

SportEnjoyers requirements document

★ Project Details

Project Name	SportEnjoyers
Project Description	<p>A web application where people can form a group for playing a sport and find a playing area where they can play that sport and also can see where the area is located, how far it is from them and how to get there. They can also see the weather conditions and have a chat bot to explain how to play that sport and further explanation regarding anything they may want to know.</p>
Project Goals	<ul style="list-style-type: none">• To ease the work required for people to find each other and also to ease the need of finding a playing area and it's owner.• To help them chat more easily through forums• To help the organization of sport events to happen more smoothly
Requirements	<ul style="list-style-type: none">• Google Maps API integration• Google login API integration• Facebook login API integration• Sendgrid API integration• Twilio API integration• Chat bot API integration• Let people find and search for sports and groups

	<ul style="list-style-type: none"> • Let organizer choose who they want to let in the group or not • Let the area owners market their playing area • C# • Angular • SQL Server • Area owners can 't join groups • A player should be able to organize only after a certain number of matches played • Everyone should be able to search areas of any sort
Deliverables	<ul style="list-style-type: none"> • 4th of November • 2nd of December • 23 December • 15 February
Project Team	<ul style="list-style-type: none"> • Product owner: Trofin George Ionut • Scrum Master: Matei Iascu • Developers: Stefan Moldoveanu • Team Number: 11
Assumptions & Constraints	<p>There are 3 members at the moment and time is not on the team's side either, reason why not all facilities might be implemented on a 100% metric, but the focus still remains on making the project usable and marketable.</p>