

Ping Pong Game:

Project Proposal

We Included some parts for the project. Notable points are mentioned below:

2 modes will be available in the game,

Part 1: Play with a friend.

Part 2: Play with a computer.

Customize the game settings like players can adjust game parameters such as paddle speed, ball velocity and game duration. Also there are many features like sound effects (when ball hits, scoring and game events), keep track of high scores, pause and resume the game.

We'll use c++ language to write the game code. For multiplayer, we'll use special tools to connect players.

So the Ping Pong game project presents an exciting opportunity to develop a fun and interactive gaming experience.

Sir told to update:

.Boundary add

.Sound add

.Single player