inf			ar and input information prompted.			

4.2 Test Case #2: User Interface

Tested By:		Franco Justo	
Test Case Number		2	
Test Case	Name	User Interface	
Test Case	Description		
		Item(s) to	be tested
1	Matrix RGB Click		
2	Matrix RGB Pane	el .	
		Specif	ications
			Expected
	Input		Output/Result
Code is bu LED Panel	uilt to display mes	ssages on the	Each message is displayed with clear text and loads within 5 seconds or less.
		Resource	s Required
1	Arm Mbed OS		
2	Stopwatch		
		Procedu	ıral Steps
1	Build working code for user interface on ARM Mbed OS.		
2	Connect Hexiwear to PC through USB Port, import code.		
3	Press reset on Hexiwear Docking Station to run code.		
4	Create a timer for each time a message is displayed on LED Panel.		
5	Record how many seconds it takes for each message to load as well as the text size, font, and color.		

4.3 Test Case #3: Audio Alarm

Tested By	:	Kelly Carranza		
Test Case	Number	3		
Test Case	Name	Audio Alarm		
Test Case	Description	The audio and visual alarms will be tested simply by creating a code that will turn the alarms on once the specific time is entered. If the alert is ignored or the user does not scan the correct medication after a 90 second interval, the alarms will turn off automatically.		
		Item(s) to	o be tested	
1	Hexiwear Device	2		
2	BUZZ2 Click			
		Specif	ications	
	Input		Expected Output/Result	
	specific alarms w exiwear device.	vill be inputted	Once it is time for an alarm to go off the BUZZ2 Click will emit any necessary sound alarms at the times inputted.	
		Resource	s Required	
1	Arm Mbed OS			
		Procedu	ural Steps	
1	Build working code for BUZZ2 Click on ARM Mbed OS.			
2 Enter time for audi		udio alarm to be	triggered onto Hexiwear device.	
Connect Hexiwear to PC throug		ar to PC through	USB Port, import code.	
4 Press reset on Hexiwear Dockin		exiwear Docking	Station to run code.	
Once it is time for sound alarm at t			o off, observe if the BUZZ2 Click emits a	

4.4 Test Case #4: Visual Alarm

Tested By	y :	Vanessa Yanez		
Test Case	Number	4		
Test Case Name		Audio Alarm		
Test Case	Description	The audio and visual alarms will be tested simply by creating a code that will turn the alarms on once the specific time is entered. If the alert is ignored or the user does not scan the correct medication after a 90 second interval, the alarms will turn off automatically.		
		Item(s) to	o be tested	
1	Hexiwear Device	2		
2	Matrix RGB Click	ζ		
3	Matrix RGB Pane	el		
		Specifications		
	Input		Expected Output/Result	
	specific alarms w lexiwear device.	vill be inputted	Once it is time for an alarm to go off the Matrix RGB Panel will display any necessary visual alarms at the times inputted.	
			s Required	
1	Arm Mbed OS			
		Procedu	ural Steps	
1	Build working co	de for Matrix RG	B Click on ARM Mbed OS.	
2	Enter time for a	visual alarm to b	oe triggered onto Hexiwear device.	
3 Connect Hexiwe		ear to PC through USB Port, import code.		
4 Press reset on He		exiwear Docking	Station to run code.	
Once it is time for visual alarm at t		or the alarm to go off, observe if the Matrix RGB Panel emits a he correct time.		

4.5 Test Case #5: Data Logging

Tested By	:	Vanessa Yanez		
Test Case	Number	5		
Test Case Name		Data Logging		
Test Case	•		will read medication NFC tags scanned within edication name and time to SD card.	
		Item(s) to	be tested	
1	Hexiwear Device			
2	NFC Click			
3	NFC Tags			
4	Matrix RGB Click			
5	Matrix RGB Pane	el .		
		Specif	ications	
			Expected	
	Input		Output/Result	
NFC Tag Number will inputted into the Once the correct NFC Tag is scanned to				
Hexiwear	Device for the M	atrix RGB Panel	sensor, it will save the tag number onto the	
to display	when the alarms	go off.	SD Card.	
		Resource	s Required	
1 Arm Mbed OS				
		Procedu	ıral Steps	
1	Build working code for Matrix RGB Click and NFC Click on ARM Mbed OS.			
Enter NFC Tag number to be displayed on the Matrix RGB Panel.			layed on the Matrix RGB Panel.	
3	Connect Hexiwear to PC through USB Port, import code.			
4	4 Press reset on Hexiwear Docking Station to run code.			
5	Once the Matrix RGB Panel displays the NFC Tag number to be scanned, scan the NFC Tag.			
6	6 Check SD Card to see if the correct/incorrect tag numbers were stored in an organized manner.			

4.6 Test Case #6: Memory Usage

Tested By:		Kelly Carranza				
Test Case Number		6				
Test Case Name		Memory Usage				
Test Case Description		Hexiwear's Kinetics K64 MCU has a limit of 1MB of flash memory, so all of the information that we will store into the system must not exceed that.				
Item(s) to be tested						
1	Hexiwear Device					
2	NFC Click					
3	NFC Tags					
4	Matrix RGB Click					
5	Matrix RGB Panel					
6	BUZZ2 Click					
		Specif	ications			
Input			Expected Output/Result			
All code programmed and imported int the Hexiwear device.			All information imported into the Hexiwear device should be stored and the system should function properly.			
Resources Required						
1	Arm Mbed OS					
		Procedi	ural Steps			
1	Import working code for each feature listed in the previous sections.					
2	Connect Hexiwear to PC through USB Port, import code.					
3	Press reset on Hexiwear Docking Station to run code.					
4	Check SD Card to see if the correct/incorrect tag numbers were stored in an organized manner.					

5. Testing Schedule

Test Dates	Test Case Number	Test Name	Responsible Engineers
4/10-8/27	#5	Data Logging	Vanessa Yanez
4/10-8/27	#1	User Input Sequence	Franco Justo
4/10-8/27	#3	Audio Alarm	Kelly Carranza
9/27-10/11	#4	Visual Alarm	Vanessa Yanez
9/27-10/11	#2	User Interface	Franco Justo
10/11-11/11	#6	Memory Usage	Kelly Carranza