BiquadSegmentEnd - isReady: bool - isr: ISR* - biquad end: XBiquadv2end + isDone: bool + BiguadSegmentEnd(): BiguadSegmentEnd + BiguadSegmentEnd(ISR*, uint16 t): BiguadSegmentEnd + SetCoefficients(uint32 t, uint32 t, uint32 t, uint32 t, uint32 t): void + Start(): void + ClearInterruptEnd(): void + EnableInterrupt(): void + ProcessingDone(void*): void - InitBiquad(uint16 t): int