BiquadSegmentMiddle - isReady: bool - biguad: XBiguadv2between + BiguadSegmentMiddle(): BiguadSegmentMiddle + BiquadSegmentMiddle(uint16 t): BiquadSegmentMiddle + SetCoefficients(uint32 t, uint32 t, uint32 t, uint32 t, uint32 t): void

- InitBiquad(uint16 t): int