



南方科技大学
SOUTHERN UNIVERSITY OF SCIENCE AND TECHNOLOGY

Algorithm Design and Analysis (H)

CS216

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(slides edited from Prof. Shiqi Yu)



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Network Flow



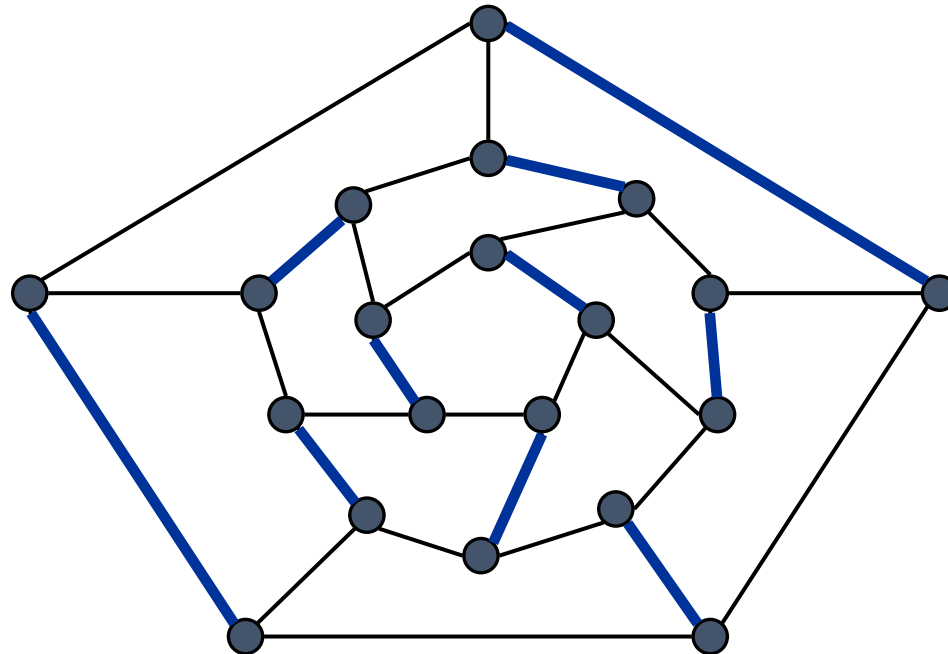
7. Bipartite Matching



Matching

- **Matching.**

- Input: undirected graph $G = (V, E)$.
- $M \subseteq E$ is a **matching** if each node appears in at most one edge in M .
- **Max matching:** find a max-cardinality matching.

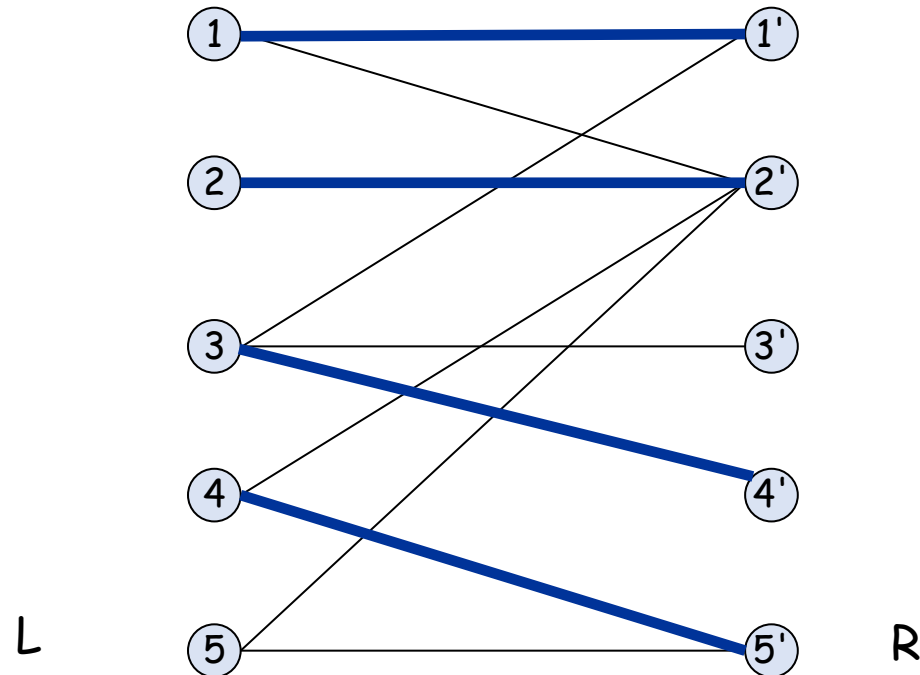




Bipartite Matching

- **Bipartite matching.**

- Input: undirected, **bipartite** graph $G = (L \cup R, E)$.
- $M \subseteq E$ is a **matching** if each node appears in at most one edge in M .
- **Max matching:** find a max-cardinality matching.

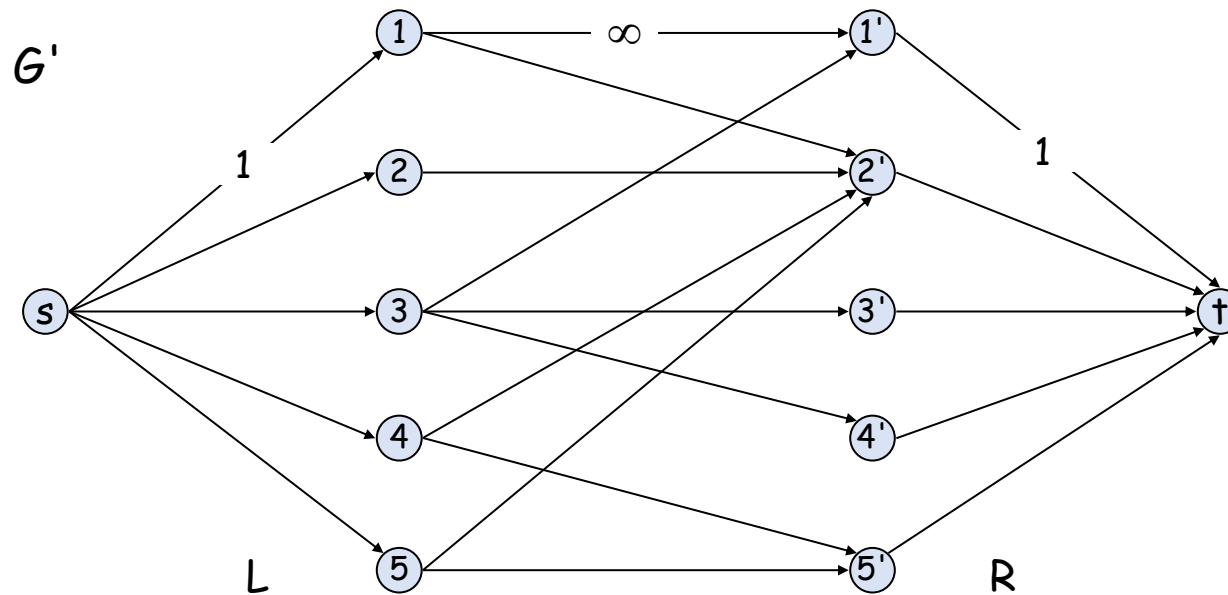




Bipartite Matching: Max-Flow Formulation

- **Max-flow formulation.**

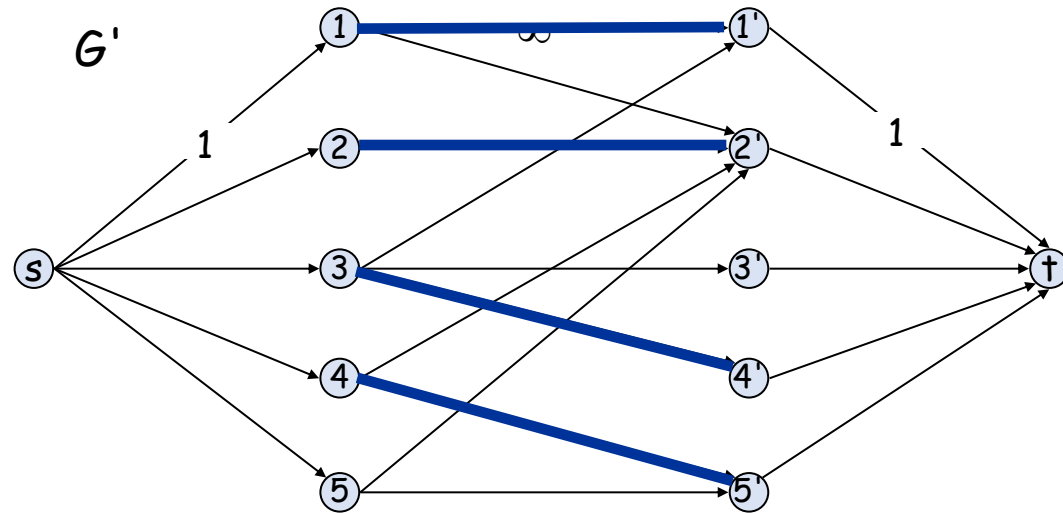
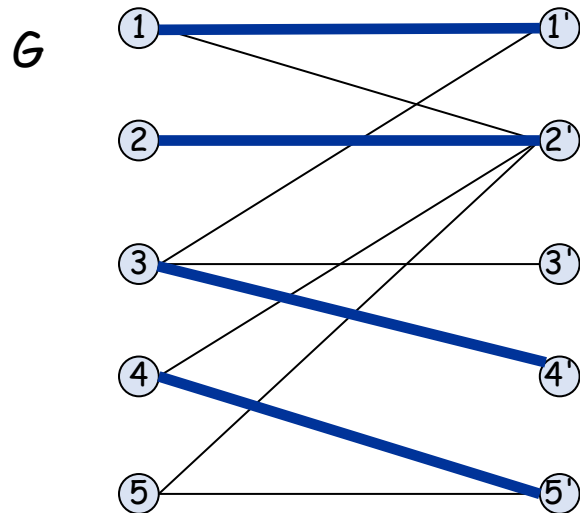
- Create digraph $G' = (L \cup R \cup \{s, t\}, E')$.
- Direct all edges from L to R , and assign infinite (or unit) capacity.
- Add source s , and unit capacity edges from s to each node in L .
- Add sink t , and unit capacity edges from each node in R to t .





Max-Flow Formulation: Correctness

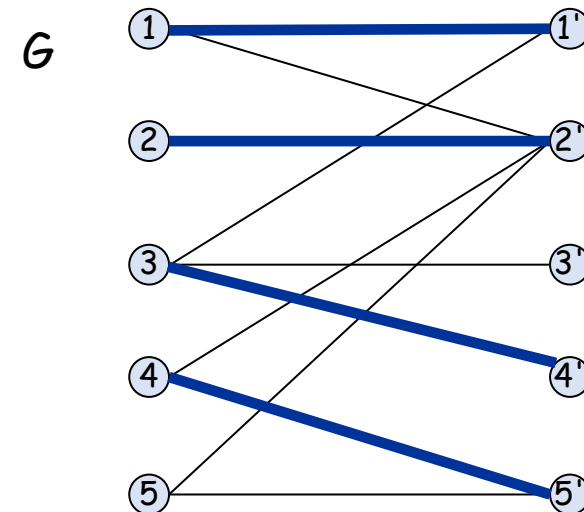
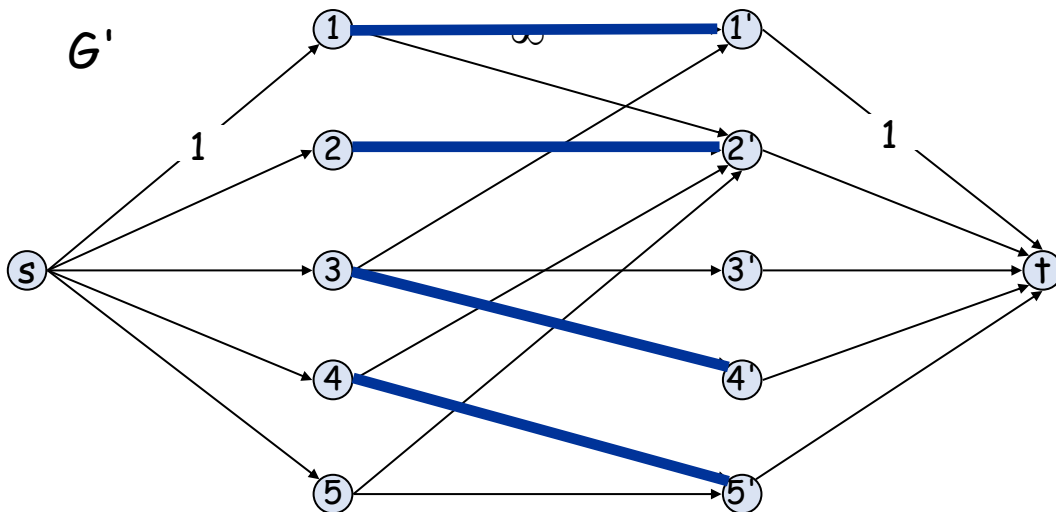
- **Theorem.** 1-1 correspondence between matchings of cardinality k in G and integral flows of value k in G' .
- **Pf.** \Rightarrow :
 - Let M be a matching in G of cardinality k .
 - Consider flow f that sends 1 unit on each of the k corresponding paths.
 - f is an integral flow of value k . ▀





Max-Flow Formulation: Correctness

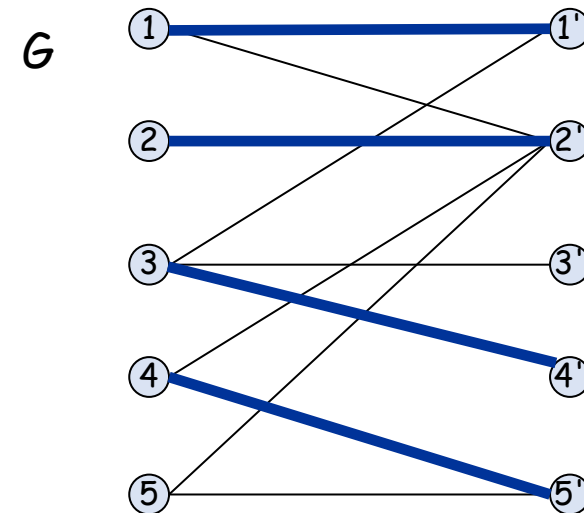
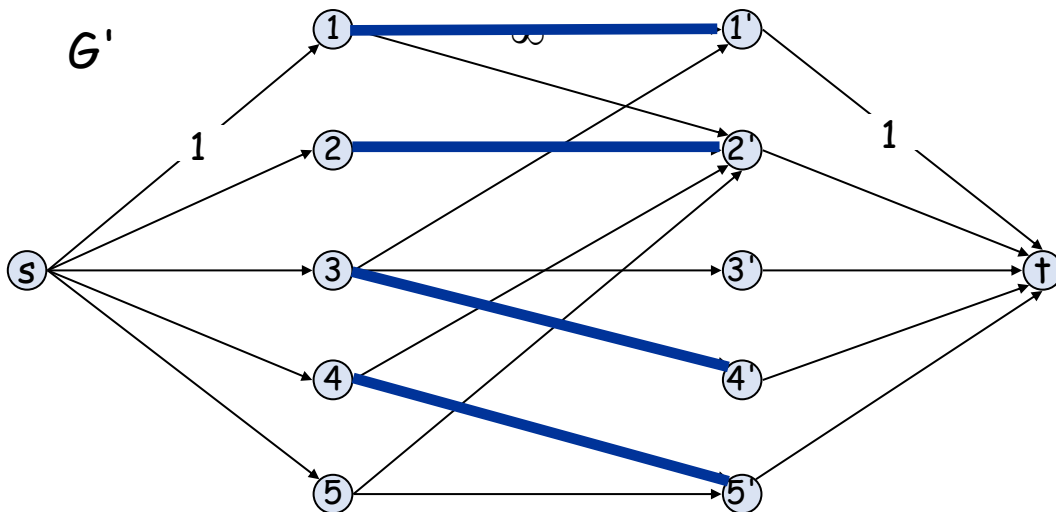
- **Theorem.** 1-1 correspondence between matchings of cardinality k in G and integral flows of value k in G' .
- **Pf.** \Leftarrow :
 - Let f be an integral flow in G' of value k .
 - Consider $M =$ set of edges from L to R with $f(e) = 1$.
 - ✓ each node in L and R participates in at most one edge in M
 - ✓ $|M| = k$: apply flow-value lemma to cut $(L \cup \{s\}, R \cup \{t\})$ ▀





Max-Flow Formulation: Correctness

- **Theorem.** 1-1 correspondence between matchings of cardinality k in G and integral flows of value k in G' .
- **Corollary.** Can solve bipartite matching via max-flow formulation.
Pf.
 - Integrality theorem \Rightarrow there exists a max flow f^* in G' that is integral.
 - Theorem $\Rightarrow f^*$ corresponds to max-cardinality matching. ■





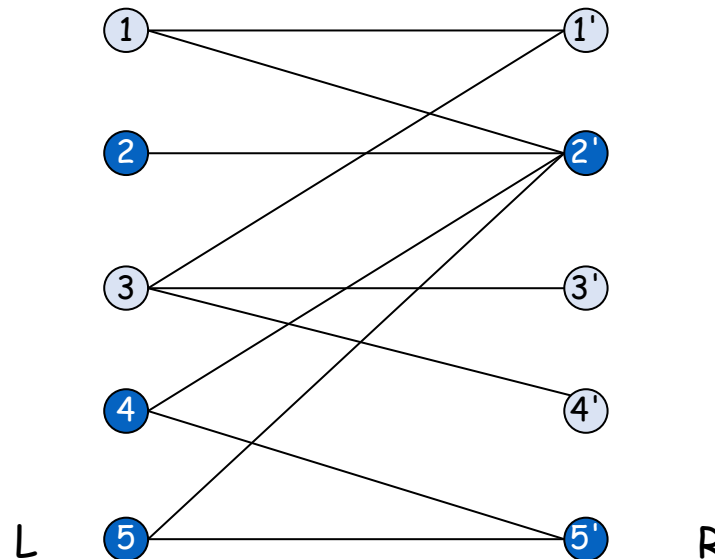
Perfect Matchings in Bipartite Graphs

- **Def.** Given a graph $G = (V, E)$, a subset of edges $M \subseteq E$ is a **perfect matching** if each node appears in **exactly one** edge in M .
- **Q.** When does a bipartite graph have a perfect matching?
- **Structure of bipartite graphs with perfect matchings.**
 - Clearly we must have $|L| = |R|$.
 - What other conditions are necessary?
 - What other conditions are sufficient?



Perfect Matchings in Bipartite Graphs

- **Notation.** Let S be a subset of nodes, and let $N(S)$ be the set of nodes adjacent to nodes in S .
- **Observation.** If a bipartite graph $G = (L \cup R, E)$ has a perfect matching, then $|N(S)| \geq |S|$ for all subsets $S \subseteq L$.
Pf. Each node in S has to be matched to a different node in $N(S)$.

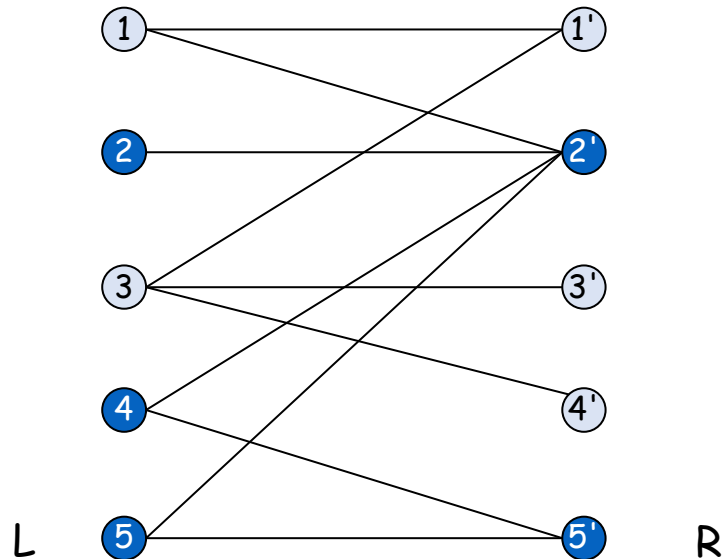


No perfect matching:
 $S = \{ 2, 4, 5 \}$
 $N(S) = \{ 2', 5' \}.$



Hall's Marriage Theorem

- **Theorem.** [Frobenius 1917, Hall 1935] Let $G = (L \cup R, E)$ be a bipartite graph with $|L| = |R|$. Then, G has a perfect matching iff $|N(S)| \geq |S|$ for all subsets $S \subseteq L$.
- **Pf.** \Rightarrow : This was the previous observation.



No perfect matching:
 $S = \{ 2, 4, 5 \}$
 $N(S) = \{ 2', 5' \}.$



Hall's Marriage Theorem

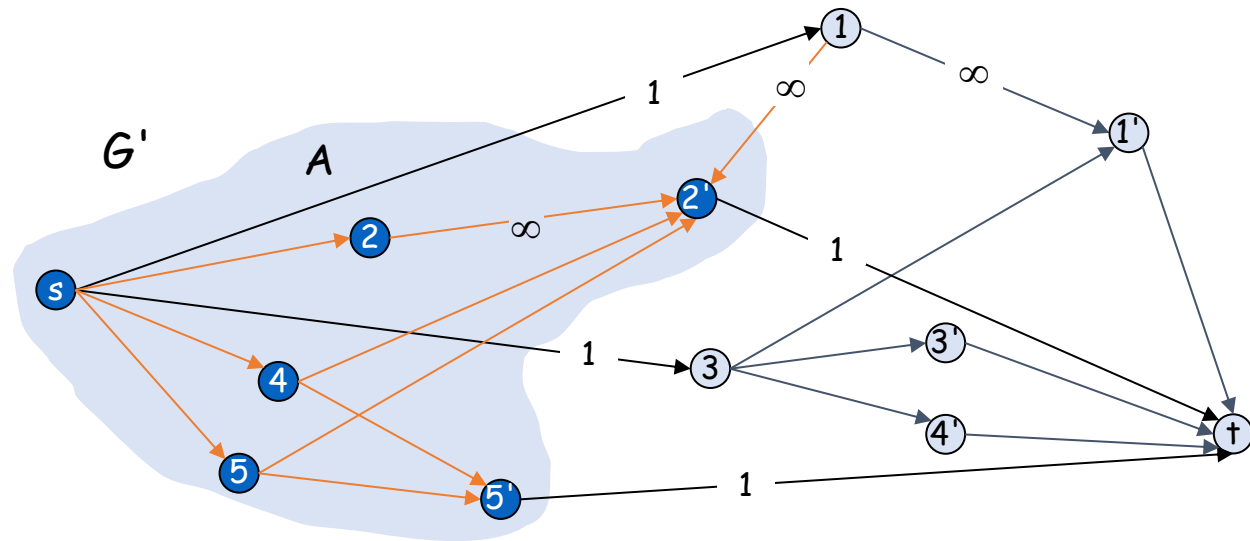
- **Pf.** \Leftarrow : Suppose G does not have a perfect matching. (**contrapositive**)
 - Formulate as a max flow problem and let (A, B) be a min cut in G' .
 - By max-flow min-cut theorem, $c(A, B) < |L|$.
 - Define $L_A = L \cap A$, $L_B = L \cap B$, $R_A = R \cap A$.
 - **Min cut cannot use ∞ edges:** $N(L_A) \subseteq R \cap A = R_A$
 - $c(A, B) = |L_B| + |R_A| < |L| = |L_A| + |L_B| \Rightarrow |R_A| < |L_A|$
 - $|N(L_A)| \leq |R_A| < |L_A|$.
 - Choose $S = L_A$. ▀

$$L_A = \{2, 4, 5\}$$

$$L_B = \{1, 3\}$$

$$R_A = \{2', 5'\}$$

$$N(L_A) = \{2', 5'\}$$





Algorithms for Matching

- **Which max-flow algorithm to use for bipartite matching?**
 - Generic augmenting path: $O(m \text{ val}(f^*)) = O(mn)$.
 - Capacity scaling: $O(m^2 \log C) = O(m^2)$.
 - Shortest augmenting path: $O(mn^{1/2})$.
 - Fast matrix multiplication: $O(n^{2.378})$. [Mucha-Sankowski 2003]
- **Non-bipartite matching.**
 - Structure of non-bipartite (undirected) graphs is more complicated.
 - But well-understood. [Tutte-Berge formula, Edmonds-Galai]
 - Blossom algorithm: $O(n^4)$. [Edmonds 1965]
 - Best known: $O(mn^{1/2})$. [Micali-Vazirani 1980, Vazirani 1994]



Historical Significance (Jack Edmonds 1965)

2. Digression. An explanation is due on the use of the words “efficient algorithm.” First, what I present is a conceptual description of an algorithm and not a particular formalized algorithm or “code.”

For practical purposes computational details are vital. However, my purpose is only to show as attractively as I can that there is an efficient algorithm. According to the dictionary, “efficient” means “adequate in operation or performance.” This is roughly the meaning I want—in the sense that it is conceivable for maximum matching to have no efficient algorithm. Perhaps a better word is “good.”

I am claiming, as a mathematical result, the existence of a *good* algorithm for finding a maximum cardinality matching in a graph.

There is an obvious finite algorithm, but that algorithm increases in difficulty exponentially with the size of the graph. It is by no means obvious whether *or not* there exists an algorithm whose difficulty increases only algebraically with the size of the graph.



8. Disjoint Paths



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- ```

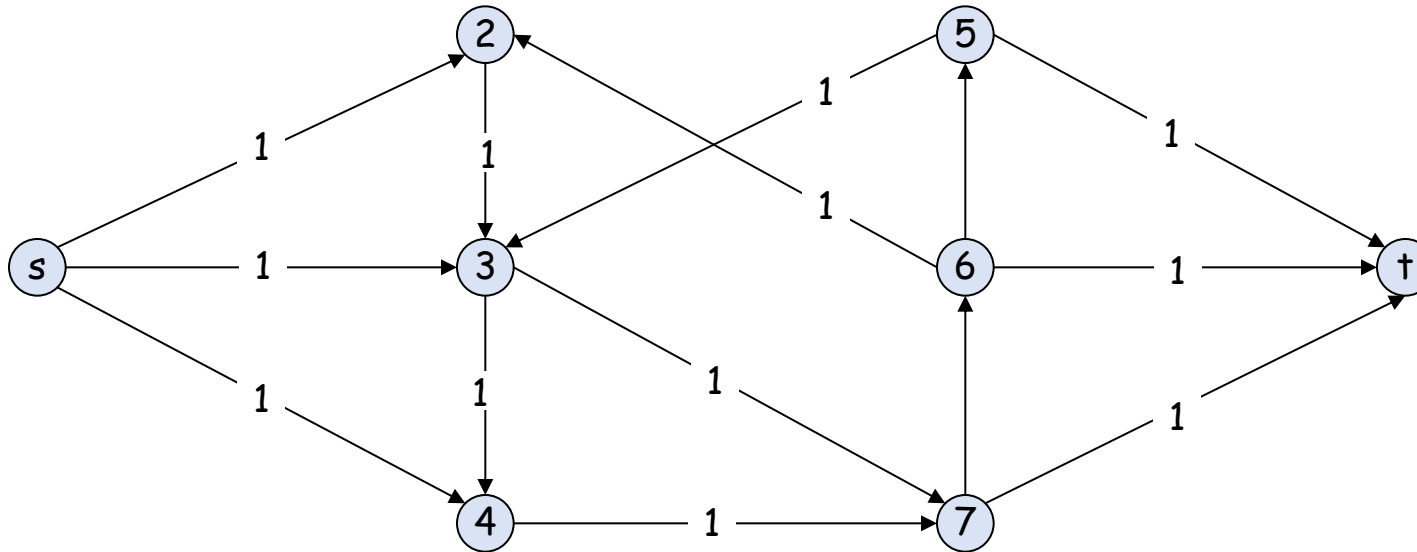
graph LR
 s((s)) -- blue --> 2((2))
 s((s)) -- red --> 3((3))
 s((s)) -- black --> 4((4))
 2((2)) -- blue --> 3((3))
 2((2)) -- black --> 5((5))
 3((3)) -- blue --> 7((7))
 3((3)) -- red --> 4((4))
 4((4)) -- red --> 7((7))
 5((5)) -- black --> 6((6))
 6((6)) -- black --> 3((3))
 6((6)) -- red --> t((t))
 7((7)) -- blue --> t((t))
 7((7)) -- black --> 6((6))

```



# Edge-Disjoint Paths: Max-Flow Formulation

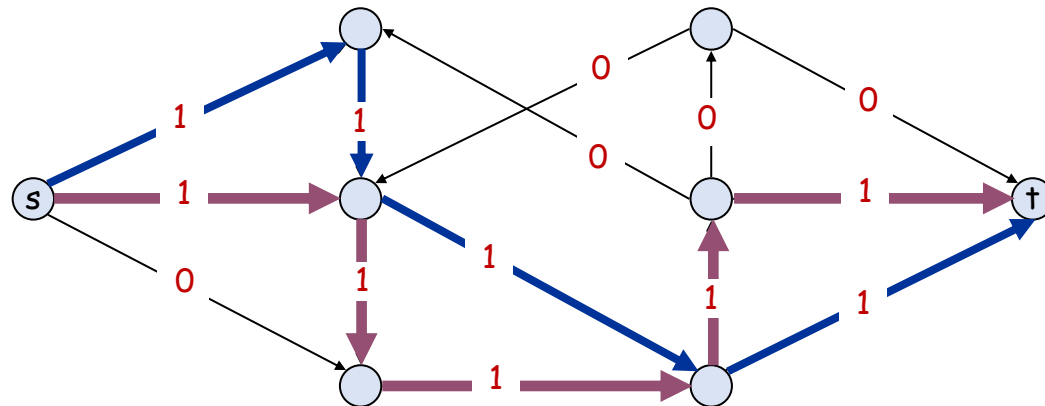
- **Def.** Two paths are **edge-disjoint** if they have no edge in common.
- **Edge-disjoint paths problem.** Given a digraph  $G = (V, E)$  and two nodes  $s$  and  $t$ , find the max number of edge-disjoint  $s$ - $t$  paths.
- **Max-flow formulation.** Assign **unit capacity** to every edge.





# Max-Flow Formulation: Correctness

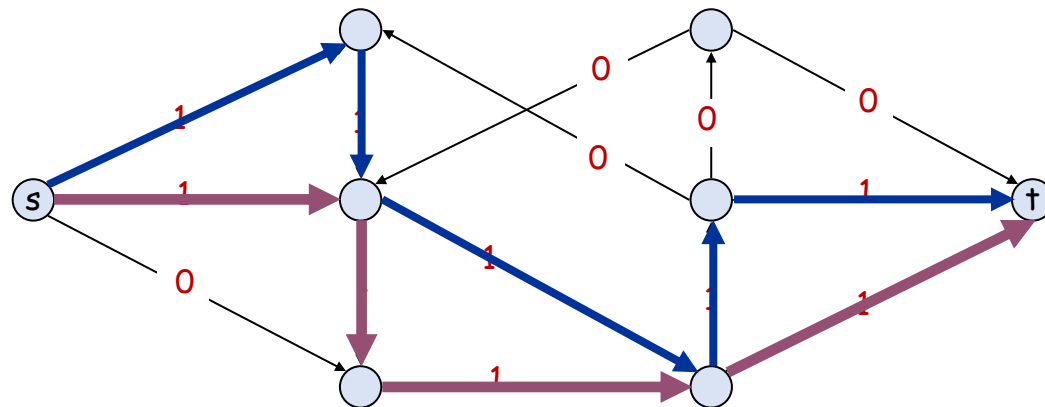
- **Theorem.** 1-1 correspondence between  $k$  edge-disjoint  $s$ - $t$  paths in  $G$  and integral flows of value  $k$  in  $G'$ .
- **Pf.**  $\Rightarrow$ :
  - Let  $P_1, \dots, P_k$  be  $k$  edge-disjoint paths in  $G$ .
  - Set  $f(e) = 1$  if edge  $e$  participates in some path  $P_i$ ; else set  $f(e) = 0$ .
  - Since paths are edge-disjoint,  $f$  is a flow of value  $k$ . ▀





# Max-Flow Formulation: Correctness

- **Theorem.** 1-1 correspondence between  $k$  edge-disjoint  $s$ - $t$  paths in  $G$  and integral flows of value  $k$  in  $G'$ .
- **Pf.**  $\Leftarrow$ :
  - Let  $f$  be an integral flow in  $G'$  of value  $k$ .
  - Consider edge  $(s, u)$  with  $f(s, u) = 1$ .
    - ✓ by flow conservation, there exists an edge  $(u, v)$  with  $f(u, v) = 1$
    - ✓ continue until reach  $t$ , always choosing a new edge.
  - Produces  $k$  (not necessarily simple) edge-disjoint paths. ■

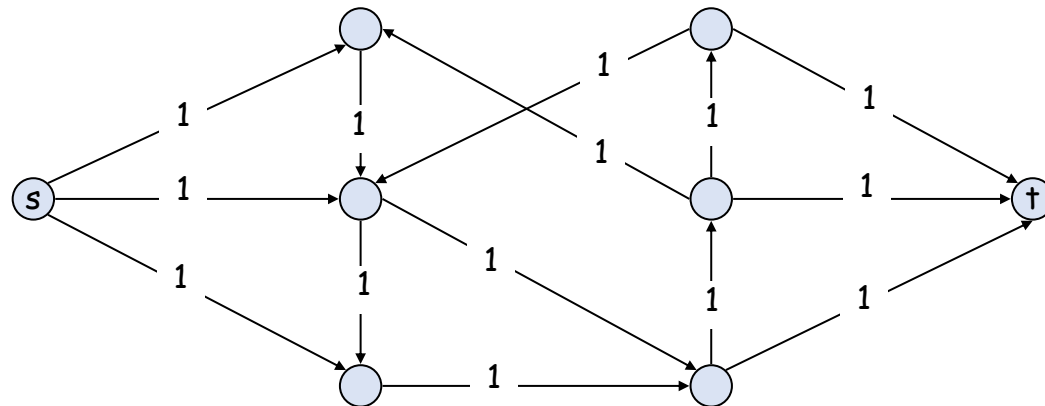


can eliminate cycles and  
get simple paths if desired



# Max-Flow Formulation: Correctness

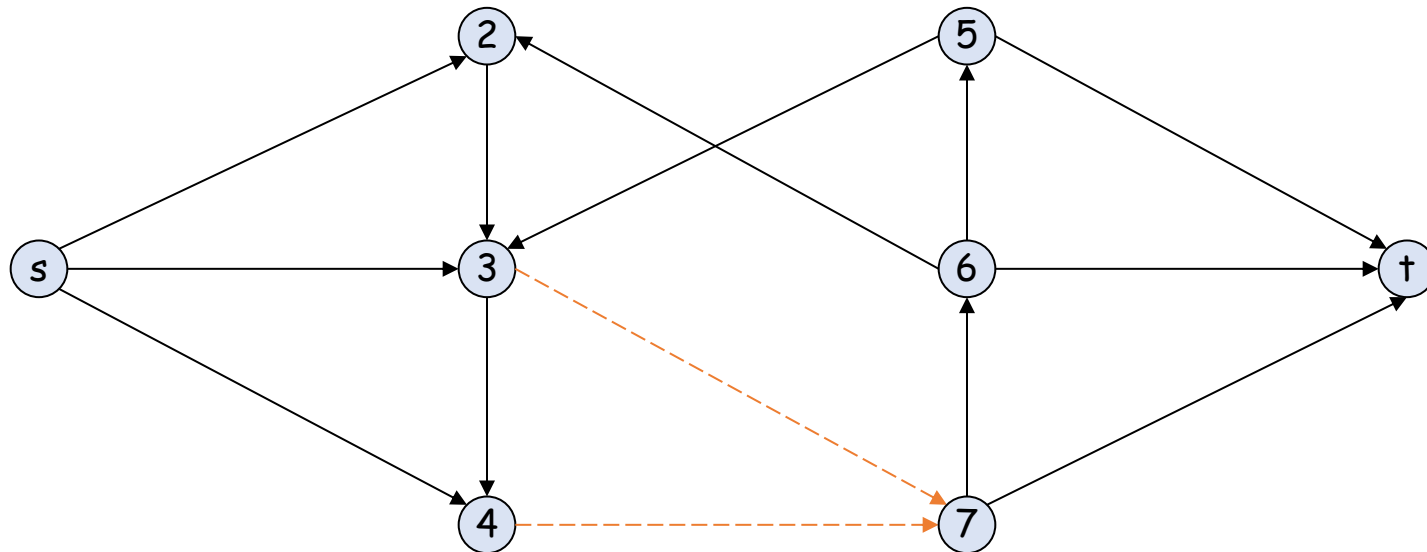
- **Max-flow formulation.** Assign unit capacity to every edge.
- **Theorem.** 1-1 correspondence between  $k$  edge-disjoint  $s$ - $t$  paths in  $G$  and integral flows of value  $k$  in  $G'$ .
- **Corollary.** Can solve edge-disjoint paths via max-flow formulation.
- **Pf.**
  - Integrality theorem  $\Rightarrow$  there exists a max flow  $f^*$  in  $G'$  that is integral.
  - Theorem  $\Rightarrow f^*$  corresponds to max number of edge-disjoint  $s$ - $t$  paths in  $G$ . ■





# Network Connectivity

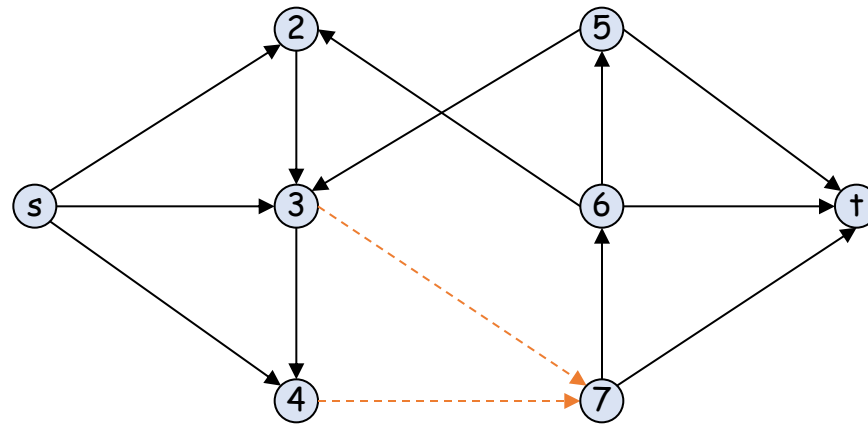
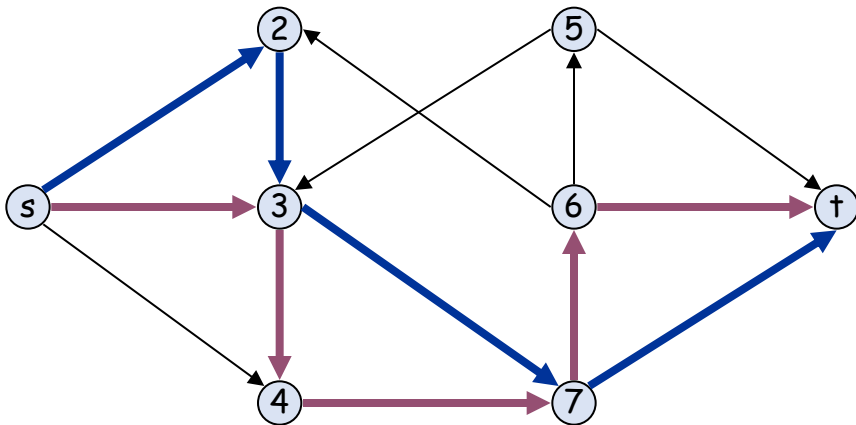
- **Def.** A set of edges  $F \subseteq E$  **disconnects  $t$  from  $s$**  if every  $s$ - $t$  path uses at least one edge in  $F$ .
- **Network connectivity.** Given a digraph  $G = (V, E)$  and two nodes  $s$  and  $t$ , find min number of edges whose removal disconnects  $t$  from  $s$ .





# Menger's Theorem

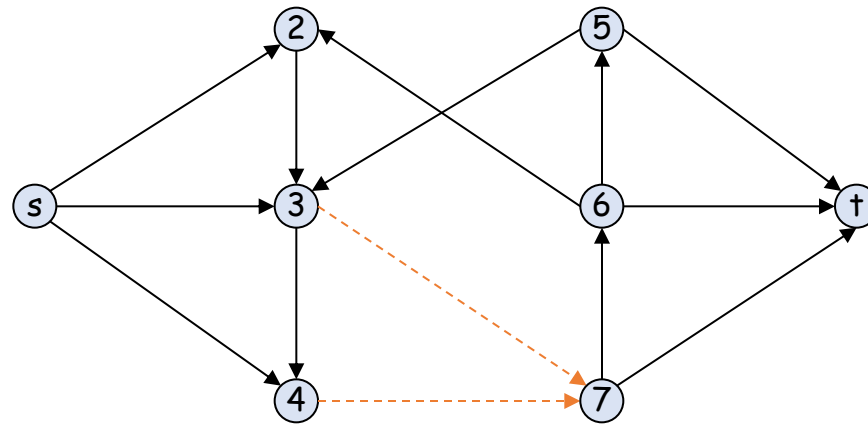
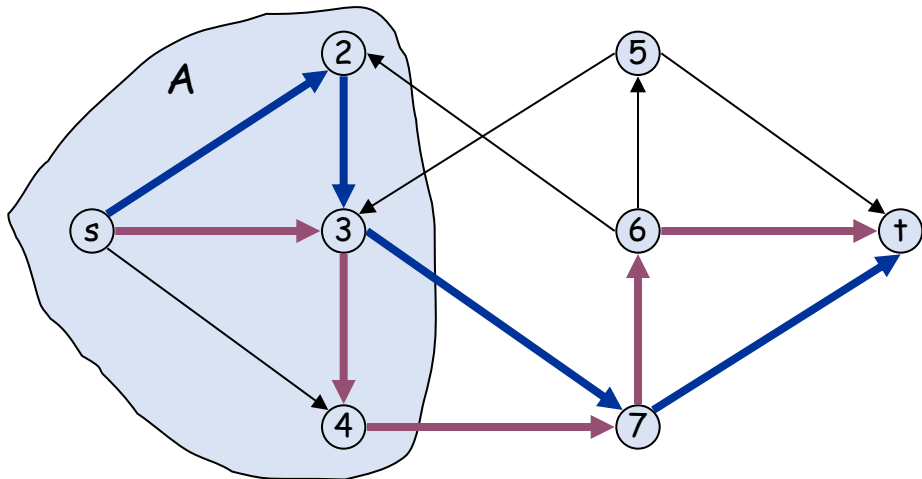
- **Theorem.** [Menger 1927] The max number of edge-disjoint  $s$ - $t$  paths equals the min number of edges whose removal disconnects  $t$  from  $s$ .
- **Pf.**  $\leq$ :
  - Suppose the removal of  $F \subseteq E$  disconnects  $t$  from  $s$ , and  $|F| = k$ .
  - Every  $s$ - $t$  path uses at least one edge in  $F$ .
  - Hence, the number of edge-disjoint paths is  $\leq k$ . ▀





# Menger's Theorem

- **Theorem.** [Menger 1927] The max number of edge-disjoint  $s$ - $t$  paths equals the min number of edges whose removal disconnects  $t$  from  $s$ .
- **Pf.**  $\geq$ :
  - Suppose max number of edge-disjoint  $s$ - $t$  paths is  $k$ . Then, value of max flow =  $k$ .
  - Max-flow min-cut theorem  $\Rightarrow$  there exists a cut  $(A, B)$  of capacity  $k$ .
  - Let  $F$  be set of edges going from  $A$  to  $B$ .
  - $|F| = k$  and removing  $F$  disconnects  $t$  from  $s$ . ■

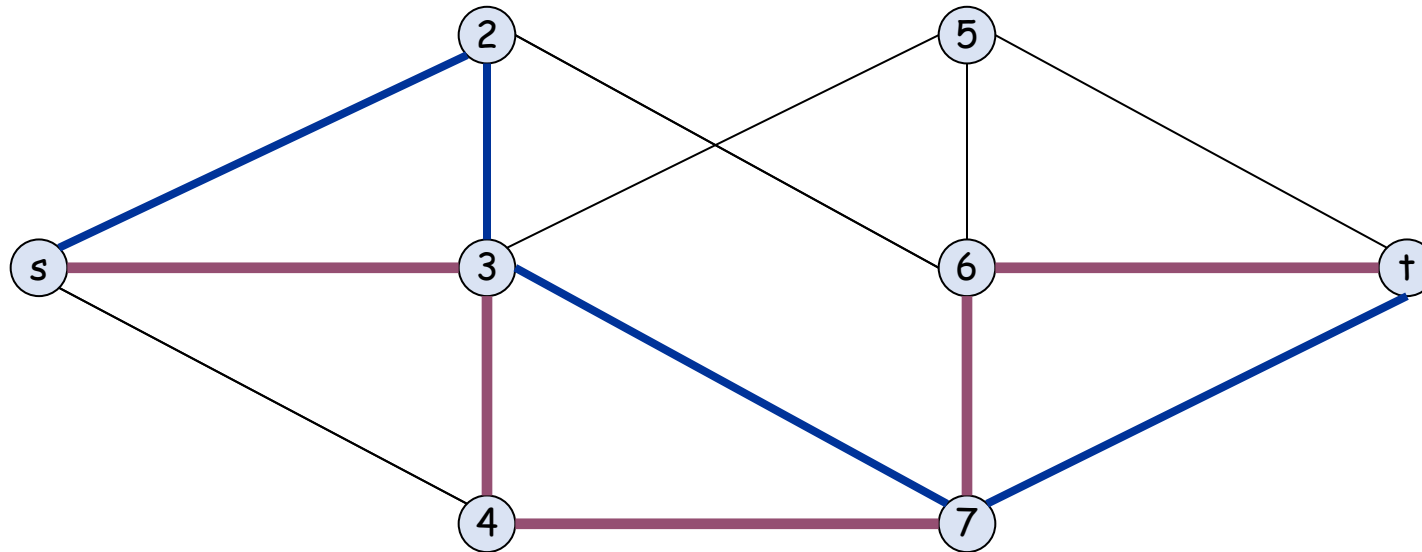






# Edge-Disjoint Paths in Undirected Graphs

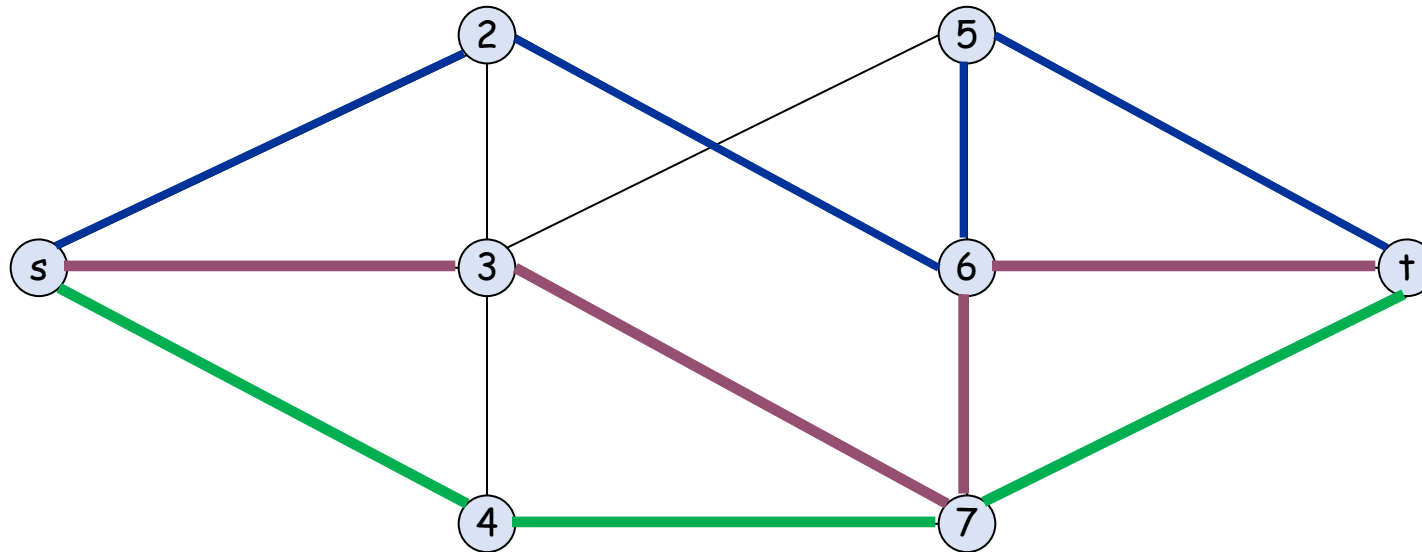
- **Edge-disjoint paths problem in undirected graphs.** Given an (undirected) graph  $G = (V, E)$  and two nodes  $s$  and  $t$ , find the max number of edge-disjoint  $s$ - $t$  paths.
- **Ex.** 2 edge-disjoint paths.





# Edge-Disjoint Paths in Undirected Graphs

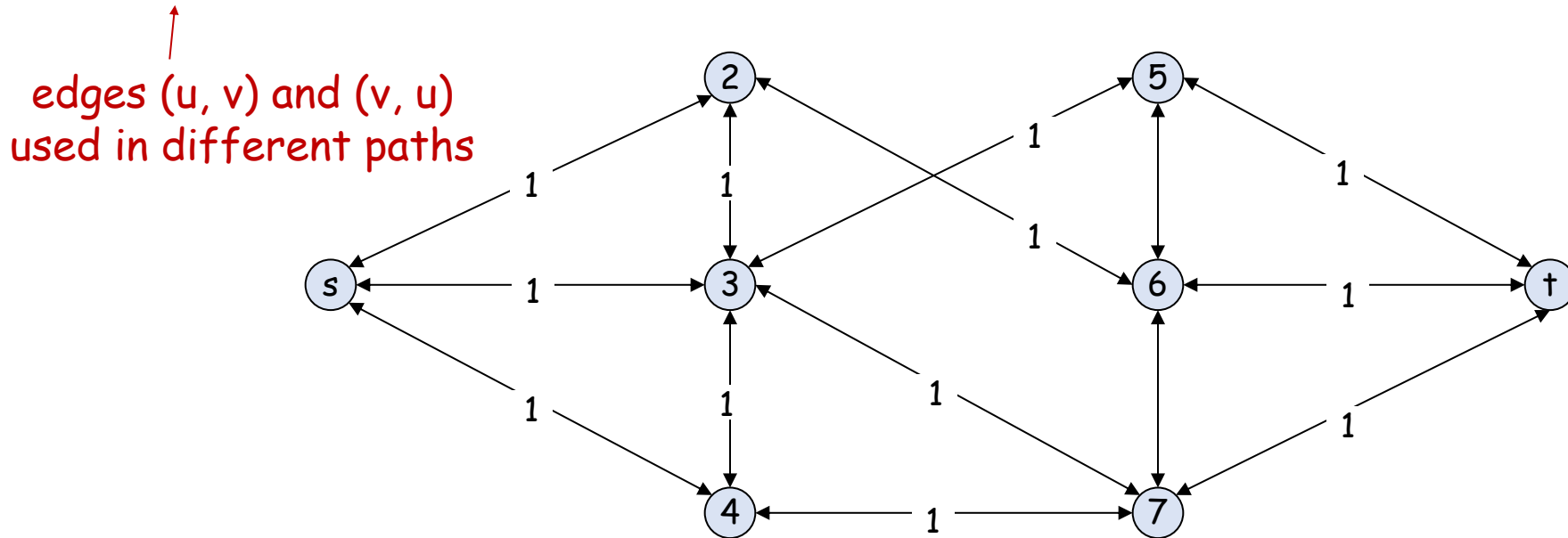
- **Edge-disjoint paths problem in undirected graphs.** Given an (undirected) graph  $G = (V, E)$  and two nodes  $s$  and  $t$ , find the max number of edge-disjoint  $s$ - $t$  paths.
- **Ex.** 3 edge-disjoint paths (max number).





# Edge-Disjoint Paths: Max-Flow Formulation

- **Max-flow formulation.** Replace each edge with **two antiparallel edges** and assign unit capacity to every edge.
- **Observation.** Two paths  $P_1$  and  $P_2$  may be edge-disjoint in the digraph but not edge-disjoint in the undirected graph.





# Max-Flow Formulation: Correctness

- **Max-flow formulation.** Replace each edge with **two antiparallel edges** and assign unit capacity to every edge.
- **Lemma.** In any flow network, there exists a maximum flow  $f$  in which for each pair of antiparallel edges  $e$  and  $e'$  : either  $f(e) = 0$  or  $f(e') = 0$  or both. Moreover, integrality theorem still holds.
- **Pf. (by induction on number of such pairs)**
  - Suppose  $f(e) > 0$  and  $f(e') > 0$  for a pair of antiparallel edges  $e$  and  $e'$ .
  - Set  $f(e) = f(e) - \delta$  and  $f(e') = f(e') - \delta$ , where  $\delta = \min \{ f(e), f(e') \}$ .
  - $f$  is still a flow of the same value but has one fewer such pair. ▀



# Max-Flow Formulation: Correctness

- **Max-flow formulation.** Replace each edge with **two antiparallel edges** and assign unit capacity to every edge.
- **Lemma.** In any flow network, there exists a maximum flow  $f$  in which for each pair of antiparallel edges  $e$  and  $e'$  : either  $f(e) = 0$  or  $f(e') = 0$  or both. Moreover, integrality theorem still holds.
- **Theorem.** Max number of edge-disjoint  $s$ - $t$  paths = value of max flow.
- **Pf.** Similar to proof in digraphs; use Lemma.



# More Menger Theorems

- **Theorem.** Given an **undirected** graph and two nodes  $s$  and  $t$ , the max number of **edge-disjoint**  $s$ – $t$  paths equals the min number of edges whose removal disconnects  $s$  and  $t$ .
- **Theorem.** Given an **undirected** graph and two nonadjacent nodes  $s$  and  $t$ , the max number of internally **node-disjoint**  $s$ – $t$  paths equals the min number of internal nodes whose removal disconnects  $s$  and  $t$ .
- **Theorem.** Given a **directed** graph with two nonadjacent nodes  $s$  and  $t$ , the max number of internally **node-disjoint**  $s$ – $t$  paths equals the min number of internal nodes whose removal disconnects  $t$  from  $s$ .



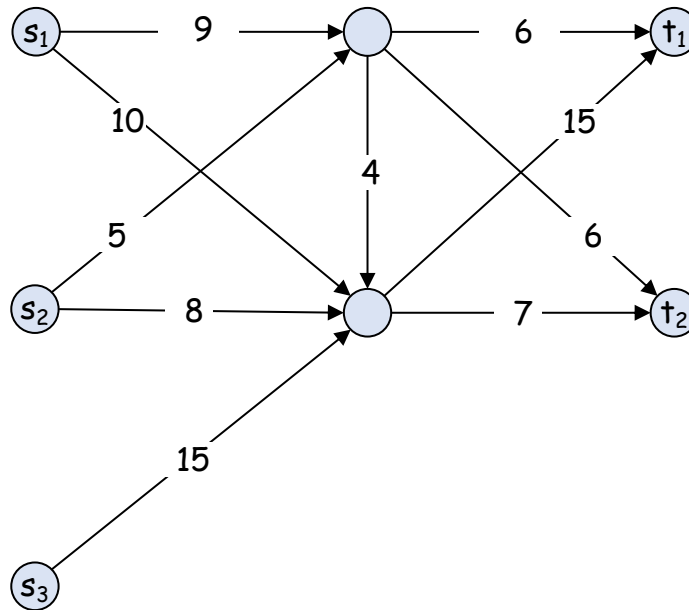
# 9. Extensions to Max Flow



# Multiple Sources and Sinks

- **Def.** Given a digraph  $G = (V, E)$  with edge capacities  $c(e) \geq 0$  and multiple source nodes and multiple sink nodes, find max flow that can be sent from the source nodes to the sink nodes.

flow network  $G$



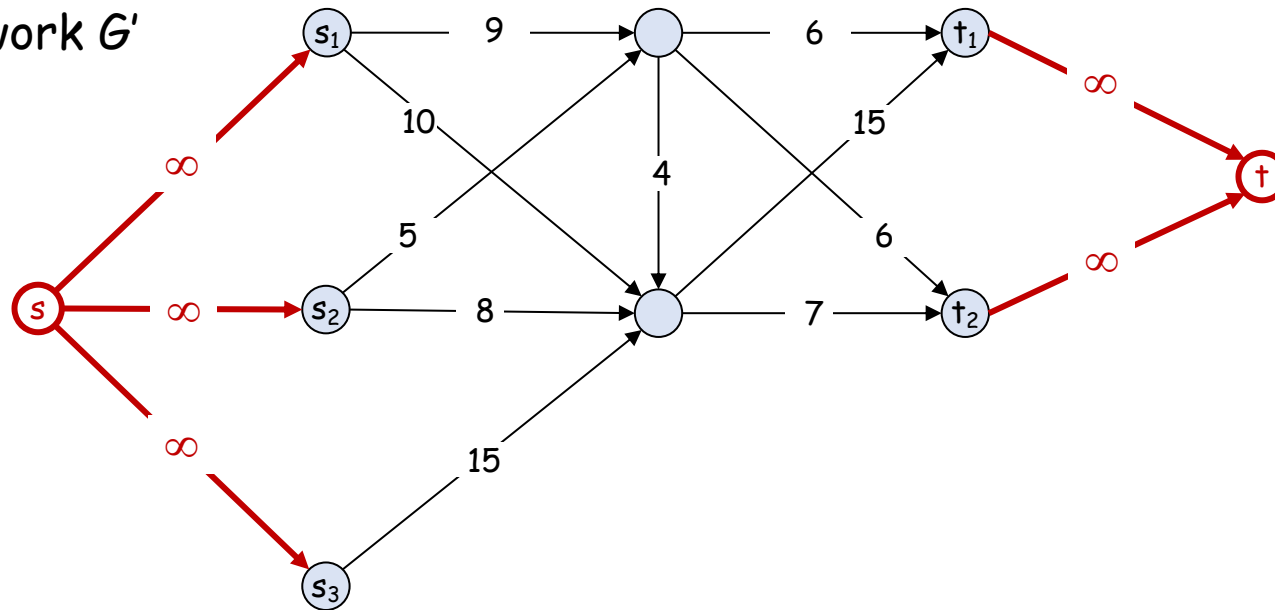




# Multiple Sources and Sinks

- **Def.** Given a digraph  $G = (V, E)$  with edge capacities  $c(e) \geq 0$  and multiple source nodes and multiple sink nodes, find max flow that can be sent from the source nodes to the sink nodes.
- **Claim.** 1-1 correspondence between flows in  $G$  and  $G'$ .

flow network  $G'$

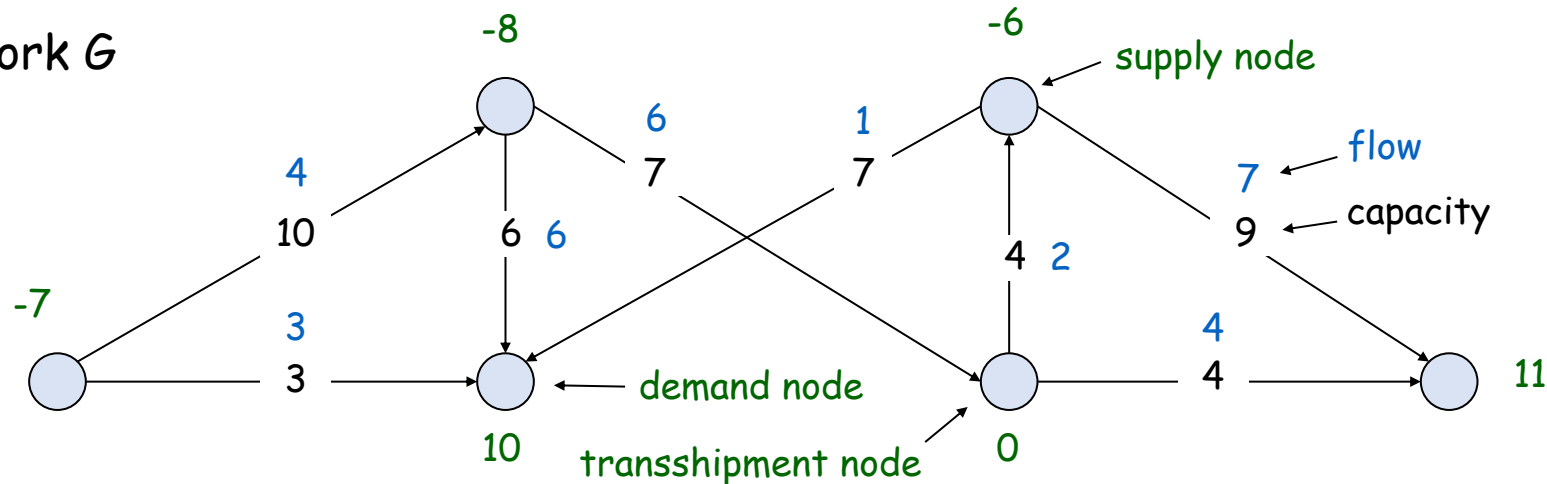




# Circulation with Supplies and Demands

- **Def.** Given a digraph  $G = (V, E)$  with edge capacities  $c(e) \geq 0$  and node demands  $d(v)$ , a **circulation** is a function  $f(e)$  that satisfies:
  - For each  $e \in E$ :  $0 \leq f(e) \leq c(e)$  [capacity]
  - For each  $v \in V$ :  $\sum_{e \text{ into } v} f(e) - \sum_{e \text{ out of } v} f(e) = d(v)$  [flow conservation]
- **Circulation problem.** Given  $(V, E, c, d)$ , find a circulation.

flow network  $G$

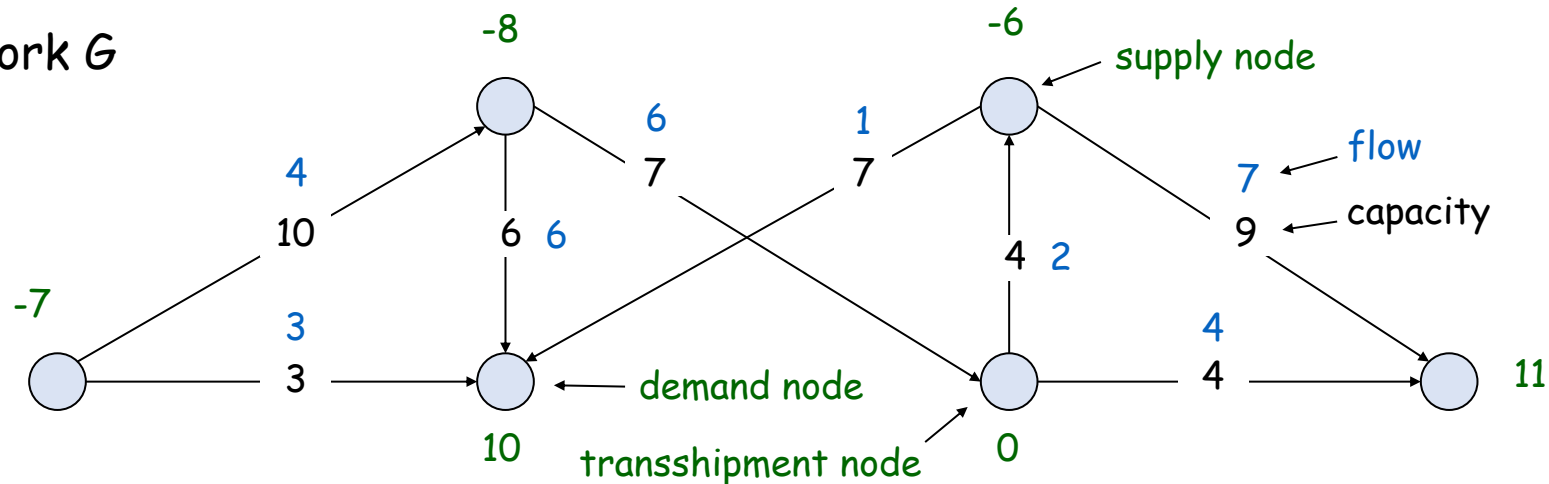




# Circulation with Supplies and Demands

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  - For each  $e \in E$ :  $0 \leq f(e) \leq c(e)$  [capacity]
  - For each  $v \in V$ :  $\sum_{e \text{ into } v} f(e) - \sum_{e \text{ out of } v} f(e) = d(v)$  [flow conservation]
- **Observation.**  $G$  has a circulation  $\Rightarrow \sum_{v:d(v)>0} d(v) = \sum_{v:d(v)<0} -d(v)$ .  
total demand = total supply
- **Pf.** Sum of flow conservation for all nodes = 0.

flow network  $G$

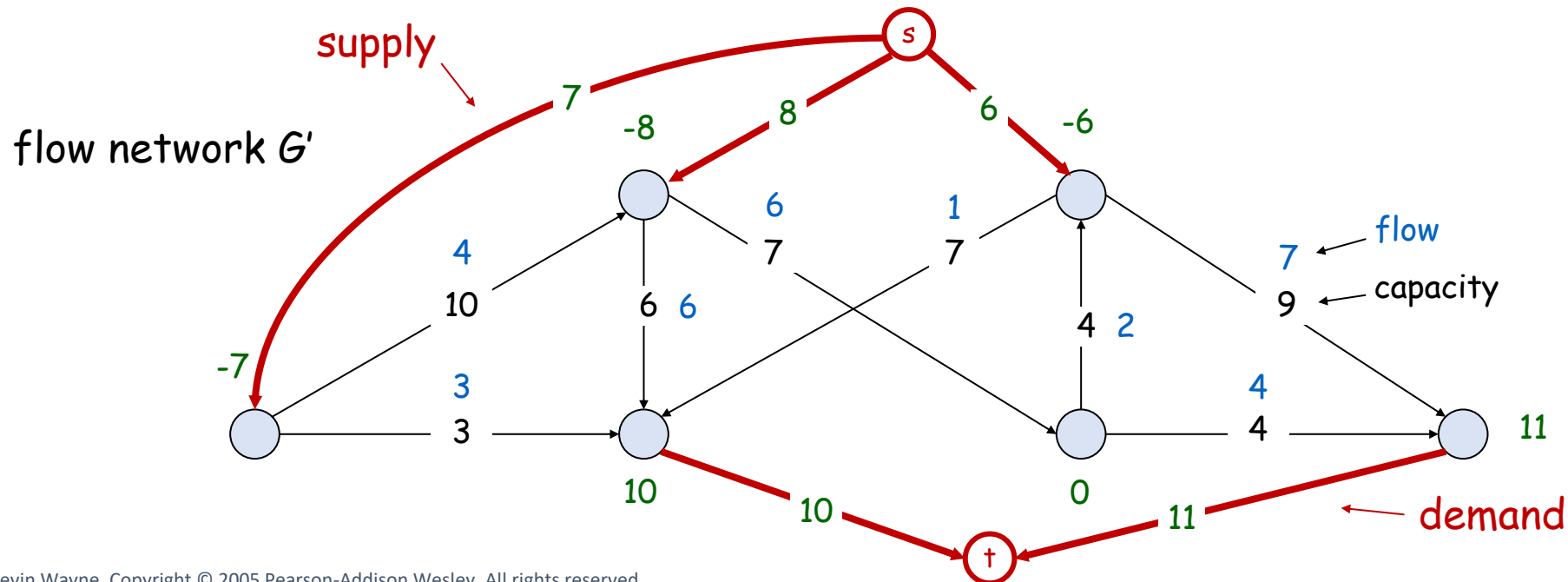




# Circulation: Max-Flow Formulation

- **Max-flow formulation.**

- Add new source  $s$  and sink  $t$ .
- For each  $v$  with  $d(v) < 0$ , add edge  $(s, v)$  with capacity  $-d(v)$ .
- For each  $v$  with  $d(v) > 0$ , add edge  $(v, t)$  with capacity  $d(v)$ .



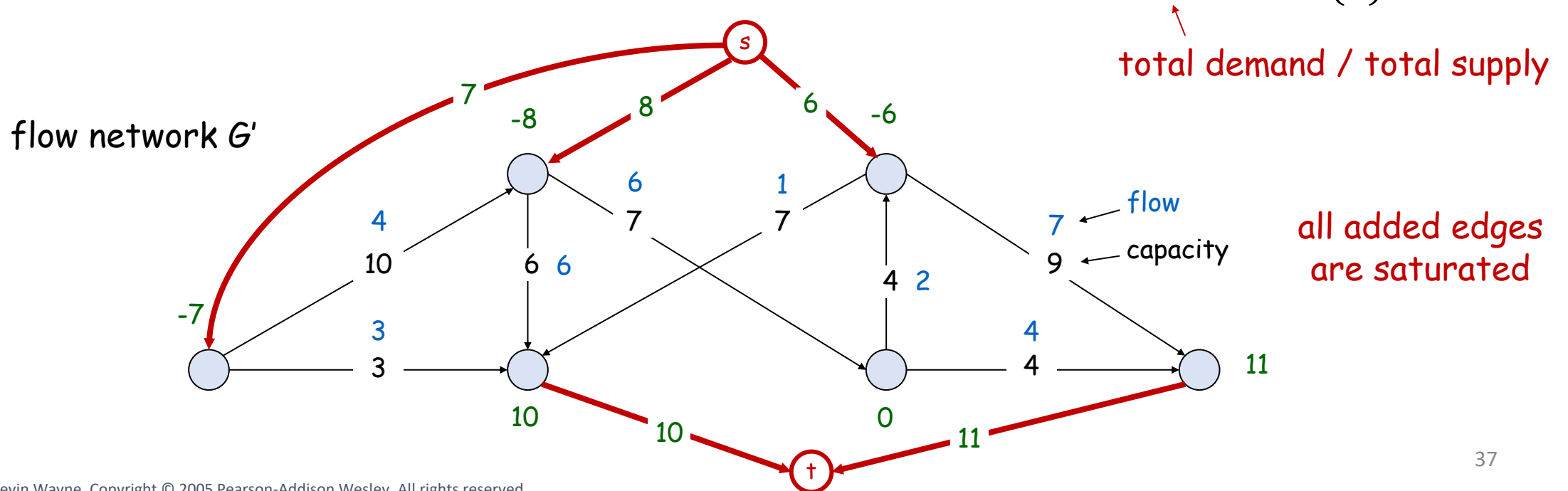


# Circulation: Max-Flow Formulation

- **Max-flow formulation.**

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- For each  $v$  with  $d(v) < 0$ , add edge  $(s, v)$  with capacity  $-d(v)$ .
- For each  $v$  with  $d(v) > 0$ , add edge  $(v, t)$  with capacity  $d(v)$ .

- **Claim.**  $G$  has a circulation iff  $G'$  has max flow of value  $D = \sum_{v:d(v)>0} d(v)$ .





# Circulation with Supplies and Demands

- **Integrality theorem.** If all capacities and demands are integers, and there exists a circulation, then there exists one that is integer-valued.
- **Pf.** Follows from max-flow formulation + integrality theorem for max flow.
- **Theorem.** Given  $(V, E, c, d)$ , there does **not** exist a circulation iff there exists a node partition  $(A, B)$  such that  $\sum_{v \in B} d(v) > \text{cap}(A, B)$ .
- **Pf sketch.** Look at min cut in  $G'$ .

exploit the relation between  
cut in  $G'$  and node partition in  $G$

demand by nodes in  $B$  exceeds  
supply of nodes in  $B$  plus  
max capacity of edges going from  $A$  to  $B$



# Circulation with Lower Bounds

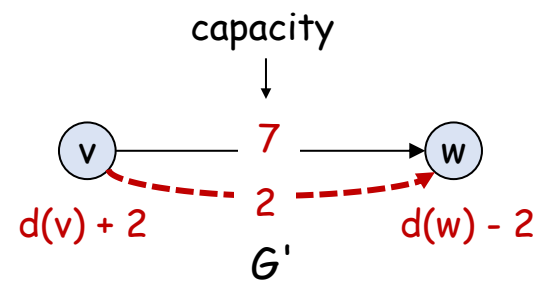
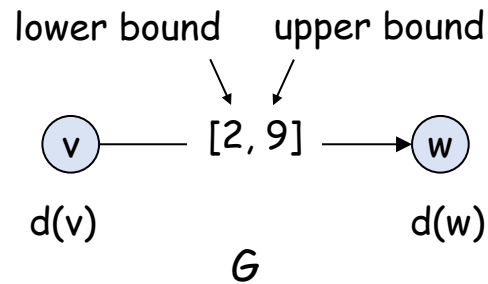
- **Def.** Given a digraph  $G = (V, E)$  with edge capacities  $c(e) \geq 0$ , **lower bounds**  $\ell(e) \geq 0$ , and node demands  $d(v)$ , a **circulation** is a function  $f(e)$  that satisfies:
  - For each  $e \in E$ :  $\ell(e) \leq f(e) \leq c(e)$  [capacity]
  - For each  $v \in V$ :  $\sum_{e \text{ into } v} f(e) - \sum_{e \text{ out of } v} f(e) = d(v)$  [flow conservation]
- **Circulation problem with lower bounds.** Given  $(V, E, \ell, c, d)$ , does there exist a feasible circulation?



# Circulation with Lower Bounds

- **Max-flow formulation.**

- Model lower bounds as circulation with demands.
- Send  $\ell(e)$  units of flow along edge  $e$ . ← this flow can then be abstracted away in  $G'$



- **Theorem.** There exists a circulation in  $G$  iff there exists a circulation in  $G'$ . Moreover, if all demands, capacities, and lower bounds in  $G$  are integers, then there exists a circulation in  $G$  that is integer-valued.
- **Pf sketch.**  $f(e)$  is a circulation in  $G$  iff  $f'(e) = f(e) - \ell(e)$  is a circulation in  $G'$ .





# 10. Survey Design



# Survey Design

- **Survey design.**

- Design survey asking  $n_1$  consumers about  $n_2$  products.
- Can survey consumer  $i$  about product  $j$  only if they own it.
- Ask consumer  $i$  between  $c_i$  and  $c_i'$  questions.
- Ask between  $p_j$  and  $p_j'$  consumers about product  $j$ .

← one question per  
consumer-product

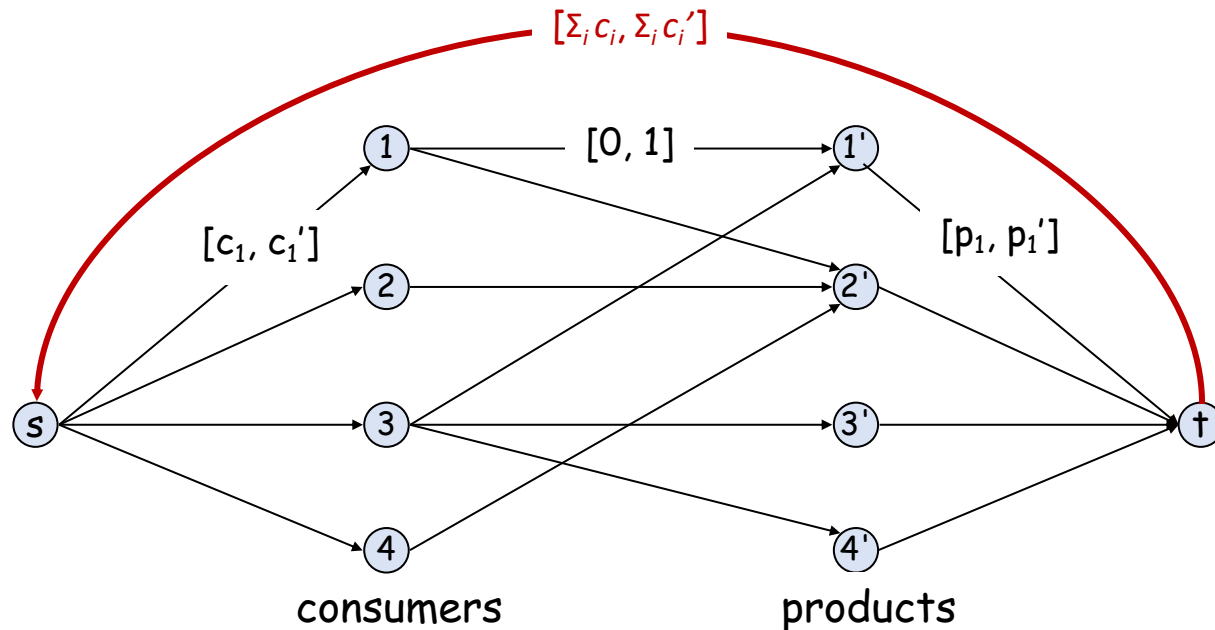
- **Goal.** Design a survey that meets these specs, if possible.

- **Bipartite perfect matching.** Special case when  $c_i = c_i' = p_j = p_j' = 1$ .



# Survey Design: Circulation Formulation

- **Circulation formulation.** A circulation problem with lower bounds.
  - Add edge  $(i, j)$  if consumer  $i$  owns product  $j$ .
  - Add edge from  $s$  to consumer  $i$ . Add edge from product  $j$  to  $t$ .
  - Add edge from  $t$  to  $s$  with capacity  $\sum_i c_i'$  and lower bound  $\sum_i c_i$ . All demands = 0.
- **Claim.** Integer circulation  $\Leftrightarrow$  feasible survey design.



← circulation can be solved by max-flow formulation



# 11. Airline Scheduling



# Airline Scheduling

- **Airline scheduling.**

- Complex computational problem faced by airline carriers.
- Must produce schedules that are efficient in terms of equipment usage, crew allocation, and customer satisfaction.
- One of largest consumers of high-powered algorithmic techniques.

← even in presence of unpredictable events, such as weather and breakdowns

- **“Toy problem.”**

- Manage flight crews by reusing them over multiple flights.
- Input: set of  $k$  flights for a given day.
- Flight  $i$  leaves origin  $o_i$  at time  $s_i$  and arrives at destination  $d_i$  at time  $f_i$ .
- **Minimize** number of flight crews.

← one crew per flight

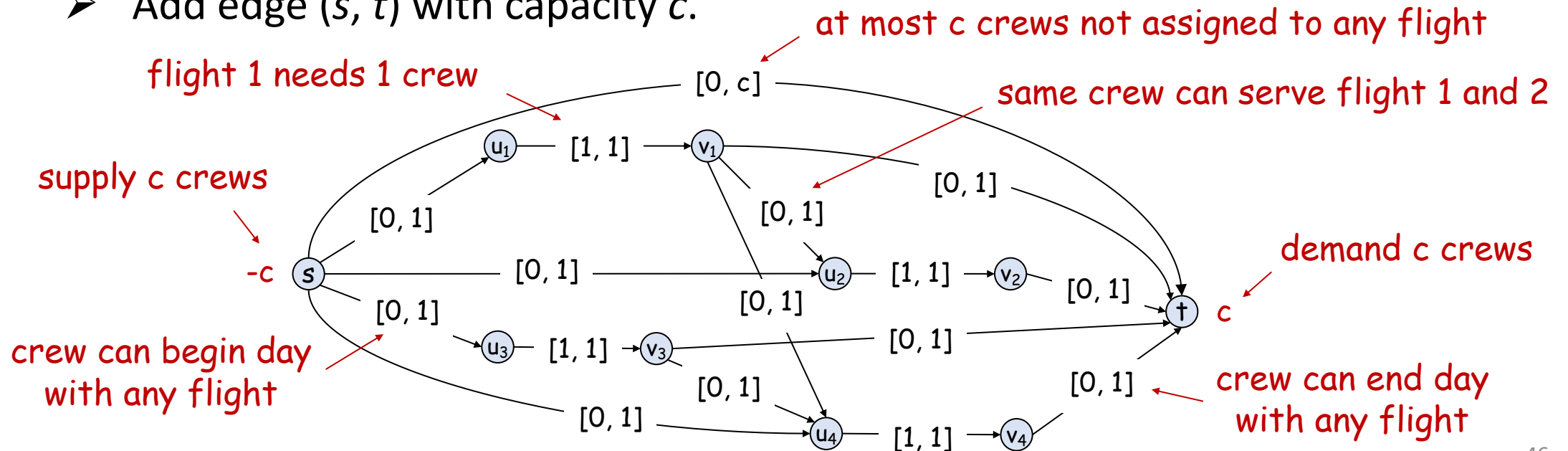


# Airline Scheduling: Circulation Formulation

- **Circulation formulation.** (Check if  $c$  crews suffice.)

- For each  $i$ , add nodes  $u_i, v_i$  and edge  $(u_i, v_i)$  with lower bound and capacity 1.
- Add source  $s$  with demand  $-c$ , and edges  $(s, u_i)$  with capacity 1.
- Add sink  $t$  with demand  $c$ , and edges  $(v_i, t)$  with capacity 1.
- If flight  $j$  reachable from  $i$ , add edge  $(v_i, u_j)$  with capacity 1.
- Add edge  $(s, t)$  with capacity  $c$ .

$u_i$  = start of flight  $i$   
 $v_i$  = end of flight  $i$





# Airline Scheduling: Running Time

- **Theorem.** Airline scheduling problem can be solved in  $O(k^3 \log k)$  time.
- **Pf.**  $k$  = number of flights.
  - $O(k)$  nodes,  $O(k^2)$  edges.
  - $c$  = number of crews (unknown).
  - At most  $k$  crews needed  $\Rightarrow$  solve  $\log_2 k$  circulation problems. binary search for min value  $c^*$
  - Any flow value is between 0 and  $k \Rightarrow \leq k$  augmentations per circulation problem.
  - Overall time =  $O(k^3 \log k)$ .
- **Note.** Can solve in  $O(k^3)$  time by formulating as minimum-flow problem.



# Airline Scheduling: Running Time

- **Remark.** We solved a toy version of a real problem.
- **Real-world problem models countless other factors:**
  - Flight crews can fly only a certain number of hours in a given time window.
  - Need optimal schedule over planning horizon, not just one day.
  - Flights don't always leave or arrive on schedule.
  - Simultaneously optimize both flight schedule and fare structure.
- **Message.**
  - Our solution is a generally useful technique for efficient reuse of limited resources but trivializes real airline scheduling problem.
  - Flow techniques useful for solving airline scheduling problems • (and are widely used in practice).
  - Running an airline efficiently is a very difficult problem.



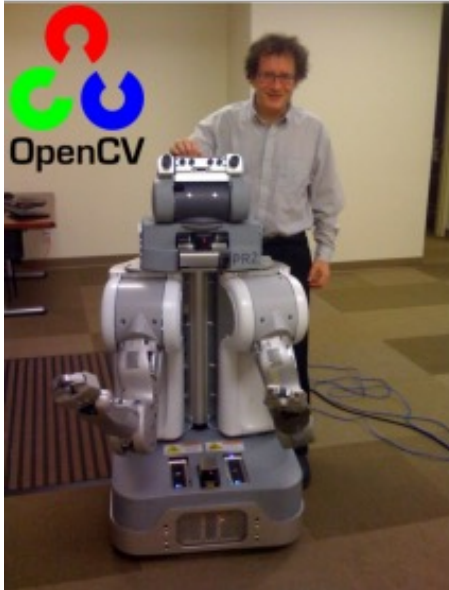


# 12. Image Segmentation



# Image Segmentation

- **Image segmentation.**
  - Divide image into coherent regions.
  - Central problem in image processing.
- **Ex.** Separate human and robot from background scene.

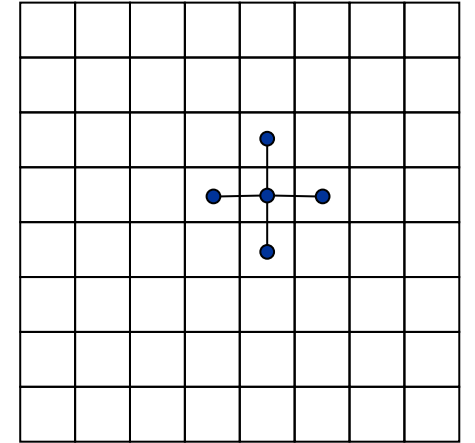




# Image Segmentation

- **Foreground / background segmentation.** Label each pixel in picture as belonging to foreground or background.

- $V$  = set of pixels,  $E$  = pairs of neighboring pixels.
- $a_i \geq 0$  is likelihood pixel  $i$  in foreground.
- $b_i \geq 0$  is likelihood pixel  $i$  in background.
- $p_{ij} \geq 0$  for each  $(i, j) \in E$  is separation penalty for labeling one of  $i$  and  $j$  as foreground and the other as background.



- **Goals.**

- Accuracy: if  $a_i > b_i$  in isolation, prefer to label  $i$  in foreground.
- Smoothness: if many neighbors of  $i$  are labeled foreground, we should be inclined to label  $i$  as foreground.

- Find partition  $(A, B)$  that maximizes: 
$$q(A, B) = \sum_{i \in A} a_i + \sum_{j \in B} b_j - \sum_{\substack{(i,j) \in E \\ |A \cap \{i,j\}| = 1}} p_{ij}$$

$\nearrow$   
foreground

$\nearrow$   
background



# Image Segmentation

- **Formulate as min-cut problem.**

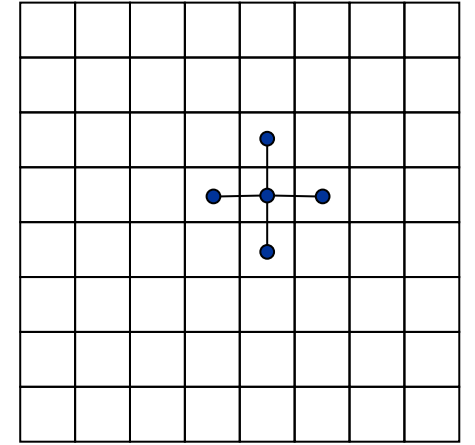
- Maximization.
- No source or sink.
- Undirected graph.

- **Turn into minimization problem.**

- Maximizing  $q(A, B) = \sum_{i \in A} a_i + \sum_{j \in B} b_j - \sum_{\substack{(i,j) \in E \\ |A \cap \{i,j\}|=1}} p_{ij}$

is equivalent to **minimizing**  $\left( \sum_{i \in A \cup B} a_i + \sum_{j \in A \cup B} b_j \right) - q(A, B) = \sum_{j \in B} a_j + \sum_{i \in A} b_i + \sum_{\substack{(i,j) \in E \\ |A \cap \{i,j\}|=1}} p_{ij}$

↑  
**constant**

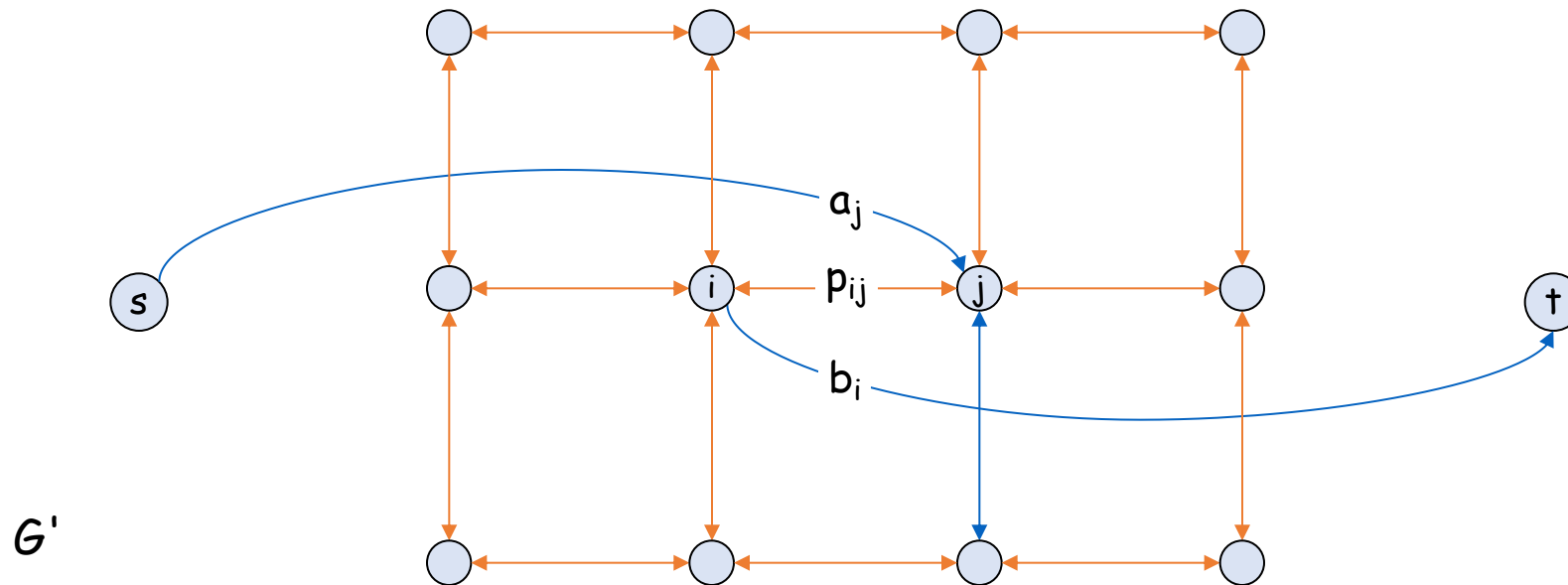
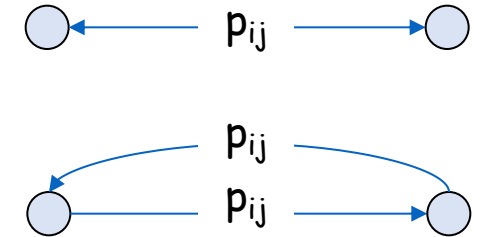




# Image Segmentation

- **Formulate as min-cut problem  $G' = (V', E')$ .**

- Include node for each pixel.
- Use **two anti-parallel edges** instead of undirected edge.
- Add source  $s$  to correspond to foreground.
- Add sink  $t$  to correspond to background.

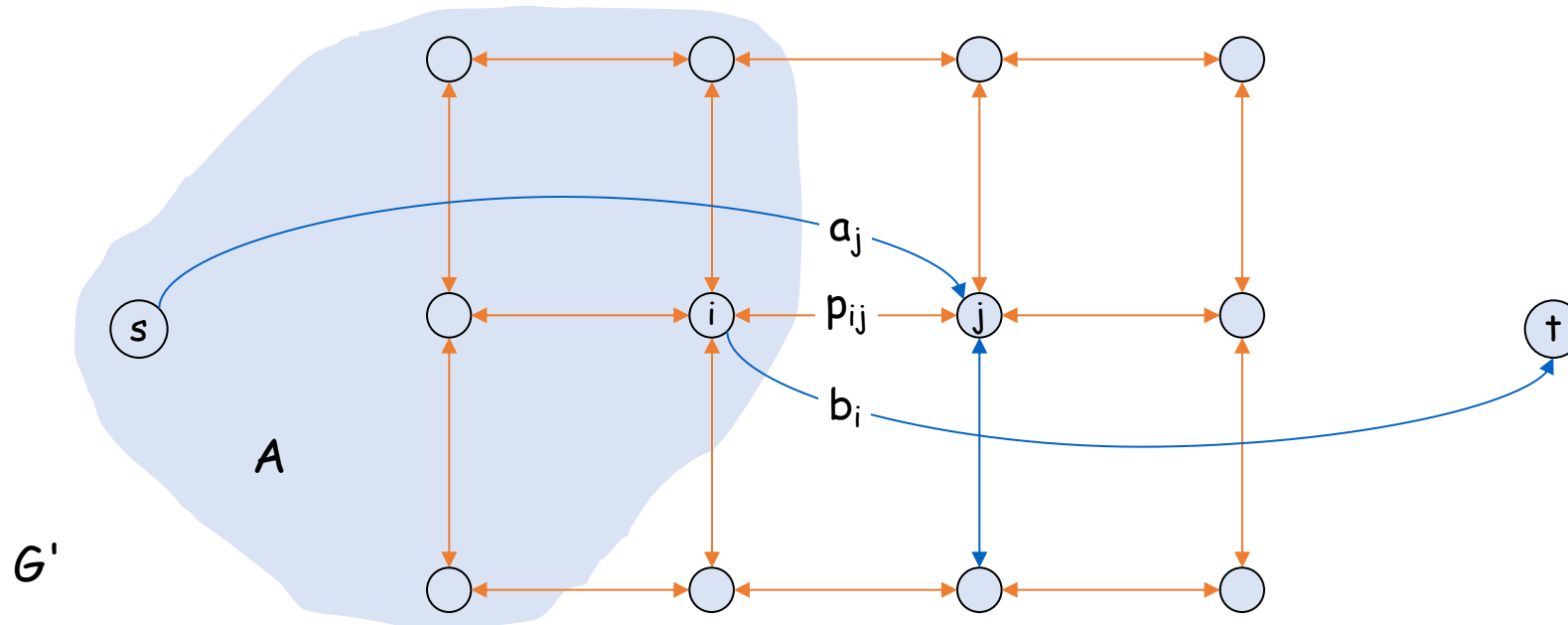




# Image Segmentation

- Consider min cut  $(A, B)$  in  $G'$ .

- $A$  = foreground.  $cap(A, B) = \sum_{j \in B} a_j + \sum_{i \in A} b_i + \sum_{\substack{(i,j) \in E' \\ i \in A, j \in B}} p_{ij}$
  - Precisely the quantity we want to minimize.
- if  $i$  and  $j$  on different sides,  $p_{ij}$  counted exactly once





# More on Network Flow Problems

- **More applications:**

- Project selection (maximum weight closure problem). [Textbook, Section 7.11]
- Baseball elimination. [Textbook, Section 7.12]

- **Problems solved by more advanced network flow algorithms:**

- Minimum-cost perfect matching. [Textbook, Section 7.13]
- Minimum-cost flow (as a general problem).