

# **Data and Storage**



# Agenda

- Binary Number System
- Number Representation
- ► Letter Representation
- ▶ Voice Representation
- ► Image and Video Representation
- ▶ Bits and Bytes





decimal

o 0, 1, 2, 3, 4, 5, 6, 7, 8, 9,



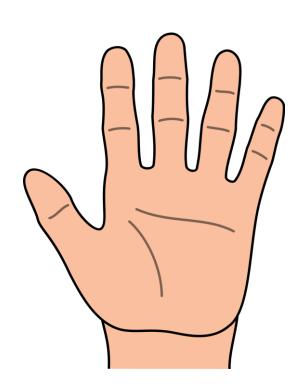


binary

o **0, 1** 

















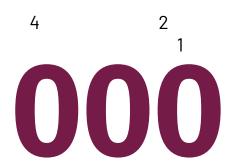
100 10

1 2 3

1X100 + 2x10 + 3x1 = 123

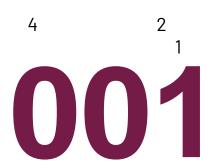






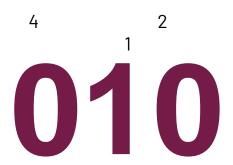






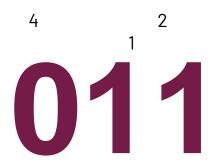






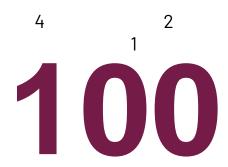






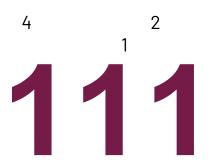












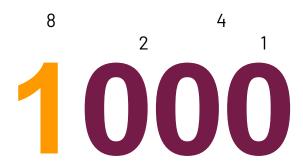




111<sub>+1=?</sub>







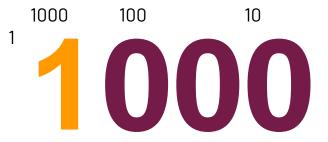






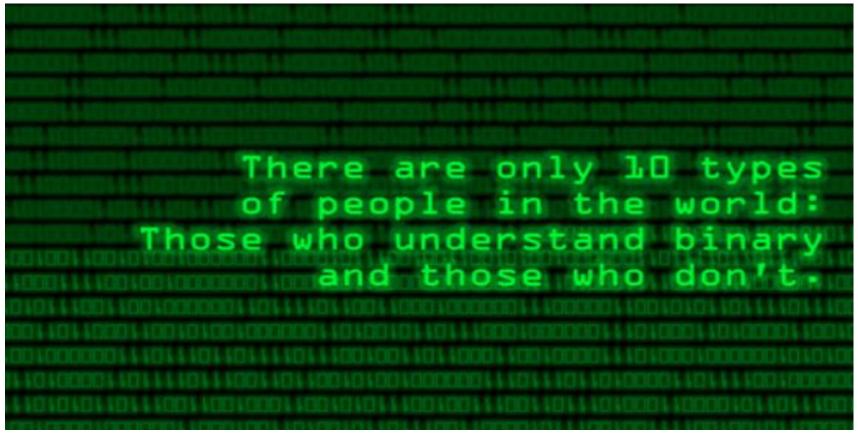














Click to image:





### Let's practice



400	0.4	20	40	0	1	2	1
128	64	32	16	8	4	2	1



## Choose a response

Choose the binary number system representation of 14

A. 1110

B. 1010

C. 1000

D. 1111

E. 1001



### How about 50?







1001







# 11010 = ? in decimal







Numbers are represented as integers.

Data Type	Operator used	Description
String	str	Text or numbers that can be combined in a print statement.
Integer	int	Whole number with no decimal part. Used to do calculations
Float	float	Real number with a decimal part. Use to do calculations.







ASCII: American Standard Code for Information Interchange

### TABLE 3 ASCII CHARACTER CODES (DECIMAL)

0	Ctrl-@	32	Space	64	@ A	96	4
1	Ctrl-A	33	!	65	A	97	a
23 4 5 6 7 8 9	Ctrl-B	34	**	66	В	98	ь
3	Ctrl-C	35	#	67	C	99	C
4	Ctrl-D	36	\$	68	D	100	d
5	Ctrl-E	37	%	69	E F G	101	e
6	Ctrl-F	38	23	70	F	102	f
7	Ctrl-G	39	,	71	G	103	
8	Backspace	40	(	72	н	104	h
9	Tab	41	)	73	H	105	g h i
10	Ctrl-J	42		74	J	106	i
11	Ctrl-K	43	+	75	K	107	j k
12	Ctrl-L	44	,	76	L	108	1
13	Return	45	_	77	M	109	m
14	Ctrl-11	46	200	78	31	110	n
15	Ctrl-0	47	1	79	0	111	0
16	Ctrl-P	48	0	80	P	112	P
17	Ctrl-Q	49	1	81	0	113	q
18	Ctrl-R	50	2	82	R	114	r
19	Ctrl-s	51	3	83	Q R S T	115	3
20	Ctrl-T	52	3 4 5 6	84	T	116	t
21	Ctrl-U	53	5	85	U	117	u
21	Ctrl-V	54	6	86	V	118	v
23	Ctrl-W	55	7	87	W	119	w
24	Ctrl-X	56		88	Х	120	×
25 26	Ctrl-Y	57	8 9 :	89	Y	121	У
26	Ctrl-Z	58	:	90	Z	122	z
27	Escape	59	;	91	Y Z (	123	Z {
28	Ctrl-\	60	<	92	1	124	Ĩ
29	Ctrl-1	61	-	93	Ĭ,	125	į
30	Ctrl-^	62	>	94	~	126	~
31	Ctrl	63	?	95		127	Delete



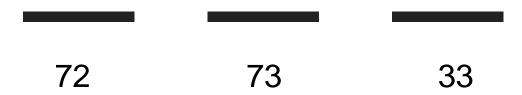
 ASCII: American Standard Code for Information Interchange

```
7 bits ---> 128 letters/symbols
```





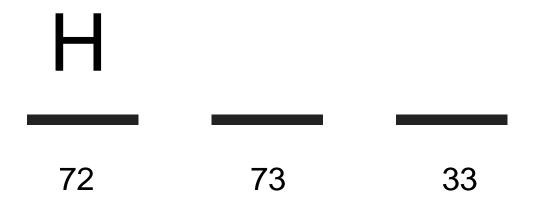
 ASCII: American Standard Code for Information Interchange







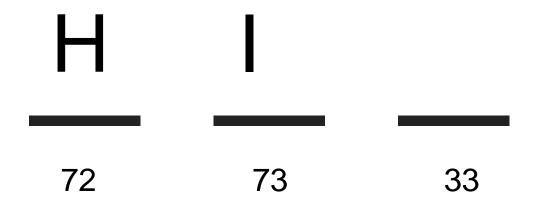
 ASCII: American Standard Code for Information Interchange







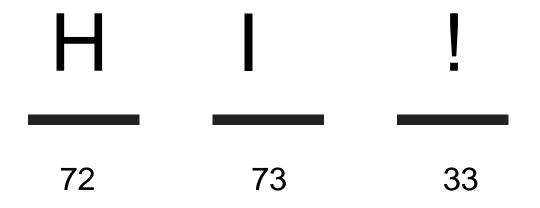
 ASCII: American Standard Code for Information Interchange







 ASCII: American Standard Code for Information Interchange





• Unicode:

Bits of code point	First code point	Last code point	Bytes in sequence	Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6
7	U+0000	U+007F	1	0xxxxxx					
11	U+0080	U+07FF	2	110xxxxx	10xxxxxx				
16	U+0800	U+FFFF	3	1110xxxx	10xxxxxx	10xxxxxx			
21	U+10000	U+1FFFFF	4	11110xxx	10xxxxxx	10xxxxxx	10xxxxxx		
26	U+200000	U+3FFFFFF	5	111110xx	10xxxxxx	10xxxxxx	10xxxxxx	10xxxxxx	
31	U+4000000	U+7FFFFFF	6	1111110x	10xxxxxx	10xxxxxx	10xxxxxx	10xxxxxx	10xxxxxx





	т
<b>.</b> .	

VERSUS

**UNICODE** 

ASCII	UNICODE
A character encoding standard for electronic communication	A computing industry standard for consistent encoding, representation, and handling of text expressed in most of the world's writing systems
Stands for American Standard Code for Information Interchange	Stands for Universal Character Set
Supports 128 characters	Supports a wide range of characters
Uses 7 bits to represent a character	Uses 8bit, 16bit or 32bit depending on the encoding type
Requires less space	Requires more speace  Visit www.PEDIAA.com



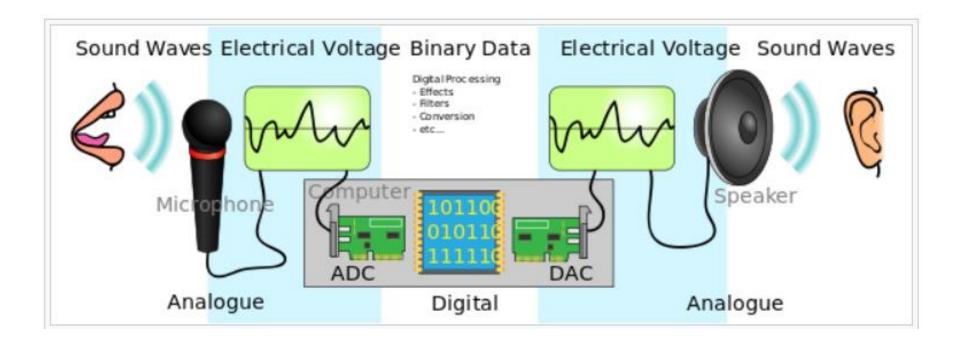
• Unicode:





# Voice Representation

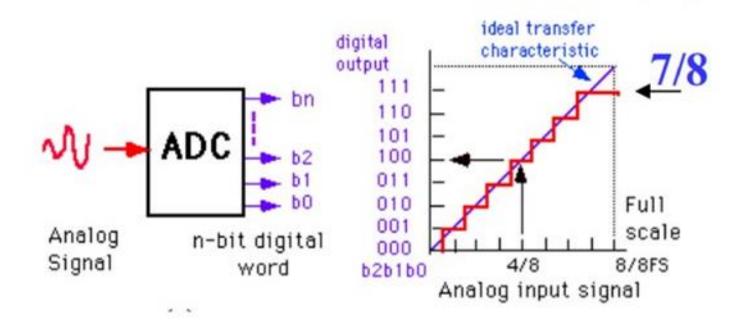






# Voice Representation

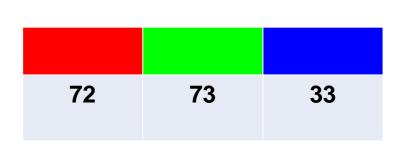








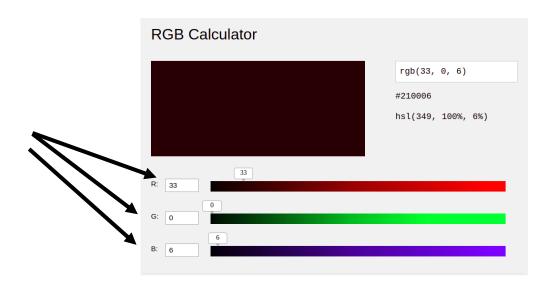
• RGB (Red, Green Blue)





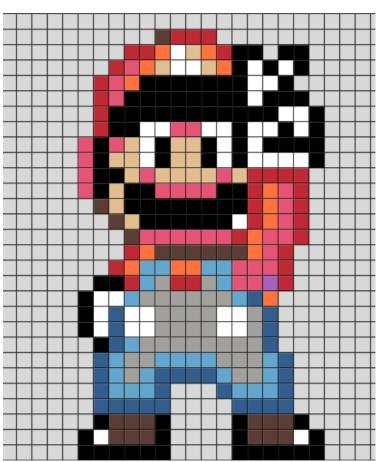










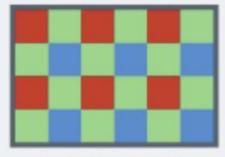






#### How does 4K compare?

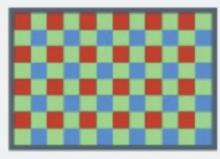
Standard definition (SD)



704 x 576 pixels

405,504 pixels in total

Full HD



1,920 x 1,080 pixels

2,073,600 pixels in total

4K UHD



3,840 x 2,160 pixels

8,294,400

pixels in total



#### How well did you like this section?









#### **Bit**

- 0/1
- true/false
- yes,no

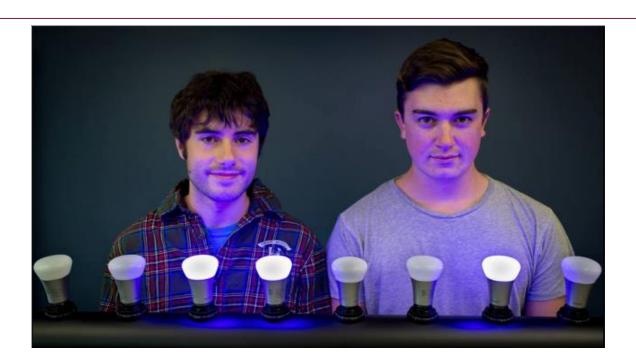






#### **Byte**

8 bits







#### **Kilobyte**

- 1000 bytes
- 8000 bits







#### **Kilobyte**

- 1000 1024 bytes
- 8000 8192 bits





#### **Kilobyte**

• **2**<sup>10</sup> bytes











#### Megabyte

- 2<sup>10</sup> kilobytes
- **2**<sup>20</sup> bytes
- 1024 kilobytes











#### **Gigabyte**

- 2<sup>10</sup> megabytes
- 2<sup>20</sup> kilobytes
- **2**<sup>30</sup> bytes
- 1024 megabytes











#### **Terabyte**

- 2<sup>10</sup> gigabytes
- 2<sup>20</sup> megabytes
- 2<sup>30</sup> kilobytes
- **2**<sup>40</sup> bytes
- 1024 gigabytes



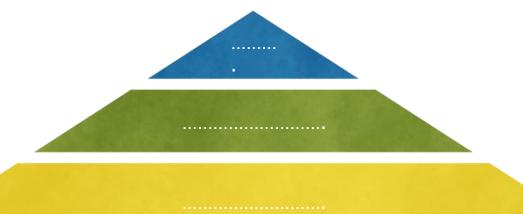






#### bytEgyptian pyramids

Let's write to bits and bytes pyramid.



..... (1024 Byte)



# Kahoot

#### Circle how you are feeling:







## THANKS!

#### **Any questions?**

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- @Tomy
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