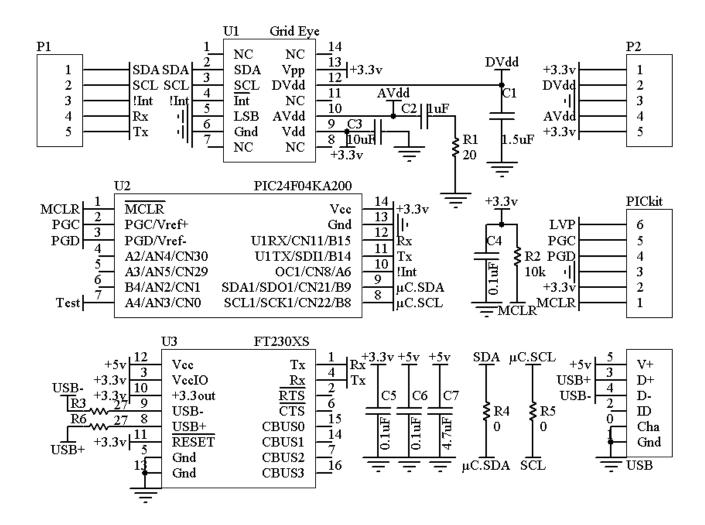
GridEye-Breakout Board.

The Grid-EYE is a high precision infrared array sensor based on advanced MEMS technology. It is capable of measuring temperatures across a grid of 8x8 (64 pixels) up to ten times per second over the following temperature ranges:

High gain: +32F to +176F Low gain: -4F to +212F

Schematics:



This PIR is connected to a PIC24F04KA200 micro-controller. The micro-controller operates within a 100ms timing. Pseudo Code for firmware:

```
// Thermistor reading
I2C Start
I2C Send Address + Write
I2C Send Byte 0x0E
I2C Stop
```

```
Delay 15 µS
I2C Start
I2C Send Address + Read
I2C Read Thermistor Byte 1
I2C Send Ack
I2C Read Thermistor Byte 2
I2C Send NoAck
I2C Stop
// End of Thermistor reading
Delay 800 μS
I2C Start
I2C Send Address + Write
I2C Send Byte 0x80 // Set up to read temperature Array
I2C Stop
Delay 15 µS
Loop 4 times:
  I2C Start
 I2C Send Address + Read
 Loop 31 times:
   I2C Read Pixel Byte
   I2C Send Ack
   Delay 300 uS
  }
 I2C Read Pixel Byte
 I2C Send NoAck
 I2C Stop
 Delay 2 mS
The Embedded code for PIC24F04KA200 is written in C by Digi-Key. Credits go where they are due.
The source code is pasted below:
#include <p24F04KA200.h>
#define COMM QUEUE SIZE 150
#define UART1_TX(x) ( U1TXREG = x )
#define ADDRESS 104
_FOSCSEL( FNOSC_FRCPLL & IESO_OFF )
_FOSC( POSCMOD_NONE & OSCIOFNC_ON & POSCFREQ_HS & FCKSM_CSDCMD )
_FWDT( WINDIS_OFF & FWDTEN_OFF )
_FPOR( BOREN_BOR0 & PWRTEN_OFF & BORV_18V & MCLRE_ON )
```

```
void I2C_start()
{
    _{SEN} = 1;
    Nop();
    while(_SEN);
}
void I2C_stop()
{
    PEN = 1;
    Nop();
    while(_PEN);
}
void I2C_restart()
{
    _{RSEN} = 1;
    Nop();
    while(_RSEN);
}
void I2C_send_ack()
{
    \_ACKDT = 0;
    \_ACKEN = 1;
    Nop();
    while (_ACKEN);
}
void I2C_send_nack()
{
    \_ACKDT = 1;
    \_ACKEN = 1;
    Nop();
    while (_ACKEN);
}
char I2C_send_address(unsigned char addr, char read)
{
    I2C1TRN = ((addr << 1) | (read != 0));
    Nop();
    while (_TRSTAT || _TBF);
    return _ACKSTAT;
}
unsigned char I2C_send_byte(unsigned char b)
{
    I2C1TRN = b;
```

```
Nop();
    while (_TRSTAT || _TBF);
    return _ACKSTAT;
}
unsigned char I2C_read_byte()
    unsigned char b;
    _{RCEN} = 1;
    Nop();
    while (_RCEN);
    b = I2C1RCV;
    return b;
}
unsigned char * I2C_read_bytes(unsigned char * bytes, int length)
{
    unsigned int i;
    for(i = 0; i < length; ++i)
    {
        bytes[i] = I2C_read_byte();
        if (i == length - 1)
            I2C_send_nack();
        } else
        {
            I2C_send_ack();
    return bytes;
}
void delay_us(unsigned int delay)
{
    if( delay == 0 ) return;
    delay = delay << 1;
    while(--delay);
}
void delay_ms(unsigned int delay)
{
    while(delay--) delay_us(1000);
}
int main( )
{
    // Hardware setup
    _{RCDIV} = 0;
                            // CLKDIV
    _CN8PUE = 1; // Interrupt input pull-up enable
```

```
_CN21PUE = 1; // SDA input pull-up enable 
_CN22PUE = 1; // SCL input pull-up enable 
_PCFG3 = 1; // ADC pin to digital mode
                               // ADC pin to digital mode
     // I2C1 to GridEye
    ____ Baud = 100 kHz @ :
____ // Enable I2C Module
U1BRG = 8; // UART1 PATT
IZ
     I2C1BRG = 100; // I2C1 Baud = 100 kHz @ 30 MIPS
                              // UART1 BAUD = 115,200 bps when FCY =
30MHz
    _UARTEN = 1; // Enable UART Module
    _UTXEN = 1;  // Enables UART TX hardware 
_U1RXIF = 0;  // Clear interrupt flag 
_U1RXIP = 4;  // Interrupt Priority 
_U1RXIE = 1;  // Enable interrupt
    // Timer 1 - Send data packet upon overflow
    T1CONbits.TCKPS = 3; // Prescalar
    PR1 = 6240;
                                                 // Target value
                                          // Clear interrupt flag
// Interrupt priority
    T1IF = 0;
     _{T1IP} = 5;
                                               // Enable interrupt
     T1IE = 1;
    while(1)
     {
          Idle(); // Magic happens in timer and UART interrupts below.
}
void __attribute__((__interrupt__, no_auto_psv)) _U1RXInterrupt(void)
{
     char data = 0;
     _{U1RXIF} = 0;
                                                                                       /
/ Clear interrupt flag
                                                                                     //
     data = U1RXREG;
Read RX register
    if( data == '*') T1CONbits.TON = 1; // Turns timer on if( data == '~') T1CONbits.TON = 0; // Turns timer off
}
void __attribute__((__interrupt__, no_auto_psv)) _T1Interrupt(void)
{
     T1IF = 0;
     int i, j;
     unsigned char data, checksum;
     UART1_TX('*');
     UART1_TX('*');
     UART1_TX('*');
     checksum = 0;
     // Thermistor reading
```

```
I2C_start();
I2C_send_address( ADDRESS, 0 );
I2C_send_byte(14);
I2C_stop();
delay_us(15);
I2C_start();
I2C_send_address( ADDRESS, 1 );
data = I2C_read_byte(); // Thermistor Byte 1
I2C send ack();
UART1_TX(data);
checksum += data;
data = I2C_read_byte(); // Thermistor Byte 1
I2C_send_nack();
UART1_TX(data);
checksum += data;
I2C_stop();
// End of Thermistor reading
delay_us(800);
I2C_start();
I2C_send_address( ADDRESS, 0 );
I2C_send_byte(128); // Set up to read temperature Array
I2C_stop();
delay_us(15);
for( i=0; i<4; i++ )
    I2C_start();
    I2C_send_address( ADDRESS, 1 );
    for( j=0; j<31; j++ )
        data = I2C read byte();
        I2C_send_ack();
        UART1 TX(data);
        checksum += data;
        delay_us(300); // 1100
    data = I2C_read_byte();
    I2C_send_nack();
    I2C_stop();
    UART1 TX(data);
    checksum += data;
    delay_ms(2);
UART1_TX(checksum);
```

From the micro-controller to the USB hub, the data bus format is:

}

```
'*' >-- Packet start designator
1 * 1 /
Thermistor High Byte
Thermistor Low Byte
64 High Byte, Low Byte pairs
The important part to note from the PIC24 controller firmware is that:
if( data == '*') T1CONbits.TON = 1;
if( data == '*') T1CONbits.TON = 1; // Turns timer on if( data == '~') T1CONbits.TON = 0; // Turns timer off
                                                     // Turns timer on
So, when we write a '*', we enable the timer, and when we write a '\sim' we disable
the timer.
CODE:
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(c) WSU CASAS 2014.
PANASONIC GRIDEYE BREAKOUT BOARD WITH PIC24F04KA200 Microcontroller
Interfacing with x86,x64,ARM based machines with Python 2.7.
Dependencies:
       PvSerial
       Python Imaging Library (can be substituted for pygame, opency, tkinter)
,,,,,,
#headers and imports.
from serial import *
import atexit
from threading import Thread
from struct import unpack
import Image
#load 8px,8px image with white background.
img = Image.new( 'RGB', (8,8), "white")
pixels = img.load()
#global variables to keep track of event frame.
```

count=0

```
,,,,,,,
input parameters: ser -> serial device in usage. by
this time, we have enabled the timer. Processing info.
output: no returns. saves image from PIR to gg#.jpg for all # in int.
def receiving(ser):
  global count
  while True:
    #read the first 5 bytes. {42,42,42,ThermistorL,ThermistorH}
    ser.read(5)
    #increment out frame count. we are ready to stream.
    count+=1
    #range=8*8=64. for each we separate low bytes, print to image.
    for i in range(64):
       try:
          buf1 = ser.read()
          vg= unpack('B', buf1)
          #this will read high byte. to be ignored.
          buf1 = ser.read()
          #vg[0] has the temperature value in F.
                    #insert custom color defs for prettier printing please.
          if(int(vg[0])<80):
            color=(0,0,vg[0])
          elif(int(vg[0])>80 and int(vg[0])<100):
            color=((vg[0]-80)*50/20,(100-vg[0])*255/20,0)
          else:
            color=((100-vg[0])*255/20,(vg[0]-100)*50/20,0)
          pixels[7-(i%8),7-(i/8)]=color
       except:
          print()
    #pprint for images basically, resizing antialias to 500x500
    #from 8x8
    newim = img.resize((500,500), Image.ANTIALIAS)
    newim.save('gg'+str(count)+'.jpg')
input parameters: ser -> serial device in usage.
output: N/A
This function executes when we exit/terminate our python script.
This will make sure that out serial device (PIC24F04KA200) is not
continuing to run after we terminate the application. Write a '~'!!
def exitSafe(ser):
        try:
                  ser.write('~')
                  ser.close();
```

except:

pass

```
,,,,,,
main function.
no input/output.
config serial device: with baudrate=115200, Data=8Bits, Timeout=0.1
if __name__ == '__main__':
  ser = Serial(
     port='/dev/ttyUSB0',
     baudrate=115200,
     bytesize=EIGHTBITS,
     parity=PARITY_NONE,
     stopbits=STOPBITS_ONE,
     timeout=0.1,
     rtscts=0,
     xonxoff=0
  )
  #close to make sure we have no trouble opening.
  ser.close()
  #open serial device.
  ser.open()
  #write '~' to close if the timer is pre-enabled.
  ser.write('~')
  #write '*' to enable timer.
  ser.write('*')
         #dynamic thread to process received data.
  Thread(target=receiving, args=(ser,)).start()
  #function to make sure we have a termination procedure in place.
         atexit.register(exitSafe, ser)
```