Clare Xinyu Xu Z5175081 COMP9313 Project 1

## C2LSH

## Screenshot of My Code

```
1 ## import modules here
 2 from pyspark import SparkContext, SparkConf
 3 import pickle
 5 ######### Question 1 ########
 6 # do not change the heading of the function
7 offset=0
8 def count(hashes_1, hashes_2, offset):
      rdd_1 = hashes_1.map(lambda x: (x[0], [abs(a-b) for a,b in zip(x[1], hashes_2)]))
       #if satisfy the condition, return the data list, else is null
      rdd 2 = rdd 1.map(lambda x:(x[0], sum([1 for c in x[1] if c \leftarrow offset])))
12
       #retrun (key,count)
       return rdd 2
14
15 def c2lsh(data_hashes, query_hashes, alpha_m, beta_n):
16
       offset=0
17
       while True:
18
          rdd = count(data hashes, query hashes, offset)
           rdd 3 = rdd.filter(lambda x: x[1] >= alpha_m).keys()
19
          if rdd 3.count() < beta n:</pre>
              offset = offset + 1
22
          else:
23
              break
24
     return rdd_3
```

## 1. Implementation details of c2lsh ()

The algorithm's idea is based on the pseudo-code of C2LSH() in the lecture notes provided in week5. We can treat the for loop in the canGen function as a whole, which means that we can apply the function on rdd instead of separating them into the small part.

In that case, what rdd\_1 do is to return an rdd that x [0]-id is the key and absolute value of the difference of each hash1 in data\_hashes and hash2 in query\_hashes is value. Zip (x[1], hashes2) creates a combination of the pair of data\_hashes and query\_hashes, and a,b here refers to the hash1 and hash2 in those two hashes.

Followed by rdd\_2, we select the absolute value conducted by rdd\_1, which satisfies the conditions that less or equal to offset. Since the counter starts from 0 and increases by one every time, we set each one that satisfies the offset conditions to 1 and null if not and sum the counter ( which is c here in the code) up.  $Rdd_2$  returns an rdd with the x[0]-id as a key and the sum of the counter as a value.

Therefore, rdd function in c2LSH () performs the count function and return the result the same as each implementation of rdd\_2 with the related input. We will not conduct the count function until it meets the conditions that the total number of candidates more significant or equal to alpha\_m. Therefore, rdd\_3 works on this condition, performing to conduct the filter and return the satisfied keys (id) only in the rdd type.

Line 20 in the screenshot compares the number/length of the id with the minimum

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number of candidates to be returned, beta\_n. The offset will be increased if we meet the conditions; otherwise, the function will break. Thus, C2LSH() return rdd\_3, which is an rdd data type, includes a list of satisfies keys(id) value.

2. Show the evaluation result of your implementation using your own test cases.

```
from pyspark import SparkContext, SparkConf
from time import time
import submission
import random
def createSC():
   conf = SparkConf()
   conf.setMaster("local[*]")
   conf.setAppName("C2LSH")
   sc = SparkContext(conf=conf)
   return sc
random.seed(1)
query_hashes = [random.randint(0, 999) for i in range(100)]
data = []
for i in range(1000):
   random.seed(6666-i)
   data.append((i, [random.randint(0, 999) for j in range(100)]))
alpha m = 20
beta_n = 10
sc = createSC()
data_hashes = sc.parallelize([(item[0], item[1]) for item in data])
start_time = time()
res = submission.c2lsh(data_hashes, query_hashes, alpha_m, beta_n).collect()
end time = time()
sc.stop()
print('running time:', end time - start time)
print('Number of candidate: ', len(res))
print('set of candidate: ', set(res))
```

Generate my own test with the size of 100 that contains the value from 0 to 999.

Similarly, creating the data with key from 0 to 999 and for each key has the size number of values which the amount is 100.

Setting alpha\_m into 20 and beta\_n into 10.

Here is my result:

```
data = []
for i in range(1000):
    random.seed(6666-i)
    data.append((i, [random.randint(0, 999) for j in range(100)]))
data
```

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3. What did you do to improve the efficiency of your implementation?

Reduce the # of transformations:

I combined the calculation of the count and sum to calculate the counter with the offset into one rdd in the rdd\_2 to decrease the number of transformations. Also, the application of zip function and absolute value calculation avoid the excessive number of transformations. In rdd\_3, we can straight use keys () to abstract the candidate id into an rdd. Therefore, the total number of rdds has been decreased to improve efficiency.

Reduce the # of shuffling/wide transformation

There is no wide transformation in my implementation which all the map and filter will be in one stage.