Lab Assignment 2

SLDL Model of the Canny Edge Decoder

Assigned: 09/27/2019 Due: 10/04/2019 noon

After we have gained some initial experience with SpecC, we will from now on focus on our application example, the Canny Edge Detector. Based on the initial study of the algorithm in the beginning, it is now time to create a proper system-level specification model which we can then use to design our SoC target implementation. In this assignment, we will create the initial model specified in a system-level description language (SLDL) which can be simulated for validation. For this, we will need to perform some code cleaning and remove the used dynamic memory allocation.

1 Setup

We will use the same Linux account and the same remote servers as for the previous assignments. Start by creating a new working directory, so that you can properly submit your deliverables in the end.

```
mkdir lab2 cd lab2
```

2 Creating a clean SLDL Model for Simulation

As starting point, we will use the single-file ANSI-C source code of the Canny Edge Detector which you have prepared in lab 1.

2.1 Bug fix in non_max_supp function

Unfortunately, the original Canny implementation by Mike Heath contains a bug that we should fix from the beginning. Specifically, the suppression of non-maximum points in the algorithm incorrectly omits a column of pixels at the right and a row of pixels at the bottom of the image. Although it is a classic off-by-one bug in loop iterations, this bug is difficult to find without clear understanding of the internals of the algorithm.

To fix, apply the following patch to the non_max_supp function:

```
+ resultptr=resultrowptr; colcount <= ncols -2;
colcount++, magptr++, gxptr++, resultptr++){
m00 = *magptr;
if(m00 == 0){</pre>
```

Validate the correctness of your solution by comparing the output pgm against the reference. The following shell command shows pixels with different values:

```
cmp -l beachbus-edge-ref.pgm beachbus.pgm_s_0.60_l_0.30_h_0.80.pgm
```

Piping the output of command above shows pixel coordinates of differing pixels and their values:

```
gawk '{printf_"%03d:%03d_%02X_%02X\n",_($1)/320,_$1%320, strtonum(0$2),_strtonum(0$3)}'
```

2.2 Clean-up

Clean-up the source code so that there are no compilation warnings Rename the canny.c file into an initial SpecC file canny.sc Then try compiling it, while enabling all warnings the compiler has to offer (i.e. use option -ww with scc).

You will need to apply a few patches to the source code so that there are no errors and no warnings during the compilation. This probably will require a few iterations of source code adjustment, but this investment will pay off many times in the end. There is nothing worse than chasing a nasty bug later, when the compiler already points out a bad line in the source code at the beginning!

One note specific to the SpecC compiler scc is in order, because scc has some known limitations in its current academic version: In particular, scc only supports initialization of variables with expressions that are constants at compile time. For example, if you get error #2028 "Expression not constant", then this is likely a situation like this:

```
char *infilename = NULL;
```

The macro NULL is not clean in the Linux headers. It should be converted to a plain zero, as follows:

```
char *infilename = 0;
```

You will also notice that scc is not as forgiving as gcc in terms of type mismatches, and is also more strict in proper declaration of variables and functions before they can be used. A good rule of thumb is that your code should be as clean as possible! This is not only to make the compiler happy, but more so to make your system design flow successful, which will make you happy!

Create a suitable Makefile for building your application model. This will greatly simplify your compilation and testing iterations.

You are done with this step when your source code compiles fine without errors or warnings and the executable properly creates the output image with the correct edges. Please compare the output image against the one produced in lab 1. The only difference should be the pixels at the very right and bottom of the image, which should look better now, due to the bug fix.

2.3 Fix the application parameters for synthesis

In order to synthesize your model later into an actual hardware chip, you need to decide on the configuration parameters which are flexible in the initial software, but must become fixed constants for the SoC implementation. For example, dynamic memory allocation (i.e. malloc(), calloc(), and free()) is not feasible in a hardware implementation (your SoC cannot instantiate a new memory chip at runtime!). Instead, we will use static arrays with fixed sizes at compile time. Also, command-line parameters, such as the file name, can only be passed to a test bench, not to the actual SoC model.

In your canny.sc, refine the source code such that the following configuration parameters become hard-coded constants:

```
rows = 240

cols = 320

sigma = 0.6

tlow = 0.3

thigh = 0.8
```

For the file name, you can either leave it as a command-line argument (recommended if you want to process other images later), or hard-code it also, as follows:

```
infilename = "beachbus.pgm"
```

At the same time, we need to remove all dynamic memory allocation from the algorithm. We suggest to start with replacing the malloc() and corresponding free() calls (and ignore calloc() for this step). You will notice that there are only four malloc() calls in the entire source code. Three of those are actually never used, so you can easily remove them. Also, remove all functions from the code that are not used (Hint: our image is a grey-scale image!).

The one remaining malloc() and the corresponding free() call should be replaced with the use of an array with fixed size. Double-check your model so that it still simulates correctly after removing the malloc() and free() calls. You may also want to create a backup file, before you apply the source code modifications in the next step.

2.4 Remove or replace all dynamic memory allocation

Last but not least, remove or replace the function calls to calloc() and corresponding free() from the source code. Again, we will use arrays with static sizes instead.

Hint 1: In function make_gaussion_kernel, an array kernel is filled with parameters. The size of this array (variable window_size) generally depends on the configuration parameter sigma. However, since we set sigma to a constant value in the previous step, window_size also becomes a fixed value. Here, you can replace window_size with the constant WINSIZE=21.

Hint 2: The two functions radian_direction and angle_radians in the original Canny implementation are useful to demonstrate the working of the algorithm (the resulting gradient direction image can be output to a file and then viewed). However, this functionality serves no purpose in our SoC model where we are only interested in the final edge image. Thus, you can safely remove both functions (and the included dynamic memory allocation) from the source code of your model.

3 Write-up Instructions and Lab Assignment

- 1. Create a brief lab report
- 2. Briefly describe whether or not your efforts were successful and what (if any) problems you encountered. We will take this input into account when grading your submission. Please be brief!

Please submit your writeup as a PDF and your modified source code (2). Your code should compile on the COE Linux systems. Validate the functional correctness of your code by comparing the compressed image against the reference code. Provide a Makefile to compile your modified code. Submit your PDF and the file tar.gz archive through Canvas. Please follow the naming convention with this format:

<myneu_id>_<hw|lab>_<Number>.<file_suffix>