## **CLAUDIO PALOSCIA**

Milwaukee, WI — claudio@paloscia.com — (312) 485-1421 linkedin.com/in/claudio-paloscia — github.com/ClaPalo — www.paloscia.com

## **EDUCATION**

University of Illinois at Chicago Master of Science, Computer Science January 2023 — May 2025

GPA: 3.88

Publication: Lost in Translation: Exploring the Risks of Web-to-Cross-platform Application Migration

Polytechnic University of Milan
Master of Science, Computer Engineering

September 2022 — May 2025

GPA: 110/110

Polytechnic University of Milan B.S., Computer Engineering

September 2019 — September 2022

GPA: 110/110

Credit standing: Honors Cum Laude

## **EXPERIENCE**

**xAl**Software Engineer Specialist

Milwaukee, WI March 2025 – Present

- Developed and reviewed a dataset of approximately 2,000 high-quality tasks for training GenAl and coding agent models, emphasizing complex coding scenarios to enhance model performance in software development applications.
- Reviewed, evaluated, refined, and provided feedback on data contributions from team members to maintain high standards in the curation
  of LLM datasets.
- Developed interactive scripts to fully automate the build and launch of Docker containers, testing, communication with LLM APIs, and extraction of the results, leading to a 150% productivity increase in a team of approximately 100 people.

## University of Illinois at Chicago

Chicago, IL

Teaching Assistant for Secure Web App Development

September 2024 - December 2024

- Developed web applications using Typescript, React, Next.js, and Supabase to help students apply, reinforce, and test the concepts learned during class.
- · Automated testing of students' solutions using Vitest and Playwright, automatically grading a class of around 50 people.

## University of Illinois at Chicago

Chicago, IL

Graduate Assistant

January 2024 - June 2024

- Developed and deployed a containerized web application on a physical server using Node.js, Express and React, featuring a text editor with IDE-like capabilities including syntax highlighting, enabling users to write and execute R code for real-time interaction with a MySQL database.
- Implemented Docker Compose for seamless orchestration and launch of the web application and MySQL database, ensuring efficient deployment, scalability, and cross-environment compatibility.

## **PROJECTS**

### **Electron Testing Framework**

2025

- Engineered and developed a complete framework compatible with Web Platform Tests to thoroughly test the security of Electron's handling of HTTP headers and web security standards.
- Developed an Electron application and a Chrome extension that implement an algorithm to intercept and deviate HTTP requests to a
  predefined testing server.
- · Manually defined fully automated tests for over 35 HTTP headers compatible with every browser.
- Developed an Express web server to orchestrate, provide and parse the results of multiple parallel test instances.

# Raised €35.000 in funding.

2022

- Developed and deployed a web application that interacts with the University's classroom API to identify empty classrooms given a set of filters and search query specified by the users, using ViteJS, ReactJS, ExpressJS and InfluxDB.
- Set up the web application to support live data from each classroom, to provide real-time information and aggregated data on occupancy, temperature, and noise levels.

## **Eriantys**

Freeroom

Project Link: https://github.com/ClaPalo/ing-sw-2022-Liu-Nobile-Paloscia

2022

- Developed a fully playable digital version of the Cranio Creation srl board game Eriantys in Java using the Model-View-Controller pattern.
- Implemented basic socketing, a CLI & GUI interface, and multiplayer capabilities.
- JAR deployment with Apache Maven, cross-compatibility between Windows, Linux and macOS.

## **SKILLS**

- Language: Italian (native), English (proficient)
- · Programming: Python, Typescript, Javascript, Java, SQL
- Frameworks & Libraries: React, Redux, Next.js, Astro, Express
- Tools & Platforms: Docker, Git, AWS (S3, EC2, RDS), Supabase