# Every Door and the Future of POI in OpenStreetMap

Ilya Zverev State of the Map 2022

### Hello my name is

TL YA



## Steve Coast, 2012: X Addresses



## X Shops and amenities

#### Shops and amenities

- I use Google Maps
- Businesses use Factual / HERE / ...
- HOT doesn't need shops
- Impossible to collect at a scale

#### Shops and amenities

- I use Google Maps
- Businesses use Factual / HERE / ...
- HOT doesn't need shops
- Impossible to collect at a scale
- But I want these in OpenStreetMap!

## 

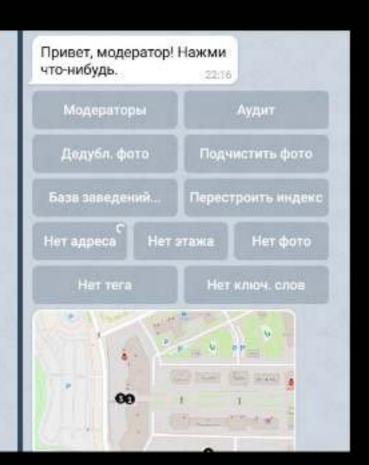
#### Telegram Bot



etag OSM-rer: amenity=coffee /ehouse Адрес: П. Мстиславца, 3 /efloor Этаж: Первый этаж /eaddr Местонахождение: неизвестно /ehour Часы работы: Mo-Fr 09:00-20:00; Sa-Su 10:00-21:00 /eloc Координаты: смотреть /ephone Телефоны: неизвестно /ewifi Есть ли Wi-Fi: да /ecard Оплата картой: да /elink Ссылки: инстаграм /есот Комментарий: нет Фотографии: обе (залейте замену или /ephoto для просмотра) Удалить: /delete Haписать модераторам: /msg Нажмите на команду или пришлите фотографию, чтобы поправить заведение. Закончите - жмите «Сохранить». 22:13

**X** Отменить

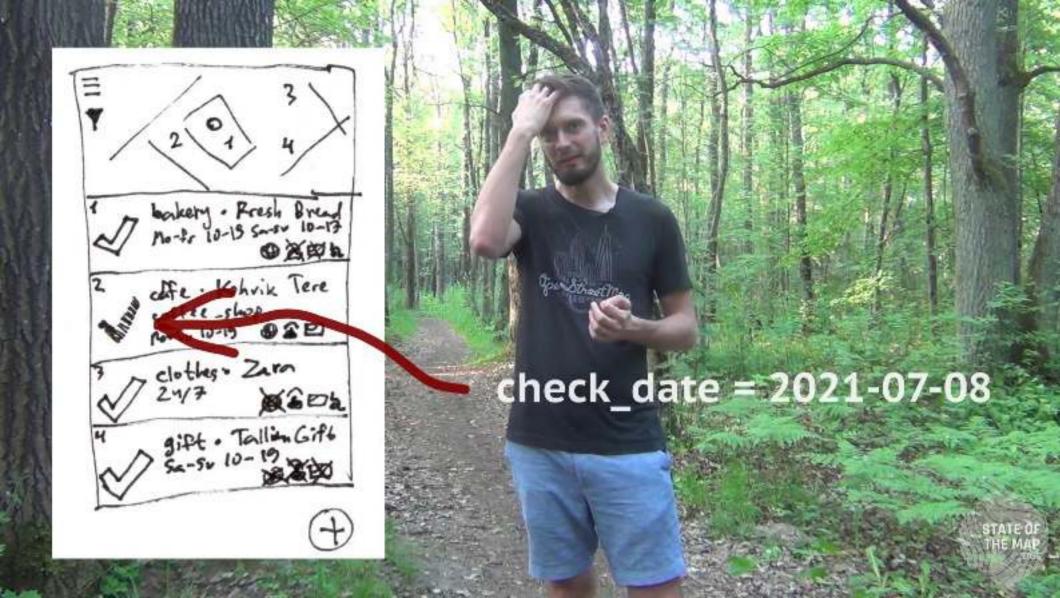
Сохранить



#### Telegram Bot









3. You've worked on so many different OSM tools (thanks, BTW!). What are the main learnings along the way? Any advice to anyone looking to develop an editor or OSM tools in general?

"Don't"?

Seriously... I wouldn't advise anyone to start on an all-purpose editor unless you have significant funding. It's such a big

task these days. Just writing the code to say split a way without breaking data would be days of work. And even

Richard Fairhurst in the OpenCage Blog

#### How To Editor

- Classes for basic entities
- XML parser for the /map call
- A map with downloaded objects
- Tag list
- Change storage and XML generator



#### Floor

- addr:floor
- level
- level:ref
- layer?

#### Address

- On building contours
- Ask Sarah Hoffmann
- addr:what

## amenity=\*

#### Payment

- payment:cards=no
- payment:cards=yes

 visa, mastercard, american\_express, diners\_club, maestro, visa\_electron, ... 3. You've worked on so many different OSM tools (thanks, BTW!). What are the main learnings along the way? Any advice to anyone looking to develop an editor or OSM tools in general?

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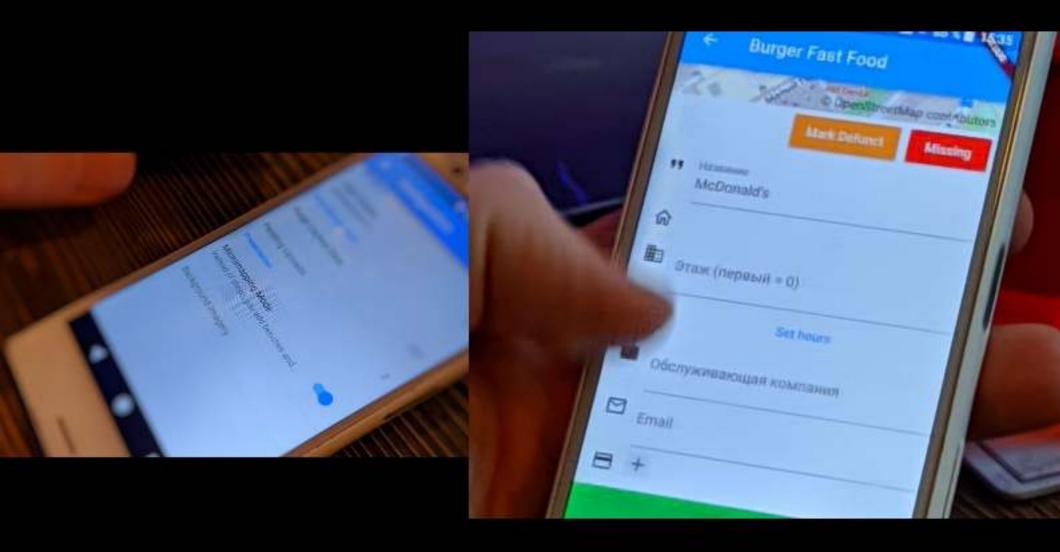


### Open Source Saves





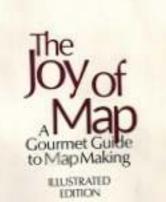
Thank you guys!





## Testing Starts





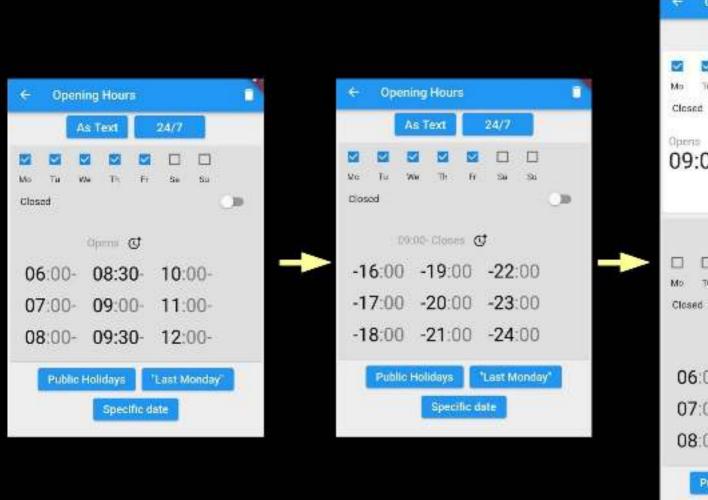
EDITED BY ALEX COMPORT, M.B., Ph.D.

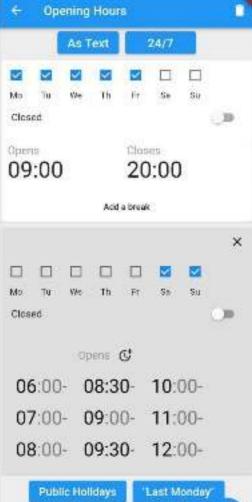


#### Tags+

- address and floor
- cards accepted
- wheelchair accessibility
- operator name

### Collect 'em all!



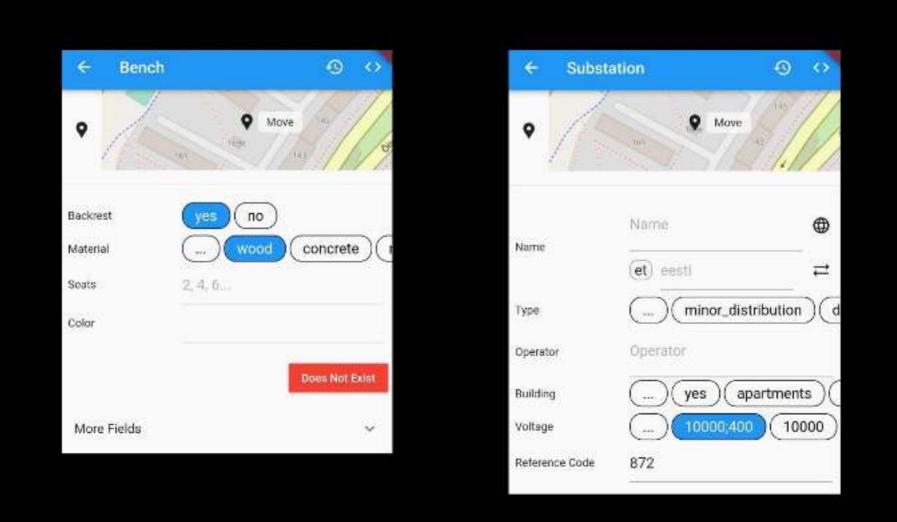


Specific date







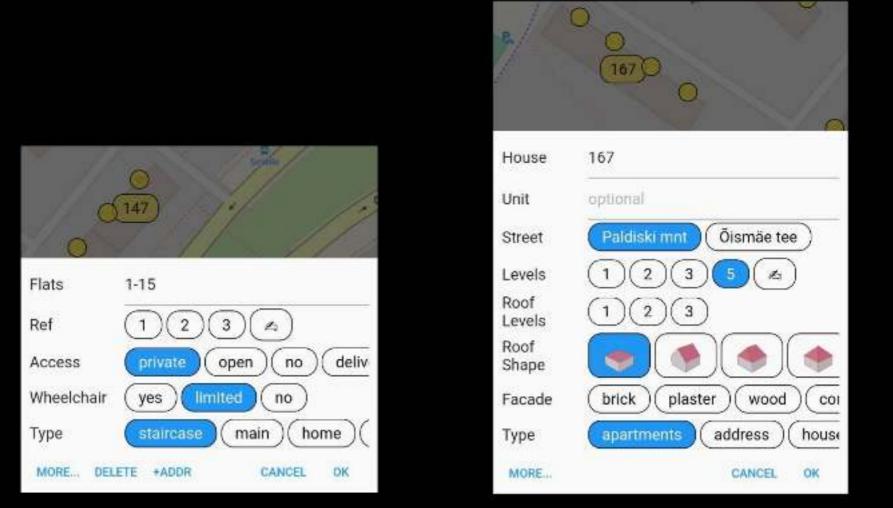


## What do you like to map?















## Every Door







## 100%









## Thank you!

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