

Exceptions

Exceptions

- Exception: error that occurs while a program is running
 - Usually causes program to abruptly halt
- Traceback: error message that gives information regarding line numbers that caused the exception
 - Indicates the type of exception and brief description of the error that caused exception to be raised

Exceptions (cont'd.)

- Many exceptions can be prevented by careful coding
 - Example: input validation
 - Usually involve a simple decision construct
- Some exceptions cannot be avoided by careful coding
 - Examples
 - Trying to convert non-numeric string to an integer
 - Trying to open for reading a file that doesn't exist

Exceptions (cont'd.)

- Exception handler: code that responds when exceptions are raised and prevents program from crashing
 - In Python, written as `try/except` statement

- General format:

```
try:
```

```
    statements
```

```
except exceptionName:
```

```
    statements
```

- Try suite: statements that can potentially raise an exception
- Handler: statements contained in `except` block

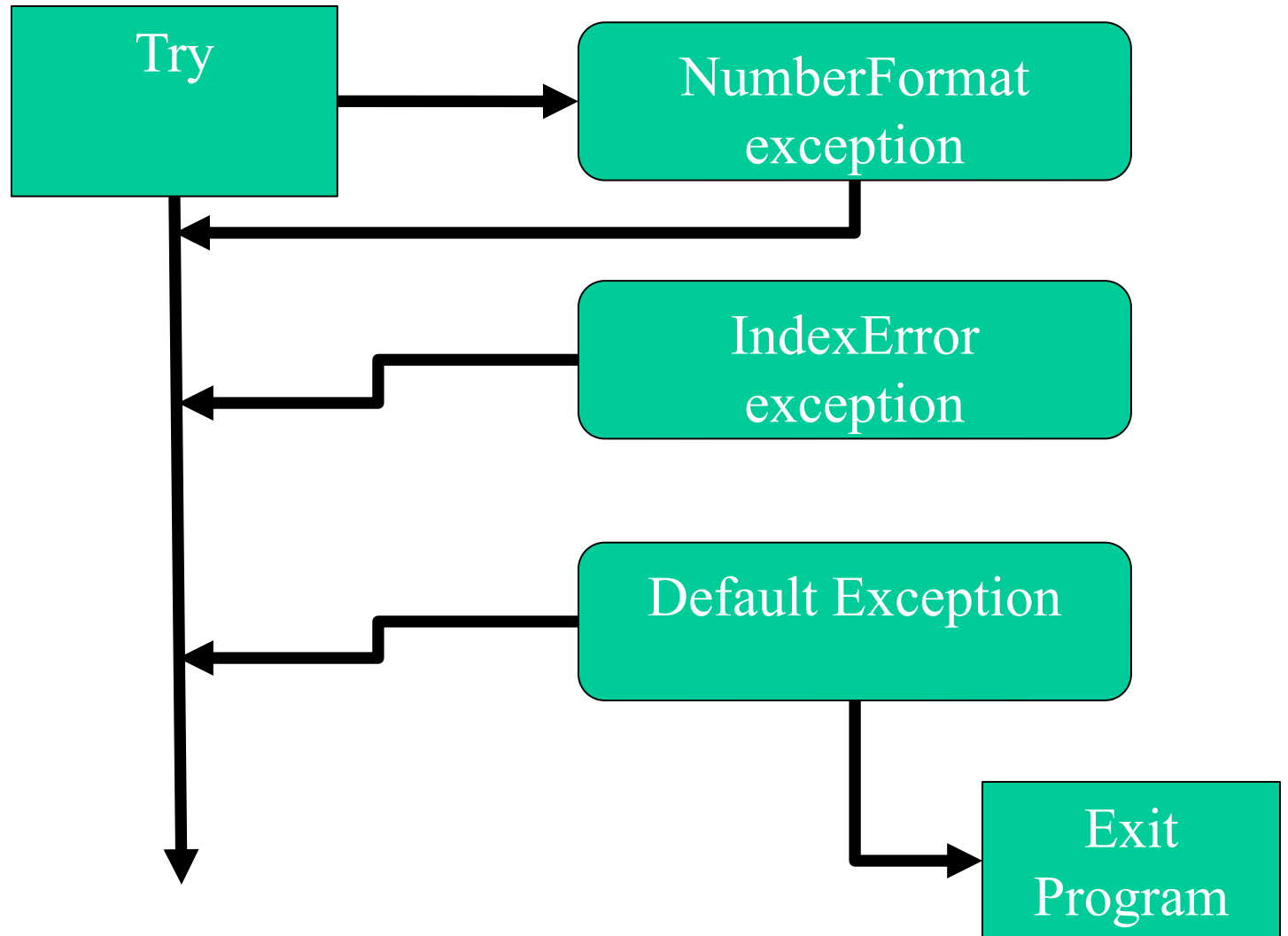
Exceptions (cont'd.)

- If statement in try suite raises exception:
 - Exception specified in except clause:
 - Handler immediately following except clause executes
 - Continue program after try/except statement
 - Other exceptions:
 - Program halts with traceback error message
- If no exception is raised, handlers are skipped

Handling Multiple Exceptions

- Often code in try suite can throw more than one type of exception
 - Need to write `except` clause for each type of exception that needs to be handled
- An `except` clause that does not list a specific exception will handle any exception that is raised in the try suite
 - Should always be last in a series of `except` clauses

Exception Flow Chart



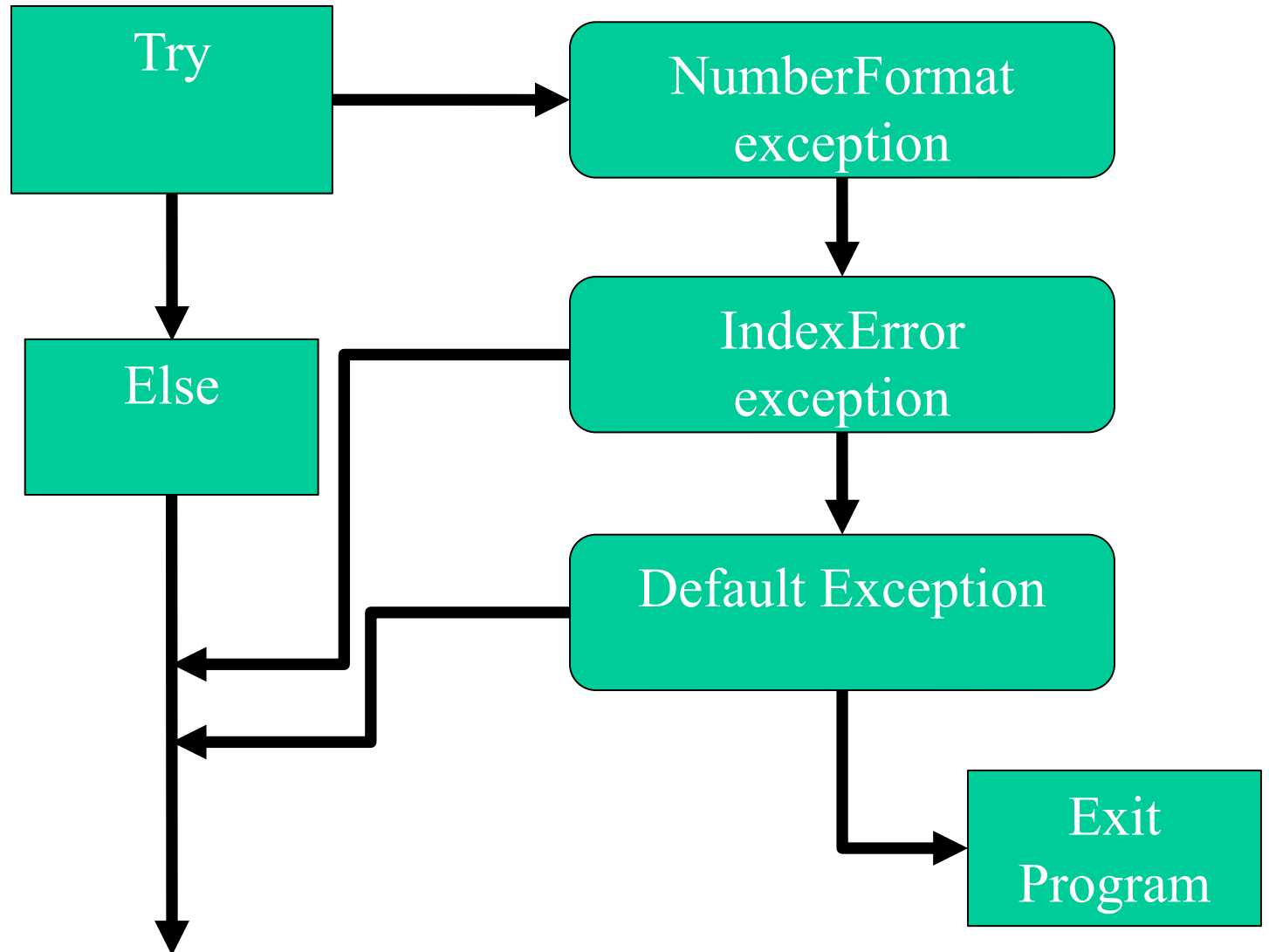
Displaying an Exception's Default Error Message

- Exception object: object created in memory when an exception is thrown
 - Usually contains default error message pertaining to the exception
 - Can assign the exception object to a variable in an `except` clause
 - Example: `except ValueError as err:`
 - Can pass exception object variable to `print` function to display the default error message

The `else` Clause

- `try/except` statement may include an optional `else` clause, which appears after all the `except` clauses
 - Aligned with `try` and `except` clauses
 - Syntax similar to `else` clause in decision structure
 - Else suite: block of statements executed after statements in `try` suite, only if no exceptions were raised
 - If exception was raised, the `else` suite is skipped

Exception Flow Chart

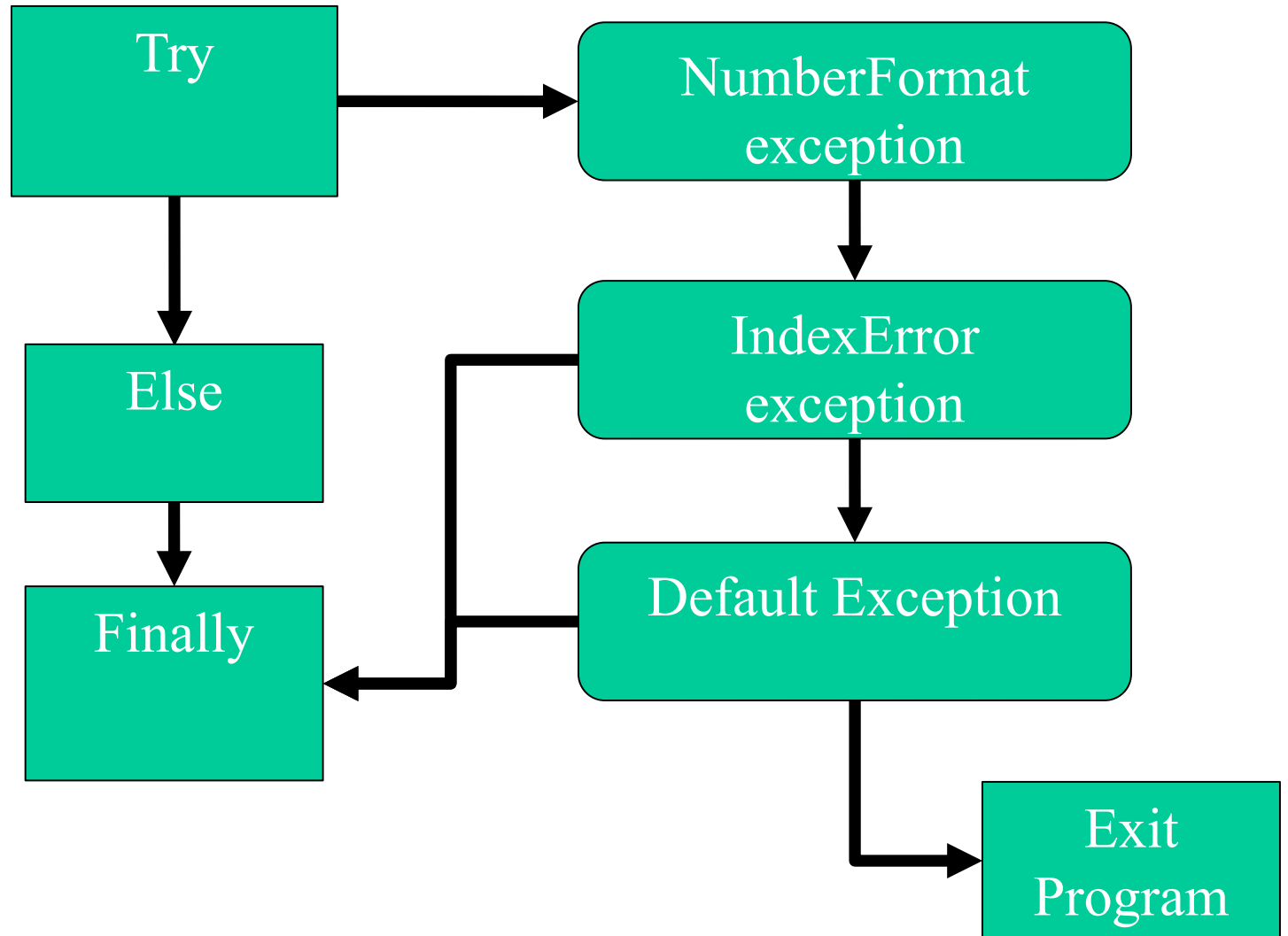


The **finally** Clause

- `try/except` statement may include an optional `finally` clause, which appears after all the `except` clauses
 - Aligned with `try` and `except` clauses
 - General format:

```
finally:  
    statements
```
- Finally suite: block of statements after the `finally` clause
 - Execute whether an exception occurs or not
 - Purpose is to perform cleanup before exiting

Exception Flow Chart



What If an Exception Is Not Handled?

- Two ways for exception to go unhandled:
 - No except clause specifying exception of the right type
 - Exception raised outside a try suite
- In both cases, exception will cause the program to halt
 - Python documentation provides information about exceptions that can be raised by different functions

All Python Exceptions

- AssertionError
- AttributeError
- EOFError
- FloatingPointError
- GeneratorExit
- ImportError
- IndexError
- KeyError
- KeyboardInterrupt
- MemoryError
- NameError
- NotImplementedError
- OSError
- OverflowError
- ReferenceError
- RuntimeError
- StopIteration
- SyntaxError
- IndentationError
- TabError
- SystemError
- SystemExit
- TypeError
- UnboundLocalError
- UnicodeError
- UnicodeEncodeError
- UnicodeDecodeError
- UnicodeTranslateError
- ValueError
- ZeroDivisionError

Custom Exceptions

- If that isn't enough, you can create your own custom exceptions
- Just define a class that inherits from `Exception`

```
class YourCustomError(Exception):  
    pass
```

And later:

```
raise YourCustomError
```

Input Validation

- Yes...we *finally* got here....
- The same old story

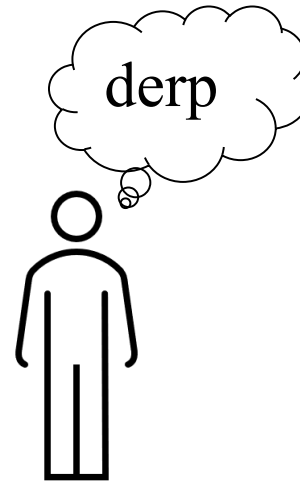
Enter a number:

Input Validation

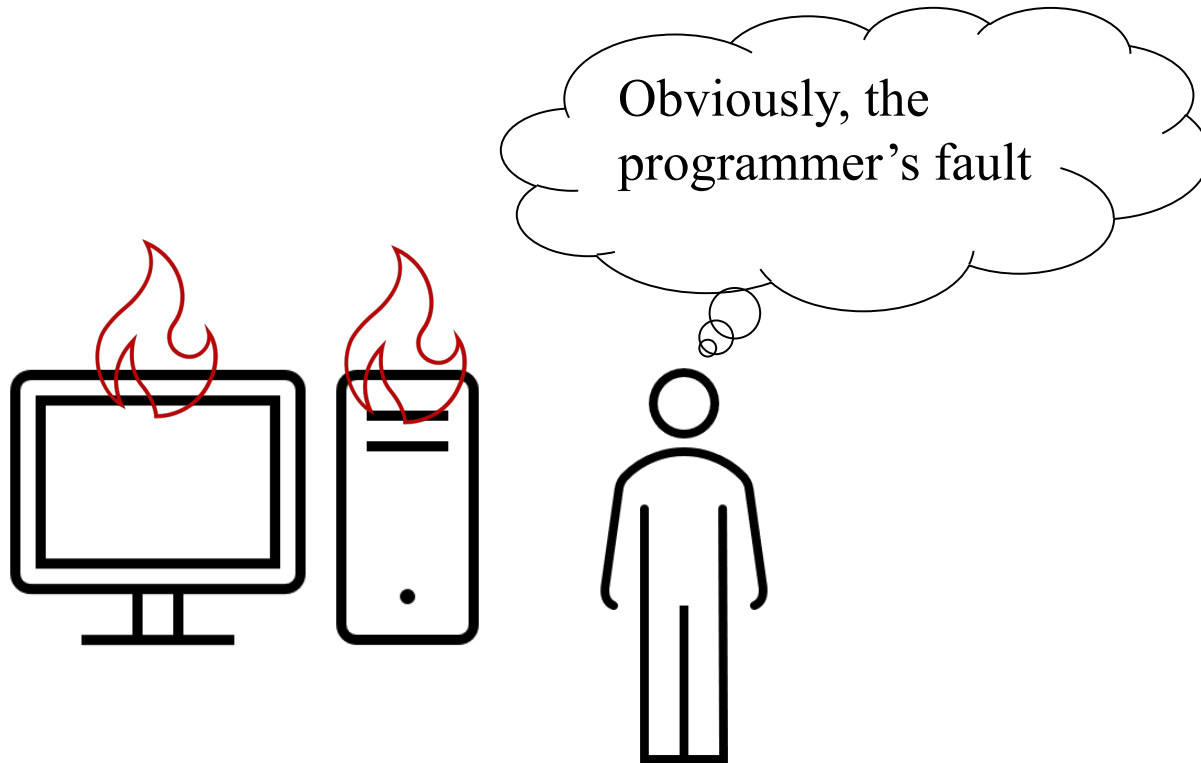
- Yes...we *finally* got here....

- The same old story

Enter a number: **iquwienbe**



And the Result



The Solution?

- Basically do what we've already been doing.
- Write a program that accepts only numbers as valid input. The user is prompted to try again if an invalid input is given

Python Has Helpers

- `capitalize()`: Converts the first character to upper case
- `casefold()`: Converts string into lower case
- `center()`: Returns a centered string
- `count()`: Returns the number of times a specified value occurs in a string
- `encode()`: Returns an encoded version of the string
- `endswith()`: Returns true if the string ends with the specified value
- `expandtabs()`: Sets the tab size of the string
- `find()`: Searches the string for a specified value and returns the position of where it was found
- `format()`: Formats specified values in a string
- `format_map()`: Formats specified values in a string
- `index()`: Searches the string for a specified value and returns the position of where it was found
- `isalnum()`: Returns True if all characters in the string are alphanumeric
- `isalpha()`: Returns True if all characters in the string are in the alphabet
- `isascii()`: Returns True if all characters in the string are ascii characters
- `isdecimal()`: Returns True if all characters in the string are decimals
- `isdigit()`: Returns True if all characters in the string are digits
- `isidentifier()`: Returns True if the string is an identifier
- `islower()`: Returns True if all characters in the string are lower case
- `isnumeric()`: Returns True if all characters in the string are numeric
- `isprintable()`: Returns True if all characters in the string are printable
- `isspace()`: Returns True if all characters in the string are whitespaces
- `istitle()`: Returns True if the string follows the rules of a title
- `isupper()`: Returns True if all characters in the string are upper case
- `join()`: Converts the elements of an iterable into a string
- `ljust()`: Returns a left justified version of the string
- `lower()`: Converts a string into lower case
- `lstrip()`: Returns a left trim version of the string
- `maketrans()`: Returns a translation table to be used in translations
- `partition()`: Returns a tuple where the string is parted into three parts
- `replace()`: Returns a string where a specified value is replaced with a specified value
- `rfind()`: Searches the string for a specified value and returns the last position of where it was found
- `rindex()`: Searches the string for a specified value and returns the last position of where it was found
- `rjust()`: Returns a right justified version of the string
- `rpartition()`: Returns a tuple where the string is parted into three parts
- `rsplit()`: Splits the string at the specified separator, and returns a list
- `rstrip()`: Returns a right trim version of the string
- `split()`: Splits the string at the specified separator, and returns a list
- `splitlines()`: Splits the string at line breaks and returns a list
- `startswith()`: Returns true if the string starts with the specified value
- `strip()`: Returns a trimmed version of the string
- `swapcase()`: Swaps cases, lower case becomes upper case and vice versa
- `title()`: Converts the first character of each word to upper case
- `translate()`: Returns a translated string
- `upper()`: Converts a string into upper case
- `zfill()`: Fills the string with a specified number of 0 values at the beginning

So: Two Options

- Option 1:
 - Use the built-in helpers
 - `isdecimal()`: Returns True if all characters in the string are decimals
 - `isdigit()`: Returns True if all characters in the string are digits
- Option 2
 - Write our own helpers
 - Good for languages that might not have them already

Exercises 9A

- Write a method that accepts a string and returns true only if the string can be converted to a float.
- Write a method that accepts a string and returns true only if the string can be converted to an int

Exercises 9B

- You're going to write an interactive calculator! User input is assumed to be a formula that consist of a number, an operator (+, -, *, /), and another number, separated by white space
 - e.g. 1 + 1
- If the input does not consist of 3 elements, raise a FormulaError, which is a custom Exception.
- Try to convert the first and third input to a float. Report any invalid inputs and what they were.
- If the second input is not +, -, *, /, again raise a FormulaError
- If the input is valid, perform the calculation and print out the result.