
WEEK TWELVE

Acknowledgements: Slides created based off material provided by Dr. Michael Raymer and Dr. Travis Doom

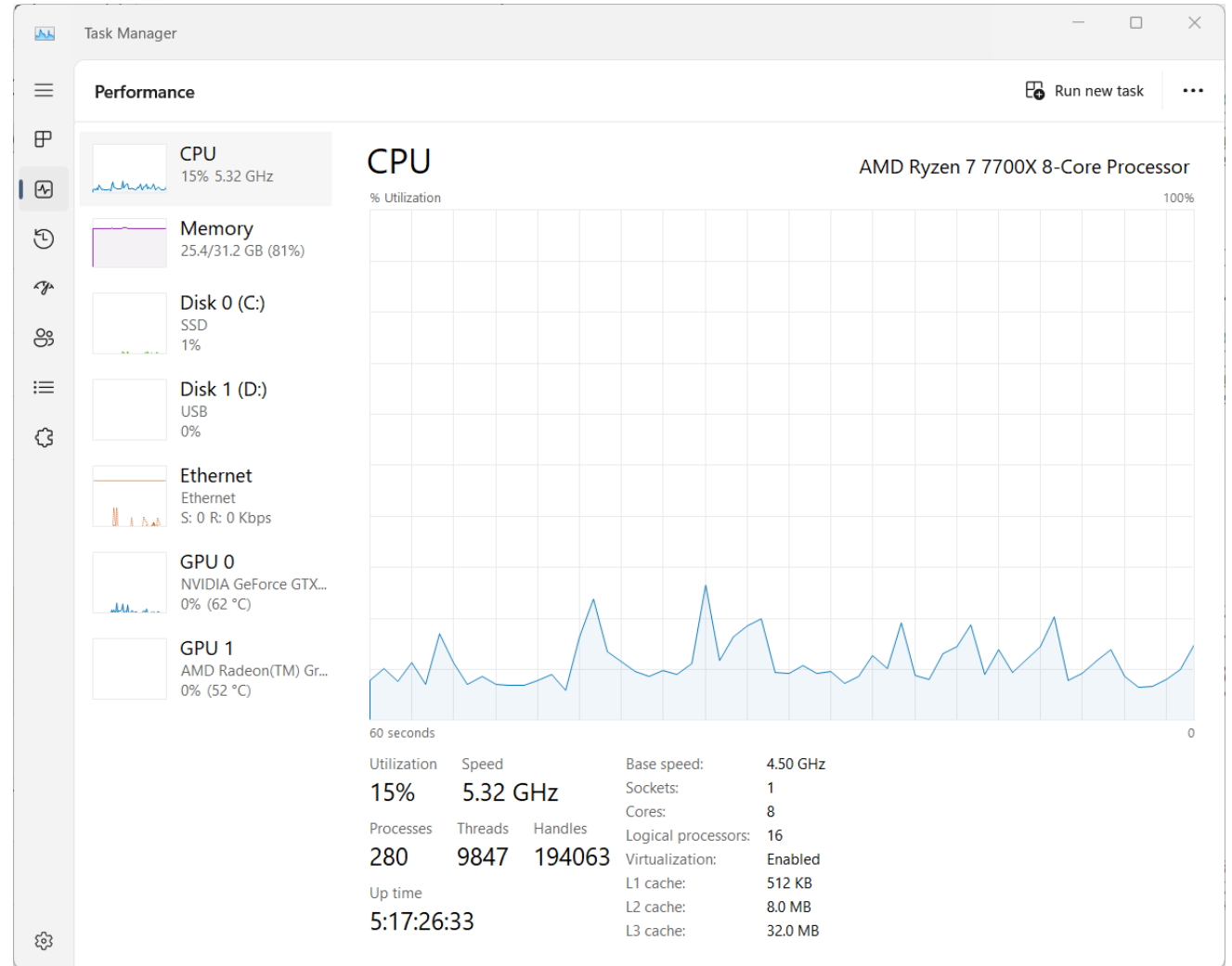
HOW DO COMPUTERS RUN MANY PROGRAMS AT THE SAME TIME?

Multiple cores

Pre-emptive multitasking

EXECUTION CORES

- Task manager shows number of cores on your CPU



PROCESSES

- A process consists of:
 - Memory Space
 - Heap
 - Stack
 - Globals/Statics
 - Code
 - Program State
 - Program counter
 - Execution state: Running, waiting, sleeping, etc.

Each program executes as a single process.

THREADS

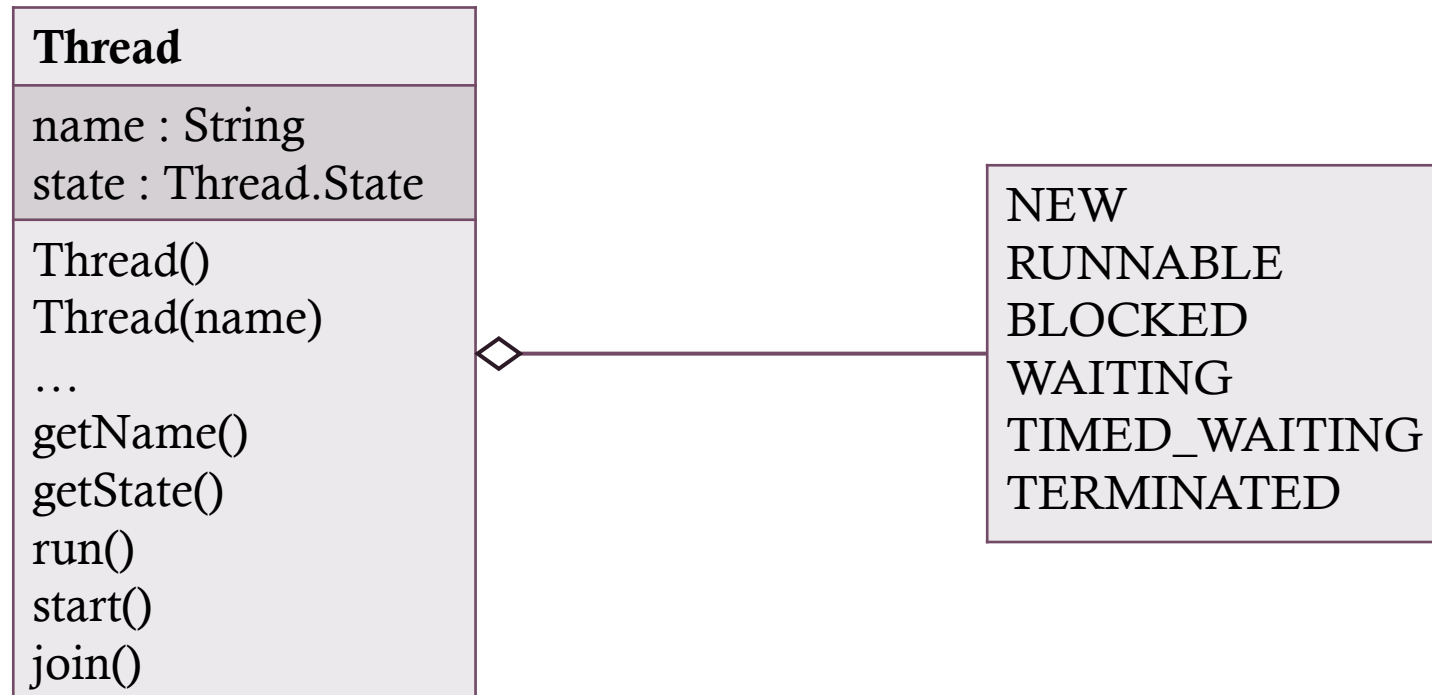
- An execution thread (aka a lightweight process) is a sequence of instructions being executed
- Threads share memory space but have their own stack frames
- A process can have multiple threads
- So far, we've only seen one or two execution threads running at a time

THREADS IN JAVA

- Concurrency and threads are a core part of the java language (no import required!)

Object
...
clone() equals() getClass() hashCode() notify() notifyAll() wait() toString()

CLASS THREAD



CLASS THREAD

Thread	
name : String	
state : Thread.State	
Thread()	
Thread(name)	
...	
getName()	
getState()	
run()	
start()	
join()	

- run():
 - An ordinary method. Your code goes here!
- start():
 - Creates a new execution thread and starts executing run() in it.

RUN() VS START()

- Any code we want executed by a separate thread should go in the run() method
- When it's time to generate the threads, call start()
- start() has code behind the scenes to create a new thread and execute the run() method
- Tips:
 - Do not override start(), only override run()
 - Do not call run(), unless you want everything to run on the same thread

LET'S TRY AN EXAMPLE

THREAD STATES

- **NEW:** No execution thread (start()) hasn't been called yet)
- **RUNNABLE:** Execution thread is running or waiting for the OS to run it
- **BLOCKED:** Waiting for a monitor lock
- **WAITING:** Waiting for another thread to wake this thread
- **TIMED_WAITING:** Waiting for a fixed amount of time to wake
- **TERMINATED:** Execution thread is finished

BASIC THREAD STATE PROGRESSION

State:

NEW

RUNNABLE

TERMINATED

```
public static void main(String[] args) {  
    Thread t1 = new Thread("thread1");  
    ↓  
    t1.start();  
    ↘  
        public void run(){  
            for (int i = 0; i < 20; i++){  
                System.out.println(i);  
            }  
        }  
    ↙  
}
```

JOIN()

Thread
name : String state : Thread.State
Thread() Thread(name) ... getName() getState() run() start() join()

- join():
 - Wait for a thread to reach the TERMINATED state, then move on to the next instruction
 - Can be used when worker threads need to finish before the main thread continues

MULTITHREADING EXAMPLES

- When you want things running independently
 - For example, if you want an animation running while a file downloads
 - Games often require multiple threads for smooth play
 - Web server that handles multiple clients simultaneously
- When you have a lot of work to do
 - Divide up into parts and run one thread on each part
 - Protein folding problem