

P8) The body of the last for loop executes  $n-1$  times the first time,  $n-2$  the second time, and so on. This time dominates, so the worst-case time is

$$(n-1) + (n-2) + \dots + 1 = \frac{n(n-1)}{2} = \Theta(n^2).$$

P12) Suppose that the weight of each edge in  $K_n$  is equal  $2$ . Suppose that some algorithm does not examine edge  $e$ . Let  $T$  denote the minimum spanning tree output by algorithm. If  $e$  is in  $T$ , alter the input by changing the weight of  $e$  to  $3$ . If  $e$  is not in  $T$ , alter the input by changing the weight of  $e$  to  $1$ . Return the algorithm. Notice that since the algorithm does not examine  $e$ , it will still output  $T$ . However, for the modified input,  $T$  is not a minimal spanning tree. This is a contradiction. Therefore every minimal spanning tree algorithm examines every edge in  $K_n$ .

D18) In Algorithm 9.4.3, change  $\infty$  in line 6 to  $-\infty$  and change  $\langle t_0 \rangle$  in line 1.

D24) The algorithm picks one 10-cent and six 1-cent stamps to make 16 cents postage, but two 8-cent stamps is optimal.

P26)  $a_1=11, a_2=5$ . For  $n=15$ , the greedy method gives  $11, 1, 1, 1, 1$ , but  $5, 5, 5$  is better.

D32) There might be a non-greedy solution for  $n$  that does not use a 6-cent stamp. In this case, the greedy algorithm might be optimal for  $n-6$ , but not for  $n$  (Consider  $n=10$ ).

D.M.

HW 18

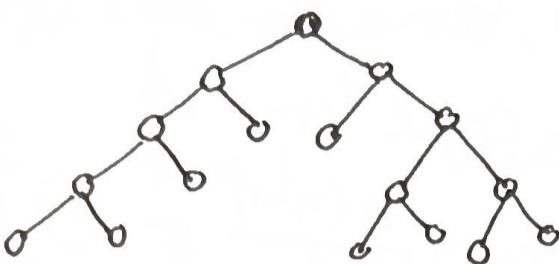
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P2)  $2^{64}$ , which has  $\lceil 1 + \log_2^{64} \rceil = 20$  digits

P10)



P14) Input: A word  $w$  to insert in a binary search tree  $T$   
output: The updated binary search tree  $T$

bst-recurse( $w, T$ )

if ( $T == \text{null}$ ) {

    let  $T$  be the tree with one vertex, root  
    store  $w$  in root

    return  $T$

}

$s = \text{word in } T's \text{ root}$

if ( $w < s$ )

    if ( $T$  has no left child)

        give  $T$  a left child and store  $w$  in it

    else {

        left = left child of  $T$

        bst-recurse( $w, \text{left}$ )

}

else

    if ( $T$  has no right child)

        give  $T$  a right child and store  $w$  in it

    else {

        right = right child of  $T$

        bst-recurse( $w, \text{right}$ )

}

return  $T$

p.16) Input: The root root of a nonempty binary tree in which data are stored

output: true, if the binary tree is a binary search tree;

false, " " " " isn't " " "

If the binary tree is a binary search tree, the algorithm sets small to the smallest value in the tree and large to the largest value in the tree.

```
is_bst (root, small, large) {
    if (root has no children) {
        small = value of root
        large = " " "
        return true
    }
```

lchild = left child of root

rchild = right " " "

if (is\_bst (lchild, small\_left, large\_left) ∧ is\_bst (

rchild, small\_right, large\_right)) {

val = value of root

if (large\_left > val ∨ small\_right < val)

return false

small = small\_left

large = large\_right

return true

} else return false

P.S.

~~Not balanced~~

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P 26) we prove that  $n \leq 2^{h+1}$   
using induction on n.

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Basic step  $n=1$  true

Assume that the result is true for binary trees with less than n vertices.

Let T be an n-vertex binary tree.

Let  $n_L$  be the number of vertices in T's left subtree, and let  $n_R$  be the number of vertices in T's right subtree.

Let  $h_L$  be the height of T's right subtree. Let  $h_R$  be the height of T's left subtree, and let  $h$  be the height of T's right subtree. Note that  $1 + h_L \leq h$  and  $1 + h_R \leq h$ .

By the induction assumption,  $n_L < 2^{h_L+1}$

$$\text{and } n_R < 2^{h_R+1}.$$

Now

$$n = 1 + n_L + n_R < 1 + 2^{h_L+1} + 2^{h_R+1} \leq 1 + 2 + 2$$

$$= 1 + 2 \cdot 2^h = 1 + 2^h$$

(P.19) Not balanced