



Full Stack Web Programming with Blazor WebAssembly and ASP.NET Core Web API

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Microsoft Windows Server
PowerPivot
PowerShell
VBA
Visual C++/CLI
Web API

Other

C++
Go Programming
IT Leadership
ITIL
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Full Stack with Blazor and ASP.NET Core

Agenda

- Introduction
- .NET SDK
- What's New in C#
- Application Architecture
- Introduction to Blazor
- Blazor Application Component
- Data Binding
- Models
- Application Configuration
- Controllers

Full Stack with Blazor and ASP.NET Core

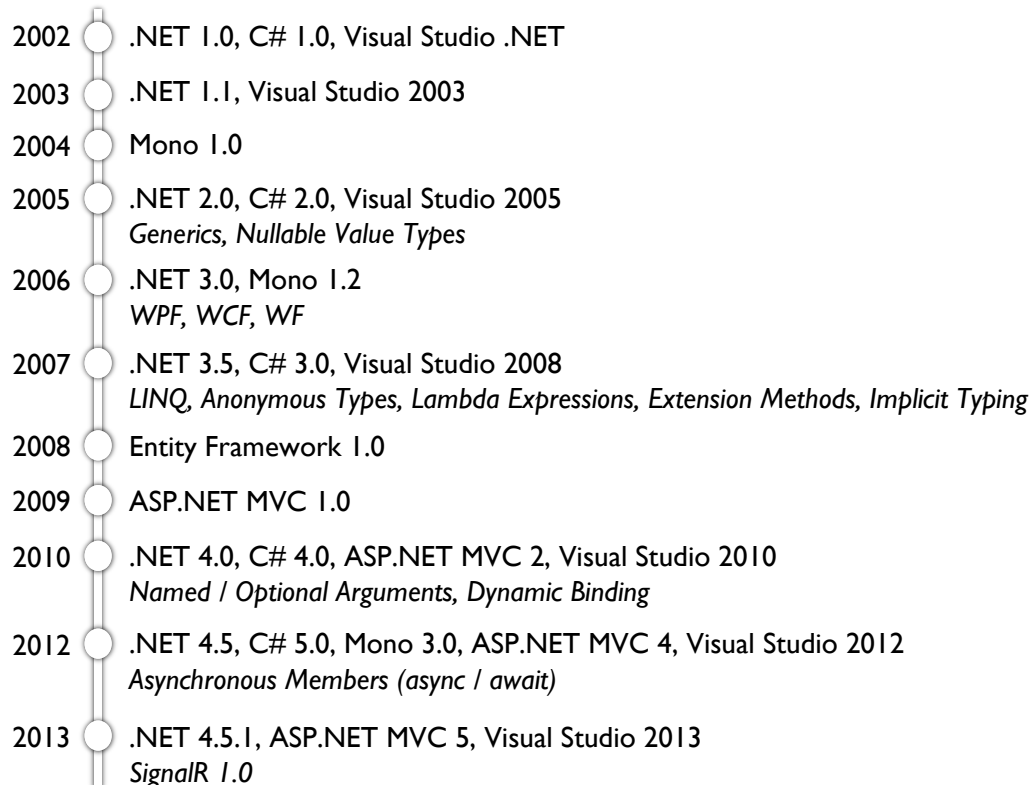
Agenda

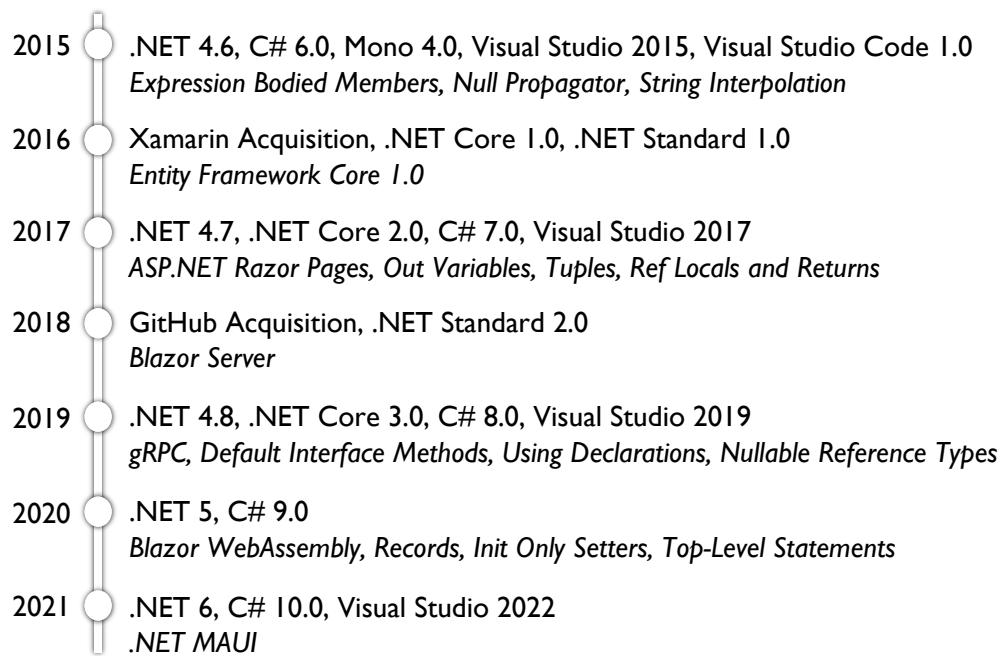
- Web APIs
- Consuming Server Data
- Editing Data
- Custom Components
- JavaScript Interop
- State Management
- Security
- Testing

Full Stack with Blazor and ASP.NET Core

Introduction

- Evolution of the .NET Platform
- .NET SDKs and Runtimes
- Visual Studio and Visual Studio Code





Introduction

Evolution of the .NET Platform

- .NET 1.0 included ASP.NET Web Forms
 - Had the potential to be cross-platform but was only officially supported on Windows
- Current version of this variant is 4.8 and now referred to as ".NET Framework"
- Will be supported for many years to come (end of support for .NET 3.5 SP1 is October 2028)

Introduction

Evolution of the .NET Platform

- The ASP.NET MVC web application framework was introduced in 2009
- Initially presented as an alternative to Web Forms (not a replacement)
- Accompanied by a related framework for building services called Web API

Introduction

Evolution of the .NET Platform

- In 2016, Microsoft introduced a new variant of .NET called .NET Core
- Many components were completely rewritten
- Fully supported on Windows, macOS, and Linux
- Included a subset of the functionality provided by .NET Framework
 - Focused on web-based workloads (web UIs and services)
- Merged MVC and Web API into the core framework

Introduction

Evolution of the .NET Platform

- The version of .NET Core after 3.1 became the "main line" for .NET and was labeled .NET 5.0
- Supports development of Windows Forms and WPF applications that run on Windows
- The ASP.NET framework in .NET still includes the name "Core" to avoid confusion with previous versions of ASP.NET MVC

Introduction

Evolution of the .NET Platform

- The entire .NET platform is made available as open-source
- Community contributions are encouraged via pull requests
 - Thoroughly reviewed and tightly controlled by Microsoft

github.com/dotnet

Introduction

.NET SDKs and Runtimes

- .NET Runtime
 - Different version for each platform
 - Provides assembly loading, garbage collection, JIT compilation of IL code, and other runtime services
 - Includes the dotnet tool for launching applications
- ASP.NET Core Runtime
 - Includes additional packages for running ASP.NET Core applications
 - Reduces the number of packages that you need to deploy with your application

Introduction

.NET SDKs and Runtimes

- .NET SDK
 - Includes the .NET runtime for the platform
 - Additional command-line tools for compiling, testing, and publishing applications
 - Contains everything needed to develop .NET applications (with the help of a text editor)

Introduction

.NET SDKs and Runtimes

- Each version of .NET has a lifecycle status
 - Current – Includes the latest features and bug fixes but will only be supported for a short time after the next release
 - LTS (Long-Term Support) – Has an extended support period
 - Preview – Not supported for production use
 - Out of support – No longer supported

`dotnet.microsoft.com/download`

Introduction

Visual Studio and Visual Studio Code

- Visual Studio is available for Windows and macOS
 - Full-featured IDE
- Visual Studio Code is available for Windows, macOS, and Linux
 - Includes IntelliSense and debugging features
 - Thousands of extensions are available for additional functionality

`visualstudio.microsoft.com`

Introduction

Visual Studio and Visual Studio Code

- JetBrains also offers an IDE for .NET development called Rider
- Available for Windows, macOS, and Linux
- Includes advanced capabilities in the areas of refactoring, unit testing, and low-level debugging

www.jetbrains.com/rider

Full Stack with Blazor and ASP.NET Core

.NET SDK

- Installation
- Version Management
- Command-Line Interface (CLI)

.NET SDK

Installation

- The .NET SDK is distributed using each supported platform's native install mechanism
- Requires administrative privileges to install
- A list of installed SDK versions is available by using the .NET Command Line Interface (CLI)

```
dotnet --list-sdks
```

- A complete list of all installed runtimes and SDKs (as well as the default version) is also available

```
dotnet --info
```

.NET SDK

Version Management

- By default, CLI commands use the newest installed version of the SDK
 - This behavior can be overridden with a global.json file

```
{  
  "sdk": {  
    "version": "3.1.415"  
  }  
}
```

- Will be in effect for that directory and all sub-directories

.NET SDK

Version Management

- While the SDK version (tooling) is specified using a global.json file, the runtime version is specified within the project file

```
<PropertyGroup>  
  <TargetFramework>net6.0</TargetFramework>  
</PropertyGroup>
```

.NET SDK

Version Management

- When an application is launched, it will automatically use the newest available runtime with the same major and minor version number
 - For example, if version 6.0 is specified, the application will use automatically use the 6.0.8 runtime but will not automatically use version 6.1 of the runtime
- Allows for system administrators to apply security patches and runtime bug fixes without the need to recompile and re-deploy the application
- Behavior can be overridden by specifying a RollForward policy value

.NET SDK

Version Management

- The target framework for a project can be an older version than the version of the SDK that you are using
 - For example, you can use version 6 of the SDK to build an application that targets the .NET Core 3.1 runtime

```
<PropertyGroup>  
  <TargetFramework>netcoreapp3.1</TargetFramework>  
</PropertyGroup>
```

- Recommended approach – Use the newest version of the tools possible and choose a runtime target based on your deployment environment

.NET SDK

Command-Line Interface (CLI)

- Many higher-level tools and IDEs use the CLI "under-the-covers"
- CLI commands consist of the driver ("dotnet"), followed by a "verb" and then possibly some arguments and options

.NET SDK

Command-Line Interface (CLI)

- dotnet new
 - Create a new project from an available template
- dotnet restore
 - Restore the dependencies for a project (download missing NuGet packages)
- dotnet build
 - Build a project and all its dependencies
- dotnet run
 - Run an application from its source code (performs a build if necessary)

.NET SDK

Command-Line Interface (CLI)

- dotnet test
 - Execute unit tests for a project
- dotnet publish
 - Pack an application and its dependencies into a folder for deployment
- And many more...

Full Stack with Blazor and ASP.NET Core

What's New in C#

- Introduction
- Record Types
- Init Only Setters
- Nullable Reference Types
- Global Using Directives
- File-Scoped Namespace Declarations
- Top-Level Statements

What's New in C#

Introduction

- C# 9 introduced with .NET 5
- C# 10 introduced with .NET 6
- Several new features and improvements
 - Complete list available in the online documentation

What's New in C#

Record Types

- Every type in .NET is either a value type or a reference type
 - Struct is a value type
 - Class is a reference type
- Value types are recommended to be defined as immutable and are copied on assignment
 - Use value semantics for equality
 - Supports additional safety and optimizations especially for concurrent programming with shared data

What's New in C#

Record Types

- The record type introduced in C# 9 allows you to easily define an immutable reference type that supports value semantics for equality

```
public record Person
{
    public string LastName { get; }
    public string FirstName { get; }

    public Person(string first, string last) =>
        (FirstName, LastName) = (first, last);
}
```

What's New in C#

Record Types

- None of the properties of a record can be modified once it's created
- Records do support inheritance
- It is easy to create a new record from an existing one via the with keyword

```
var person = new Person("Joe", "Smith");  
Person brother = person with { FirstName = "Bill" };
```

What's New in C#

Record Types

- Record types can be a very good fit for things like ViewModels and Data Transfer Objects (DTOs)

What's New in C#

Init Only Setters

- It is very convenient to initialize the properties of an object by using object initialization syntax

```
var product = new Product { Name = "Bread", Price = 2.50 }
```

- However, in the past, this was only possible by defining the properties as writable

What's New in C#

Init Only Setters

- In C# 9, it is now possible to define properties with init only setters
- Properties can be set as part of object initialization but become read-only after that

```
public class Product  
{  
    public string Name { get; init; }  
    public double Price { get; init; }  
}
```

What's New in C#

Nullable Reference Types

- By default, value types in .NET cannot be set to null
 - A variable can be defined as a nullable value type so that it can store a null value

```
int? num = null;
```

- Reference types can store null and default to null if not provided with an initial value

```
Product p; // p is null
```

What's New in C#

Nullable Reference Types

- The most common exception encountered during .NET development is the `NullReferenceException`
 - Occurs when attempting to access the member of an object that is null
- Safety can be significantly improved by using types that cannot be null unless explicitly identified to allow it

What's New in C#

Nullable Reference Types

- C# 8 introduced the idea of nullable reference types
 - Like values types, reference types are not allowed to be null unless the variable is defined as nullable
- Because of the impact on existing code, this feature was not enabled by default
- Could be enabled via the Nullable annotation in the project file

```
<Nullable>enable</Nullable>
```

- In .NET 6 project templates, this is now included by default

What's New in C#

Nullable Reference Types

- If enabled, compiler warnings will be generated when...
 - Setting a non-nullable reference type to null
 - Defining a reference type that does not initialize all non-nullable reference type members as part of construction
 - Dereferencing a possible null reference without checking for null (or using the null-forgiving operator)

```
string fn = person!.FirstName;
```

What's New in C#

Nullable Reference Types

- It is a good idea to enable nullable reference types for new projects
- Refactoring an existing application to use nullable reference types could require a significant amount of effort

What's New in C#

Global Using Directives

- C# 10 introduces global using directive support
- If the global keyword is present, the using directive will be in effect for every file in the project

```
global using EComm.Core;
```

- Can be in any file but a good practice is to have a separate cs file for all the project's global using directives

What's New in C#

Global Using Directives

- In .NET 6, global using directives for common system namespaces can be included implicitly via a project setting

```
<ImplicitUsings>enable</ImplicitUsings>
```

- This setting is included in new projects by default
- For an ASP.NET project, there are a total of 16 namespaces that will be implicitly referenced

What's New in C#

File-Scoped Namespace Declarations

- Typically, code within a namespace is defined within curly braces

```
namespace Acme.Models  
{  
    ...  
}
```

- C# 10 allows for a namespace declaration to specify that all the code within a file belongs to a specific namespace

```
namespace Acme.Models;  
...
```

What's New in C#

Top-Level Statements

- A .NET application requires an entry point function named Main defined within a static class

```
class Program {  
    static void Main(string[] args) {  
        Console.WriteLine("Hello, World!");  
    }  
}
```

- The C# 10 compiler can recognize executable code that is outside of a class as the code for the entry point and generate the necessary function and static class for you

```
Console.WriteLine("Hello, World!");
```

What's New in C#

Top-Level Statements

- ASP.NET Core 6 project templates combine the implicit using feature with top-level statements to minimize the amount of code required in Program.cs

```
var builder = WebApplication.CreateBuilder(args);  
var app = builder.Build();  
  
app.MapGet("/", () => "Hello World!");  
  
app.Run();
```


Full Stack with Blazor and ASP.NET Core

Application Architecture

- Introduction
- NuGet Packages
- Application Startup
- Hosting Environments
- Middleware and the Request Pipeline
- Services and Dependency Injection

Application Architecture

Introduction

- Single stack for Web UI and Web APIs
- Modular architecture distributed as NuGet packages
- Flexible, environment-based configuration
- Built-in dependency injection support
- Support for using an MVC-based architecture or a more page-focused architecture by using Razor Pages
- Blazor allows for the implementation of client-side functionality using .NET code

Application Architecture

NuGet Packages

- NuGet is a package manager for .NET
 - www.nuget.org
- All the libraries that make up .NET 6 (and many 3rd-party libraries) are distributed as NuGet packages
- NuGet package dependencies are stored in the project file

```
<PackageReference Include="Microsoft.EntityFrameworkCore" Version="6.0.0" />
```

Application Architecture

NuGet Packages

- The dotnet restore command will fetch any referenced NuGet packages that are not available locally
- Uses nuget.org as the package source by default
- Additional or alternative package sources (remote or local) can be specified by using a nuget.config file

Application Architecture

NuGet Metapackages

- Metapackages are a NuGet convention for describing a set of packages that are meaningful together
- Every .NET Core project implicitly references the Microsoft.NETCore.App package
 - ASP.NET Core projects also reference the Microsoft.AspNetCore.App package
- These two metapackages are included as part of the runtime package store
 - Available anywhere the runtime is installed

Application Architecture

Application Startup

- When an ASP.NET Core application is launched, the first code executed is the application's Main method
 - Generated by the compiler if using top-level statements
- Code in the Main method is used to...
 - Create a WebApplication object
 - Configure application services
 - Configure the request processing pipeline
 - Run the application

Application Architecture

Application Startup

- A collection of framework services are automatically registered with the dependency injection system
 - IHostApplicationLifetime
 - Used to handle post-startup and graceful shutdown tasks
 - IHostEnvironment / IWebHostEnvironment
 - Has many useful properties (ex. EnvironmentName)
 - ILoggerFactory
 - IServer
 - And many others...

Application Architecture

Application Startup

- The environment for local machine development can be set in the launchSettings.json file
 - Overrides values set in the system environment
 - Only used on the local development machine
 - Is not deployed
 - Can contain multiple profiles

Application Architecture

Hosting Environments

- EnvironmentName property can be set to any value
- Framework-defined values include:
 - Development
 - Staging
 - Production (default if none specified)
- Typically set using the ASPNETCORE_ENVIRONMENT environment variable
- Can also be configured via launchSettings.json

Application Architecture

Middleware

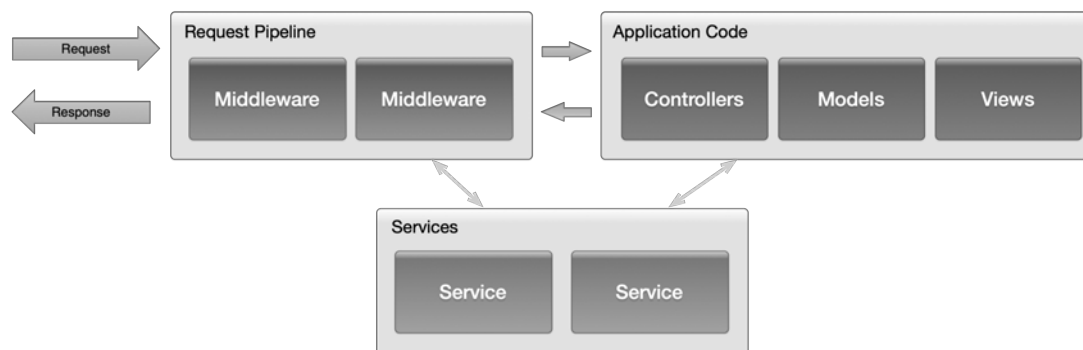
- ASP.NET uses a modular request processing pipeline
- The pipeline is composed of middleware components
- Each middleware component is responsible for invoking the next component in the pipeline or short-circuiting the chain
- Examples of middleware include...
 - Request routing
 - Handling of static files
 - User authentication
 - Response caching
 - Error handling

Application Architecture

Services

- ASP.NET Core also includes the concept of services
- Services are components that are available throughout an application via dependency injection
- An example of a service would be a component that accesses a database or sends an email message

Application Architecture



Application Architecture

Pipeline

- The last piece of middleware in the pipeline is typically the routing middleware
- Routes the incoming request to a controller

Full Stack with Blazor and ASP.NET Core

Introduction to Blazor

- Overview
- Components
- Hosting Models
- Blazor Server
- Blazor WebAssembly
- Supported Platforms

Introduction to Blazor

Overview

- Blazor is a framework for building interactive client-side web UI with .NET code
- Provides an alternative to frameworks such as Angular and React
- Can be used without .NET on the server-side
 - Server just needs to deliver the runtime, assemblies, and static resources to the client

Introduction to Blazor

Overview

- Blazor apps are based on components
 - UI element such as a dialog or data entry form
 - Written using the same Razor syntax used by traditional views and Razor Pages
- Components render into an in-memory representation of the browser's Document Object Model (DOM) called a render tree
 - Used to determine what updates should be applied to the UI

Introduction to Blazor

Components

```
@page "/counter"
<h1>Counter</h1>
<p>Current count: @currentCount</p>
<button class="btn btn-primary" @onclick="IncrementCount">Click me</button>

@code {
    int currentCount = 0;

    void IncrementCount()
    {
        currentCount++;
    }
}
```

Introduction to Blazor

Hosting Models

- Razor Components can be used in one of two different configurations
 - Blazor Server
 - Blazor WebAssembly

Introduction to Blazor

Blazor Server

- With Blazor Server, a JavaScript file (blazor.server.js) is sent to the browser
 - Establishes a persistent connection between the browser and the server using SignalR (WebSockets)
- Message is sent to the server when events occur in the browser
- C# code in the Razor Component is executed on the server
- UI updates are sent to the browser over the SignalR connection
- JavaScript interop allows for...
 - JavaScript functions to be invoked from C#
 - C# code to be triggered from JavaScript

Introduction to Blazor

Blazor Server

- Blazor Server does maintain state information for each connected user
- Scalability of the application is therefore limited by available memory on the server
- Scalability varies based on the application, but Microsoft has tested this and found...
 - 5,000 concurrent users on instance with 1 vCPU and 3.5 GB of memory
 - 20,000 concurrent users on instance with 4 vCPU and 14 GB of memory

Introduction to Blazor

Blazor WebAssembly

- Blazor WebAssembly (WASM) has been getting a lot of attention since its announcement
- Uses the same Razor Components as Blazor Server but the C# code executes on the client
- Microsoft has created a version of the .NET Runtime (CLR) that is written in WebAssembly
 - Allows .NET assemblies (that contain IL code) to be downloaded and executed on the client
 - Code executes in the same browser sandbox as JavaScript
 - Does not require the user to install something ahead of time (browser extension or plug-in)

Introduction to Blazor

Blazor WebAssembly

- When visiting a site that uses Blazor WebAssembly, a small JavaScript file is downloaded (blazor.webassembly.js) that...
 - Downloads the WebAssembly version of the .NET runtime (about 1 MB in size), the app, and all dependencies
- No state is maintained on the server
- .NET classes like HttpClient can be used to communicate with the server
 - Preconfigured in a new Blazor WebAssembly project

Introduction to Blazor

Supported Platforms

- The user must be using a browser that supports WebAssembly
 - Firefox 52 (March 2017)
 - Chrome 57 (March 2017)
 - Edge 16 (September 2017)
 - Safari 11 (September 2017)

Full Stack with Blazor and ASP.NET Core

Blazor Application Component

- Client-Side Routing
- Layout Components
- Debugging

Blazor Application Component

Client-Side Routing

- Blazor WebAssembly is a single-page app (SPA) framework
- A single HTML page is loaded by the browser
 - Loads the framework components and the App component
- App component includes the client-side Router component
 - Intercepts relative URL requests and loads the component with a matching route (@page directive)
 - <base> element must be modified if the host page is not located at the root of the site

Blazor Application Component

Client-Side Routing

- Components that can be loaded via the routing system (and include a @page directive) are typically placed in the Pages folder
- Components that are used by other components but cannot be navigated to directly are typically placed in the Shared folder

Blazor Application Component

Layout Components

- App component typically specifies a default layout
 - Defines common content (e.g., navigation menu)
- Other component content is loaded into a location specified by the layout (@Body)

Blazor Application Component

Debugging

- With a Blazor Server app, debugging is very straightforward since all C# code executes on the server
- With a Blazor WebAssembly app, many common debugging functions (e.g., breakpoints) work if using Edge or Chrome
 - Requires the inspectUri property to be set in launchSettings.json
- The logging system can also be used to write log messages to the browser console
 - Use caution in production environments since the end user can view the browser console

Full Stack with Blazor and ASP.NET Core

Data Binding

- Razor
- One-Way Data Binding
- Attribute Binding
- Event Handling
- Two-Way Data Binding
- Default Actions
- Change Detection

Data Binding

Razor

- Components use Razor to define a mix of HTML markup and C# code
- @code section can be used within a Razor file or code can be placed in a separate file by using a partial class
- Fields, properties, and methods defined in C# are available to be used within the markup
- Properties of a component can be set by another component if the [Parameter] attribute is used

Data Binding

One-Way Data Binding

- Data that flows from the component to the DOM
- Events in the DOM that trigger code to execute

```
<p>Current count: @currentCount</p>  
<button class="btn btn-primary" @onclick="IncrementCount">Click me</button>  
@code {  
    int currentCount = 0;  
  
    void IncrementCount()  
    {  
        currentCount++;  
    }  
}
```

Data Binding

Attribute Binding

- The value of an HTML element attribute can also be set with data binding
- If bound to a Boolean expression, Blazor will hide the attribute if the value evaluates to false

Data Binding

Event Handling

- Event handlers use the @on<event> syntax
- Can use a member method or a lambda function

```
@onclick="@(() => currentCount++)">Click me</button>
```

- Invocation will cause Blazor to update the UI with the latest values
- An event handler can accept An EventArgs type
 - Specific type depends on the event

Data Binding

Two-Way Data Binding

- DOM will be updated when the component value changes
- Component value will also be updated when the DOM changes
- Could be accomplished by using two one-way bindings

```
<input value="@increment"  
  @onchange="@((ChangeEventArgs e)  
    => increment = int.Parse($"{e.Value}"))" />
```

Data Binding

Two-Way Data Binding

- The @bind syntax can be used to achieve two-way binding
- Tied to the onchange event by default
- The triggering event can be modified

```
<input @bind="@increment" @bind:event="oninput" />
```

Data Binding

Default Actions

- When attaching to an event in Blazor, the browser's default action will still trigger
- This can be explicitly (or conditionally) prevented

```
<input @bind="@increment"  
      @onkeypress="KeyHandler"  
      @onkeypress:preventDefault />
```

```
<input @bind="@increment"  
      @onkeypress="KeyHandler"  
      @onkeypress:preventDefault="@shouldPreventDefault" />
```

Data Binding

Change Detection

- When a DOM event triggers code, Blazor assumes values may have been modified
 - Automatically refreshes the UI
- Sometimes, you will need to explicitly tell Blazor to refresh the UI
 - An example is when a background thread updates a field
- Call the `StateHasChanged` method of the Component base class

```
var timer = new System.Threading.Timer(  
    callback: _ => { IncrementCount(); StateHasChanged(); },
```

Full Stack with Blazor and ASP.NET Core Models

- Introduction
- Persistence Ignorance
- Dependency Inversion
- Asynchronous Data Access
- Object-Relational Mapping
- Entity Framework Core
- Dapper ORM

Models

Introduction

- Models represent "real world" objects the user is interacting with
- Entities are the objects used during Object-Relational Mapping and provide a way to obtain and persist model data
- The term Data Transfer Object (DTO) is often used to describe an object that carries data between different processes or subsystems
 - A single DTO may contain multiple different entities, exclude some entity properties, or use different property names
 - In a Web API application, the object that get serialized into JSON is often a DTO

Models

Persistence Ignorance

- The model data typically comes from an external source (database, web service, file, etc.)
- For better maintainability and testability, it is a best practice to use a data access component to encapsulate the details about where the model data comes from
- In ASP.NET, data access should be performed by a service made available via dependency injection
 - Makes it easy to test components independently with hard-coded data (no database)

Models

Dependency Inversion

- One of the SOLID design principles is Dependency Inversion
- "High-level modules should not depend on low-level models. Both should depend on abstractions."
 - The web application/service should not be built based on how the data access library was designed
 - An interface should be used to define the functionality that the web application requires
 - The data access library should provide a component that implements the required interface

Models

Asynchronous Data Access

- When performing IO-bound operations (database access, web service calls, etc.), it is a best practice to perform that work asynchronously
- Allows for the efficient use of thread resources
 - Thread pool threads can be used to handle other incoming requests while the IO-bound operation is in progress
 - Improves the scalability of a web application

```
public async Task<IEnumerable<Product>> GetAllProducts()
{
    return await _repository.GetProductsAsync();
}
```

Models

Object-Relational Mapping

- If a data access component communicates with a relational database, a necessary task will be to convert between relational data and C# objects
- This can be done manually by with ADO.NET, or several frameworks exist that can help with this task
 - Entity Framework Core
 - Dapper (3rd-party micro-ORM)
 - AutoMapper (mapping one object to another)

Models

Entity Framework Core

- Modeling based on POCO entities
- Data annotations
- Relationships
- Change tracking
- LINQ support
- Built-in support for SQL Server and Sqlite (3rd-party support for Postgres, MySQL, and Oracle)

Models

Entity Framework Core

- By creating a subclass of DbContext, EF Core can populate your entity objects and persist changes

```
public class ECommContext : DbContext
{
    public DbSet<Product> Products { get; set; }
}
```

- The DbContext can be used to create a new database based on the definition of your model objects or it can work with a database that already exists (as we will do)
- The Migrations feature of EF Core can be used to incrementally apply schema changes to a database (beyond the scope of this course)

Models

Entity Framework Core

- EF Core will make certain assumptions about your database schema based on your entity objects
- For example, EF Core will assume the database table names will match the name of each DbSet property

```
public class ECommContext : DbContext
{
    public DbSet<Product> Products { get; set; }
}
```

Models

Entity Framework Core

- To specify different mappings, you can use data annotations on your entities or use EF's fluent API

```
[Table("Product")]
public class Product
{
    [Column("Name")]
    public string ProductName { get; set; }
}
```

```
protected override void OnModelCreating(ModelBuilder modelBuilder)
{
    modelBuilder.Entity<Product>().ToTable("Product");

    modelBuilder.Entity<Product>().Property(p => p.ProductName)
        .HasColumnName("Name");
}
```

Models

Entity Framework Core

- Objects retrieved from the context are automatically tracked for changes
- Those changes can be persisted with a call to SaveChanges

```
Product product = _context.Products(p => p.Id == id);
product.ProductName = "Something else";
_context.SaveChanges();
```


Models

Entity Framework Core

- EF Core will not automatically load related entities
- The Include method can be used to perform "eager loading" of one or more related entities

```
_dbContext.Products.Include(p => p.Supplier)
    .SingleOrDefault(p => p.Id == id);
```

Models

Entity Framework Core

- EF Core sends the SQL it generates to the logging system when executed
- Interception API can also be used to obtain or modify the SQL

```
public class HintCommandInterceptor : DbCommandInterceptor
{
    public override InterceptionResult ReaderExecuting(DbCommand command,
        CommandEventData eventData, InterceptionResult result)
    {
        command.CommandText += " OPTION (OPTIMIZE FOR UNKNOWN)";
        return result;
    }
}
```

```
services.AddDbContext(b => b.UseSqlServer(connStr)
    .AddInterceptors(new HintCommandInterceptor()));
```

Models

Entity Framework Core

- EF Core can also be used to execute custom SQL or call a stored procedure

```
var products = context.Products
    .FromSqlRaw("SELECT * FROM dbo.Products")
    .ToList();
```

```
var product = context.Products
    .FromSqlRaw("EXECUTE dbo.GetProduct {0}", id)
    .SingleOrDefault();
```

- In the example above, EF Core uses an ADO.NET parameterized query and SQL injection is not a concern
 - Still an issue if the entire string is constructed first and then passed to FromSqlRaw

Models

Entity Framework Core

- The entity classes can be defined manually, or the code for them can be automatically generated
 - CLI tools
 - Package Manager Console tools in Visual Studio

Models

Entity Framework Core

- EF Core is a large topic and in-depth coverage is beyond the scope of this course
 - Inheritance
 - Shadow Properties
 - Cascading Updates and Deletes
 - Transactions
 - Concurrency Conflicts
 - Migrations

docs.microsoft.com/en-us/ef/core/

Models

Dapper ORM

- Dapper is an open-source ORM framework that has become a very popular alternative to Entity Framework

github.com/StackExchange/Dapper

- Has less features than EF but provides a good high-performance "middle-ground" between ADO.NET and EF
- Dapper is not specifically covered in this course

Full Stack with Blazor and ASP.NET Core

Application Configuration

- Application Services
- Configuration Providers and Sources
- Configuration API
- Options Pattern

Application Configuration

Application Services

- Services are components that are available throughout an application via dependency injection
- The lifetime of a service can be...
 - Singleton (one instance per application)
 - Scoped (one instance per web request)
 - Transient (new instance each time component requested)
- An example of a service would be a component that accesses a database or sends an email message

Application Configuration

Services

- Services are typically added via extension methods available on IServiceCollection

```
builder.Services.AddDbContext<ApplicationDbContext>(...);  
builder.Services.AddScoped<IEmailSender, MyEmailSender>();  
builder.Services.AddScoped<ISmsSender, MySmsSender>();
```

- Most methods include the service lifetime as part of the method name (e.g., AddScoped)
- The AddDbContext method is a custom method specifically for adding an Entity Framework DbContext type as a service

Application Configuration

Services

- Services are available throughout the application via dependency injection
- A common practice is to follow the Explicit Dependencies Principle
 - Controllers include all required services as constructor parameters
 - System will provide an instance or throw an exception if the type cannot be resolved via the DI system

```
public class ProductController : ControllerBase  
{  
    public ProductController(IEmailSender emailSender) {  
        ...  
    }  
}
```

Application Configuration

Configuration Providers and Sources

- Before ASP.NET Core, application settings were typically stored in an application's web.config file
- ASP.NET Core introduced a completely new configuration infrastructure
 - Based on key-value pairs gathered by a collection of configuration providers that read from a variety of different configuration sources

Application Configuration

Configuration Providers and Sources

- Available configuration sources include:
 - Files (INI, JSON, and XML)
 - System environment variables
 - Command-line arguments
 - In-memory .NET objects
 - Azure Key Vault
 - Custom sources

Application Configuration

Configuration Providers and Sources

- The default WebApplicationBuilder adds providers to read settings (in the order shown) from:
 - appsettings.json
 - appsettings.{Environment}.json
 - User secrets
 - System environment variables
 - Command-line arguments
- Values read later override ones read earlier

Application Configuration

Configuration API

- The configuration API provides the ability to read from the constructed collection of name-value pairs
- An object of type IConfiguration is available to be used via dependency injection

```
public class HomeController : ControllerBase
{
    public HomeController(IConfiguration configuration)
    {
        _emailServer = configuration["EmailServer"];
    }
}
```

Application Configuration

Configuration API

- Hierarchical data is read as a single key with components separated by a colon

```
{
  "Email": {
    "Server": "gmail.com",
    "Username": "admin"
  }
}
```

```
public class HomeController
{
  public HomeController(IConfiguration configuration)
  {
    _emailServer = configuration["Email:Server"];
  }
}
```

Full Stack with Blazor and ASP.NET Core

Controllers

- Responsibilities
- Requirements and Conventions
- Dependencies
- Action Results

Controllers

Responsibilities

- The action executed for a particular endpoint is typically a method of a controller
- A controller may need to retrieve or make modifications to model data
- The controller also often determines the appropriate type of response to return
 - HTML, JSON, XML, redirection, error, etc.

Controllers

Responsibilities

- Controller methods that are reachable via the routing system are referred to as controller actions
- Any public method of a controller can be an action if a valid route to that action exists

Controllers

Requirements and Conventions

- For a class to act as a controller, it must...
 - Be defined as public
 - Have a name that ends with Controller or inherit from a class with a name that ends with Controller
- Common conventions (not requirements) are...
 - Place all controllers in a root-level folder named Controllers
 - Inherit from a system class called Controller (or its subclass ControllerBase for an API)
 - Provides many helpful properties and methods

Controllers

Dependencies

- It is a recommended best practice for controllers to follow the Explicit Dependencies Principle
- Specify required dependencies via constructor parameters that can be supplied via dependency injection

```
public class HomeController : Controller
{
    private IEmailSender _emailSender;

    public HomeController(IEmailSender es) {
        _emailSender = es;
    }
}
```

Controllers

Action Results

- IActionResult is implemented by a variety of different return types
- Framework uses the ExecuteResultAsync when creating the HTTP response

```
public IActionResult Index()
{
    var result = new ContentResult()
    {
        content = "Hello, World!";
    };
    return result;
}
```

- Writing directly to the response should be avoided
 - Adds a dependency to the HTTP context
 - Make things like unit testing more difficult

Controllers

Action Results

- The base class Controller provides helper methods to generate various types of results
 - View `return View(customer);`
 - Serialized object `return Json(customer);`
 - HTTP status code `return NotFound();`
 - Raw content `return Content("Hello");`
 - Contents of a file `return File(bytes);`
 - Several forms of redirection
 - Redirect, RedirectToRoute, RedirectToAction, ...
 - And more...

Controllers

Action Results

- API controllers will typically return an entity type or a DTO

```
[HttpGet("products")]  
public IEnumerable<Product> GetAllProducts()
```

- System will create an IActionResult and look at the incoming request to support content negotiation
- IActionResult is still useful when an action can return different return types

```
public IActionResult GetProduct(int id)  
{  
    if (!_repository.TryGetProduct(id, out var product)) {  
        return NotFound();  
    }  
    return Ok(product);  
}
```

Controllers

Asynchronous Controller Actions

- It is common for a controller action to invoke an asynchronous method to perform an IO-bound operation
 - Database access, web service call, etc.
- The action should be marked as async with a return type of Task<T> and await used with the asynchronous method

```
public async Task<IActionResult> Index()  
{  
    var products = await _repository.GetAllProducts();  
    return View(products);  
}
```

Controllers

Asynchronous Controller Actions

- Making an action asynchronous does not change the experience for the client
 - No response is sent until the entire action is complete
- Can improve application scalability by allowing the thread pool thread to handle other incoming requests while waiting for the IO-bound operation to complete
- It is also possible to accept a Cancellation Token that can be used to handle the cancellation of a long-running request

```
public async Task<IActionResult> Index(Cancellation token)
{
    var products = await _repository.GetAllProducts(token);
    return View(products);
}
```

Full Stack with Blazor and ASP.NET Core

Web APIs

- API Controllers
- Testing APIs
- Retrieval Operations
- Model Binding
- Update, Create, and Delete Operations
- Cross-Origin Request Sharing (CORS)

Web APIs

API Controllers

- ASP.NET Core includes a class named ControllerBase
 - Includes many properties and methods for handling HTTP requests
- The Controller class inherits from ControllerBase and adds support for views
- If creating a controller that does not have any views, you should inherit directly from ControllerBase

Web APIs

API Controllers

- An API controller should be decorated with the ApiController attribute

```
[ApiController]  
public class ProductApiController : ControllerBase
```

- Automatic HTTP 400 responses for validation failures
- Problem details for error status codes

Web APIs

API Controllers

- The ProducesResponseType attribute should be used when defining Web API actions

```
[HttpPost]  
[ProducesResponseType(StatusCodes.Status201Created)]  
[ProducesResponseType(StatusCodes.Status400BadRequest)]  
public ActionResult<Product> Create(Product product)
```

- Used by tools like Swagger to generate more descriptive documentation

Web APIs

Testing APIs

- API endpoints that are exposed via GET are easy to test using a web browser
- For other verbs, it can be helpful to have a tool that can be used to craft custom HTTP requests
 - Postman application is very popular (getpostman.com)
 - Many other options are available

Web APIs

Retrieval Operations

- In a Web API, retrieval operations are performed with an HTTP GET request
- If successful, the response should use an HTTP 200 status code

```
[HttpGet("{id}")]
[ProducesResponseType(StatusCodes.Status200OK)]
[ProducesResponseType(StatusCodes.Status400BadRequest)]
[ProducesResponseType(StatusCodes.Status404NotFound)]
public async Task<IActionResult> GetProduct(int id)
{
    var product = await _repository.GetProduct(id, includeSuppliers: true);
    if (product == null) return NotFound();
    return Ok(product);
}
```

Web APIs

Retrieval Operations

- There are several options available for altering the format of the JSON returned
 - Attributes
 - Custom formatter
 - Data projection

```
public async Task<IActionResult> GetProduct(int id)
{
    var product = await _repository.GetProduct(id, true);
    if (product == null) return NotFound();
    var retVal = new {
        Id = product.Id, Name = product.ProductName,
        Price = product.UnitPrice,
        Supplier = product.Supplier.CompanyName
    };
    return Ok(retVal);
}
```


Web APIs

Update Operations

- In a Web API, update operations are performed with...
 - HTTP PUT – Replaces an existing resource
 - HTTP PATCH – Modifies part of an existing resource
- If successful, the response should be HTTP 204 (no content)

```
public async Task<IActionResult> PutProduct(int id, Product product)
{
    if (id != product.Id) return BadRequest();

    var existingProduct = await _repository.GetProduct(id);
    if (existingProduct == null) return NotFound();

    await _repository.SaveProduct(product);
    return NoContent();
}
```

Web APIs

Create Operations

- In a Web API, create operations are performed with an HTTP POST request
- If successful, the response should use an HTTP 201 (created) status code with a Location header set to the URI of the newly created resource
- The CreatedAtAction and CreatedAtRoute methods can be used to generate a correctly formatted response

```
return CreatedAtAction("GetProduct", new { id = product.Id }, product);
```

Web APIs

Delete Operations

- In a Web API, delete operations are performed with an HTTP DELETE request
- If successful, the response should use an HTTP 204 (no content) status code

```
return new NoContentResult();
```

Web APIs

Cross-Origin Resource Sharing (CORS)

- Browser security prevents a web page from making Ajax requests to another domain
- CORS is a W3C standard that allows a server to relax this policy
- A server can explicitly allow some cross-origin requests
- CORS is configured in ASP.NET Core via a service and middleware

```
services.AddCors();
```

```
app.UseCors(builder =>  
    builder.WithOrigins("https://example.com"));
```

Full Stack with Blazor and ASP.NET Core

Consuming Server Data

- Client-Side Application Services
- HttpClient
- Component Lifecycle
- Handling Errors

Consuming Server Data

Client-Side Application Services

- Client-side application services can be registered in a Blazor WebAssembly app
- Components can participate in dependency injection

```
@page "/fetchdata"  
@inject HttpClient Http  
  
<h1>Weather forecast</h1>
```

Consuming Server Data

Client-Side Application Services

- Singleton will result in a single shared instance per instance of the application
 - Blazor WebAssembly app open in two separate tabs would be two instances of the app
- Transient will result in a new instance whenever an instance is needed
- Scoped service will have the same lifetime in a Blazor WebAssembly app as a Singleton
 - Different for a Blazor Server app (based on the lifetime of the SignalR connection)

Consuming Server Data

HttpClient

- In a Blazor WebAssembly app, you will use the HttpClient class to communicate with back-end services
- HttpClient uses the browser's network stack
 - Same infrastructure used by JavaScript
- Register an HttpClient as a scoped service for each host you plan to call from your app
 - Remember CORS if host is different than origin

Consuming Server Data

HttpClient

- System.Net.Http.Json namespace defines some helpful extension methods on HttpClient
 - GetFromJsonAsync
 - PostAsJsonAsync
 - PutAsJsonAsync

```
products = await Http.GetFromJsonAsync<Product[]>("api/product");
```

Consuming Server Data

HttpClient

- Sometimes, it may be necessary to specify custom request properties

```
var requestMessage = new HttpRequestMessage() {  
    Method = new HttpMethod("POST"),  
    RequestUri = new Uri("https://localhost:10000/api/TodoItems"),  
    Content = JsonContent.Create(new TodoItem {  
        Name = "My New Todo Item",  
        IsComplete = false  
    })  
};  
  
requestMessage.Content.Headers.Add("x-custom-header", "value");  
  
var response = await Http.SendAsync(requestMessage);  
var responseStatusCode = response.StatusCode;  
  
responseBody = await response.Content.ReadAsStringAsync();
```

Consuming Server Data

Component Lifecycle

- A component includes several methods you can override to execute code at different points in a component's lifecycle
 - Constructor
 - SetParameters[Async]
 - OnInitialized[Async]
 - OnParametersSet[Async]
 - ShouldRender
 - OnAfterRender[Async]
 - Receives a Boolean argument that specifies if it is the first render

Consuming Server Data

Component Lifecycle

- The asynchronous version of a lifecycle method should be used if you will be using await (e.g., calling a Web API)
 - If not, the synchronous version should be used
- All the asynchronous lifecycle methods will cause the component to re-render when complete (called by the system with await)
 - Except for OnAfterRenderAsync
- The OnAfterRender[Async] method is a good place for executing JavaScript that accesses elements in the DOM

Consuming Server Data

Component Lifecycle

- The typical approach for a component that renders server data is to...
 - Render a UI that tells the user what is happening
 - Fetch the data asynchronously using HttpClient (via await) within the component's OnInitializedAsync

Consuming Server Data

Handling Errors

- Normal C# exception handling code can be used to handle errors that occur when using HttpClient
- Use a field that can display a message to the use via data binding

```
protected override async Task OnInitializedAsync()
{
    try {
        products = await Http.GetFromJsonAsync ... ;
    }
    catch (Exception exception) {
        exceptionMessage = exception.Message;
    }
}
```

Full Stack with Blazor and ASP.NET Core

Editing Data

- Route Parameters
- NavigationManager
- Accepting User Input
- Validation

Editing Data

Route Parameters

- When a component needs information about what to display, a route parameter can be used to set a component parameter

```
@page "/edit/{id}"
```

```
@code {  
    [Parameter]  
    public string? Id { get; set; }  
}
```


Editing Data

Route Parameters

- A route parameter can be marked as optional
- You can provide a default value in OnInitilaized

```
@page "/welcome/{name?}"
```

```
@code {  
    [Parameter]  
    public string? Name { get; set; }  
  
    protected override void OnInitialized()  
    {  
        Name = Name ?? "Guest";  
    }  
}
```

Editing Data

NavigationManager

- The Blazor Router component automatically handles standard navigation elements (e.g., links)
- When you need to handle navigation tasks programmatically, the NavigationManager object provides helpful events and methods
 - Available to a component via dependency injection

```
@inject NavigationManager NavigationManager
```

```
private void EditProduct(int id)  
{  
    NavigationManager.NavigateTo($"edit/{id}");  
}
```

Editing Data

Accepting User Input

- When creating a component for accepting user input, standard HTML `<input>` elements are typically used
 - `@bind` attribute used to connect value to component field
- An HTML `<form>` element does not need to be used
 - onclick binding on a button can trigger client-side code to make navigation decisions
 - However, using the `EditForm` component can make validation tasks easier

Editing Data

Validation

- You can implement client-side validation in a manual way via events and data binding
- You can also use the `EditForm` component bound to a model that uses data annotations
 - `Required`, `EmailAddress`, `MaxLength`, `RegularExpression`, ...
- `DataAnnotationsValidator` component can be used to provide user feedback

```
<EditForm Model="@product" OnValidSubmit="SaveProduct">  
<DataAnnotationsValidator />
```

Editing Data

Validation

- The ValidationMessage component can be used to display the text of the error message from a data annotation

```
<InputText id="ProductName" @bind-Value="@product.ProductName" />  
<ValidationMessage For="@(() => product.ProductName)" />
```

- Visual styles are defined via CSS

```
.valid.modified:not([type=checkbox]) {  
    outline: 1px solid #26b050;  
}  
.invalid {  
    outline: 1px solid red;  
}  
.validation-message {  
    color: red;  
}
```

Editing Data

Validation

- The EditForm provides callbacks for handling form submissions
 - OnValidSubmit
 - OnInvalidSubmit
 - OnSubmit

Full Stack with Blazor and ASP.NET Core

Custom Components

- Introduction
- Child Content
- Two-Way Data Binding Between Components
- Cascading Parameters

Custom Components

Introduction

- It is very common to create reusable shared custom components in a Blazor app
- Components in the Shared folder can easily be used by other components
 - Do not include a @page directive

Custom Components

Child Content

- A custom component may be used to wrap content that is provided to it
- This is commonly done by providing a component parameter named `ChildContent` of type `RenderFragment`

Custom Components

Two-Way Data Binding Between Components

- A property of a component can be bound to the property of a child component with `@bind-[property]`

```
<Alert @bind-Show="ShowAlert">
```

- Child component must implement a property that the parent can use to listen for changes
 - Must use the naming convention of `[property]Changed`
 - Can be of type `Action<propertyType>`
 - Invoke the action when the property changes

Custom Components

Two-Way Data Binding Between Components

- Remember that a component will automatically re-render itself when an event handler is triggered but not when a bound property changes in another way (async operation)

```
StateHasChanged();
```

- Using an `EventCallback<T>` instead of an `Action<T>` will cause Blazor to see a property change as an event
 - Will invoke `StateHasChanged`

Custom Components

Cascading Parameters

- Data binding makes it easy for a parent component to pass data to a child component
- Simple data binding can be cumbersome when a parent needs to make data available to a more deeply nested component
- The `CascadingValue` component can be used to wrap a component hierarchy and supply a value to all the components within its subtree

```
<CascadingValue Value="@msg">  
  <div class="content px-4">  
    @Body  
  </div>  
</CascadingValue>
```

Custom Components

Cascading Parameters

- CascadingParameter attribute used by a child component to access the value

```
[CascadingParameter]  
public string Msg { get; set; } = string.Empty;
```

Full Stack with Blazor and ASP.NET Core

JavaScript Interop

- Overview
- JavaScript Initializers
- Location of JavaScript
- Call JavaScript from .NET
- Call .NET from JavaScript

JavaScript Interop

Overview

- A Blazor app can invoke JavaScript functions from .NET code and JavaScript code can invoke .NET functions
- Use caution when mutating the DOM from JavaScript
 - Undefined behavior can occur if the state of the DOM no longer matches Blazor's internal representation

JavaScript Interop

JavaScript Initializers

- It is easy to define JavaScript code that will be automatically triggered by Blazor lifecycle events
- Create a JavaScript file in the wwwroot named [assembly].lib.module.js

```
export function beforeStart(options, extensions) {  
    console.log("beforeStart");  
}  
  
export function afterStarted(blazor) {  
    console.log("afterStarted");  
}
```


JavaScript Interop

Location of JavaScript

- External JavaScript files that will be used throughout an app should be loaded after the Blazor script reference in the host page

```
<script src="_framework/blazor.webassembly.js"></script>  
<script src="js/site.js"></script>  
</body>
```

JavaScript Interop

Location of JavaScript

- JavaScript that is only used by a specific component can be colocated with the component
- Use the filename of the component with .js appended
 - When published, the script will be moved to the web root
- Import the JavaScript file in the OnAfterRenderAsync method

```
module = await JS.InvokeAsync<IJSObjectReference>(  
    "import", "../Pages/Index.razor.js");
```

JavaScript Interop

Call JavaScript from .NET

- To call JavaScript from .NET, an IJSRuntime instance is required
- Use dependency injection to obtain the IJSRuntime

```
@page "/fetchdata"  
@inject IJSRuntime JS
```

- App-level JavaScript functions will be available directly via the IJSRuntime

```
await JS.InvokeVoidAsync("doSomething", someVal);
```

JavaScript Interop

Call JavaScript from .NET

- For component collocated JavaScript, use an IJSObjectReference that gets set in OnAfterRenderAsync

```
private IJSObjectReference? module;  
  
protected override async Task OnAfterRenderAsync(bool firstRender)  
{  
    if (firstRender) {  
        module = await JS.InvokeAsync<IJSObjectReference>("import",  
            "./Pages/Index.razor.js ");  
    }  
}
```

```
await module.InvokeAsync<string>("doSomething", someValue);
```

JavaScript Interop

Call .NET from JavaScript

- To invoke a static .NET method from JavaScript, use `DotNet.invokeMethod` or `DotNet.invokeMethodAsync`

```
DotNet.invokeMethodAsync('{ASSEMBLY_NAME}',  
    '{.NET METHOD ID}', {ARGUMENTS});
```

- The .NET method must be public, static, and have the `[JSInvokable]` attribute

```
[JSInvokable]  
public static Task<int[]> ReturnArrayAsync()  
{  
    return Task.FromResult(new int[] { 1, 2, 3 });  
}
```

JavaScript Interop

Call .NET from JavaScript

```
<button onclick="returnArrayAsync()">  
    Trigger .NET static method  
</button>
```

```
<script>  
    window.returnArrayAsync = () => {  
        DotNet.invokeMethodAsync('MyBlazorApp', 'ReturnArrayAsync')  
            .then(data => {  
                console.log(data);  
            });  
    };  
</script>
```

JavaScript Interop

Call .NET from JavaScript

- To invoke an instance .NET method, a `DotNetObjectReference` is used

```
@code {
    private DotNetObjectReference<FetchData>? dotNetProxy;

    public async Task TriggerDotNetInstanceMethod()
    {
        dotNetProxy = DotNetObjectReference.Create(this);
        result = await JS.InvokeAsync<string>("sayHello", dotNetProxy);
    }

    [JSInvokable]
    public string GetHelloMessage() => $"Hello, {name}!";

    public void Dispose()
    {
        dotNetProxy?.Dispose();
    }
}
```

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161

JavaScript Interop

Call .NET from JavaScript

- To invoke an instance .NET method, a `DotNetObjectReference` must be used

```
<script>
    window.sayHello = (dotNetProxy) => {
        return dotNetProxy.invokeMethodAsync('GetHelloMessage');
    };
</script>
```

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162

Full Stack with Blazor and ASP.NET Core

State Management

- Overview
- Browser Storage
- Server-Side Storage

State Management

Overview

- A Blazor app keeps its state in memory
 - Redner tree
 - Component properties
 - Dependency injection instances
 - JavaScript interop data
- Refreshing the browser will restart the app and all state in memory will be lost

State Management

Browser Storage

- Modern web browsers allow you to persist data in the browser
- Local storage
 - Data persists until explicitly cleared
 - Shared across tabs
- Session storage
 - Scoped to the browser tab
 - Cleared when the tab is closed

State Management

Browser Storage

- Blazor WebAssembly does not include built-in support for browser storage
- Can be used via JavaScript interop
- Blazored.LocalStorage is a third-party NuGet package

State Management

Server-Side Storage

- Use caution with browser storage
- Can be viewed and potentially modified by the user
- Corrupted storage values could crash the component when read
- In an app with authentication, storing state on the server might be a better option
 - Read and write data via a Web API
 - Can persist across sessions, browsers, and even machines

Full Stack with Blazor and ASP.NET Core

Security

- Overview
- Blazor Authentication
- Blazor Authorization
- JSON Web Token (JWT)
- Web API Authentication

Security

Overview

- Blazor WebAssembly apps run on the client
- You can implement access control to restrict who can load the app
- Once loaded, an app can use authorization checks to customize the UI
 - For example, only show a delete button to administrators
- The Blazor app cannot enforce authorization rules
 - Can be modified or bypassed on the client-side
- Authorization rules must be enforced on the server-side when the relevant API method is called

Security

Blazor Authentication

- Blazor WebAssembly authentication is provided via `Microsoft.AspNetCore.Components.WebAssembly.Authentication`
- Blazor WebAssembly uses an `AuthenticationStateProvider` to keep track of the authentication state of the current user
- An `AuthenticationStateProvider` must implement `GetAuthenticationStateAsync`
 - Returns an `AuthenticationState` object that contains information about the current user (claims)
- User claims typically come from an access token that is often saved in browser local storage

Security

Blazor Authentication

- The identity provider that generates the access token can use a variety of mechanisms to verify the identity of the user
 - MFA, X.509 certificates, active directory, smart cards, retina scan, etc.

Security

Blazor Authentication

- Using an `AuthorizeRouteView` instead of a `RouteView` in `App.razor` will make it easy to add authorization rules to pages
 - `NotAuthorized` component can be used to provide custom content when the user is not authorized
- Wrapping the `Router` component in a `CascadingAuthenticationState` component makes it easy to obtain information about the authentication state at any time
 - Accessed via the `context` property

Security

Blazor Authorization

- Different content can be displayed based on the authentication state with the `AuthorizeView` component

```
<AuthorizeView>
  <Authorized>
    <p>You are authorized!</p>
  </Authorized>
  <NotAuthorized>
    <p>You are not authorized</p>
  </NotAuthorized>
</AuthorizeView>
```

```
<AuthorizeView Roles="Admin">
  ...
</AuthorizeView>
```

Security

Blazor Authorization

- An app can require authorization across the entire app by adding the `[Authorize]` attribute to the `_Imports.razor` file

```
@using Microsoft.AspNetCore.Authorization
@attribute [Authorize]
```

```
@attribute [Authorize(Roles="Admin")]
```

- The authentication component should be sure to allow anonymous access

```
@using Microsoft.AspNetCore.Components.WebAssembly.Authentication
@attribute [AllowAnonymous]
```

Security

Blazor Authentication

- The authentication component will often redirect the user to an authorization endpoint (identity provider) outside of the app
 - Will include a login callback to receive the response
- The IP will generate a token and redirect the user to the provided login callback
- The app will process the callback
 - Store the access token in local storage
 - Notify the ApplicationStateProvider

Security

JSON Web Token (JWT)

- JSON Web Token (JWT) is an open, industry standard (RFC 7519) method for representing claims security between two parties
- Claims can be verified and trusted because the token is digitally signed
 - Using a shared secret (HMAC) or with a public/private key pair
- Tokens can be encrypted but typically do not need to be

Security

JSON Web Token (JWT)

- The token header specifies the type of the token and the signing algorithm being used

```
{  
  "alg": "HS256",  
  "typ": "JWT"  
}
```

- The header is Base64Url encoded and forms the first part of the JWT

Security

JSON Web Token (JWT)

- The second part of the token is the payload which contains the claims
- There are a set of predefined claims which are not mandatory but are recommended
 - iss: Issuer
 - exp: Expiration time
 - sub: Subject
 - Unique identifier of the authenticated entity
 - aud: Audience
 - Identifies the recipients that the JWT is intended for

Security

JSON Web Token (JWT)

- The third part of the token is the signature
- Generated using the encoded header, encoded payload, a secret, and the algorithm specified in the header
- Ensures that the token has not been altered
- A secure pre-shared secret can provide verification of a known issuing authority
- The issuing authority's public key can be used to perform verification if signed with the authority's private key

Security

JSON Web Token (JWT)

- Blazor app does not need to validate an access token
- Claims only used to customize the UI
- Passed to the server where all aspects of the token need to be verified before performing an action

Security

JSON Web Token (JWT)

- The token issuing server can be an external identity provider (Facebook, Twitter, Microsoft, etc.) or you can create your own using ASP.NET Core
- To work with JWTs in an API project, add the `Microsoft.AspNetCore.Authentication.JwtBearer` package
- If creating your own token issuing server, it may be a good idea to use a third-party library to handle many of the security-related details
 - `IdentityServer`

Security

Web API Authentication

- If acting as a token issuing authority, you will need to generate the token with the appropriate claims

```
var key = new SymetricSecurityKey(
    Encoding.UTF8.GetBytes(_configuration["jwt_key"].Value));

var creds = new SigningCredentials(
    key, SecurityAlgorithms.HmacSha512Signature);

var token = new JwtSecurityToken(
    claims: claims,
    expires: DateTime.Now.AddDays(1),
    signingCredentials: creds);

return new JwtSecurityTokenHandler().WriteToken(token);
```

Security

Web API Authentication

- To authenticate API calls, you will need to configure the authentication service and middleware

```
services.AddAuthentication(JwtBearerDefaults.AuthenticationScheme)
    .AddJwtBearer(options => {
        options.TokenValidationParameters = new TokenValidationParameters
        {
            ValidateIssuerSigningKey = true,
            IssuerSigningKey = Encoding.UTF8.GetBytes(_config["jwt_key"].Value),
            ValidateIssuer = true,
            ValidateAudience = true,
            ValidateLifetime = true
        };
    });
```

```
app.UseAuthentication();
app.UseAuthorization();
```

Security

Web API Authentication

- Blazor app will need to pass the access token as an HTTP header when making API calls

```
_httpClient.DefaultRequestHeaders.Authorization =
    new AuthenticationHeaderValue("Bearer", token);
```

Security

Web API Authentication

- It is also possible to create a custom authentication scheme / handler
 - Can create a subclass `AuthenticationHandler` and override `HandleAuthenticateAsync`
- When developing a custom authentication scheme, extreme care should be taken to ensure security vulnerabilities are not introduced

Security

Web API Authentication

- To read the claims from the JWT on the client simply requires decoding and parsing the JSON

```
public static IEnumerable<Claim> ParseClaimsFromJwt(string jwt) {  
    var payload = jwt.Split('.')[1];  
    var jsonBytes = ParseBase64WithoutPadding(payload);  
    var keyValuePairs =  
        JsonSerializer.Deserialize<Dictionary<string, object>>(jsonBytes);  
  
    return keyValuePairs.Select(kvp => new Claim(kvp.Key, kvp.Value.ToString()));  
}  
  
private static byte[] ParseBase64WithoutPadding(string base64) {  
    switch (base64.Length % 4) {  
        case 2: base64 += "=="; break;  
        case 3: base64 += "="; break;  
    }  
    return Convert.FromBase64String(base64);  
}
```


Full Stack with Blazor and ASP.NET Core

Testing

- Introduction
- Unit Testing
- xUnit
- Testing Server-Side Controllers
- Testing Blazor Components
- Integration Testing

Testing

Introduction

- Testing your code for accuracy and errors is at the core of good software development
- Testability and a loosely-coupled design go hand-in-hand
- Even if not writing tests, keeping testability in mind helps to create more flexible, maintainable software
- The inherent separation of concerns in MVC-style applications can make them much easier to test

Testing

Introduction

- Unit testing
 - Test individual software components or methods
- Integration testing
 - Ensure that an application's components function correctly when assembled together

Testing

Unit Testing

- A unit test is an automated piece of code that involves the unit of work being tested, and then checks some assumptions about a noticeable end result of that unit

Testing

Unit Testing

- A unit of work is the sum of actions that take place between the invocation of a public method in the system and a single noticeable end result by a test of that system
- A noticeable end result can be observed without looking at the internal state of the system and only through its public API
 - Public method returns a value
 - Noticeable change to the behavior of the system without interrogating private state
 - Callout to a third-party system over which the test has no control

Testing

Unit Testing

- Good unit tests are...
 - Automated and repeatable
 - Easy to implement
 - Relevant tomorrow
 - Easy to run
 - Run quickly
 - Consistent in its results
 - Fully isolated (runs independently of other test)

Testing

Unit Testing

- A unit test is typically composed of three main actions
 - Arrange objects, creating and setting them up as necessary
 - Act on the object
 - Assert that something is as expected

Testing

Unit Testing

- Often, the object under test relies on another object over which you have no control (or doesn't work yet)
- A stub is a controllable replacement for an existing dependency in the system
 - By using a stub, you can test your code without dealing with the dependency directly
- A mock object is used to test that your object interacts with other objects correctly
 - Mock object is a fake object that decides whether the unit test has passed or failed based on how the mock object is being used by the object under test

Testing

xUnit

- A test project is a class library with references to a test runner and the projects being tested
- Several different testing frameworks are available for .NET
 - Visual Studio includes project templates for the MSTest, xUnit, and NUnit frameworks
- xUnit has steadily been gaining in popularity both inside and outside of Microsoft

Testing

xUnit

- Fact attribute is used to define a test that represents something that should always be true
- Theory attribute is used to define a test that represents something that should be true for a particular set of data

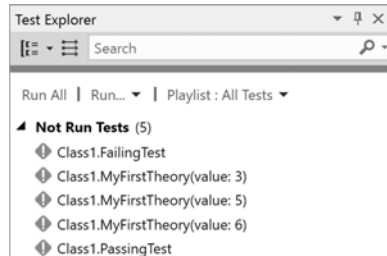
```
[Fact]
public void PassingTest()
{
    Assert.Equal(4, Add(2, 2));
}
```

```
[Theory]
[InlineData(3)]
[InlineData(5)]
[InlineData(6)]
public void MyFirstTheory(int value)
{
    Assert.True(IsOdd(value));
}
```

Testing

xUnit

- Tests can be run using the Visual Studio Test Explorer



- Tests can also be run by using the .NET Core command line interface

```
> dotnet test
```

Testing

Testing Server-Side Controllers

- When looking to test a controller, ensure that all dependencies are explicit so that stubs and mocks can be used when needed
- When testing a controller action, check for things like...
 - What is the type of the response returned?
 - If a view result, what is the type of the model?
 - What does the model contain?

Testing

Testing Blazor Components

- To write units tests for Blazor components within an xUnit project, the bUnit package can be used

Testing

Integration Testing

- Integration tests check that an app functions correctly at a level that includes the app's supporting infrastructure
 - Request processing pipeline
 - Database
 - File system

Testing

Integration Testing

- The Microsoft.AspNetCore.Mvc.Testing package provides a collection of components to help with integration testing
 - Test web host
 - In-memory test server
 - WebApplicationFactory