

Main after loading data:



and stop time for analysis.

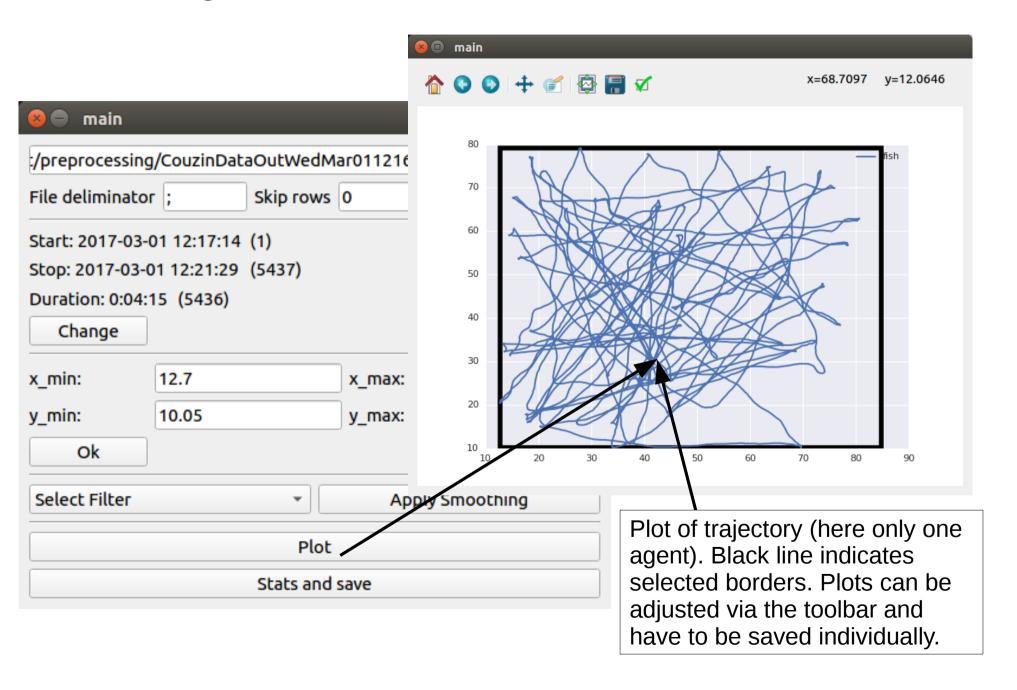
(confirm with ,OK')

main /preprocessing/CouzinDataOutWedMar01121659201.csv Browse √ view Skip rows 0 File deliminator: Load Start: 2017-03-01 12:17:14 (1) Stop: 2017-03-01 12:21:29 (5437) Duration: 0:04:15 (5436 Change x max: 84.85 x min: 12.7 y max: 79.1 10.05 y min: Ok Select Filter Apply Smoothing Plot Stats and save

The default values are inferred form position data. Can be adjusted to match borders of arena or a subspace of the whole arena (confirm with ,OK')

Select filter to smooth trajectory (currently only median filter with k = 5). (apply with ,Apply Smoothing')

Plotting:



Results:

Clicking ,Stats and save' uses the selected options (Agent number and names, Time and Angle Format, Start/Stop time, x and y limits) and calculates basic statistics. Each time the application is called a folder is created with the current date and subfolders for each time the application was called (e.g Folder 2018_02_08 with subfolders 000, 001, 002, ...)

Each of the subfolder will contain 2 .csv files:

1. timelines.csv with columns:

```
frames,
time (in selected format),
distance between pairs of agents
for each agent:
    x-position,
    y-position,
    angle,
    x-velocity,
    y-velocity,
    absolute speed
```

2. info.csv with columns:

Source: original datafile

x_min: selected border valuex_max: selected border valuey_min: selected border valuey_max: selected border value

Start: selected start time **Stop:** selected stop time

Filtered: true or false dependeing on wheter or not smoothing was

applied

For each agent:

trajectory_length: total lengh of agents trajectory
mean_speed
var_speed
For each pair of agents:

min_speed

25%_speed: i.e 25 percentile

median_speed

75%_speed max speed

mean_dist var_dist min_dist 25%_dist median_dist

75%_dist max_dist