

INTRO TO GAME DEVELOPMENT

WEEK 02

In this class we will discuss Transform, Scale, Parenting.

If you miss class, read the class code and watch these videos:

Moving around part 1

[https://www.youtube.com/watch?](https://www.youtube.com/watch?v=jTtCsOjNwJQ&list=PLX2vGYjWbI0RZ3M5zSs-cegtlzv-FBi4q)

[v=jTtCsOjNwJQ&list=PLX2vGYjWbI0RZ3M5zSs-cegtlzv-FBi4q](https://www.youtube.com/watch?v=jTtCsOjNwJQ&list=PLX2vGYjWbI0RZ3M5zSs-cegtlzv-FBi4q)

Parenting part 1 (also really read the class code. Not all the stuff I covered is here)

<https://unity3d.com/learn/tutorials/modules/beginner/editor/the-hierarchy-and-parent-child-relationships>