## SUMMARY

Motivated 2nd-year Computer Science student with a foundation in web development and Java. Seeking opportunities to apply and enhance technical skills through internships, projects, and collaborative efforts. Eager to contribute to innovative solutions while continuously learning and growing in a professional environment.

## SKILLS

Programming Languages: C,C++,Java

Frontend Skills: HTML, CSS, JavaScript, GreenSock Animation Platform, Locomotive

scoll, DOM Manipulation, Tailwind CSS, Figma, reactis

Backend: Nodejs, Expressjs, ejs, Mongo DB, JWT Authentication and Authorisa-

tion, Web Sockets, Multer, Testing API

## EDUCATION

2022-2026 - Present BTech in CS at Lakshmi Narayan College of Technology and Science,

## PROJECTS

#### GAME(Catch The Pokemon)

- "Catch the Pokemon" is an interactive web game designed to help players hone their reflexes and speed. The objective of the game is simple: catch the elusive pokemon that randomly moves around the screen before the time runs out.

#### THE KHATABOOK

- Project: Khatabook is a web application designed to help users manage their financial records, known as "Hisaab." The platform provides a secure and user-friendly interface for tracking daily transactions, maintaining profiles, and managing debts and credits.
- Tech Stack: HTML ejs, node js, express js, cookie-parser, jwt web token, mongodb etc.
- Skills Gained: Strengthened backend development skills, problem-solving skills, database.

### ACHIEVEMENT

- Goes to final round in Idea Hackathon CODICTIVE 2.0(State level competition) organiserd by bansal institute of science and technology.
- Participated in Sistech innovation hackathon 2.0 of 36 hours organised by sagar institute of science technology and research.

# Interests and Hobbies

Programming, playing sports, graphic designing