WCSP HW1

1.

(a) Describe the assumption of the Jakes model

Jakes model他是一種用來模擬smal-scale fading的統計模型。

他假設訊號在傳播過程中經過多個獨立且隨機分佈的散射路徑,每條路徑產生不同的delay和phase變化,他的輸出會是一個complex random process ,Amplitude會是Rayleigh distribution, phase 是uniform distribution($0,2\pi$)

假設如下

- 通道經歷Rayleigh fading,適用NLOS, Non-Line-of-Sight。
- 假設接收到的訊號是來自許多不同方向的多條路徑訊號的總和,每條路徑的amplitude和 phase隨機變化。
- 所有散射源均匀分佈在一個圓周上,模擬無線訊號在移動環境中的傳播特性。
- 移動設備或環境中的scatter導致doppler shift,其最大 f_{max} 由相對速度(固定) 和載波頻率決定。
- Channel response響應是WSS,即它的統計特性不隨時間變化。
- 假設接收訊號的In-phase 和Quadrature 分量服從零均值、高斯分佈,且相互獨立。
- Jakes 模型的autocorrelation符合Bessel函數的形式,描述了通道增益的時間相關性。

(b) Describe how the simulator generates Rayleigh fading gains with Doppler shift

透過助教提供的HW1_Jakes_2025去產生具有Doppler shift 的Rayleigh fading channel,(1)透過sum-of-sinusoids去模擬Rayleigh fading(2)考慮Doppler shift去模擬移動接收到的訊號變化

Step 1 設定參數

```
15  N = 4*M + 2; % no. of paths
16  alpha = 0; % a parameter ralated to
17  n = 1:1:M;
18  t = 0:Ts:10^3*Ts; % time interval
19  beta = n*pi/M;
```

Step 2 去計算每條散射路徑的oscillation frequency

```
fn = f_max*cos(2*pi*n/N); % oscillation frequency
```

模擬結果要確保doppler spectrum形狀接近U-shape

Step 3產生Rayleigh fading channel

```
for i = 1:length(t)  
hi(i) = 2*cos(beta)*cos(2*pi*fn*t(i))'+sqrt(2)*cos(alpha)*cos(2*pi*f_max*t(i));  
hg(i) = 2*sin(beta)*cos(2*pi*fn*t(i))'+sqrt(2)*sin(alpha)*cos(2*pi*f_max*t(i));  
end  
h = (hi + 1i*hq); % total channel for all time included real and image part  
將實部、虛部訊號算出來  
h(t) = \sum_n 2cos(\beta_n)cos(2\pi f_n t) + \sqrt{2}cos(\alpha)cos(2\pi f_{max} t), \beta_n \alpha用來控制相位  
h = h_I + jh_a
```

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Step 4除上power 去normalize他

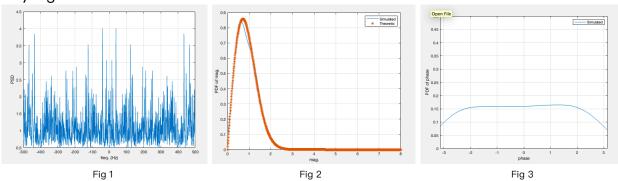
power = sum((abs(h)).^2)/length(h); hn = h/sqrt(power); % normalized channel

(c) Based on $f_{max}=\frac{vf_c}{c}$, try different combinations of parameters and summarize the impact of parameter adjustments on the system.

comment: 因為c固定,透過調整v和 f_c

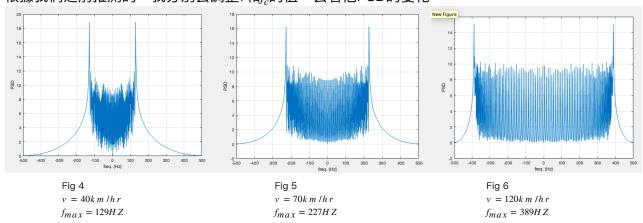
- v變大, f_c 固定, f_{max} 會變大 ->頻譜會散更開
- v固定, f_c 變大, f_{max} 會變大 ->頻譜會散更開

Rayleigh



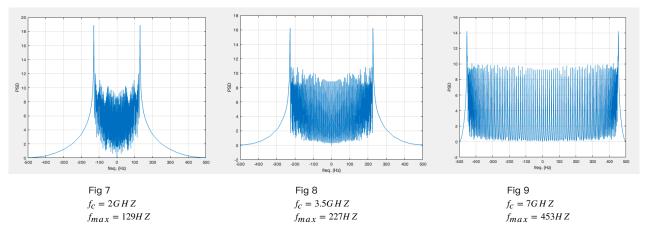
(1)Plot the PSD of the fading gain

根據我們之前推測的,我分別去調整v和fe的值,去看他PSD的變化



comment: 從Fig 4~6 可以觀察,因為c固定,透過調整v和 f_c

• ν 變大, f_c 固定 $f_c = 3.5 GHZ$, f_{max} 會變大 ->頻譜會散更開



 ${\sf comment}$: 從Fig 4~6 可以觀察,因為 ${\sf c}$ 固定,透過調整 ${\it v}$ 和 f_c

- v固定 v = 70km/hr , f_c 變大 , f_{max} 會變大 ->頻譜會散更開
- 並且可以發現 f 的範圍的確在[$f f_{max}, f + f_{max}$]

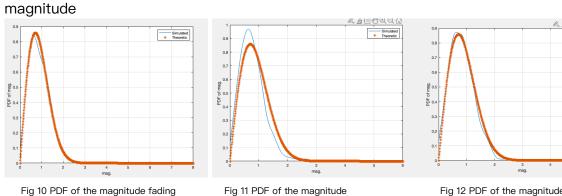
(2) Evaluate the RMS frequency Doppler spread(f_{RMS})

comment:

- 。根據公式 $f_{RMS} = \sqrt{\frac{\int (f-\bar{f})^2 * S_D(f) df}{\int S_D(f) df}}$, \bar{f} 為average frequency
- 看Fig 4–9可以知道,PSD散得越開的話,Doppler spread 就越大, f_{RMS} 越大,故v或 f_{max} 上升會使 f_{RMS} 變大

f_{RMS}			
	$f_c = 2GHZ$	$f_c = 3.5GHZ$	$f_c = 7GHZ$
v = 40km/hr	52.38	91.66	183.32
v = 70k m / h r	91.66	160.4	320.81
v = 120km/hr	157.13	274.99	549.9

(3) Plot the PDF of the magnitude and the phase of the fading gain.



coefficient for Rayleigh channel

Fig 11 PDF of the magnitude $v = 60k m/h r f_c = 2GHZ$

Fig 12 PDF of the magnitude $v = 70k m/h r f_C = 3.5GHZ$

comment :

 f_c v皆上升, f_{max} 也上升,Doppler spread 會增加,這時候通道中的Doppler effect會更嚴重,fading就會變得更加隨機,magnitude分布更接近Rayleigh distribution(理論值)

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phase

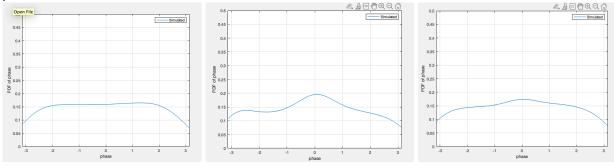


Fig 13 PDF of the phase fading coefficient for Rayleigh channel

Fig 14 PDF of the magnitude $v = 60k m/h r f_C = 2GHZ$

Fig 15 PDF of the magnitude $v = 70k \, m \, / h \, r \, f_C = 3.5 G \, H \, Z$

comment:

 f_c v皆上升, f_{max} 也上升,Doppler spread 會增加,這時候通道中的Doppler effect會更嚴重,fading就會變得更加隨機,接收到的phase會更隨機,phase分布更接近Uniform distribution