

s4cmb

Systematics For Cosmic Microwave Background

Julien Peloton

Department of Physics & Astronomy
University of Sussex, UK

November 2017

<https://github.com/JulienPeloton/s4cmb>

Motivations

- As instrument noise goes down, we start to probe instrument systematic dominated regimes.
- This is not the problem of a single CMB experiment, but all experiments have to face the same issue!
- We want to have a **fast** and **robust** way of estimating a large number of effects for current and future CMB experiments.
- s4cmb is a library which provides various tools to
 - Simulate your own CMB instrument.
 - Simulate a scanning strategy.
 - Scan sky maps to produce Time-Ordered Data (map2tod).
 - Project back the time data into sky maps (tod2map).
 - Simulate and inject various instrument effects at any of the previous steps.

- Goals of the bootcamp:
 - Learn how to use s4cmb.
 - Then, learn how to implement you own instrument systematic effects.
- The bootcamp is organised in 2 parts:
 - Part 1: installation + presentation of the code + first App.
 - Part 2: Real-life cases.
- Material: README, notebooks, plus python scripts to be executed either on a laptop or at NERSC.
- The langage used is Python, and the parallelisation is done using MPI (optional, but recommended).
- The platform used is GitHub: use the bug tracker and pull requests if you have troubles or if you want to contribute to the project!

- Depending on your Python skills, this can be quite quick to do.
- Once you managed to install the library and jupyter, Part 1 is organised the following:
 - Lecture 01: presentation of the library.
 - Lecture 02: how to generate an instrument.
 - Lecture 03: how to generate a scanning strategy.
 - Lecture 04: how to generate TOD.
 - Lecture 05: An example of instrument systematic (crosstalk).
- In addition, you will find an end-to-end example that can be ran on a laptop.
- I encourage you to run yourself the notebooks, and play with parameters!

Part 2

- Here starts the real mess!
- Part 2 starts with 4 notebooks:
 - Simulation of gain drifts (deep patch).
 - Simulation of gain drifts (shallow patch).
 - Simulation of differential pointing.
 - On the use of HWP demodulation.
- In addition, there are ready-to-use examples to use s4cmb on a cluster/supercomputer (MPI version). These examples use SO-like configuration (order of magnitude).

have fun!