

My Nelder-Mead Algorithm

March 19, 2021

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[25]: import numpy as np
import scipy.optimize as optimize
import copy
import matplotlib.pyplot as plt

[89]: # The final product function
# Inputs:
#     - func: a function handle to the function that you want to minimize
#     - x0: an initial guess
#     - tol: the tolerance level that you want to converge to
#
# Outputs:
#     - xstar: the optimal x-values
#     - fstar: the optimal function value

def NelderMead(obj,x0,tol = 1e-6,maxIter = 1000,commentary = False,showxstar = ␣
␣False,TriangleOpsShow = False,startingPointsStep = 1):

    # Define the starting points (tetrahedron)
    points = defineStartingPoints(x0,startingPointsStep)

    for i in range(0,maxIter):

        # Order points
        orderedPoints, orderedValues = orderPoints(obj,points)

        # Get centroid
        centroid = getCentroid(orderedPoints)

        # Get next triangle
        newPoints, method = ␣
␣getNextTriangle(obj,orderedPoints,orderedValues,centroid,TriangleOpsShow)

        # Check convergence criteria
        converged,norm = checkConvergence(newPoints,orderedPoints,tol)

        if commentary:
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        print("Iteration:",i+1,"\tf(x) =", "{:.5e}".format(obj(newPoints[:
→,0])), "\tNorm:", "{:.5e}".format(norm), "\tMethod:", method)
        if showxstar:
            print("\tCurrent x* value: ",newPoints[:,0])
            print(" ")

        if converged:
            print(" ")
            print("Optimization complete.")

            break
        else:
            points = newPoints

    xstar = newPoints[:,0]
    fstar = obj(xstar)
    print("Iterations:",i + 1)
    print("Norm:",norm)
    print("Function Value:",fstar)
    print("Optimal Inputs:",xstar)

    return xstar, fstar

def defineStartingPoints(x0,step):

    n = len(x0)

    startingPoints = np.zeros((n,n+1))
    startingPoints[:,0] = x0

    # Change each vector by adding a value to only one dimension at a time
    for i in range(1,n+1):

        difference = np.zeros(n)
        difference[i-1] = step
        startingPoints[:,i] = x0 + difference

    return startingPoints

def orderPoints(obj,points):

    numDims = len(points)
    numPoints = len(np.transpose(points))

    values = np.zeros(numPoints)
    sortedPoints = np.zeros((numDims,numPoints))

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    # Evaluate points
    for i in range(0,numPoints):
        xi = points[:,i]
        values[i] = obj(xi)

    sortedValues = np.sort(values)

    # Perform the sorting
    for i in range(0,numPoints):
        # Take a value
        currentValue = values[i]

        # Find the corresponding value in sortedValues
        for j in range(0,numPoints):
            if sortedValues[j] == currentValue:
                index = j
                break

        # Place the point associated with the value in the proper location in
        → the sortedPoints array
        sortedPoints[:,j] = points[:,i]

    return sortedPoints, sortedValues

def getCentroid(points):

    numPoints = len(np.transpose(points))
    numDims = len(points)

    centroid = np.zeros(numDims)
    for i in range(0,numPoints - 1):
        centroid = centroid + points[:,i]

    centroid = centroid / (numPoints - 1)

    return centroid

def getNextTriangle(obj,points,values,centroid,commentary = False):

    worstPoint = points[:,-1]

    points = copy.copy(points)

    improvedPoint, method =
    → performTriangleOperations(obj,points,values,centroid,commentary)

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if np.array_equal(improvedPoint,worstPoint):
    if commentary:
        print("None of these worked, performing a shrink")
        return performShrink(points), method
    else:
        points[:, -1] = improvedPoint

if commentary:
    print(" ")

return points, method

def performTriangleOperations(obj,points,values,centroid,commentary = False):

    numPoints = len(np.transpose(points))
    numDims = len(points)

    bestPoint = points[:,0]
    bestValue = values[0]

    secondWorstPoint = points[:, -2]
    secondWorstValue = values[-2]

    worstPoint = points[:, -1]
    worstValue = values[-1]

    if commentary:
        print("Worst Value: ",worstValue,"\tSecond Worst Value:␣
↪",secondWorstValue,"\t Best Value:",bestValue)

    if commentary:
        print("Performing Reflection.")

    # Try reflection
    alpha = 1
    newPoint,newValue = generateNewPoint(worstPoint,centroid,alpha,obj)
    if commentary:
        print("New value = ",newValue)

    if newValue <= bestValue: # If the new value has an objective less than the␣
↪best point,
                                # try doubling alpha to get an even better point

    if commentary:
        print("This new value is less than the best value.")
        print("Performing Expansion.")

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alpha = 2
newPoint2,newValue2 = generateNewPoint(worstPoint,centroid,alpha,obj)
if commentary:
    print("New value = ",newValue2)

    if newValue2 < newValue: # If that works, we're done here
        if commentary:
            print("New value is even smaller than the previous value after_
↪simple reflection. Returning...")
            return newPoint2, "Expansion"
        else:
            if commentary:
                print("The other new value was better, let's use that one._
↪Returning...")
                return newPoint, "Reflection" # If not, return the point from when_
↪alpha = 1

    elif newValue < secondWorstValue: # If the new value is at least better_
↪than the second worst value, keep it
        if commentary:
            print("New value is more than the best, but less than the second_
↪worst. Let's use it. Returning...")
            return newPoint, "Reflection, better than second worst"

    else: # If the new point is worse than all other points, try a smaller_
↪alpha value
        alpha = 0.5
        newPoint2,newValue2 = generateNewPoint(worstPoint,centroid,alpha,obj)

        if commentary:
            print("Performing Outside Contraction.")
            print("New value = ", newValue2)

        if newValue2 <= bestValue: # If that works, return
            if commentary:
                print("New value is less than the best value. Returning...")
                return newPoint2, "Outside Contraction"
            elif newValue2 <= secondWorstValue: # We'll take it if it's better than_
↪another point
                if commentary:
                    print("New value is more than the best, but less than the_
↪second worst. Let's use it. Returning...")
                    return newPoint2, "Outside Contraction, better than second worst"

            else: # If reflections didn't work, try an inside contraction
                alpha = -0.5

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        newPoint2,newValue2 = generateNewPoint(worstPoint,centroid,alpha,obj)

        if commentary:
            print("Performing Inside Contraction")
            print("New value = ",newValue)

        if newValue2 <= bestValue: # If that works, return
            if commentary:
                print("New value is less than the best value. Returning...")
                return newPoint2, "Inside Contraction"
            elif newValue2 <= secondWorstValue: # We'll take it if it's better
                <math>than another point</math>
                if commentary:
                    print("New value is more than the best, but less than the
                <math>second worst. Let's use it. Returning...\")
                    return newPoint2, "Inside Contraction, better than second worst"

            else:
                return worstPoint, "Shrink"

def generateNewPoint(currentPoint,centroid,alpha,obj):
    newPoint = centroid + alpha * (centroid - currentPoint)
    newValue = obj(newPoint)
    return newPoint,newValue

def performShrink(points):

    numPoints = len(np.transpose(points))
    numDims = len(points)
    newPoints = np.zeros((numDims,numPoints))

    bestPoint = points[:,0]

    gamma = 0.5

    for i in range(0,numPoints):
        newPoints[:,i] = bestPoint + gamma * (points[:,i] - bestPoint)

    return newPoints

def checkConvergence(newPoints,oldPoints,tol):
    difference = np.subtract(newPoints,oldPoints)
    norm = np.linalg.norm(difference,np.inf)
    if norm < tol:
        return True, norm
    else:

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return False, norm
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1 Examples

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[90]: def rosenbrock(x):  
  
    n = len(x)  
  
    total = 0  
  
    for i in range(0,n-1):  
  
        total = total + (100*(x[i+1] - x[i]**2)**2 + (1 - x[i])**2)  
  
    return total  
  
NelderMead(rosenbrock,[-1,1,-12,0])  
  
# Using the keyword arguments  
NelderMead(rosenbrock,[-1,1,-12,0],tol = 1e-9,maxIter = 10000,commentary =   
↪False,showxstar = False);
```

```
Optimization complete.  
Iterations: 371  
Norm: 9.54768101246728e-07  
Function Value: 5.886575859739628e-11  
Optimal Inputs: [0.99999932 0.99999827 0.99999603 0.99999196]
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```
Optimization complete.  
Iterations: 469  
Norm: 7.216303110624267e-10  
Function Value: 1.2881928908454321e-17  
Optimal Inputs: [1. 1. 1. 1.]
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[95]: def brachistochrone(y):  
    startingPoint = np.array([0,1])  
    endingPoint = np.array([1,0])  
  
    y = np.insert(y,0,startingPoint[1])  
    y = np.append(y,endingPoint[1])  
  
    n = len(y)  
  
    deltaX = (endingPoint[0] - startingPoint[0]) / n  
    x = np.linspace(startingPoint[0],endingPoint[0],n)
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h = startingPoint[1] - endingPoint[1]

mu = 0.3
f = 0

for i in range(0,n-1):
    deltaY = y[i+1] - y[i]

    f = f + np.sqrt(deltaX**2 + deltaY**2) / (np.sqrt(h - y[i+1] -
↪mu*x[i+1]) + np.sqrt(h - y[i] - mu*x[i]))

    return f

ystar, fstar = NelderMead(brachistochrone,np.linspace(0.9,0.1,30),
                        tol = 1e-6,
                        maxIter = 100000,
                        commentary = False,
                        TriangleOpsShow = False,
                        startingPointsStep = 0.05)

y = np.insert(ystar,0,1)
y = np.append(ystar,0)
n = len(y)
x = np.linspace(0,1,n)

plt.figure()
plt.plot(x,y)

```

Optimization complete.

Iterations: 85518

Norm: 7.775747827287738e-07

Function Value: 1.369379517374197

Optimal Inputs: [0.73344399 0.66221295 0.6018669 0.55246441 0.50672203
0.46492364

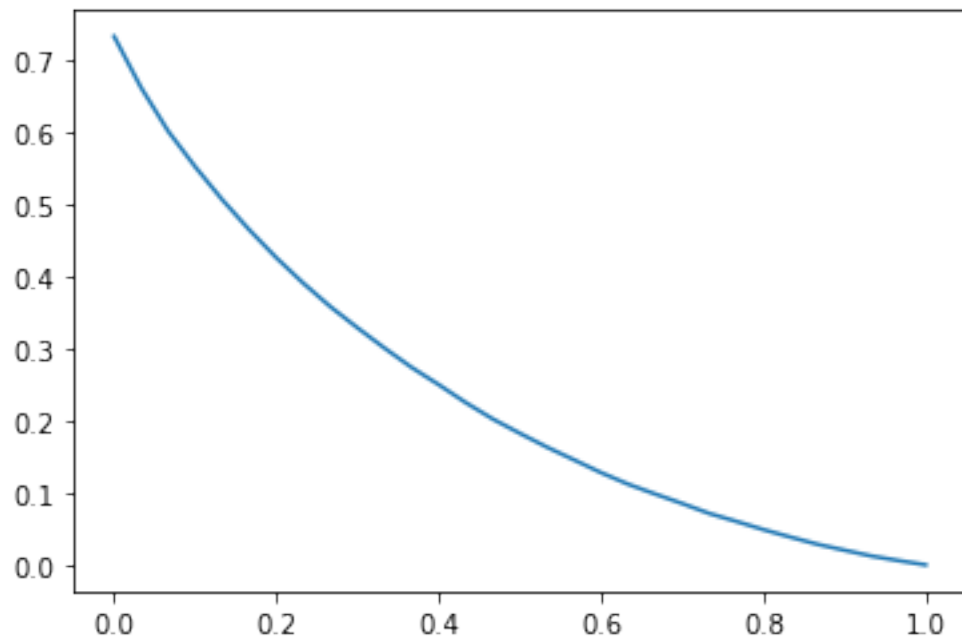
0.42609129 0.39074932 0.35815887 0.32889924 0.30073935 0.273981

0.25009798 0.22516854 0.2023967 0.18254645 0.16342031 0.14576469

0.12799066 0.1119736 0.09832487 0.08515514 0.07135624 0.06033338

0.04894744 0.03855896 0.02856756 0.02031814 0.01222314 0.00590317]

[95]: [<matplotlib.lines.Line2D at 0x7f957e16d340>]



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