## Usage of dotnot

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The greatest common denominator:
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od

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\{ m > 0 \land n > 0 \}
     [ glocon m, n; virvar gcd
     ; privar i, j
     ; i vir int, j vir int := m, n
     ; do i \neq j \rightarrow \text{if } i > j \rightarrow i := i - j
                         [j>i \rightarrow j:=j-i
       od
     ; gcd \ \mathbf{vir} \ int := i
     ]\ \left\{ \, gcd = \mathbf{gcd}.(n,m) \, \right\}
This is the outcome of p0:
     out: [ \mathbf{glocon} \ n, q; \mathbf{virvar} \ d
             \{0 \le n < q\}
           ; privar u, v
           ; d vir int array, u vir int, v vir int := (1), 10, n*10
           ; do u \operatorname{div} 2 < v \land u \leq q \rightarrow d: hiext.((v + u \operatorname{div} 2 - 1) \operatorname{div} q)
                                                 ; u, v := 10*u, (v - d.high*q)*10
           ; if u \operatorname{div} 2 < v \rightarrow d:hiext.((v + q \operatorname{div} 2) \operatorname{div} q) \mid v \leq u \operatorname{div} 2 \rightarrow skip fi
           \{d \text{ contains the decimal digits of } n/q \}
An alternative program to compute the greatest common denominator:
     [ glocon m, n; virvar gcd
     ; privar i, j
     ; i vir int, j vir int := m, n
     ; do i > j \rightarrow i := i - j
         [ i < j \rightarrow j := j - i ]
       od
     ; gcd vir int := (i+j) div 2
This program computes the next higher permutation of c.
     [ glovar c; privar i, j
     ; i \text{ vir } int := c.hib - 1; do c.i \ge c.(i + 1) \rightarrow i := i - 1 \text{ od}
     ; j vir int := c.hib; do c.j \le c.i \rightarrow j := j-1 od
     ; c:swap.(i,j)
     ;i:=i+1;j:=c.hib;
     ; do i < j \rightarrow c:swap.(i, j); i, j := i + 1, j - 1 od
And this is the famous Dutch flag program:
     [ glovar buck; glocon n; privar r, w, b
     ; r vir int, w vir int, b vir int := 1, n, n
     ; do w \ge r \rightarrow [ glovar buck, r, w, b; pricon col
                          ; col \ \mathbf{vir} \ colour := buck.w
                          ; if col = red \rightarrow buck:swap.(r, w); r: = r + 1
                            \parallel col = white \rightarrow w := w - 1
                            \parallel col = blue \rightarrow buck:swap.(w, b); w, b := w - 1, b - 1
                           fi
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