MAD76 Academy: E. SQL Databases

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Contents

1	Agenda	3
	What is SQL 2.1 Relational Database Systems	
3	MAD76 Database 3.1 MAD76 Tables (Relations)	1
4	SQL in Python	10

1 Agenda

- What is SQL? (see Section 2)
- Database for MAD76 race management (see Section 3)
- SQL in Python (see Section 4)

Teaching Objectives

- Understand relational databases
- Understand relations (tables) and relationships
- Learn how to organize data in tables
- Learn how to query and manage data in SQL
- Learn how to use SQLite3
- Learn how to call SQLite from Python

2 What is SQL

- SQL (Structured Query Language) is a programming language for relational databases [1]
- SQL is an ANSI standard
- SQL is supported by many database systems
- SQL was invented by IBM in the 1970s
- SQL is used for querying, updating, and managing data in a database
- SQL can be used from command line, programming languages, and GUIs

2.1 **Relational Database Systems**

• A relational database is a collection of data organized in tables (relations)

SimpleCountryTable					
Name	Capital	Continent			
Germany	Berlin	Europe			
USA	Washington, D.C.	North America			
Japan	Tokyo	Asia			
France	Paris	Europe			

- Each table consists of rows and columns
- Mathematical concept: Relational Algebra
- Design concept: Entity-Relationship Model (E-R Model)
 - entities (e.g, country)
 - attributes (e.g., name, capital)
 - relationships (e.g., belongs to continent)

5

• Tables can be related to each other through *primary* and *foreign keys*

CountryTable				
ID	Name	Capital	Continent Table.ID	
1	Germany	Berlin	1	
2	USA	Washington,	2	
		D.C.		
3	Japan	Tokyo	4	
4	France	Paris	1	
5	Kenya	Nairobi	3	
primary key			foreign key	

ContinentTable			
ID	Name		
1	Europe		
2	North America		
3	Africa		
4	Asia		
5	Australia		
primary key			

- Relational databases use SQL for querying and managing data
- Commercial database systems: IBM DB2, Oracle Database, Microsoft SQL Server
- Open-source database systems:
 - MySQL (from Oracle)
 - MariaDB (open-source fork of MySQL)
 - PostgreSQL (advanced)
 - SQLite (serverless, alternative to file storage, only for single user, for embedded systems)

6

- *ACID* properties for reliable *transactions*
 - Atomicity: transactions are all-or-nothing
 - Consistency: transactions bring the database from valid states to another
 - Isolation: transactions do not interfere with each other
 - Durability: transactions are permanent, once committed (even in system crashes)
- SQLite has poor performance for multi-user web / cloud applications, since writing operations lock the entire database → extremely slow

2.2 Other Database Systems

- NoSQL databases
 - Non-relational
 - No fixed schema
 - Designed for scalability and flexibility
 - Not-only SQL: can support SQL-like queries
 - Use by large-scale web applications
 - Examples:
 - * Document stores (e.g., MongoDB, CouchDB)
 - * Key-value stores (e.g., Redis, DynamoDB)
 - * Column-family stores (e.g., Apache Cassandra, HBase)
 - * Graph databases (e.g., Neo4j, Amazon Neptune)
- Object-oriented databases: not so popular as in the 1990s

3 MAD76 Database

- MAD76 database is for race management
- and stores
 - race events
 - drivers
 - cars
 - race results: lap times
- MAD76 database is implemented in SQLite
- and stored in a single file ~labor/src/mad76/mad_ws/install/mbmadmgmt/share/mbmadmgmt/data/mad.db

- SQLite has
 - the command line interface (CLI) sqlite3 for SQL commands

```
sqlite3 ~labor/src/mad76/mad_ws/install/mbmadmgmt/share/mbmadmgmt/data/mad.db
```

* sqlite3 further has special commands, e.g., .help or .tables

```
.help
.tables
```

- * sqlite3 can be exited by hitting Ctrl-D or typing .exit
- the GUI sqlitebrowser for browsing and editing the database

```
sqlitebrowser ~labor/src/mad76/mad_ws/install/mbmadmgmt/share/mbmadmgmt/data/mad.db
```

- application-programming interfaces (APIs) for many programming languages. We use
 - * Python package sqlite3 (see Section 4)
 - * Python package peewee: an object-relational mapper (ORM), which maps tables to Python classes (not covered here)

3.1 MAD76 Tables (Relations)

• List the tables in mad.db with command .tables

 ${\tt sqlite3~~labor/src/mad76/mad_ws/install/mbmadmgmt/share/mbmadmgmt/data/mad.db}. \\ {\tt tables}$

- Table race stores a list of race events
- Table driver stores a list of drivers
- Table car stores a list of cars
- Switch on headers to see the tables' column names in next commands

.headers on

Table race

race						
id	name	timestamp				
1	MAD76	2025-09-28 09:11:55.926030				
INTEGER	VARCHAR(64)	DATETIME				
primary key						

Display all rows (race events) of table race

```
select * from race;
```

Display table information including column names and datatypes

```
PRAGMA table info(race);
```

- INTEGER: integer number
- VARCHAR(n): string of maximum length n
- DATETIME: date and time
- The *primary key* is column id which must be unique for each row
- Primary keys are used as foreign keys in other tables for relationships

12

• You may create a new race event by SQL command insert

```
insert into race (name, timestamp) values ('school visit', '2025-09-29 04:00:00');
```

- Attibute id is automatically generated as the next integer number 2, because it is defined as INTEGER PRIMARY
- Re-display all rows

```
select * from race;
```

Table driver

driver						
id	name	robot				
1	Zeus	0				
2	Apollo	0				
3	Athena	0				
4	Hera	0				
INTEGER	VARCHAR(64)	INTEGER				
primary key		0 for human drivers, 1 for robot drivers				

Display all rows of table driver

```
select * from driver;
```

Table car

car					
id	minlaptime	maxavgspeed	carid	race_id	driver_id
1	3.99969887733459	0.391122311353683	0	1	1
2	3.7996678352356	0.411522477865219	0	1	2
3	3.3248438835144	0.470151901245117	0	1	3
4	3.57491326332092	0.437629461288452	0	1	4
INTEGER	REAL	REAL	INTEGER	INTEGER	INTEGER
primary key	minimum lap time	maximum speed	real car id	foreign key to race.id	foreign key to driver.id
	of individual car in	of individual car in-	0 = orange/red car	in table race	in table driver
	race	race			

Display all columns and rows of table car

```
select * from car;
```

Display columns id and minlaptime, only

```
select id, minlaptime from car;
```

• Compute all-time best lap time of all cars in all races

```
select min(minlaptime) from car;
```

• Compute average lap speed of all cars in all races

select avg(maxavgspeed) from car;

3.2 **Joining Tables**

- Tables can be joined by inner join, left join, right join, and full outer join
- Joins are based on relationships through primary and foreign keys
- Here: inner join of tables car and driver by matching car.driver_id = driver.id

```
select car.id, car.minlaptime, driver.name from car inner join driver on car.driver_id = driver.id;
```

Sort by minimum lap time

```
select car.id, car.minlaptime, driver.name from car inner join driver on car.driver_id = driver.id order by car.
minlaptime;
```

Alternative short form

```
select car.id, car.minlaptime, driver.name from car, driver where car.driver_id = driver.id order by car.
minlaptime;
```

■ This is how the ranking table is computed on MAD76 webpage http://localhost:8082

3.3 So why do we split data into multiple tables?

- To reduce data redundancy and improve data integrity
- To organize data in a logical way
- To make it easier to manage and query data
- To allow for more flexible and efficient data access (less memory and CPU usage)
- Bad design would be to store all data in a single table

race_driver_car						
id	race	driver	carid	minlaptime	maxavgspeed	
1	Sunday	Athena	0	0.3	0.5	
2	Sunday	Zeus	0	0.35	0.4	
3	Sunday	Apollo	0	0.4	0.45	
4	Monday	Athena	0	0.5	0.6	
5	Monday	Zeus	0	0.55	0.65	

- Redundant (duplicate) data: Driver and race names are repeated
- No data integrity: If a driver's name or race name changes, it must be updated in multiple rows
- Avoid redundancy by normalization (normal forms 1 to 5) [1]

4 SQL in Python

Package sqlite3 allows calling SQL commands from Python

- fetchall() returns a list of tuples containing the query result
- Each tuple contains one row of the result
- Each element of the tuple contains one column of the result

References

[1] Edwin Schicker. Datenbanken und SQL. 6th. Springer, 2025.