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**0.\* About TeX**<sub>GPC</sub>. TeX<sub>GPC</sub> is a Unix implementation of Donald E. Knuth's TeX82 in the version 3.1415926 from March 2008. It is based on GNU Pascal. The accompaning README file tells you how to build and run TeX<sub>GPC</sub>. To help you identify the differences of TeX82 and TeX<sub>GPC</sub>, the numbers of modified modules carry an asterisk. Letters in the left margin indicate the reason for changes. They mean:

E an error in TFX82 fixed

e a small error in TEX82 fixed

F a feature suggested by Knuth added

f a feature I feel worthwhile added

P a Pascal language violation that I managed to avoid

G explain and use a GNU Pascal extension

U adaption to Unix

**u** usability in a Unix environment enhanced

TEX82's error that is fixed in TEX<sub>GPC</sub> shows up in a paragraph whose last line contains only glue. TEX82 does not finish that line with \parfillskip, TEX<sub>GPC</sub> does. I sent an error report to Barbara Beeton, and an anonymous bug checker answered 'No Bug'. He or she reasoned with the source file of TEX82—taking the program for its specification!

The small error: TEX82 sometimes saves only the name proper of an input file, TEXGPC saves its name including path and extension, since this is what needs to be passed to the system editor. Note that this error does not show with the first input file opened in a job. Since that is the file you usually want to edit, this error went unnoticed so long.

 $T_EX_{GPC}$ 's uppercase features include: It treats the command line as the first input line; it invokes vi if the user types 'e' during error recovery; and you can interrupt  $T_EX_{GPC}$  by typing 'C.

Two lowercase features I consider being bug fixes (1) With input from your terminal, TEX82 clutters it and the log file with spurious empty lines; TEXGPC doesn't—just like TEX78, as I noted in the video "TeX For Beginners", session 3. (2) Since January 1983 TEX82 removes trailing spaces from input lines for compatibility with IBM's 80 column cards; (see error number 114 in tex82.bug.) TEXGPC does not whereby addressing an annoyance: When during error recovery you insert a line that ends with a number you want to mark the end of the number with a space. (At least I want to do that.) But TEX82 removes it (and the end-of-line character), and reads further input until it realizes that the sequence of digits ended. To witness, type i\showbox0\ during error recovery while the input comes from the terminal.

And here is a notable violation of Pascal: TeX82 assumes that the terminal input file is positioned before the first character after being opened, whereas TeX<sub>GPC</sub> assumes that it is positioned at the first character. Not realizing that the Pascal-H runtime system works like this, I even mailed an error report to Barbara Beeton just to revoke it two days later much to my embarassment. With 'Pascal' I mean the language as defined in the third edition of The Pascal User Manual and Report published 1985.

GNU Pascal extensions are needed to specify a file name at run time and to check the existence of files. Identifiers from GNU Pascal are prefixed with  $gpc_{-}$  to help distinguish them from Pascal and WEB identifiers and to avoid name clashes. Therefore all GNU Pascal identifiers will appear together in the index.

There is only one adaption to Unix needed, namely using '/' instead of ':' as the file name separator.

The production version of  $T_EX_{GPC}$  loads the default format file before it reads the first input line, in this respect simulating what Knuth calls TEX, whereas web2c based implementations load the format file after reading the first input line, thus resembling VIRTEX. Consequently,  $T_EX_{GPC}$  includes the format name in the banner line on the terminal and web2c based implementations don't.

Valid input characters are the 94 visible ASCII characters together with the three control characters horizontal tabulator, form feed, and space.

On exit, T<sub>E</sub>X<sub>GPC</sub> passes its 'history' to the operating system. This integer is zero when everything is fine, one when something less serious like an overfull box was detected, two when an error happened like an undefined control sequence, and three when the program aborted because one of its tables overflowed or because it couldn't find an input file while running in batch mode.

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 $T_EX82$  does arithmetic overflow checking by way of its Pascal-H runtime system. As far as I know, GNU Pascal does no overflow checking. Since I don't feel like adding this to GNU Pascal or to the Pascal source,  $T_EX_{GPC}$  must do without it.

 $T_EX_{GPC}$  is somewhat slower than web2c based programs. To compile the device independend file for this document, te $T_EX$  3.0 spent 7.54 s and  $T_EX_{GPC}$  needed 11.40 s.

Going with Dijkstra, see http://www.cs.utexas.edu/users/EWD/videos/noorderlicht.mpg, I don't believe in version numbers, since I don't believe in maintaining software—I consider  $T_EX_{GPC}$  finished—and it must go without a number. This does not mean that I don't care any more about  $T_EX_{GPC}$ ; comments or questions are quite welcome. In fact, I tried to explain why I changed what and how in order to encourage you to undertake further modifications or bugfixes yourself and I'll be glad to help.

I wish to thank Frank Heckenbach and Emil Jerabek from the GNU Pascal mailing list for clarifying GPC's I/O buffering strategies, and David Kastrup from the de.comp.text.tex news group for enlightening articles on some of TeX's more obscure features and for discussing the 'empty last line error', which David does not consider an error at all. And sometimes I agree. It might be better to tell the user that there is an empty last line with an Underfull \hbox warning, since those lines are usually not wanted, and if they are, you are free to ignore the warnings.

Juli 2008 Wolfgang Helbig, Programmierer Waiblingen, Baden-Württemberg

http://wwwlehre.ba-stuttgart.de/~helbig/ helbig@lehre.ba-stuttgart.de  $\S1$  TeX<sub>GPC</sub> Part 1: Introduction 5

The present implementation has a long ancestry, beginning in the summer of 1977, when Michael F. Plass and Frank M. Liang designed and coded a prototype based on some specifications that the author had made in May of that year. This original protoT<sub>F</sub>X included macro definitions and elementary manipulations on boxes and glue, but it did not have line-breaking, page-breaking, mathematical formulas, alignment routines, error recovery, or the present semantic nest; furthermore, it used character lists instead of token lists, so that a control sequence like \halign was represented by a list of seven characters. A complete version of T<sub>E</sub>X was designed and coded by the author in late 1977 and early 1978; that program, like its prototype, was written in the SAIL language, for which an excellent debugging system was available. Preliminary plans to convert the SAIL code into a form somewhat like the present "web" were developed by Luis Trabb Pardo and the author at the beginning of 1979, and a complete implementation was created by Ignacio A. Zabala in 1979 and 1980. The T<sub>E</sub>X82 program, which was written by the author during the latter part of 1981 and the early part of 1982, also incorporates ideas from the 1979 implementation of T<sub>F</sub>X in MESA that was written by Leonidas Guibas, Robert Sedgewick, and Douglas Wyatt at the Xerox Palo Alto Research Center. Several hundred refinements were introduced into TFX82 based on the experiences gained with the original implementations, so that essentially every part of the system has been substantially improved. After the appearance of "Version 0" in September 1982, this program benefited greatly from the comments of many other people, notably David R. Fuchs and Howard W. Trickey. A final revision in September 1989 extended the input character set to eight-bit codes and introduced the ability to hyphenate words from different languages, based on some ideas of Michael J. Ferguson.

No doubt there still is plenty of room for improvement, but the author is firmly committed to keeping TFX82 "frozen" from now on; stability and reliability are to be its main virtues.

On the other hand, the WEB description can be extended without changing the core of TEX82 itself, and the program has been designed so that such extensions are not extremely difficult to make. The *banner* string defined here should be changed whenever TEX undergoes any modifications, so that it will be clear which version of TEX might be the guilty party when a problem arises.

If this program is changed, the resulting system should not be called 'TEX'; the official name 'TEX' by itself is reserved for software systems that are fully compatible with each other. A special test suite called the "TRIP test" is available for helping to determine whether a particular implementation deserves to be known as 'TEX' [cf. Stanford Computer Science report CS1027, November 1984].

 $\mathbf{define} \ \mathit{banner} \equiv \texttt{`This}_{\sqcup} \mathtt{Is}_{\sqcup} \mathtt{TeX-GPC'}$ 

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4.\* The program begins with a normal Pascal program heading, whose components will be filled in later, using the conventions of WEB. For example, the portion of the program called ' $\langle$  Global variables 13 $\rangle$ ' below will be replaced by a sequence of variable declarations that starts in §13 of this documentation. In this way, we are able to define each individual global variable when we are prepared to understand what it means; we do not have to define all of the globals at once. Cross references in §13, where it says "See also sections 20, 26, ...," also make it possible to look at the set of all global variables, if desired. Similar remarks apply to the other portions of the program heading.

- P Complying with Pascal,  $T_E X_{GPC}$  puts the identifiers of the standard text files input and output in the parameterlist of the program header. One of the WEB macros is named input as well. To make TANGLE write INPUT into the Pascal source file instead of the expansion of the macro, you code the name as a concatenation of one letter identifiers since one letter identifiers cannot be macro names and are not indexed by WEAVE. The same applies to type.
- G To access declarations from GPC's runtime system you need to **import** gpc. The 'only' feature avoids name clashes.

```
define term_in \equiv i@\&n@\&p@\&u@\&t
  define term\_out \equiv output
  define mtype \equiv t@\&y@\&p@\&e
  format import \equiv label
  format only \equiv then
  format mtype \equiv type  { 'mtype' will be equivalent to 'type' }
  format type \equiv true \quad \{ \text{ but '} type' \text{ will not be treated as a reserved word } \}
⟨ Compiler directives 9*⟩
program TEX(term\_in, term\_out);
  import gpc only (gpc_execute, gpc_install_signal_handler, gpc_t_signal_handler, gpc_siq_int);
  label (Labels in the outer block 6)
  const (Constants in the outer block 11*)
  mtype \langle Types in the outer block 18\rangle
  var (Global variables 13)
  procedure set_interrupt(signal : gpc_integer); forward;
             { initialize installs set_interrupt as a Unix signal handler }
  procedure initialize; { this procedure gets things started properly }
     var (Local variables for initialization 19)
     \mathbf{begin}\ \langle \ \mathrm{Initialize}\ \ \mathrm{whatever}\ \ \mathrm{T_{F\!X}}\ \ \mathrm{might}\ \ \mathrm{access}\ \ 8\ \rangle
     end;
   (Basic printing procedures 57)
   (Error handling procedures 78)
```

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7.\* Some of the code below is intended to be used only when diagnosing the strange behavior that sometimes occurs when TEX is being installed or when system wizards are fooling around with TEX without quite knowing what they are doing. Such code will not normally be compiled; it is delimited by the codewords 'debug...gubed', with apologies to people who wish to preserve the purity of English.

Similarly, there is some conditional code delimited by 'stat...tats' that is intended for use when statistics are to be kept about TEX's memory usage. The stat... tats code also implements diagnostic information for \tracingparagraphs and \tracingpages.

```
define debug \equiv \{ \text{change this to '} debug \equiv \mathbb{Q} \{ \text{' when not debugging } \}  define gubed \equiv \{ \text{change this to '} gubed \equiv \mathbb{Q} \}  when not debugging \}  format debug \equiv begin format gubed \equiv end define stat \equiv \{ \text{change this to '} stat \equiv \mathbb{Q} \}  to turn off statistics \}  define tats \equiv \{ \text{change this to '} tats \equiv \mathbb{Q} \}  to turn off statistics \}  format stat \equiv begin format tats \equiv end
```

**G** 9.\* If the first character of a Pascal comment is a dollar sign, GNU Pascal treats the comment as a list of "compiler directives" that will affect the translation of this program into machine language. The directive shown below specifies that an I/O error will not terminate the program. That way TEX may search different directories for an input file and the user gets a chance to correct the spelling of a file name without stopping the job.

GNU Pascal does no arithmetic overflow checking but  $T_EX82$  does. Here  $T_EX_{GPC}$  does not comply with  $T_EX82$ .

```
\langle \text{ Compiler directives } 9^* \rangle \equiv    \mathbb{Q} = \mathbb{Q}    \mathbb{Q} = \mathbb{Q}    \mathbb{Q} = \mathbb{Q}    \mathbb{Q} = \mathbb{Q}    This code is used in section \mathbb{Q} = \mathbb{Q}    This code is used in section \mathbb{Q} = \mathbb{Q} = \mathbb{Q}
```

10.\* This TeX implementation conforms to the rules of the Pascal User Manual published by Jensen and Wirth in 1975, except where system-dependent code is necessary to make a useful system program, and except in another respect where such conformity would unnecessarily obscure the meaning and clutter up the code: We assume that case statements may include a default case that applies if no matching label is found. Thus, we shall use constructions like

```
case x of
1: \langle \text{code for } x = 1 \rangle;
3: \langle \text{code for } x = 3 \rangle;
othercases \langle \text{code for } x \neq 1 \text{ and } x \neq 3 \rangle
endcases
```

since most Pascal compilers have plugged this hole in the language by incorporating some sort of default mechanism. For example, the Pascal-H compiler allows 'others:' as a default label, and other Pascals allow syntaxes like 'else' or 'otherwise' or 'otherwise:', etc. The definitions of othercases and endcases should be changed to agree with local conventions. Note that no semicolon appears before endcases in this program, so the definition of endcases should include a semicolon if the compiler wants one. (Of course, if no default mechanism is available, the case statements of TeX will have to be laboriously extended by listing all remaining cases. People who are stuck with such Pascals have, in fact, done this, successfully but not happily!)

```
G define othercases \equiv else { default for cases not listed explicitly } define endcases \equiv end { follows the default case in an extended case statement } format othercases \equiv else format endcases \equiv end
```

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11.\* The following parameters can be changed at compile time to extend or reduce T<sub>F</sub>X's capacity. They may have different values in INITEX and in production versions of TeX.  $\langle \text{Constants in the outer block } 11^* \rangle \equiv$ mem\_max = 40000; { increased for mfbook greatest index in TeX's internal mem array; must be strictly less than  $max\_halfword$ ; must be equal to  $mem\_top$  in INITEX, otherwise  $\geq mem\_top$  } mem\_min = 0; { smallest index in T<sub>E</sub>X's internal mem array; must be min\_halfword or more; must be equal to  $mem\_bot$  in INITEX, otherwise  $\leq mem\_bot$  } buf\_size = 500; { maximum number of characters simultaneously present in current lines of open files and in control sequences between \csname and \endcsname; must not exceed max\_halfword \} error\_line = 72; { width of context lines on terminal error messages } half\_error\_line = 42; { width of first lines of contexts in terminal error messages; should be between 30 and  $error\_line - 15$ max\_print\_line = 79; { width of longest text lines output; should be at least 60}  $stack\_size = 200$ ; { maximum number of simultaneous input sources }  $max\_in\_open = 6;$ { maximum number of input files and error insertions that can be going on simultaneously } font\_max = 75; { maximum internal font number; must not exceed max\_quarterword and must be at  $most font\_base + 256$  } font\_mem\_size = 30000; {increased for ibycus4, number of words of font\_info for all fonts} param\_size = 60; { maximum number of simultaneous macro parameters }  $nest\_size = 40$ ; {maximum number of semantic levels simultaneously active}} max\_strings = 3000; { maximum number of strings; must not exceed max\_halfword } string\_vacancies = 8000; { the minimum number of characters that should be available for the user's control sequences and font names, after TFX's own error messages are stored } pool\_size = 32000; { maximum number of characters in strings, including all error messages and help texts, and the names of all fonts and control sequences; must exceed string\_vacancies by the total length of T<sub>E</sub>X's own strings, which is currently about 23000 }  $save\_size = 600$ ; {space for saving values outside of current group; must be at most  $max\_halfword$ } trie\_size = 8000; { space for hyphenation patterns; should be larger for INITEX than it is in production versions of  $T_EX$  }  $trie\_op\_size = 500;$  { space for "opcodes" in the hyphenation patterns }  $dvi\_buf\_size = 800$ ; { size of the output buffer; must be a multiple of 8 }  $file\_name\_size = 40$ ; { file names shouldn't be longer than this } pool\_name = 'TeXformats/tex.pool\_\_\_\_\_\_; { string of length *file\_name\_size*; tells where the string pool appears } This code is used in section  $4^*$ . 12\* Like the preceding parameters, the following quantities can be changed at compile time to extend or reduce TFX's capacity. But if they are changed, it is necessary to rerun the initialization program INITEX to generate new tables for the production T<sub>F</sub>X program. One can't simply make helter-skelter changes to the following constants, since certain rather complex initialization numbers are computed from them. They are defined here using WEB macros, instead of being put into Pascal's const list, in order to emphasize this distinction.  $\mathbf{define}\ \mathit{mem\_bot} = 0$ { smallest index in the mem array dumped by INITEX; must not be less than mem\_min } **define**  $mem\_top \equiv 40000$  {largest index in the mem array dumped by INITEX; must be substantially larger than mem\_bot and not greater than mem\_max } **define**  $font\_base = 0$  { smallest internal font number; must not be less than  $min\_quarterword$  } define hash\_size = 2100 { maximum number of control sequences; it should be at most about

 $(mem\_max - mem\_min)/10$ 

**define**  $hash\_prime = 1777$  { a prime number equal to about 85% of  $hash\_size$  } **define**  $hyph\_size = 307$  { another prime; the number of \hyphenation exceptions }

U

23\* The ASCII code is "standard" only to a certain extent, since many computer installations have found it advantageous to have ready access to more than 94 printing characters. Appendix C of *The T<sub>E</sub>Xbook* gives a complete specification of the intended correspondence between characters and T<sub>E</sub>X's internal representation.

If TEX is being used on a garden-variety Pascal for which only standard ASCII codes will appear in the input and output files, it doesn't really matter what codes are specified in xchr[0...'37], but the safest policy is to blank everything out by using the code shown below.

However, other settings of xchr will make  $T_EX$  more friendly on computers that have an extended character set, so that users can type things like ' $\neq$ ' instead of '\ne'. People with extended character sets can assign codes arbitrarily, giving an xchr equivalent to whatever characters the users of  $T_EX$  are allowed to have in their input files. It is best to make the codes correspond to the intended interpretations as shown in Appendix C whenever possible; but this is not necessary. For example, in countries with an alphabet of more than 26 letters, it is usually best to map the additional letters into codes less than '40. To get the most "permissive" character set, change ' $\Box$ ' on the right of these assignment statements to chr(i).

```
⟨ Set initial values of key variables 21⟩ +≡

for i \leftarrow 0 to '37 do xchr[i] \leftarrow `\_`;

xchr['11] \leftarrow chr('11); { accept horizontal tab }

xchr['14] \leftarrow chr('14); { accept form feed }

for i \leftarrow '177 to '377 do xchr[i] \leftarrow `\_`;
```

 $T_E X_{GPC}$ 

**Input and output.** The bane of portability is the fact that different operating systems treat input and output quite differently, perhaps because computer scientists have not given sufficient attention to this problem. People have felt somehow that input and output are not part of "real" programming. Well, it is true that some kinds of programming are more fun than others. With existing input/output conventions being so diverse and so messy, the only sources of joy in such parts of the code are the rare occasions when one can find a way to make the program a little less bad than it might have been. We have two choices, either to attack I/O now and get it over with, or to postpone I/O until near the end. Neither prospect is very attractive, so let's get it over with.

The basic operations we need to do are (1) inputting and outputting of text, to or from a file or the user's terminal; (2) inputting and outputting of eight-bit bytes, to or from a file; (3) instructing the operating system to initiate ("open") or to terminate ("close") input or output from a specified file; (4) testing whether the end of an input file has been reached.

T<sub>F</sub>X needs to deal with two kinds of files. We shall use the term alpha\_file for a file that contains textual data, and the term byte\_file for a file that contains eight-bit binary information. These two types turn out to be the same on many computers, but sometimes there is a significant distinction, so we shall be careful to distinguish between them. Standard protocols for transferring such files from computer to computer, via high-speed networks, are now becoming available to more and more communities of users.

The program actually makes use also of a third kind of file, called a word\_file, when dumping and reloading base information for its own initialization. We shall define a word file later; but it will be possible for us to specify simple operations on word files before they are defined.

 $\mathbf{G}$ Violating Pascal, GNU Pascal wants you to declare the subrange type as packed. It seems to ignore packed with file types. GNU Pascal allows buffered output on untyped files only and we want to take advantage of buffering when writing the DVI file. Again, I stumble over a name clash: The Pascal predeclared type for text files and a WEB macro both are called text.

```
\langle \text{Types in the outer block } 18 \rangle + \equiv
\mathbf{G}
        eight\_bits = packed 0 . . 255; { unsigned one-byte quantity }
P
        alpha\_file = t@\&e@\&x@\&t;  { Pascal requires text }
\mathbf{G}
        untyped\_file = file; { for the DVI file }
        byte\_file = packed file of eight\_bits; { files that contain binary data }
```

**G** 27\* GNU Pascal extends the rules of Pascal in a very convenient way. To open file f, you write

```
reset(f, name) for input;

rewrite(f, name) for output.
```

The 'name' parameter holds the name of the external file that is being opened for input or output. For the DVI file, we need to open an 'untyped' file. Here rewrite takes a third parameter, which is always set to one.

The GNU Pascal function  $gpc\_trim$  removes trailing spaces. GNU Pascal's  $gpc\_io\_result$  function returns an error number. This number is set to a nonzero value if an I/O operation failed. A successfull I/O operation does not set the error number to zero, but  $gpc\_io\_result$  resets the error number on each call. Thus,  $T_EX$  invokes  $gpc\_io\_result$  before opening a file to clear the error number and afterwards to check it.

```
define gpc\_trim \equiv t@\&r@\&i@\&m
  define qpc\_io\_result \equiv i@\&o@\&r@\&e@\&s@\&u@\&l@\&t
  define reset\_OK(\#) \equiv gpc\_io\_result = 0
  define rewrite\_OK(\#) \equiv gpc\_io\_result = 0
  define clear\_io\_result \equiv \mathbf{if} \ gpc\_io\_result = 0 \ \mathbf{then} \ \ do\_nothing
function a\_open\_in(\mathbf{var}\ f : alpha\_file): boolean; { open a text file for input }
  begin clear\_io\_result; reset(f, gpc\_trim(name\_of\_file)); a\_open\_in \leftarrow reset\_OK(f);
function a\_open\_out(\mathbf{var}\ f : alpha\_file): boolean; { open a text file for output }
  begin clear_io_result; rewrite(f, gpc_trim(name_of_file)); a_open_out \leftarrow rewrite_OK(f);
function b\_open\_in(\mathbf{var}\ f: byte\_file): boolean; { open a binary file for input }
  begin clear\_io\_result; reset(f, gpc\_trim(name\_of\_file)); b\_open\_in \leftarrow reset\_OK(f);
  end;
function u_open_out(var f : untyped_file): boolean; { open a binary file for buffered output }
  begin clear_io_result; rewrite(f, gpc_trim(name_of_file), 1); u_open_out \leftarrow rewrite_OK(f);
  end;
function w\_open\_in(\mathbf{var}\ f : word\_file): boolean; { open a word file for input }
  begin clear_io_result; reset(f, gpc_trim(name_of_file)); w_open_in \leftarrow reset_OK(f);
function w\_open\_out(\mathbf{var}\ f : word\_file): boolean; { open a word file for output }
  begin clear_io_result; rewrite(f, qpc_trim(name_of_file)); w_open_out \leftarrow rewrite_OK(f);
  end:
```

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**G** 28\* Files are closed by the GNU Pascal routine 'close(f)', which should be used when all input or output with respect to f has been completed. This makes f available to be opened again, if desired; and if f was used for output, the close operation makes the corresponding external file appear on the user's area, ready to be read.

These procedures should not generate error messages if a file is being closed before it has been successfully opened.

```
procedure a_close(var f : alpha_file); { close a text file }
  begin close(f);
end;
procedure b_close(var f : byte_file); { close a binary file }
  begin close(f);
end;
procedure w_close(var f : word_file); { close a word file }
  begin close(f);
end;
```

 $\S 31$  TeXGPC Part 3: Input and output 13

31.\* The *input\_ln* function brings the next line of input from the specified file into available positions of the buffer array and returns the value true, unless the file has already been entirely read, in which case it returns false and sets  $last \leftarrow first$ . In general, the  $ASCII\_code$  numbers that represent the next line of the file are input into buffer[first], buffer[first+1], ..., buffer[last-1]; and the global variable last is set equal to first plus the length of the line. Trailing blanks are removed from the line; thus, either last = first (in which case the line was entirely blank) or  $buffer[last-1] \neq " \sqcup "$ .

An overflow error is given, however, if the normal actions of  $input\_ln$  would make  $last \ge buf\_size$ ; this is done so that other parts of TeX can safely look at the contents of buffer[last + 1] without overstepping the bounds of the buffer array. Upon entry to  $input\_ln$ , the condition  $first < buf\_size$  will always hold, so that there is always room for an "empty" line.

The variable  $max\_buf\_stack$ , which is used to keep track of how large the  $buf\_size$  parameter must be to accommodate the present job, is also kept up to date by  $input\_ln$ .

If the bypass\_eoln parameter is true, input\_ln will do a get before looking at the first character of the line; this skips over an eoln that was in  $f\uparrow$ . The procedure does not do a get when it reaches the end of the line; therefore it can be used to acquire input from the user's terminal as well as from ordinary text files.

Standard Pascal says that a file should have *eoln* immediately before *eof*, but  $T_EX$  needs only a weaker restriction: If *eof* occurs in the middle of a line, the system function *eoln* should return a *true* result (even though  $f \uparrow$  will be undefined).

TEX<sub>GPC</sub>'s input\_ln ignores bypass\_eoln. Instead it assumes the precondition that  $f \uparrow$  holds the first character of the line which is established by Pascal's reset and maintained by input\_ln in that it bypasses the end-of-line marker before returning. Pascal-H does not establish the condition if opening a terminal file, and you need to call get(f) before you access  $f \uparrow$ . TEX82 controlls this with the bypass\_eoln parameter: It is set to true to read the first line from the terminal and set to false to read the first line from a disk file. In the first case, input\_ln does not bypass an end-of-line marker but advances the file pointer to the first character. GNU Pascal employs 'lazy input' as suggested by the Pascal User Manual: The program does not wait for input on behalf of a reset(f) or get(f) but delays reading until it uses  $f \uparrow$ . Unlike TEX82 TEXGPC leaves trailing spaces in the input line.

Frank Heckenbach pointed out that GNU Pascal employes buffered I/O on input files—no need to avoid high system overhead here.

```
function input_ln (var f : alpha_file; bypass_eoln : boolean): boolean;
          { inputs the next line or returns false }
             { ignore bypass\_eoln. Assuming f being positioned at the first character }
  last \leftarrow first; \{ cf. Matthew 19:30 \}
  if eof(f) then input\_ln \leftarrow false
  else begin while \neg eoln(f) do
       begin if last \geq max\_buf\_stack then
          begin max\_buf\_stack \leftarrow last + 1;
          if max\_buf\_stack = buf\_size then
            begin read_ln(f); { complete the current line }
             (Report overflow of the input buffer, and abort 35);
            end:
          end:
       buffer[last] \leftarrow xord[f\uparrow]; get(f); incr(last);
     get(f); { Advance f to the first character of the next line }
     input\_ln \leftarrow true;
     end;
  end;
```

 $\mathbf{P}$ 

 $\mathbf{G}$ 

32.\* The user's terminal acts essentially like other files of text, except that it is used both for input and for output. When the terminal is considered an input file, the file variable is called *term\_in*, and when it is considered an output file the file variable is *term\_out*. Pascal's standard text files are declared implicitly.

14

**P** 33.\* The Pascal-H implementation opened *term\_in* with the file positioned 'before' the first character, violating Pascal. Pascal's standard text files are opened implicitly with *term\_in* positioned at the first character.

```
define t\_open\_in \equiv do\_nothing { open the terminal for text input } define t\_open\_out \equiv do\_nothing { open the terminal for text output }
```

- 34\* Sometimes it is necessary to synchronize the input/output mixture that happens on the user's terminal, and three system-dependent procedures are used for this purpose. The first of these, <code>update\_terminal</code>, is called when we want to make sure that everything we have output to the terminal so far has actually left the computer's internal buffers and been sent. The second, <code>clear\_terminal</code>, is called when we wish to cancel any input that the user may have typed ahead (since we are about to issue an unexpected error message). The third, <code>wake\_up\_terminal</code>, is supposed to revive the terminal if the user has disabled it by some instruction to the operating system.
- G Nothing needs to be done to update the terminal, since GNU Pascal does not employ buffered output on typed files. I do not know how to clear the type ahead buffer, so TEXGPC does nothing here. Unix holds terminal output, when it receives `S and continues writing to the terminal, when it receives `Q. These 'flow control' characters only work when sent from the terminal but not when sent to the terminal. Here I give up, since I don't know how to restart the output from the 'wrong' side so TEXGPC does nothing.

```
define update\_terminal \equiv do\_nothing  { empty the terminal output buffer } define clear\_terminal \equiv do\_nothing  { clear the terminal input buffer } define wake\_up\_terminal \equiv do\_nothing  { cancel the user's cancellation of output }
```

 $\S 36$  TeXGPC Part 3: Input and output 15

**36.\*** Different systems have different ways to get started. But regardless of what conventions are adopted, the routine that initializes the terminal should satisfy the following specifications:

- 1) It should open file *term\_in* for input from the terminal. (The file *term\_out* will already be open for output to the terminal.)
- 2) If the user has given a command line, this line should be considered the first line of terminal input. Otherwise the user should be prompted with '\*\*', and the first line of input should be whatever is typed in response.
- 3) The first line of input, which might or might not be a command line, should appear in locations first to last 1 of the buffer array.
- 4) The global variable loc should be set so that the character to be read next by  $T_EX$  is in buffer[loc]. This character should not be blank, and we should have loc < last.

(It may be necessary to prompt the user several times before a non-blank line comes in. The prompt is '\*\*' instead of the later '\*' because the meaning is slightly different: '\input' need not be typed immediately after '\*\*'.)

- F This procedure puts the command line arguments separated by spaces into buffer. Like  $input\_ln$  it updates last so that buffer[first ... last) will contain the command line.
- GNU Pascal's function  $gpc\_param\_count$  gives the number of command line arguments. The function  $gpc\_param\_str(n)$  returns the n-th argument for  $1 \le n \le gpc\_param\_count$  in a  $gpc\_string$ , whose length is returned by the function  $gpc\_length$ . Again we need to resolve a naming conflict here with a WEB macro. A  $gpc\_string$  is like a **packed array**  $[1 ... gpc\_length]$  of char with varying length.

```
define loc \equiv cur\_input.loc\_field { location of first unread character in buffer }
  define gpc\_string \equiv s@kt@kr@ki@kn@kg { a string with varying length }
  define gpc\_length \equiv l@\&e@\&n@\&g@\&t@\&h
  define qpc\_param\_count \equiv p@&a@&r@&a@&m@&c@&o@&u@&n@&t
  define gpc\_param\_str \equiv p0\&a0\&r0\&a0\&m0\&s0\&t0\&r
               { GPC function returning the length of a gpc_string }
procedure input_command_ln; { get the command line in buffer }
  var argc: integer; { argument counter }
     arg: gpc_string; { argument }
     cc: integer; { character counter in argument }
  begin last \leftarrow first; argc \leftarrow 1;
  while argc \leq gpc\_param\_count do
     begin cc \leftarrow 1; arg \leftarrow gpc\_param\_str(argc); incr(argc);
     while cc \leq gpc\_length(arg) do
       begin if last + 1 \ge buf\_size then \langle Report overflow of the input buffer, and abort 35\rangle;
       buffer[last] \leftarrow xord[arg[cc]]; incr(last); incr(cc);
     if (argc \leq gpc\_param\_count) then
       begin buffer[last] \leftarrow " "; incr(last); {insert a space between arguments}
       end;
     end;
  end;
```

F 37.\* The following program treats a nonempty command line as the first line.

```
function init_terminal: boolean; { gets the terminal input started }
    label exit;
    begin t_open_in; input_command_ln;
    while first = last do
        begin wake_up_terminal; write(term_out, `**`); update_terminal;
        if ¬input_ln(term_in, true) then { this shouldn't happen }
            begin write_ln(term_out); write_ln(term_out, `!_End_of_file_on_the_terminal..._why?`);
        init_terminal ← false; return;
        end;
        if first = last then write_ln(term_out, `Please_type_the_name_of_your_input_file.`);
        end;
        loc ← first; { trim leading spaces }
        while buffer[loc] = "_" do incr(loc);
        init_terminal ← true;
        exit: end;
```

**79.\*** Individual lines of help are recorded in the array  $help\_line$ , which contains entries in positions 0 ..  $(help\_ptr - 1)$ . They should be printed in reverse order, i.e., with  $help\_line[0]$  appearing last.

```
define hlp1(\#) \equiv help\_line[0] \leftarrow \#; end
        define hlp2 (#) \equiv help\_line[1] \leftarrow #; hlp1
        define hlp3(\#) \equiv help\_line[2] \leftarrow \#; \ hlp2
        define hlp4 (#) \equiv help\_line[3] \leftarrow #; hlp3
        define hlp5(\#) \equiv help\_line[4] \leftarrow \#; \ hlp4
        define hlp6(\#) \equiv help\_line[5] \leftarrow \#; \ hlp5
        define help\theta \equiv help\_ptr \leftarrow 0 { sometimes there might be no help }
        define help1 \equiv \mathbf{begin} \ help\_ptr \leftarrow 1; \ hlp1
                                                                 { use this with one help line }
        define help2 \equiv begin \ help\_ptr \leftarrow 2; \ hlp2
                                                                   use this with two help lines }
        define help3 \equiv begin \ help\_ptr \leftarrow 3; \ hlp3
                                                                   use this with three help lines }
        define help_{4} \equiv begin \ help_{ptr} \leftarrow 4; \ hlp_{4}
                                                                   use this with four help lines }
        define help5 \equiv begin \ help\_ptr \leftarrow 5; \ hlp5
                                                                  { use this with five help lines }
        define help\theta \equiv \mathbf{begin} \ help\_ptr \leftarrow 6; \ hlp\theta
                                                                 { use this with six help lines }
      \langle \text{Global variables } 13 \rangle + \equiv
     help_line: array [0..5] of str_number; { helps for the next error }
     help_ptr: 0..6; { the number of help lines present }
     use_err_help: boolean; { should the err_help list be shown? }
     edit_line: integer; { line number to be passed to the system editor }
     edit_file_name: str_number; { file name to be passed to the system editor }
     80* (Set initial values of key variables 21) +\equiv
        help\_ptr \leftarrow 0; use\_err\_help \leftarrow false; edit\_line \leftarrow 0; edit\_file\_name \leftarrow 0;
\mathbf{F}
              { initialize system edit arguments }
```

84.\* It is desirable to provide an 'E' option here that gives the user an easy way to return from TeX to the system editor, with the offending line ready to be edited. But such an extension requires some system wizardry, so the present implementation simply types out the name of the file that should be edited and the relevant line number.

There is a secret 'D' option available when the debugging routines haven't been commented out.

```
\langle \text{Interpret code } c \text{ and } \mathbf{return if done } 84^* \rangle \equiv
       case c of
       "0", "1", "2", "3", "4", "5", "6", "7", "8", "9": if deletions_allowed then
             \langle \text{ Delete } c - \text{"0" tokens and goto } continue 88 \rangle;
     debug "D": begin debug_help; goto continue; end; gubed
       "E": if base\_ptr > 0 then
\mathbf{F}
            begin { save values to be passed to the system editor }
            edit\_file\_name \leftarrow input\_stack[base\_ptr].name\_field; edit\_line \leftarrow line; interaction \leftarrow scroll\_mode;
            jump\_out;
            end;
       "H": (Print the help information and goto continue 89);
       "I": (Introduce new material from the terminal and return 87);
       "Q", "R", "S": (Change the interaction level and return 86);
       "X": begin interaction \leftarrow scroll\_mode; jump\_out;
          end;
       othercases do_nothing
       endcases:
       (Print the menu of available options 85)
    This code is used in section 83.
```

 $\mathbf{G}$ 

96.\* Users occasionally want to interrupt TeX while it's running. If the Pascal runtime system allows this, one can implement a routine that sets the global variable *interrupt* to some nonzero value when such an interrupt is signalled. Otherwise there is probably at least a way to make *interrupt* nonzero using the Pascal debugger.

GNU Pascal reserves the identifier *interrupt*, which seems a bug. WEB provides an simple workaround.

```
define interrupt \equiv buginterrupt

format interrupt \equiv true

define check\_interrupt \equiv

begin if interrupt \neq 0 then pause\_for\_instructions;

end

\langle Global variables 13\rangle +\equiv

interrupt: integer; {should TeX pause for instructions?}

OK\_to\_interrupt: boolean; {should interrupts be observed?}
```

 $\mathbf{G}$ 

109\* When TEX "packages" a list into a box, it needs to calculate the proportionality ratio by which the glue inside the box should stretch or shrink. This calculation does not affect TEX's decision making, so the precise details of rounding, etc., in the glue calculation are not of critical importance for the consistency of results on different computers.

We shall use the type *glue\_ratio* for such proportionality ratios. A glue ratio should take the same amount of memory as an *integer* (usually 32 bits) if it is to blend smoothly with TeX's other data structures. In GNU Pascal a *short\_real* has the desired size. Alternatively, it is possible to deal with glue ratios using nothing but fixed-point arithmetic; see *TUGboat* 3,1 (March 1982), 10–27. (But the routines cited there must be modified to allow negative glue ratios.)

```
define set\_glue\_ratio\_zero(\#) \equiv \# \leftarrow 0.0 { store the representation of zero ratio } define set\_glue\_ratio\_one(\#) \equiv \# \leftarrow 1.0 { store the representation of unit ratio } define float(\#) \equiv \# { convert from glue\_ratio to type real } define unfloat(\#) \equiv \# { convert from real to type glue\_ratio } define float\_constant(\#) \equiv \#.0 { convert integer constant to real } \langle Types in the outer block 18 \rangle +\equiv glue\_ratio = short\_real; { one-word representation of a glue expansion factor in GNU Pascal }
```

20 Part 8: Packed data  $$\rm T_{E}X_{GPC}$$  §110

```
113* The reader should study the following definitions closely:
       define sc \equiv int \quad \{ scaled \text{ data is equivalent to } integer \}
     \langle Types in the outer block 18\rangle + \equiv
\mathbf{G}
       quarterword = packed min_quarterword .. max_quarterword; {1/4 of a word}
\mathbf{G}
       halfword = packed min\_halfword ... max\_halfword; \{ 1/2 \text{ of a word } \}
       two\_choices = 1...2; { used when there are two variants in a record }
       four\_choices = 1..4; { used when there are four variants in a record}
       two_halves = packed record rh: halfword;
         case two_choices of
          1: (lh:halfword);
         2: (b0 : quarterword; b1 : quarterword);
       four\_quarters = packed record b0: quarterword;
          b1:\ quarterword;
          b2: quarterword;
          b3: quarterword;
          end;
       memory\_word = \mathbf{record}
         \mathbf{case}\ four\_choices\ \mathbf{of}
          1: (int:integer);
          2: (gr: glue\_ratio);
         3: (hh: two\_halves);
         4: (qqqq : four\_quarters);
          end;
       word_file = file of memory_word;
```

- 241.\* The following procedure, which is called just before TeX initializes its input and output, establishes the initial values of the date and time. Since standard Pascal cannot provide such information, something special is needed. The program here simply specifies July 4, 1776, at noon; but users probably want a better approximation to the truth.
- GNU Pascal provides the *get\_time\_stamp* function, which stores the system time in its argument. Since day, month, and year are WEB macros I need to resolve the naming conflict.

```
 \begin{array}{l} \textbf{procedure} \ \textit{fix\_date\_and\_time}; \\ \textbf{var} \ \textit{t:} \ \textit{time\_stamp}; \\ \textbf{begin} \ \textit{get\_time\_stamp}(t); \ \textit{time} \leftarrow t.minute + t.hour * 60; \ \ \{ \ \text{minutes since midnight} \} \\ \textit{day} \leftarrow t.d @ \& a @ \& y; \ \textit{month} \leftarrow t.m @ \& o @ \& n @ \& t @ \& h; \ \textit{year} \leftarrow t.y @ \& e @ \& a @ \& r; \ \ \{ \ \text{Anno Domini} \} \\ \textbf{end}; \\ \end{array}
```

```
360.* All of the easy branches of qet_next have now been taken care of. There is one more branch.
      define end\_line\_char\_inactive \equiv (end\_line\_char < 0) \lor (end\_line\_char > 255)
    (Move to next line of file, or goto restart if there is no next line, or return if a \read line has
            finished 360*\rangle \equiv
      if name > 17 then (Read next line of file into buffer, or goto restart if the file has ended 362)
      else begin if ¬terminal_input then {\read line has ended}
            begin cur\_cmd \leftarrow 0; cur\_chr \leftarrow 0; return;
         if input\_ptr > 0 then { text was inserted during error recovery }
            begin end_file_reading; goto restart; { resume previous level }
            end;
         if selector < log_only then open_log_file;
         if interaction > nonstop\_mode then
            begin if end_line_char_inactive then incr(limit);
             \textbf{if } \textit{limit} = \textit{start } \textbf{then} \quad \{ \text{ previous line was empty} \, \} 
              print_nl("(Please_type_a_command_or_say_`\end')");
\mathbf{f}
            print\_nl(""); first \leftarrow start;  { avoid empty lines on terminal and log file }
            prompt_input("*"); { input on-line into buffer }
            limit \leftarrow last;
            if end_line_char_inactive then decr(limit)
            \mathbf{else} \ \mathit{buffer}[\mathit{limit}] \leftarrow \mathit{end\_line\_char};
            first \leftarrow limit + 1; loc \leftarrow start;
         else fatal_error("***_(job_aborted,_no_legal_\end_found)");
                 { nonstop mode, which is intended for overnight batch processing, never waits for on-line input }
         end
```

This code is used in section 343.

 $\S 366$  TeX $_{\mathrm{GPC}}$  Part 29: file names 23

U 514\* Input files that can't be found in the working directory may appear in a directory called TEX\_area. Font metric files whose directory path are not given explicitly are assumed to appear in the working directory or in a standard system directory called TEX\_font\_area. In this implementation the system directories are sub directories of the working directory.

```
define TEX\_area \equiv "TeXinputs/"  { i.e., a subdirectory of the working directory } define TEX\_font\_area \equiv "TeXfonts/"  { dito }
```

**516.\*** And here's the second. The string pool might change as the file name is being scanned, since a new \csname might be entered; therefore we keep area\_delimiter and ext\_delimiter relative to the beginning of the current string, instead of assigning an absolute address like pool\_ptr to them.

```
function more_name(c: ASCII_code): boolean;
   begin if c = "□" then more_name ← false
   else begin str_room(1); append_char(c); { contribute c to the current string }

U if c = "/" then { use "/" as a file name separator }
   begin area_delimiter ← cur_length; ext_delimiter ← 0;
   end
   else if (c = ".") ∧ (ext_delimiter = 0) then ext_delimiter ← cur_length;
   more_name ← true;
   end;
   end;
end;
end;

521* ⟨Set initial values of key variables 21⟩ +≡

U TEX_format_default ← `TeXformats/plain.fmt´; { "/" is the Unix file name separator}
```

**532**\* Here's an example of how these conventions are used. Whenever it is time to ship out a box of stuff, we shall use the macro *ensure\_dvi\_open*.

```
define ensure_dvi_open ≡
    if output_file_name = 0 then
        begin if job_name = 0 then open_log_file;
        pack_job_name(".dvi");
        while ¬u_open_out(dvi_file) do prompt_file_name("file_name_for_output", ".dvi");
        output_file_name ← make_name_string;
        end

⟨ Global variables 13⟩ +≡

G dvi_file: untyped_file; { the device-independent output goes here }
        output_file_name: str_number; { full name of the output file }
        log_name: str_number; { full name of the log file }
```

24 PART 29: FILE NAMES  $T_{EXGPC}$  §537

**537**.\* Let's turn now to the procedure that is used to initiate file reading when an '\input' command is being processed.

e Keep the complete file name since it might be needed to be passed to the system editor. (TEX82 strips off area and extension to conserve string pool space.)

```
procedure start_input; { TEX will \input something }
  label done;
  begin scan_file_name; { set cur_name to desired file name }
  if cur\_ext = "" then <math>cur\_ext \leftarrow ".tex";
  pack_cur_name;
  loop begin begin_file_reading; { set up cur_file and new level of input }
    if a_open_in(cur_file) then goto done;
    if cur\_area = "" then
       begin pack_file_name(cur_name, TEX_area, cur_ext);
       if a_open_in(cur_file) then goto done;
       end;
    end_file_reading; { remove the level that didn't work }
    prompt\_file\_name("input\_file\_name", ".tex");
    end;
done: name \leftarrow a\_make\_name\_string(cur\_file);
  if job\_name = 0 then
    begin job\_name \leftarrow cur\_name; open\_log\_file;
    end; { open_log_file doesn't show_context, so limit and loc needn't be set to meaningful values yet }
  if term\_offset + length(name) > max\_print\_line - 2 then print\_ln
  else if (term\_offset > 0) \lor (file\_offset > 0) then print\_char("_{\sqcup}");
  print\_char("("); incr(open\_parens); slow\_print(name); update\_terminal; state \leftarrow new\_line;
  \langle Read the first line of the new file 538\rangle;
  end;
```

 $\mathbf{G}$ 

**597**\* The actual output of  $dvi\_buf[a..b]$  to  $dvi\_file$  is performed by calling  $write\_dvi(a,b)$ . For best results, this procedure should be optimized to run as fast as possible on each particular system, since it is part of TEX's inner loop. It is safe to assume that a and b+1 will both be multiples of 4 when  $write\_dvi(a,b)$  is called; therefore it is possible on many machines to use efficient methods to pack four bytes per word and to output an array of words with one system call.

In fact, buffering dramatically cuts down system overhead. To compile this document, a program without buffering spent 48.45 s in the kernel but with buffering only 0.57 s. The total times were 64.45 s vs. 11.40 s.

GNU Pascal's  $block\_write$  procedure takes a untyped **file**, an **array** and the number of blocks to be written. When opening the file, we specified the block length to be one, so the number of blocks equals the number of bytes. The **array** here is given as a 'slice', another extension of GNU Pascal. It should be clear, what buffer[a..b] means. This simple change was suggested by Emil Jerabek.

```
procedure write_dvi(a, b : dvi_index);
    var k: dvi_index;

G    begin block_write(dvi_file, dvi_buf[a . . b], b - a + 1); { buffered output with GNU Pascal } end:
```

**642**\* At the end of the program, we must finish things off by writing the postamble. If  $total\_pages = 0$ , the DVI file was never opened. If  $total\_pages \ge 65536$ , the DVI file will lie. And if  $max\_push \ge 65536$ , the user deserves whatever chaos might ensue.

An integer variable k will be declared for use by this routine.

```
\langle \text{ Finish the DVI file } 642^* \rangle \equiv
  while cur_s > -1 do
    begin if cur_s > 0 then dvi_out(pop)
    else begin dvi_out(eop); incr(total_pages);
       end;
    decr(cur\_s);
    end;
  if total_pages = 0 then print_nl("No_pages_of_output.")
  else begin dvi\_out(post); { beginning of the postamble }
     dvi\_four(last\_bop); last\_bop \leftarrow dvi\_offset + dvi\_ptr - 5;  { post location }
    dvi\_four(25400000); dvi\_four(473628672);  { conversion ratio for sp }
    prepare\_mag; dvi\_four(mag); \{ magnification factor \}
    dvi\_four(max\_v); dvi\_four(max\_h);
    dvi_out(max_push div 256); dvi_out(max_push mod 256);
    dvi_out((total_pages div 256) mod 256); dvi_out(total_pages mod 256);
    (Output the font definitions for all fonts that were used 643);
    dvi\_out(post\_post); dvi\_four(last\_bop); dvi\_out(id\_byte);
    k \leftarrow 4 + ((dvi\_buf\_size - dvi\_ptr) \bmod 4); { the number of 223's }
    while k > 0 do
       begin dvi\_out(223); decr(k);
       end;
    \langle \text{ Empty the last bytes out of } dvi\_buf 599 \rangle;
    print_nl("Output_written_on_"); slow_print(output_file_name); print(""); print_int(total_pages);
    print(" \square page");
    if total\_pages \neq 1 then print\_char("s");
    print(", "); print\_int(dvi\_offset + dvi\_ptr); print(" bytes)."); close(dvi\_file);
```

This code is used in section 1333\*.

816.\* The first task is to move the list from head to temp\_head and go into the enclosing semantic level. We also append the \parfillskip glue to the end of the paragraph, removing a space (or other glue node) if it was there, since spaces usually precede blank lines and instances of '\$\$'. The par\_fill\_skip is preceded by an infinite penalty, so it will never be considered as a potential breakpoint.

This code assumes that a *glue\_node* and a *penalty\_node* occupy the same number of *mem* words.

```
⟨ Get ready to start line breaking 816*⟩ ≡
    link(temp_head) ← link(head);
    if is_char_node(tail) then tail_append(new_penalty(inf_penalty))
    else if type(tail) ≠ glue_node then tail_append(new_penalty(inf_penalty))
        else begin type(tail) ← penalty_node; delete_glue_ref(glue_ptr(tail)); flush_node_list(leader_ptr(tail));
            penalty(tail) ← inf_penalty;
            end;

E     non_prunable_p ← tail; { save a pointer to the penalty before \parfillskip }
            link(tail) ← new_param_glue(par_fill_skip_code); init_cur_lang ← prev_graf mod '2000000;
            init_l_hyf ← prev_graf div '20000000; init_r_hyf ← (prev_graf div '2000000) mod '100; pop_nest;
            See also sections 827, 834, and 848.
```

This code is used in section 815.

26

 $\mathbf{E}$ 

**862\*** Breaking paragraphs into lines, continued. So far we have gotten a little way into the *line\_break* routine, having covered its important *try\_break* subroutine. Now let's consider the rest of the process.

The main loop of *line\_break* traverses the given hlist, starting at *link(temp\_head)*, and calls *try\_break* at each legal breakpoint. A variable called *auto\_breaking* is set to true except within math formulas, since glue nodes are not legal breakpoints when they appear in formulas.

The current node of interest in the hlist is pointed to by  $cur_p$ . Another variable,  $prev_p$ , is usually one step behind  $cur_p$ , but the real meaning of  $prev_p$  is this: If  $type(cur_p) = glue_node$  then  $cur_p$  is a legal breakpoint if and only if  $auto_breaking$  is true and  $prev_p$  does not point to a glue node, penalty node, explicit kern node, or math node.

The following declarations provide for a few other local variables that are used in special calculations.

```
⟨Local variables for line breaking 862*⟩ ≡
auto_breaking: boolean; { is node cur_p outside a formula? }
E non_prunable_p: pointer; { pointer to the infinite penalty node at the end of the paragraph }
prev_p: pointer; { helps to determine when glue nodes are breakpoints }
q, r, s, prev_s: pointer; { miscellaneous nodes of temporary interest }
f: internal_font_number; { used when calculating character widths }
See also section 893.
This code is used in section 815.
```

876.\* Once the best sequence of breakpoints has been found (hurray), we call on the procedure post\_line\_break to finish the remainder of the work. (By introducing this subprocedure, we are able to keep

line\_break from getting extremely long.)

(Break the paragraph at the chosen breakpoints, justify the resulting lines to the correct widths, and

append them to the current vertical list  $876*\rangle \equiv post\_line\_break(final\_widow\_penalty, non\_prunable\_p)$  { pass non\\_prunable\\_p } This code is used in section 815.

28

 $\mathbf{E}$ 

877\* The total number of lines that will be set by  $post\_line\_break$  is  $best\_line - prev\_graf - 1$ . The last breakpoint is specified by  $break\_node(best\_bet)$ , and this passive node points to the other breakpoints via the  $prev\_break$  links. The finishing-up phase starts by linking the relevant passive nodes in forward order, changing  $prev\_break$  to  $next\_break$ . (The  $next\_break$  fields actually reside in the same memory space as the  $prev\_break$  fields did, but we give them a new name because of their new significance.) Then the lines are justified, one by one.

```
define next\_break \equiv prev\_break { new name for prev\_break after links are reversed }
\langle Declare subprocedures for line_break 826\rangle +\equiv
procedure post_line_break(final_widow_penalty : integer; non_prunable_p : pointer);
          { add another parameter needed when pruning a line }
  label done, done1;
  var q, r, s: pointer; { temporary registers for list manipulation }
     disc_break: boolean; { was the current break at a discretionary node? }
     post_disc_break: boolean; { and did it have a nonempty post-break part? }
     cur_width: scaled; { width of line number cur_line }
     cur_indent: scaled; { left margin of line number cur_line }
     t: quarterword; { used for replacement counts in discretionary nodes }
     pen: integer; { use when calculating penalties between lines }
     cur_line: halfword; { the current line number being justified }
  begin \langle Reverse the links of the relevant passive nodes, setting cur_p to the first breakpoint 878\rangle;
  cur\_line \leftarrow prev\_graf + 1;
  repeat \langle Justify the line ending at breakpoint cur-p, and append it to the current vertical list, together
         with associated penalties and other insertions 880);
     incr(cur\_line); cur\_p \leftarrow next\_break(cur\_p);
     if cur_p \neq null then
       if \neg post\_disc\_break then \langle Prune unwanted nodes at the beginning of the next line 879*<math>\rangle;
  until cur_p = null;
  if (cur\_line \neq best\_line) \lor (link(temp\_head) \neq null) then confusion("line_||breaking");
  prev\_qraf \leftarrow best\_line - 1;
  end:
```

879.\* Glue and penalty and kern and math nodes are deleted at the beginning of a line, except in the anomalous case that the node to be deleted is actually one of the chosen breakpoints. Otherwise the pruning done here is designed to match the lookahead computation in *try\_break*, where the *break\_width* values are computed for non-discretionary breakpoints.

E The pointer non\_prunable\_p references the infinite penalty node preceding the \parfillskip node at the end of the paragraph. These nodes must not be pruned. TEX82 deletes them whenever the last line of a paragraph containes only glue and thus violates the specification in The TEXbook.

```
\langle Prune unwanted nodes at the beginning of the next line 879*\rangle \equiv
       begin r \leftarrow temp\_head;
       loop begin q \leftarrow link(r);
          if q = cur\_break(cur\_p) then goto done1; { cur\_break(cur\_p) is the next breakpoint}
               \{ \text{ now } q \text{ cannot be } null \}
          if is\_char\_node(q) then goto done1;
          if non\_discardable(q) then goto done1;
\mathbf{E}
          if q = non\_prunable\_p then goto done1; { keep \parfillskip}
          if type(q) = kern\_node then
            if subtype(q) \neq explicit then goto done1;
          r \leftarrow q; { now type(q) = glue_node, kern_node, math_node or penalty_node }
          end;
     done1: if r \neq temp\_head then
          begin link(r) \leftarrow null; flush\_node\_list(link(temp\_head)); link(temp\_head) \leftarrow q;
          end;
       end
     This code is used in section 877*.
```

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1332.\* Now this is really it: TEX starts and ends here. The function *gpc\_execute* will start the system editor (vi) and *gpc\_halt* passes the *history* as an exit code to the system.

```
define qpc\_halt \equiv h@a@al@at
               { start_here }
       begin
       history \leftarrow fatal\_error\_stop; { in case we quit during initialization }
       t_open_out; { open the terminal for output }
       if ready\_already = 314159 then goto start\_of\_TEX;
       (Check the "constant" values for consistency 14)
       if bad > 0 then
         begin wterm_ln(`Ouch---my_internal_constants_have_been_clobbered!`, `---case_', bad: 1);
         goto final_end;
         end;
       initialize; { set global variables to their starting values }
       init if ¬get_strings_started then goto final_end;
       init_prim; { call primitive for each primitive }
       init\_str\_ptr \leftarrow str\_ptr; init\_pool\_ptr \leftarrow pool\_ptr; fix\_date\_and\_time;
       tini
       ready\_already \leftarrow 314159:
    start\_of\_TEX: \langle Preload the default format file 1380* \rangle;
       ⟨Initialize the output routines 55⟩;
       \langle Get the first line of input and prepare to start 1337\rangle;
       history \leftarrow spotless; \{ ready to go! \}
       main\_control; \{ come to life \}
       final_cleanup; { prepare for death }
    end_of_TEX: close_files_and_terminate;
    final_end: if edit_file_name > 0 then start_editor; { user typed 'E' }
\mathbf{F}
       gpc_halt(history); { pass history as the exit value to the system }
       end.
```

1333\* Here we do whatever is needed to complete TEX's job gracefully. Special care is taken to put an end-of-line marker at the end of the last line since that looks better. The code here might come into play after a fatal error; it must therefore consist entirely of "safe" operations that cannot produce error messages. For example, it would be a mistake to call str\_room or make\_string at this time, because a call on overflow might lead to an infinite loop.

Actually there's one way to get error messages, via *prepare\_mag*; but that can't cause infinite recursion. This program doesn't bother to close the input files that may still be open.

```
⟨Last-minute procedures 1333*⟩ ≡
procedure close_files_and_terminate;
var k: integer; { all-purpose index }
begin ⟨Finish the extensions 1378⟩;
stat if tracing_stats > 0 then ⟨Output statistics about this job 1334⟩; tats
wake_up_terminal; ⟨Finish the DVI file 642*⟩;
if log_opened then
begin wlog_cr; a_close(log_file); selector ← selector − 2;
if selector = term_only then
begin print_nl("Transcript_written_on_"); slow_print(log_name); print_char(".");
end;
end;
if term_offset > 0 then wterm_cr; { write eoln if necessary }
end;
See also sections 1335, 1336, and 1338*.
This code is used in section 1330.
```

 $\S1338$  TeX<sub>GPC</sub> Part 52: debugging 31

1338\* Debugging. Once T<sub>E</sub>X is working, you should be able to diagnose most errors with the \show commands and other diagnostic features. But for the initial stages of debugging, and for the revelation of really deep mysteries, you can compile T<sub>E</sub>X with a few more aids, including the Pascal runtime checks and its debugger. An additional routine called *debug\_help* will also come into play when you type 'D' after an error message; *debug\_help* also occurs just before a fatal error causes T<sub>E</sub>X to succumb.

The interface to  $debug\_help$  is primitive, but it is good enough when used with a Pascal debugger that allows you to set breakpoints and to read variables and change their values. After getting the prompt 'debug #', you type either a negative number (this exits  $debug\_help$ ), or zero (this goes to a location where you can set a breakpoint, thereby entering into dialog with the Pascal debugger), or a positive number m followed by an argument n. The meaning of m and n will be clear from the program below. (If m=13, there is an additional argument, l.)

```
define breakpoint = 888 { place where a breakpoint is desirable }
    \langle \text{Last-minute procedures } 1333^* \rangle + \equiv
      debug procedure debug_help; { routine to display various things }
      label breakpoint, exit;
      var k, l, m, n: integer;
      begin loop
         begin wake_up_terminal; print_nl("debug_u#_u(-1_uto_exit):"); update_terminal;
Р
         if eof (term_in) then return; { don't try to read past end of file}
         read(term\_in, m);
         if m < 0 then return
         else if m=0 then
             begin goto breakpoint; Q\ { go to every label at least once }
           breakpoint: m \leftarrow 0; @{'BREAKPOINT'@}@\
P
           else begin if eof (term_in) then return; { don't try to read past end of file}
             read(term\_in, n);
             case m of
             (Numbered cases for debug_help 1339*)
             othercases print("?")
             endcases;
             end;
         end:
    exit: end;
      gubed
```

32 PART 52: DEBUGGING  $T_{E}X_{GPC}$  §1339

```
1339* \langle \text{Numbered cases for } debug\_help \ 1339* \rangle \equiv
1: print\_word(mem[n]); { display mem[n] in all forms }
2: print_int(info(n));
3: print_int(link(n));
4: print\_word(eqtb[n]);
5: print\_word(font\_info[n]);
6: print\_word(save\_stack[n]);
7: show\_box(n); { show a box, abbreviated by show\_box\_depth and show\_box\_breadth }
8: begin breadth\_max \leftarrow 10000; depth\_threshold \leftarrow pool\_size - pool\_ptr - 10; show\_node\_list(n);
        { show a box in its entirety }
   end;
9: show\_token\_list(n, null, 1000);
10: slow\_print(n);
11: check\_mem(n > 0); { check wellformedness; print new busy locations if n > 0 }
12: search\_mem(n); { look for pointers to n }
13: begin if eof(term\_in) then return; { don't try to read past end of file}
   read(term\_in, l); print\_cmd\_chr(n, l);
   end;
14: for k \leftarrow 0 to n do print(buffer[k]);
15: begin font\_in\_short\_display \leftarrow null\_font; short\_display(n);
16: panicking \leftarrow \neg panicking;
This code is used in section 1338*.
```

1379\* System-dependent changes. This section should be replaced, if necessary, by any special modifications of the program that are necessary to make TeX work at a particular installation. It is usually best to design your change file so that all changes to previous sections preserve the section numbering; then everybody's version will be consistent with the published program. More extensive changes, which introduce new sections, can be inserted here; then only the index itself will get a new section number.

f 1380\* Try to preload the default format file. This is called even before the first line is read from the terminal, and thus turns VIRTEX into TEX, at least as seen by the user. INITEX sets format\_ident to 'INITEX' and won't load a format file here.

```
⟨ Preload the default format file 1380*⟩ ≡
if format_ident = 0 then
begin pack_buffered_name(format_default_length - format_ext_length, 1, 0);
if ¬w_open_in(fmt_file) then
begin wterm_ln(`I_\can``t\find\the\format_\file\format_\file\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\file\format_\
```

This code is used in section 1332\*.

F 1381.\* If the user typed 'E' to edit a file after confronted with an error message, TeX will clean up and then call *start\_editor* as its last feat. The file name and line number to be passed to the system editor are saved in *edit\_file\_name* and *edit\_line*.

This procedure must not print error messages, since all files are already closed.

Beware of using any WEB strings like "vi +" since that would change the string pool file and you'll need to rebuild all format files with the new string pool in case you disagree which editor is the system editor.

An overflow of name\_of\_file cannot happen, since name\_of\_file kept the file name while the file was being opened. The gpc\_write\_str function writes its arguments into a string to build the command line. The gpc\_execute function is part of the GNU Pascal Runtime System. Its parameter is a gpc\_string which holds the command line to be executed.

```
define gpc\_execute \equiv e0&x0&e0&c0&u0&t0&e
  define gpc\_write\_str \equiv w@&r@&i@&t@&e@&s@&t@&r
\langle Error handling procedures 78\rangle + \equiv
procedure start_editor;
  var i: integer; { index into name_of_file }
     j: pool_pointer; { index into str_pool }
     cmd\_line: gpc\_string(200); { area to build the command line }
  begin i \leftarrow 1; j \leftarrow str\_start[edit\_file\_name];
  while j < str\_start[edit\_file\_name + 1] do
     begin name\_of\_file[i] \leftarrow xchr[str\_pool[j]]; incr(i); incr(j)
     end;
  while i \leq file\_name\_size do
     begin name\_of\_file[i] \leftarrow ` _ \perp `; incr(i)
  gpc_write_str(cmd_line, 'vi_+', line, '__', gpc_trim(name_of_file));
  if 0 \neq gpc\_execute(cmd\_line) then
     write_l ln(qpc\_param\_str(0), `: \_could\_not\_start\_editor\_with: \_"`, cmd\_line, `"`);
  end;
```

34

1382.\* The next modules declare and install the interrupt procedure set\_interrupt. The identifiers are truncated by TANGLE to twelve characters. We use this trick to persuade TANGLE to transfer the complete name to the Pascal source.

```
\mathbf{define}\ gpc\_t\_signal\_handler \equiv t @\&s @\&i @\&g @\&n @\&a @\&l @\&h @\&a @\&n @\&d @\&l @\&e @\&r \\
  \mathbf{define} \ \ gpc\_install\_signal\_handler \equiv i @\&n @\&s @\&t @\&a @\&l @\&l @\&s @\&i @\&g @\&n @\&a @\&l @\&h @\&a @\&n @\&d @\&l @\&e @\&r \\
  define gpc\_sig\_int \equiv s@\&i@\&g@\&i@\&n@\&t
  define gpc\_null \equiv n@\&u@\&l@\&l
  define qpc\_integer \equiv integer { for later versions of GPC (3.4+) replace integer by cinteger }
\langle Error handling procedures 78\rangle + \equiv
procedure set_interrupt(signal : gpc_integer);
  begin interrupt \leftarrow 1 end;
```

1383\* To install set\_interrupt as our 'signal handler', I use procedure gpc\_install\_signal\_handler. It works with these arguments, but don't ask why. GNU Pascal's gpc\_sig\_int constant denotes the Unix interrupt signal, which is sent when the user types ^C. Then set\_interrupt is called, which sets the global variable interrupt to one, thus causing T<sub>F</sub>X to invoke error to ask the user what he wants.

```
\langle \text{Initialize whatever TFX might access } 8 \rangle + \equiv
```

if gpc\_install\_signal\_handler(gpc\_sig\_int, set\_interrupt, true, true, gpc\_null, gpc\_null) then do\_nothing;

1384\* Index. Here is where you can find all uses of each identifier in the program, with underlined entries pointing to where the identifier was defined. If the identifier is only one letter long, however, you get to see only the underlined entries. All references are to section numbers instead of page numbers.

This index also lists error messages and other aspects of the program that you might want to look up some day. For example, the entry for "system dependencies" lists all sections that should receive special attention from people who are installing TeX in a new operating environment. A list of various things that can't happen appears under "this can't happen". Approximately 40 sections are listed under "inner loop"; these account for about 60% of TeX's running time, exclusive of input and output.

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writing: 578.wterm: 56, 58, 61.wterm\_cr: <u>56</u>, 57, 58, 1333\* wterm\_ln: <u>56</u>, 61, 524, 1303, 1332, 1380. Wyatt, Douglas Kirk: 2\*  $w\theta$ : 585, <u>586</u>, 604, 609.  $w1: 585, \underline{586}, 607.$ w2: 585. $w3: \underline{585}.$ w4: 585.x: 100, 105, 106, 107, 587, 600, 649, 668, 706, 720, 726, 735, 737, 738, 743, 749, 756, 1123, 1302, 1303.  $x\_height: 547, \underline{558}, 559, 738, 1123.$  $x\_height\_code$ : 547, 558. *x\_leaders*: <u>149</u>, 190, 627, 1071, 1072. \xleaders primitive: 1071. x\_over\_n: 106, 703, 716, 717, 986, 1008, 1009, 1010, 1240. x\_token: 364, 381, 478, 1038, 1152. xchr: 20, 21, 23, 24, 38, 49, 58, 519, 1381.\* xclause: 16. \xdef primitive:  $\underline{1208}$ . xeq\_level: <u>253</u>, 254, 268, 278, 279, 283, 1304. *xn\_over\_d*: <u>107</u>, 455, 457, 458, 568, 716, 1044, 1260.xord: <u>20</u>, 24, 31, 36, 52, 53, 523, 525. xpand: 473, 477, 479. xray: 208, 1290, 1291, 1292.  $xspace\_skip: 224, 1043.$ \xspaceskip primitive: 226. xspace\_skip\_code: 224, 225, 226, 1043. xxx1: 585, <u>586</u>, 1368. xxx2: 585.xxx3: 585. xxx4: 585, <u>586</u>, 1368.  $x\theta$ : 585, <u>586</u>, 604, 609. x1: 585, 586, 607. x2: 585.585.x3: x4: 585.y: 105, 706, 726, 735, 737, 738, 743, 749, 756. *y\_here*: <u>608</u>, 609, 611, 612, 613. *y\_OK*: 608, 609, 612. *y\_seen*: <u>611</u>, 612. year: 236, 241, 536, 617, 1328. \year primitive: <u>238</u>. year\_code: 236, 237, 238. You already have nine...: 476. You can't \insert255: 1099. You can't dump...: 1304. You can't use \hrule...: 1095.

You can't use \long...: 1213. You can't use a prefix with x: 1212. You can't use x after  $\dots$ : 428, 1237. You can't use x in y mode: 1049. You have to increase POOLSIZE: 52. you\_cant: 1049, 1050, 1080, 1106. *yz\_OK*: <u>608</u>, 609, 610, 612. *y0*: 585, <u>586</u>, 594, 604, 609. *y1*: 585, <u>586</u>, 607, 613. y2: 585, 594. $y3: \underline{585}$ . y4: 585.z: <u>560, 706, 726, 743, 749, 756, 922, 927, 953,</u> <u>959</u>, <u>1198</u>.  $z\_here$ : <u>608</u>, 609, 611, 612, 614. z\_OK: 608, 609, 612. z\_seen: <u>611</u>, 612. Zabala Salelles, Ignacio Andrés: 2\*  $zero\_glue$ : 162, 175, 224, 228, 424, 462, 732, 802, 887, 1041, 1042, 1043, 1171, 1229. zero\_token: 445, 452, 473, 476, 479.  $z\theta$ : 585, <u>586</u>, 604, 609. z1: 585, <u>586</u>, 607, 614. z2: 585. $z3: \underline{585}.$ 

z4: 585.

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(Accumulate the constant until cur_tok is not a suitable digit 445) Used in section 444.
\langle Add the width of node s to act_width 871\rangle Used in section 869.
\langle Add the width of node s to break_width 842\rangle Used in section 840.
\langle Add the width of node s to disc\_width 870\rangle Used in section 869.
(Adjust for the magnification ratio 457) Used in section 453.
 Adjust for the setting of \globaldefs 1214 \rightarrow Used in section 1211.
(Adjust shift_up and shift_down for the case of a fraction line 746) Used in section 743.
\langle Adjust \ shift\_up \ and \ shift\_down \ for the case of no fraction line 745 \rangle Used in section 743.
\langle Advance cur_p to the node following the present string of characters 867\rangle Used in section 866.
(Advance past a whatsit node in the line_break loop 1362) Used in section 866.
(Advance past a whatsit node in the pre-hyphenation loop 1363) Used in section 896.
\langle Advance r; goto found if the parameter delimiter has been fully matched, otherwise goto continue 394\rangle
    Used in section 392.
\langle Allocate entire node p and goto found 129\rangle Used in section 127.
\langle Allocate from the top of node p and goto found 128 \rangle Used in section 127.
(Apologize for inability to do the operation now, unless \unskip follows non-glue 1106) Used in section 1105.
(Apologize for not loading the font, goto done 567) Used in section 566.
Append a ligature and/or kern to the translation; goto continue if the stack of inserted ligatures is
    nonempty 910 \rangle Used in section 906.
\langle Append a new leader node that uses cur\_box 1078 \rangle Used in section 1075.
(Append a new letter or a hyphen level 962) Used in section 961.
(Append a new letter or hyphen 937) Used in section 935.
(Append a normal inter-word space to the current list, then goto biq_switch 1041) Used in section 1030.
(Append a penalty node, if a nonzero penalty is appropriate 890) Used in section 880.
 Append an insertion to the current page and goto contribute 1008 Used in section 1000.
\langle Append any new_hlist entries for q, and any appropriate penalties 767\rangle Used in section 760.
(Append box cur_box to the current list, shifted by box_context 1076) Used in section 1075.
\langle Append character cur\_chr and the following characters (if any) to the current hlist in the current font;
    goto reswitch when a non-character has been fetched 1034 \> Used in section 1030.
\langle Append characters of hu[j...] to major\_tail, advancing j 917\rangle Used in section 916.
\langle Append inter-element spacing based on r_{\perp}type and t 766 \rangle Used in section 760.
\langle Append tabskip glue and an empty box to list u, and update s and t as the prototype nodes are passed 809\rangle
    Used in section 808.
\langle Append the accent with appropriate kerns, then set p \leftarrow q 1125 \rangle Used in section 1123.
(Append the current tabskip glue to the preamble list 778) Used in section 777.
(Append the display and perhaps also the equation number 1204) Used in section 1199.
(Append the glue or equation number following the display 1205) Used in section 1199.
(Append the glue or equation number preceding the display 1203) Used in section 1199.
Append the new box to the current vertical list, followed by the list of special nodes taken out of the box
    by the packager 888 \ Used in section 880.
\langle Append the value n to list p 938\rangle Used in section 937.
\langle Assign the values depth\_threshold \leftarrow show\_box\_depth and breadth\_max \leftarrow show\_box\_breadth 236\rangle
    Used in section 198.
Assignments 1217, 1218, 1221, 1224, 1225, 1226, 1228, 1232, 1234, 1235, 1241, 1242, 1248, 1252, 1253, 1256, 1264
    Used in section 1211.
\langle Attach list p to the current list, and record its length; then finish up and return 1120\rangle Used in section 1119.
\langle Attach the limits to y and adjust height(v), depth(v) to account for their presence 751 \rangle Used in section 750.
 Back up an outer control sequence so that it can be reread 337 \ Used in section 336.
 Basic printing procedures 57, 58, 59, 60, 62, 63, 64, 65, 262, 263, 518, 699, 1355 \ Used in section 4*.
Break the current page at node p, put it in box 255, and put the remaining nodes on the contribution
    list 1017 \ Used in section 1014.
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(Break the paragraph at the chosen breakpoints, justify the resulting lines to the correct widths, and append them to the current vertical list 876\*) Used in section 815.

 $\langle$  Calculate the length, l, and the shift amount, s, of the display lines 1149 $\rangle$  Used in section 1145.

 $\langle$  Calculate the natural width, w, by which the characters of the final line extend to the right of the reference point, plus two ems; or set  $w \leftarrow max\_dimen$  if the non-blank information on that line is affected by stretching or shrinking 1146  $\rangle$  Used in section 1145.

(Call the packaging subroutine, setting just\_box to the justified box 889) Used in section 880.

 $\langle$  Call  $try\_break$  if  $cur\_p$  is a legal breakpoint; on the second pass, also try to hyphenate the next word, if  $cur\_p$  is a glue node; then advance  $cur\_p$  to the next node of the paragraph that could possibly be a legal breakpoint 866  $\rangle$  Used in section 863.

 $\langle$  Carry out a ligature replacement, updating the cursor structure and possibly advancing j; **goto** continue if the cursor doesn't advance, otherwise **goto** done 911  $\rangle$  Used in section 909.

 $\langle$  Case statement to copy different types and set *words* to the number of initial words not yet copied 206 $\rangle$  Used in section 205.

(Cases for noads that can follow a bin\_noad 733) Used in section 728.

(Cases for nodes that can appear in an mlist, after which we **goto** done\_with\_node 730) Used in section 728.

(Cases of flush\_node\_list that arise in mlists only 698) Used in section 202.

 $\langle$  Cases of  $handle\_right\_brace$  where a  $right\_brace$  triggers a delayed action 1085, 1100, 1118, 1132, 1133, 1168, 1173, 1186  $\rangle$  Used in section 1068.

(Cases of main\_control that are for extensions to TeX 1347) Used in section 1045.

(Cases of main\_control that are not part of the inner loop 1045) Used in section 1030.

 $\langle$  Cases of  $main\_control$  that build boxes and lists 1056, 1057, 1063, 1067, 1073, 1090, 1092, 1094, 1097, 1102, 1104, 1109, 1112, 1116, 1122, 1126, 1130, 1134, 1137, 1140, 1150, 1154, 1158, 1162, 1164, 1167, 1171, 1175, 1180, 1190, 1193  $\rangle$  Used in section 1045.

 $\langle$  Cases of  $main\_control$  that don't depend on mode 1210, 1268, 1271, 1274, 1276, 1285, 1290  $\rangle$  Used in section 1045.

 $\begin{array}{l} \langle \text{ Cases of } \textit{print\_cmd\_chr} \text{ for symbolic printing of primitives } 227, 231, 239, 249, 266, 335, 377, 385, 412, 417, 469, \\ 488, 492, 781, 984, 1053, 1059, 1072, 1089, 1108, 1115, 1143, 1157, 1170, 1179, 1189, 1209, 1220, 1223, 1231, 1251, 1255, \\ 1261, 1263, 1273, 1278, 1287, 1292, 1295, 1346 \\ \rangle & \text{Used in section } 298. \end{array}$ 

(Cases of show\_node\_list that arise in mlists only 690) Used in section 183.

(Cases where character is ignored 345) Used in section 344.

 $\langle$  Change buffered instruction to y or w and **goto** found 613 $\rangle$  Used in section 612.

 $\langle$  Change buffered instruction to z or x and **goto** found 614 $\rangle$  Used in section 612.

 $\langle$  Change current mode to -vmode for  $\backslash$  halign, -hmode for  $\backslash$  valign 775  $\rangle$  Used in section 774.

(Change discretionary to compulsory and set  $disc\_break \leftarrow true~882$ ) Used in section 881.

 $\langle$  Change font  $dvi_f$  to f 621  $\rangle$  Used in section 620.

(Change state if necessary, and **goto** switch if the current character should be ignored, or **goto** reswitch if the current character changes to another 344) Used in section 343.

 $\langle$  Change the case of the token in p, if a change is appropriate 1289 $\rangle$  Used in section 1288.

 $\langle$  Change the current style and **goto** delete\_q 763 $\rangle$  Used in section 761.

(Change the interaction level and **return** 86) Used in section 84\*.

(Change this node to a style node followed by the correct choice, then **goto** done\_with\_node 731) Used in section 730.

 $\langle \text{ Character } k \text{ cannot be printed } 49 \rangle$  Used in section 48.

 $\langle$  Character s is the current new-line character 244 $\rangle$  Used in sections 58 and 59.

(Check flags of unavailable nodes 170) Used in section 167.

(Check for charlist cycle 570) Used in section 569.

(Check for improper alignment in displayed math 776) Used in section 774.

 $\langle$  Check if node p is a new champion breakpoint; then **goto** done if p is a forced break or if the page-so-far is already too full 974  $\rangle$  Used in section 972.

 $\langle$  Check if node p is a new champion breakpoint; then if it is time for a page break, prepare for output, and either fire up the user's output routine and **return** or ship out the page and **goto** done 1005  $\rangle$  Used in section 997.

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(Check single-word avail list 168) Used in section 167.
(Check that another $ follows 1197) Used in sections 1194, 1194, and 1206.
(Check that the necessary fonts for math symbols are present; if not, flush the current math lists and set
     danger \leftarrow true \ 1195 \rightarrow Used in sections 1194 and 1194.
\langle Check that the nodes following hb permit hyphenation and that at least Lhyf + r_-hyf letters have been
    found, otherwise goto done1 899 \ Used in section 894.
(Check the "constant" values for consistency 14, 111, 290, 522, 1249) Used in section 1332*.
 Check the pool check sum 53 \ Used in section 52.
 Check variable-size avail list 169 \ Used in section 167.
 Clean up the memory by removing the break nodes 865 \ Used in sections 815 and 863.
 Clear dimensions to zero 650 \ Used in sections 649 and 668.
 Clear off top level from save\_stack 282 \ Used in section 281.
 Close the format file 1329 \rangle Used in section 1302.
 Coerce glue to a dimension 451 \ Used in sections 449 and 455.
 Compiler directives 9* V used in section 4*.
 Complain about an undefined family and set cur_i null 723 \
 Complain about an undefined macro 370 \ Used in section 367.
 Complain about missing \endcsname 373 \ Used in section 372.
 Complain about unknown unit and goto done 2 459 Used in section 458.
 Complain that \the can't do this; give zero result 428 \tag{28} Used in section 413.
 Complain that the user should have said \mathaccent 1166 \) Used in section 1165.
 Compleat the incompleat noad 1185 \rangle Used in section 1184.
 Complete a potentially long \show command 1298 \ Used in section 1293.
 Compute result of multiply or divide, put it in cur\_val 1240 \rangle Used in section 1236.
 Compute result of register or advance, put it in cur_val 1238 \rangle Used in section 1236.
 Compute the amount of skew 741 \ Used in section 738.
 Compute the badness, b, of the current page, using awful\_bad if the box is too full 1007
    Used in section 1005.
\langle \text{Compute the badness}, b, \text{ using } awful\_bad \text{ if the box is too full } 975 \rangle Used in section 974.
 Compute the demerits, d, from r to cur_p 859 Used in section 855.
 Compute the discretionary break_width values 840 \ Used in section 837.
 Compute the hash code h 261 \rangle Used in section 259.
 Compute the magic offset 765 \ Used in section 1337.
 Compute the minimum suitable height, w, and the corresponding number of extension steps, n; also set
     width(b) 714 \rangle Used in section 713.
(Compute the new line width 850) Used in section 835.
 Compute the register location l and its type p; but return if invalid 1237 \( \rightarrow \) Used in section 1236.
 Compute the sum of two glue specs 1239 \ Used in section 1238.
 Compute the trie op code, v, and set l \leftarrow 0.965 Used in section 963.
 Compute the values of break\_width 837 Used in section 836.
 Consider a node with matching width; goto found if it's a hit 612 \ Used in section 611.
\langle Consider the demerits for a line from r to cur-p; deactivate node r if it should no longer be active; then
    goto continue if a line from r to cur-p is infeasible, otherwise record a new feasible break 851 \rangle
    Used in section 829.
\langle \text{Constants in the outer block } 11^* \rangle Used in section 4^*.
\langle Construct a box with limits above and below it, skewed by delta 750 \rangle Used in section 749.
(Construct a sub/superscript combination box x, with the superscript offset by delta 759)
    Used in section 756.
\langle Construct a subscript box x when there is no superscript 757\rangle Used in section 756.
\langle \text{Construct a superscript box } x 758 \rangle Used in section 756.
(Construct a vlist box for the fraction, according to shift_up and shift_down 747) Used in section 743.
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 $\langle$  Construct an extensible character in a new box b, using recipe  $rem\_byte(q)$  and font f 713 $\rangle$ Used in section 710. (Contribute an entire group to the current parameter 399) Used in section 392. Contribute the recently matched tokens to the current parameter, and **goto** continue if a partial match is still in effect; but abort if s = null 397 Used in section 392. (Convert a final bin\_noad to an ord\_noad 729) Used in sections 726 and 728. Convert *cur\_val* to a lower level 429 \ Used in section 413. Convert math glue to ordinary glue 732 \ Used in section 730. Convert nucleus(q) to an hlist and attach the sub/superscripts 754 \rangle Used in section 728. Copy the tabskip glue between columns 795 \ Used in section 791. Copy the templates from node  $cur\_loop$  into node p 794 \ Used in section 793. Copy the token list 466 \ Used in section 465. Create a character node p for nucleus(q), possibly followed by a kern node for the italic correction, and set delta to the italic correction if a subscript is present 755 \ Used in section 754.  $\langle$  Create a character node q for the next character, but set  $q \leftarrow null$  if problems arise 1124 $\rangle$ Used in section 1123. (Create a new glue specification whose width is cur\_val; scan for its stretch and shrink components 462) Used in section 461.  $\langle$  Create a page insertion node with subtype(r) = qi(n), and include the glue correction for box n in the current page state 1009 \ Used in section 1008. (Create an active breakpoint representing the beginning of the paragraph 864) Used in section 863. Create and append a discretionary node as an alternative to the unhyphenated word, and continue to develop both branches until they become equivalent 914 \rangle Used in section 913.  $\langle$  Create equal-width boxes x and z for the numerator and denominator, and compute the default amounts shift\_up and shift\_down by which they are displaced from the baseline 744 \ Used in section 743. (Create new active nodes for the best feasible breaks just found 836) Used in section 835. (Create the format\_ident, open the format file, and inform the user that dumping has begun 1328) Used in section 1302.  $\langle$  Current mem equivalent of glue parameter number n 224 $\rangle$  Used in sections 152 and 154.  $\langle \text{ Deactivate node } r | 860 \rangle$  Used in section 851. (Declare action procedures for use by main\_control 1043, 1047, 1049, 1050, 1051, 1054, 1060, 1061, 1064, 1069, 1070,  $1075,\ 1079,\ 1084,\ 1086,\ 1091,\ 1093,\ 1095,\ 1096,\ 1099,\ 1101,\ 1103,\ 1105,\ 1110,\ 1113,\ 1117,\ 1119,\ 1123,\ 1127,\ 1129,\ 1131,\ 1117,\ 1119,\ 1123,\ 1127,\ 1129,\ 1131,\ 1129,\ 1131,\ 1117,\ 1119,\ 1123,\ 1127,\ 1129,\ 1131,\ 11211,\ 11211,\ 11211,\ 11211,\ 11211,\ 11211,\ 11211,\ 11211,\ 11211,\ 11211,\ 11211,\ 11211,\ 11$  $1135,\ 1136,\ 1138,\ 1142,\ 1151,\ 1155,\ 1159,\ 1160,\ 1163,\ 1165,\ 1172,\ 1174,\ 1176,\ 1181,\ 1191,\ 1194,\ 1200,\ 1211,\ 1270,\ 1275,\ 1174,\ 1176,\ 1181,\ 1191,\ 1194,\ 1200,\ 1211,\ 1270,\ 1275,\ 1174,\ 1176,\ 1181,\ 1191,\ 1194,\ 1200,\ 1211,\ 1270,\ 1275,\ 1174,\ 1176,\ 1181,\ 1191,\ 1194,\ 1200,\ 1211,\ 1270,\ 1275,\ 1181,\$ 1279, 1288, 1293, 1302, 1348, 1376 Used in section 1030. (Declare math construction procedures 734, 735, 736, 737, 738, 743, 749, 752, 756, 762) Used in section 726. (Declare procedures for preprocessing hyphenation patterns 944, 948, 949, 953, 957, 959, 960, 966) Used in section 942. (Declare procedures needed for displaying the elements of mlists 691, 692, 694) Used in section 179. Declare procedures needed in do\_extension 1349, 1350 \ Used in section 1348. Declare procedures needed in hlist\_out, vlist\_out 1368, 1370, 1373 \rangle Used in section 619. Declare procedures that scan font-related stuff 577, 578 \ Used in section 409. Declare procedures that scan restricted classes of integers 433, 434, 435, 436, 437 \> Used in section 409. Declare subprocedures for *line\_break* 826, 829, 877\*, 895, 942 \times Used in section 815. (Declare subprocedures for prefixed\_command 1215, 1229, 1236, 1243, 1244, 1245, 1246, 1247, 1257, 1265) Used in section 1211. (Declare subprocedures for var\_delimiter 709, 711, 712) Used in section 706. Declare the function called *fin\_mlist* 1184 \rightarrow Used in section 1174. Declare the function called *open\_fmt\_file* 524 \rangle Used in section 1303. Declare the function called *reconstitute* 906 \ Used in section 895. Declare the procedure called align\_peek 785 \ Used in section 800. Declare the procedure called fire\_up 1012 \ Used in section 994. (Declare the procedure called get\_preamble\_token 782) Used in section 774.

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(Declare the procedure called handle_right_brace 1068) Used in section 1030.
Declare the procedure called init_span 787 \ Used in section 786.
 Declare the procedure called insert\_relax 379 \rightarrow Used in section 366.
 Declare the procedure called macro\_call 389 Used in section 366.
 Declare the procedure called print_cmd_chr 298 \ Used in section 252.
 Declare the procedure called print_skip_param 225 \rangle Used in section 179.
 Declare the procedure called restore_trace 284 \ Used in section 281.
 Declare the procedure called runaway 306 \ Used in section 119.
 Declare the procedure called show_token_list 292 \rangle Used in section 119.
 Decry the invalid character and goto restart 346 \ Used in section 344.
 Delete c - "0" tokens and goto continue 88 \ Used in section 84*.
 Delete the page-insertion nodes 1019 \ Used in section 1014.
 Destroy the t nodes following q, and make r point to the following node 883 \lor Used in section 882.
 Determine horizontal glue shrink setting, then return or goto common_ending 664 Used in section 657.
 Determine horizontal glue stretch setting, then return or goto common_ending 658 Used in section 657.
Determine the displacement, d, of the left edge of the equation, with respect to the line size z, assuming
    that l = false | 1202 \rangle Used in section 1199.
(Determine the shrink order 665) Used in sections 664, 676, and 796.
Determine the stretch order 659 \ Used in sections 658, 673, and 796.
Determine the value of height(r) and the appropriate glue setting; then return or goto
     common\_ending 672 Used in section 668.
\langle Determine the value of width(r) and the appropriate glue setting; then return or goto common\_endinq 657\rangle
    Used in section 649.
(Determine vertical glue shrink setting, then return or goto common_ending 676) Used in section 672.
Determine vertical glue stretch setting, then return or goto common_ending 673 \ Used in section 672.
Discard erroneous prefixes and return 1212 \rangle Used in section 1211.
 Discard the prefixes \long and \outer if they are irrelevant 1213 \rangle Used in section 1211.
 Dispense with trivial cases of void or bad boxes 978 \ Used in section 977.
 Display adjustment p 197 \ Used in section 183.
 Display box p 184 \ Used in section 183.
 Display choice node p 695 \ Used in section 690.
 Display discretionary p 195 \ Used in section 183.
 Display fraction noad p 697 \ Used in section 690.
 Display glue p 189 \times Used in section 183.
 Display insertion p 188 \rangle Used in section 183.
Display kern p 191 \rightarrow Used in section 183.
Display leaders p 190 \ Used in section 189.
 Display ligature p 193 \rangle Used in section 183.
Display mark p 196 \rightarrow Used in section 183.
 Display math node p 192 \rightarrow Used in section 183.
 Display node p 183 \rangle Used in section 182.
 Display normal noad p 696 \rangle Used in section 690.
 Display penalty p 194 \rangle Used in section 183.
 Display rule p 187 \ Used in section 183.
 Display special fields of the unset node p 185 \ Used in section 184.
 Display the current context 312 \rangle Used in section 311.
 Display the insertion split cost 1011 \rangle Used in section 1010.
 Display the page break cost 1006 \ Used in section 1005.
 Display the token (m, c) 294 \rangle Used in section 293.
Display the value of b 502 \ Used in section 498.
Display the value of glue\_set(p) 186 \ Used in section 184.
\langle \text{ Display the whatsit node } p \text{ 1356} \rangle Used in section 183.
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 $\langle$  Display token p, and **return** if there are problems 293 $\rangle$  Used in section 292.  $\langle$  Do first-pass processing based on type(q); **goto** done\_with\_noad if a noad has been fully processed, **goto** check\_dimensions if it has been translated into  $new\_hlist(q)$ , or **goto**  $done\_with\_node$  if a node has been fully processed 728 \ Used in section 727. (Do ligature or kern command, returning to main\_liq\_loop or main\_loop\_wrapup or main\_loop\_move 1040) Used in section 1039. (Do magic computation 320) Used in section 292. Do some work that has been queued up for \write 1374 \rightarrow Used in section 1373. Drop current token and complain that it was unmatched 1066 \> Used in section 1064. Dump a couple more things and the closing check word 1326 \ Used in section 1302. Dump constants for consistency check 1307 \ Used in section 1302. Dump regions 1 to 4 of eqtb 1315 \ Used in section 1313. Dump regions 5 and 6 of eqtb 1316 \rightarrow Used in section 1313. Dump the array info for internal font number k 1322 \quad Used in section 1320. Dump the dynamic memory 1311 \rangle Used in section 1302. Dump the font information 1320 \rangle Used in section 1302. Dump the hash table 1318 \rangle Used in section 1313. Dump the hyphenation tables 1324 \rangle Used in section 1302. Dump the string pool 1309 \> Used in section 1302. Dump the table of equivalents 1313 \ Used in section 1302. Either append the insertion node p after node q, and remove it from the current page, or delete node(p) 1022 \rangle Used in section 1020. Either insert the material specified by node p into the appropriate box, or hold it for the next page; also delete node p from the current page 1020 \rangle Used in section 1014.  $\langle$  Either process \iff \( \) if case or set b to the value of a boolean condition 501  $\rangle$  Used in section 498. Empty the last bytes out of  $dvi\_buf$  599 \rangle Used in section 642\*. Ensure that box 255 is empty after output 1028 \rangle Used in section 1026. Ensure that box 255 is empty before output 1015 \rangle Used in section 1014. Ensure that  $trie\_max \ge h + 256~954$  Used in section 953. Enter a hyphenation exception 939 \ Used in section 935. Enter all of the patterns into a linked trie, until coming to a right brace 961 \) Used in section 960. Enter as many hyphenation exceptions as are listed, until coming to a right brace; then **return** 935 \rangle Used in section 934. Enter skip\_blanks state, emit a space 349 \ Used in section 347. Error handling procedures 78, 81, 82, 93, 94, 95, 1381\*, 1382\*  $\rangle$  Used in section 4\*.  $\langle$  Examine node p in the hlist, taking account of its effect on the dimensions of the new box, or moving it to the adjustment list; then advance p to the next node 651  $\rangle$  Used in section 649.  $\langle$  Examine node p in the vlist, taking account of its effect on the dimensions of the new box; then advance p to the next node 669 \ Used in section 668. Expand a nonmacro 367 Vsed in section 366. Expand macros in the token list and make  $link(def\_ref)$  point to the result 1371 \rangle Used in section 1370. Expand the next part of the input 478 \ Used in section 477. Expand the token after the next token 368 \ Used in section 367. Explain that too many dead cycles have occurred in a row 1024 \ Used in section 1012. Express astonishment that no number was here 446 \ Used in section 444. Express consternation over the fact that no alignment is in progress 1128 \rangle Used in section 1127. Express shock at the missing left brace; **goto** found 475 \rangle Used in section 474. Feed the macro body and its parameters to the scanner 390 \ Used in section 389. Fetch a box dimension 420 \rangle Used in section 413. Fetch a character code from some table 414 \rightarrow Used in section 413. Fetch a font dimension 425 \ Used in section 413.

(Fetch a font integer 426) Used in section 413.

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(Fetch a register 427) Used in section 413.
  Fetch a token list or font identifier, provided that level = tok\_val 415 \rangle Used in section 413.
  Fetch an internal dimension and goto attach_sign, or fetch an internal integer 449 \( \) Used in section 448.
  Fetch an item in the current node, if appropriate 424 \rangle Used in section 413.
  Fetch something on the page_so_far 421 \rangle Used in section 413.
  Fetch the dead_cycles or the insert_penalties 419 \rangle Used in section 413.
  Fetch the par\_shape size 423 \rightarrow Used in section 413.
  Fetch the prev\_graf 422 \rangle Used in section 413.
  Fetch the space\_factor or the prev\_depth 418 \rangle . Used in section 413.
  Find an active node with fewest demerits 874 \ Used in section 873.
  Find hyphen locations for the word in hc, or return 923 \rightarrow Used in section 895.
  Find optimal breakpoints 863 \ Used in section 815.
  Find the best active node for the desired looseness 875 \ Used in section 873.
  Find the best way to split the insertion, and change type(r) to split_up 1010 Used in section 1008.
  Find the glue specification, main_p, for text spaces in the current font 1042 Used in sections 1041 and 1043.
  Finish an alignment in a display 1206 \ Used in section 812.
  Finish displayed math 1199 \rightarrow Used in section 1194.
  Finish issuing a diagnostic message for an overfull or underfull hbox 663 \ Used in section 649.
  Finish issuing a diagnostic message for an overfull or underfull vbox 675 \> Used in section 668.
  Finish line, emit a \par 351 \rangle Used in section 347.
  Finish line, emit a space 348 \rangle Used in section 347.
  Finish line, goto switch 350 \rangle Used in section 347.
  Finish math in text 1196 \ Used in section 1194.
  Finish the DVI file 642* Used in section 1333*.
  Finish the extensions 1378 \rangle Used in section 1333*.
  Fire up the user's output routine and return 1025 \ Used in section 1012.
  Fix the reference count, if any, and negate curval if negative 430 \ Used in section 413.
  Flush the box from memory, showing statistics if requested 639 \rangle Used in section 638.
  Forbidden cases detected in main_control 1048, 1098, 1111, 1144 \( \rightarrow \) Used in section 1045.
  Generate a down or right command for w and return 610 \ Used in section 607.
  Generate a y\theta or z\theta command in order to reuse a previous appearance of w 609 \ Used in section 607.
  Get ready to compress the trie 952 \ Used in section 966.
  Get ready to start line breaking 816*, 827, 834, 848 Used in section 815.
  Get the first line of input and prepare to start 1337 \( \) Used in section 1332*.
  Get the next non-blank non-call token 406 \ Used in sections 405, 441, 455, 503, 526, 577, 785, 791, and 1045.
  Get the next non-blank non-relax non-call token 404 \
         Used in sections 403, 1078, 1084, 1151, 1160, 1211, 1226, and 1270.
(Get the next non-blank non-sign token; set negative appropriately 441) Used in sections 440, 448, and 461.
  Get the next token, suppressing expansion 358 Used in section 357.
  Get user's advice and return 83 \ Used in section 82.
  Give diagnostic information, if requested 1031 \rangle Used in section 1030.
  Give improper \hyphenation error 936 \rangle Used in section 935.
  Global variables 13, 20, 26, 30, 39, 50, 54, 73, 76, 79*, 96*, 104, 115, 116, 117, 118, 124, 165, 173, 181, 213, 246, 253, 256,
         271, 286, 297, 301, 304, 305, 308, 309, 310, 333, 361, 382, 387, 388, 410, 438, 447, 480, 489, 493, 512, 513, 520, 527, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*, 532*
         539,\ 549,\ 550,\ 555,\ 592,\ 595,\ 605,\ 616,\ 646,\ 647,\ 661,\ 684,\ 719,\ 724,\ 764,\ 770,\ 814,\ 821,\ 823,\ 825,\ 828,\ 833,\ 839,\ 847,\ 872,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,\ 828,
         892,\,900,\,905,\,907,\,921,\,926,\,943,\,947,\,950,\,971,\,980,\,982,\,989,\,1032,\,1074,\,1266,\,1281,\,1299,\,1305,\,1331,\,1342,\,1345\,\big\rangle
         Used in section 4*.
(Go into display math mode 1145) Used in section 1138.
(Go into ordinary math mode 1139) Used in sections 1138 and 1142.
Go through the preamble list, determining the column widths and changing the alignrecords to dummy
         unset boxes 801 \rangle Used in section 800.
(Grow more variable-size memory and goto restart 126) Used in section 125.
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- ⟨ Handle situations involving spaces, braces, changes of state 347⟩ Used in section 344.
- $\langle$  If a line number class has ended, create new active nodes for the best feasible breaks in that class; then **return** if  $r = last\_active$ , otherwise compute the new  $line\_width$  835  $\rangle$  Used in section 829.
- $\langle$  If all characters of the family fit relative to h, then **goto** found, otherwise **goto** not\_found 955 $\rangle$  Used in section 953.
- (If an alignment entry has just ended, take appropriate action 342) Used in section 341.
- (If an expanded code is present, reduce it and **goto** start\_cs 355) Used in sections 354 and 356.
- (If dumping is not allowed, abort 1304) Used in section 1302.
- $\langle$  If instruction  $cur\_i$  is a kern with  $cur\_c$ , attach the kern after q; or if it is a ligature with  $cur\_c$ , combine noads q and p appropriately; then **return** if the cursor has moved past a noad, or **goto** restart 753  $\rangle$  Used in section 752.
- (If no hyphens were found, return 902) Used in section 895.
- $\langle$  If node  $cur\_p$  is a legal breakpoint, call  $try\_break$ ; then update the active widths by including the glue in  $glue\_ptr(cur\_p)$  868 $\rangle$  Used in section 866.
- (If node p is a legal breakpoint, check if this break is the best known, and **goto** done if p is null or if the page-so-far is already too full to accept more stuff 972) Used in section 970.
- $\langle$  If node q is a style node, change the style and **goto**  $delete\_q$ ; otherwise if it is not a noad, put it into the hlist, advance q, and **goto** done; otherwise set s to the size of noad q, set t to the associated type  $(ord\_noad ... inner\_noad)$ , and set pen to the associated penalty 761  $\rangle$  Used in section 760.
- $\langle$  If node r is of type  $delta\_node$ , update  $cur\_active\_width$ , set  $prev\_r$  and  $prev\_prev\_r$ , then **goto** continue 832  $\rangle$  Used in section 829.
- $\langle$  If the current list ends with a box node, delete it from the list and make  $cur\_box$  point to it; otherwise set  $cur\_box \leftarrow null\ 1080 \rangle$  Used in section 1079.
- $\langle$  If the current page is empty and node p is to be deleted, **goto** done1; otherwise use node p to update the state of the current page; if this node is an insertion, **goto** contribute; otherwise if this node is not a legal breakpoint, **goto** contribute or  $update\_heights$ ; otherwise set pi to the penalty associated with this breakpoint  $1000 \rangle$  Used in section 997.
- (If the cursor is immediately followed by the right boundary, **goto** reswitch; if it's followed by an invalid character, **goto** big\_switch; otherwise move the cursor one step to the right and **goto** main\_lig\_loop 1036 Used in section 1034.
- (If the next character is a parameter number, make *cur\_tok* a *match* token; but if it is a left brace, store '*left\_brace*, *end\_match*', set *hash\_brace*, and **goto** *done* 476) Used in section 474.
- (If the preamble list has been traversed, check that the row has ended 792) Used in section 791.
- $\langle$  If the right-hand side is a token parameter or token register, finish the assignment and **goto** done 1227 $\rangle$  Used in section 1226.
- $\langle$  If the string  $hyph\_word[h]$  is less than hc[1...hn], **goto**  $not\_found$ ; but if the two strings are equal, set hyf to the hyphen positions and **goto** found 931  $\rangle$  Used in section 930.
- $\langle$  If the string  $hyph\_word[h]$  is less than or equal to s, interchange  $(hyph\_word[h], hyph\_list[h])$  with (s, p) 941  $\rangle$  Used in section 940.
- $\langle$  If there's a ligature or kern at the cursor position, update the data structures, possibly advancing j; continue until the cursor moves 909  $\rangle$  Used in section 906.
- $\langle$  If there's a ligature/kern command relevant to  $cur\_l$  and  $cur\_r$ , adjust the text appropriately; exit to  $main\_loop\_wrapup \ 1039 \,\rangle$  Used in section 1034.
- $\langle$  If this font has already been loaded, set f to the internal font number and **goto** common\_ending 1260  $\rangle$  Used in section 1257.
- $\langle$  If this  $sup\_mark$  starts an expanded character like ^A or ^df, then **goto** reswitch, otherwise set  $state \leftarrow mid\_line 352 \rangle$  Used in section 344.
- (Ignore the fraction operation and complain about this ambiguous case 1183) Used in section 1181.
- (Implement \closeout 1353) Used in section 1348.
- (Implement \immediate 1375) Used in section 1348.
- (Implement \openout 1351) Used in section 1348.
- (Implement \setlanguage 1377) Used in section 1348.

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(Implement \special 1354) Used in section 1348.
(Implement \write 1352) Used in section 1348.
(Incorporate a whatsit node into a vbox 1359) Used in section 669.
(Incorporate a whatsit node into an hbox 1360) Used in section 651.
(Incorporate box dimensions into the dimensions of the hbox that will contain it 653) Used in section 651.
 Incorporate box dimensions into the dimensions of the vbox that will contain it 670 \ Used in section 669.
 Incorporate character dimensions into the dimensions of the hbox that will contain it, then move to the
    next node 654 \rangle Used in section 651.
(Incorporate glue into the horizontal totals 656) Used in section 651.
(Incorporate glue into the vertical totals 671) Used in section 669.
 Increase the number of parameters in the last font 580 \ Used in section 578.
 Initialize for hyphenating a paragraph 891 \ Used in section 863.
(Initialize table entries (done by INITEX only) 164, 222, 228, 232, 240, 250, 258, 552, 946, 951, 1216, 1301, 1369
    Used in section 8.
(Initialize the current page, insert the \topskip glue ahead of p, and goto continue 1001)
    Used in section 1000.
(Initialize the input routines 331) Used in section 1337.
 Initialize the output routines 55, 61, 528, 533 \ Used in section 1332*.
\langle Initialize the print selector based on interaction 75 \rangle Used in sections 1265 and 1337.
 Initialize the special list heads and constant nodes 790, 797, 820, 981, 988 Used in section 164.
 Initialize variables as ship\_out begins 617 \rangle Used in section 640.
 Initialize whatever TeX might access 8, 1383* Used in section 4*.
 Initiate or terminate input from a file 378 \ Used in section 367.
 Initiate the construction of an hbox or vbox, then return 1083 \( \rightarrow \) Used in section 1079.
(Input and store tokens from the next line of the file 483) Used in section 482.
(Input for \read from the terminal 484) Used in section 483.
 Input from external file, goto restart if no input found 343 \ Used in section 341.
(Input from token list, goto restart if end of list or if a parameter needs to be expanded 357)
    Used in section 341.
\langle \text{ Input the first line of } read\_file[m] 485 \rangle Used in section 483.
\langle Input the next line of read\_file[m] 486\rangle Used in section 483.
 Insert a delta node to prepare for breaks at cur_p = 843 Used in section 836.
 Insert a delta node to prepare for the next active node 844 \rangle Used in section 836.
 Insert a dummy noad to be sub/superscripted 1177 \( \) Used in section 1176.
 Insert a new active node from best_place [fit_class] to cur_p 845 \ Used in section 836.
 Insert a new control sequence after p, then make p point to it 260 \rangle Used in section 259.
 Insert a new pattern into the linked trie 963 \ Used in section 961.
 Insert a new trie node between q and p, and make p point to it 964 \( \) Used in section 963.
 Insert a token containing frozen_endv 375 \ Used in section 366.
 Insert a token saved by \afterassignment, if any 1269 \ Used in section 1211.
 Insert glue for split\_top\_skip and set p \leftarrow null\ 969 \rightarrow Used in section 968.
 Insert hyphens as specified in hyph\_list[h] 932 \ Used in section 931.
 Insert macro parameter and goto restart 359 \ Used in section 357.
 Insert the appropriate mark text into the scanner 386 \ Used in section 367.
 Insert the current list into its environment 812 \ Used in section 800.
 Insert the pair (s, p) into the exception table 940 \rangle Used in section 939.
 Insert the \langle v_i \rangle template and goto restart 789 \tag{9} Used in section 342.
 Insert token p into TeX's input 326 \ Used in section 282.
 Interpret code c and return if done 84^* Used in section 83.
(Introduce new material from the terminal and return 87) Used in section 84*.
(Issue an error message if cur\_val = fmem\_ptr 579) Used in section 578.
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 $\langle$  Justify the line ending at breakpoint  $cur_p$ , and append it to the current vertical list, together with associated penalties and other insertions 880 \ Used in section 877\*.  $\langle \text{Labels in the outer block 6} \rangle$  Used in section 4\*.  $\langle Last-minute procedures 1333^*, 1335, 1336, 1338^* \rangle$  Used in section 1330. (Lengthen the preamble periodically 793) Used in section 792. (Let  $cur_{-}h$  be the position of the first box, and set  $leader_{-}wd + lx$  to the spacing between corresponding parts of boxes 627 \rangle Used in section 626.  $\langle \text{Let } cur\_v \text{ be the position of the first box, and set } leader\_ht + lx \text{ to the spacing between corresponding}$ parts of boxes 636 \> Used in section 635.  $\langle$  Let d be the natural width of node p; if the node is "visible," **goto** found; if the node is glue that stretches or shrinks, set  $v \leftarrow max\_dimen \ 1147$  Used in section 1146.  $\langle$  Let d be the natural width of this glue; if stretching or shrinking, set  $v \leftarrow max\_dimen$ ; goto found in the case of leaders 1148 \rangle Used in section 1147.  $\langle$  Let d be the width of the whatsit p 1361  $\rangle$  Used in section 1147. Let n be the largest legal code value, based on  $cur\_chr$  1233 \rangle Used in section 1232. Link node p into the current page and **goto** done 998 Used in section 997. Local variables for dimension calculations 450 \( \) Used in section 448. Local variables for finishing a displayed formula 1198 \> Used in section 1194. Local variables for formatting calculations 315 \) Used in section 311. Local variables for hyphenation 901, 912, 922, 929 Used in section 895. Local variables for initialization 19, 163, 927 \ Used in section 4\*. Local variables for line breaking 862\*, 893 \ Used in section 815. Look ahead for another character, or leave *lig\_stack* empty if there's none there 1038 \( \rightarrow \) Used in section 1034. (Look at all the marks in nodes before the break, and set the final link to null at the break 979) Used in section 977.  $\langle$  Look at the list of characters starting with x in font g; set f and c whenever a better character is found; goto found as soon as a large enough variant is encountered 708 \( \rightarrow \) Used in section 707. Look at the other stack entries until deciding what sort of DVI command to generate; goto found if node p is a "hit" 611 \ Used in section 607. (Look at the variants of (z, x); set f and c whenever a better character is found; **goto** found as soon as a large enough variant is encountered 707 \ Used in section 706.  $\langle$  Look for parameter number or ## 479  $\rangle$   $\,$  Used in section 477.  $\langle \text{Look for the word } hc[1 \dots hn] \text{ in the exception table, and goto } found \text{ (with } hyf \text{ containing the hyphens) if}$ an entry is found 930 \ Used in section 923.  $\langle$  Look up the characters of list r in the hash table, and set  $cur\_cs$  374 $\rangle$  Used in section 372.  $\langle$  Make a copy of node p in node r 205 $\rangle$  Used in section 204. (Make a ligature node, if *ligature\_present*; insert a null discretionary, if appropriate 1035) Used in section 1034.  $\langle$  Make a partial copy of the whatsit node p and make r point to it; set words to the number of initial words not yet copied 1357 \ Used in section 206. (Make a second pass over the mlist, removing all noads and inserting the proper spacing and penalties 760) Used in section 726. (Make final adjustments and **goto** done 576) Used in section 562. (Make node p look like a char\_node and goto reswitch 652) Used in sections 622, 651, and 1147.  $\langle \text{ Make sure that } page\_max\_depth \text{ is not exceeded } 1003 \rangle$  Used in section 997. Make sure that pi is in the proper range 831 \rangle Used in section 829. Make the contribution list empty by setting its tail to contrib\_head 995 \ Used in section 994. Make the first 256 strings 48 \ Used in section 47. Make the height of box y equal to h 739 \times Used in section 738. Make the running dimensions in rule q extend to the boundaries of the alignment 806  $\rangle$  Used in section 805.  $\langle$  Make the unset node r into a vlist\_node of height w, setting the glue as if the height were t 811 $\rangle$ Used in section 808.

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\langle Make the unset node r into an hlist_node of width w, setting the glue as if the width were t 810\rangle
    Used in section 808.
\langle Make variable b point to a box for (f, c) 710 \rangle Used in section 706.
(Manufacture a control sequence name 372) Used in section 367.
(Math-only cases in non-math modes, or vice versa 1046) Used in section 1045.
\langle Merge the widths in the span nodes of q with those of p, destroying the span nodes of q 803\rangle
    Used in section 801.
\(\lambda\) Modify the end of the line to reflect the nature of the break and to include \right\)rightskip; also set the proper
    value of disc\_break 881 \rangle Used in section 880.
(Modify the glue specification in main_p according to the space factor 1044) Used in section 1043.
(Move down or output leaders 634) Used in section 631.
\langle Move node p to the current page; if it is time for a page break, put the nodes following the break back onto
    the contribution list, and return to the user's output routine if there is one 997 Used in section 994.
\langle Move pointer s to the end of the current list, and set replace_count(r) appropriately 918\rangle
    Used in section 914.
\langle Move right or output leaders 625 \rangle \, Used in section 622.
\langle Move the characters of a ligature node to hu and hc; but goto done3 if they are not all letters 898\rangle
    Used in section 897.
(Move the cursor past a pseudo-ligature, then goto main_loop_lookahead or main_liq_loop_1037)
    Used in section 1034.
\langle Move the data into trie 958 \rangle Used in section 966.
(Move to next line of file, or goto restart if there is no next line, or return if a \read line has finished 360*)
    Used in section 343.
\langle Negate all three glue components of cur\_val 431 \rangle Used in section 430.
(Nullify width(q) and the tabskip glue following this column 802) Used in section 801.
\langle \text{ Numbered cases for } debug\_help \ 1339* \rangle Used in section 1338*.
 Open tfm\_file for input 563 \rangle Used in section 562.
 Other local variables for try_break 830 \ Used in section 829.
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    box 804 \ Used in section 800.
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(Pontificate about improper alignment in display 1207) Used in section 1206. Pop the condition stack 496 \rangle Used in sections 498, 500, 509, and 510. Preload the default format file 1380\* \ Used in section 1332\*. Prepare all the boxes involved in insertions to act as queues 1018 \> Used in section 1014.  $\langle$  Prepare to deactivate node r, and **goto** deactivate unless there is a reason to consider lines of text from r to  $cur_p 854$  Used in section 851. (Prepare to insert a token that matches cur\_group, and print what it is 1065) Used in section 1064. Prepare to move a box or rule node to the current page, then **goto** contribute 1002 \rangle Used in section 1000. Prepare to move whatsit p to the current page, then **goto** contribute 1364  $\rangle$  Used in section 1000. Print a short indication of the contents of node p 175 \ Used in section 174. Print a symbolic description of the new break node 846 \ Used in section 845. Print a symbolic description of this feasible break 856 \ Used in section 855. (Print either 'definition' or 'use' or 'preamble' or 'text', and insert tokens that should lead to recovery 339 \ Used in section 338. Print location of current line 313 \rangle Used in section 312. Print newly busy locations 171 \( \) Used in section 167. Print string s as an error message 1283 \ Used in section 1279. Print string s on the terminal 1280 \ Used in section 1279. Print the banner line, including the date and time 536 \ Used in section 534. Print the font identifier for font(p) 267 \ Used in sections 174 and 176. Print the help information and **goto** continue 89 \ Used in section 84\*. Print the list between printed\_node and  $cur_p$ , then set  $printed_node \leftarrow cur_p | 857$  Used in section 856. Print the menu of available options 85 \ Used in section 84\*. Print the result of command c 472 \ Used in section 470. Print two lines using the tricky pseudoprinted information 317 \( \rightarrow \) Used in section 312. Print type of token list 314 \ Used in section 312. Process an active-character control sequence and set  $state \leftarrow mid\_line 353$  Used in section 344.  $\langle$  Process node-or-noad q as much as possible in preparation for the second pass of mlist\_to\_hlist, then move to the next item in the mlist 727 \ Used in section 726.  $\langle \text{Process whatsit } p \text{ in } vert\_break \text{ loop, } \mathbf{goto} \text{ } not\_found \text{ } 1365 \rangle$  Used in section 973. Prune the current list, if necessary, until it contains only char\_node, kern\_node, hlist\_node, vlist\_node,  $rule\_node$ , and  $ligature\_node$  items; set n to the length of the list, and set q to the list's tail 1121 \rangle Used in section 1119.  $\langle$  Prune unwanted nodes at the beginning of the next line 879\* $\rangle$  Used in section 877\*. Pseudoprint the line 318  $\rangle$  Used in section 312. Pseudoprint the token list 319 \tag{Vsed in section 312. Push the condition stack 495 \ Used in section 498. (Put each of TFX's primitives into the hash table 226, 230, 238, 248, 265, 334, 376, 384, 411, 416, 468, 487, 491, 553, 780, 983, 1052, 1058, 1071, 1088, 1107, 1114, 1141, 1156, 1169, 1178, 1188, 1208, 1219, 1222, 1230, 1250, 1254, 1262, 1272, 1277, 1286, 1291, 1344 \ Used in section 1336. (Put help message on the transcript file 90) Used in section 82.  $\langle \text{Put the characters } hu[i+1 \ldots] \text{ into } post\_break(r), \text{ appending to this list and to } major\_tail \text{ until}$ synchronization has been achieved 916 \ Used in section 914.  $\langle \text{ Put the characters } hu[l \dots i] \text{ and a hyphen into } pre\_break(r) \text{ 915} \rangle$  Used in section 914.  $\langle \text{Put the fraction into a box with its delimiters, and make } new\_hlist(q) \text{ point to it } 748 \rangle$  Used in section 743. Put the \leftskip glue at the left and detach this line 887 \ Used in section 880. Put the optimal current page into box 255, update first\_mark and bot\_mark, append insertions to their boxes, and put the remaining nodes back on the contribution list 1014  $\rangle$  Used in section 1012.  $\langle \text{ Put the (positive) 'at' size into } s \text{ 1259} \rangle$  Used in section 1258. (Put the \rightskip glue after node q 886) Used in section 881. Read and check the font data; abort if the TFM file is malformed; if there's no room for this font, say so and **goto** done; otherwise  $incr(font\_ptr)$  and **goto** done 562 \( \) Used in section 560.

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\langle Replace the tail of the list by p 1187\rangle Used in section 1186.
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                                                                                         Used in section 664.
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    goto start_cs; otherwise if a multiletter control sequence is found, adjust cur_cs and loc, and goto
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