Claudiu Mihai Jechel

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Work Experience

IOS Software Engineer at Apadmi Ltd.

Manchester, United Kingdom 2021 - 2022

• Managed Services team

- Fixed bugs, implemented UIs, integrated and updated dependencies for various mobile applications.
- Set up automation processes for distributing builds, code signing and publishing applications.
- Set up the CI/CD and monitoring tools.
- Ebury team
 - Built the UI of the Ebury mobile application.

Education

The University of Manchester

Manchester, United Kingdom • BSc. (Hons) Computer Science with Industrial Experience (Second class)

National College Mihai Viteazul

• Romanian Baccalaureate Exam - 9.78 (First class)

Bucharest, Romania 2016 - 2019

2019 - 2023

Skills

Programming languages Java, C#, Swift, Python UI and game development frameworks SwiftUI, UIKit, libGDX Game Engine Unity Word Processing IATEX. Version Control Languages

git, GitHub, Bitbucket, Sourcetree, GitLab Romanian (native), English

Projects

Third Year Project

- Developed a 2D game using procedural content generation.
- Created image and audio assets.

StartHack 2021

- Implemented the UI for a mobile application that allows the user to request a prediction related to the availability of a parking space, using data recorded by SBB.
- Implemented the back-end server.

YouTube channel

CiresariiStudio

• Motorcycle touring across Europe.

Achievements

Model United Nations of Bucharest volunteer

Bucharest, Romania

• structured and proofread the documents sent by the MUNOB Committees. 2018

• ensured that international delegates have a pleasant time while visiting Bucharest.

Cambridge English Level 2 Certificate in ESOL International (Advanced) Bucharest, Romania

• Overall score: 182 (Level C1)

2018