Claudiu-Marius Ciupitu

Computer Science Student

Third-year student majoring in Computer Science with a passion for software development. Experienced in languages such as Java,C/C++, I am dedicated to continuous learning and contributing to innovative technology projects. Proactive approach and a willingness to learn, seeking opportunities to apply knowledge in practical settings.

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linkedin.com/in/claudiu-marius-ciupitu-55ba6a262 in

github.com/Claudio1009?tab=repositories ⊙

EDUCATION

College
Faculty of Automation and Computers

10/2021 - Present   *Bucharest,Romania*

Courses

- Data Structures and Algorithms
- Object Oriented Programming
- Web applications with Java support
- Computer Programming
- Introduction to Operating Systems
- Databases

High School
National College "Bogdan Petriceicu Hasdeu"

09/2017 - 06/2021   *Buzau,Romania*

Courses

- Basic of C++ and HTML/CSS and Javascript

PERSONAL PROJECTS

Football-World-Cup-2022-App (11/2023 - 01/2024)
- I have developed a web platform for the 2022 FIFA World Cup, offering two interfaces: an Admin Dashboard and a User Application. Regular users can access information about today's matches, past matches, and standings . Administrators have access to platform management functionalities and data monitoring. The platform was built using HTML, CSS, JavaScript, PHP, and MySQL.

MyPersonalSite (10/2023 - 11/2023)
- I have created a personal website using HTML, CSS, and JavaScript. The website showcases my portfolio, projects, and skills. It features a clean and modern design, with interactive elements implemented using JavaScript to enhance user experience.

Monstrii-si-Lei (12/2022 - 07/2023)
- I developed a C++ application using Object-Oriented Programming (OOP) principles. Named 'Monsters and Lions', it calculates production costs for the Wednesday series if filmed in Romania. The app offers functionality to determine total expenses over different periods (30, 45, 60, and 100 days) with 9 commands. One command calculates costs per period and exports them into dollars in a CSV file.

NormalizeColors (12/2023 - 01/2024)
- The purpose of my Java project was to develop a solution for normalizing image colors, utilizing various Java programming concepts and techniques. I applied classes, threads, interfaces, and pipes to create a modular and efficient application for image processing. This approach allowed concurrent handling of the process and effective communication between components, resulting in a robust and scalable solution for image processing.

SKILLS

Java · C/C++ · Data Structure · Matlab

Database · OOP · HTML5 · CSS3

Javascript · Team working · Sociable

CERTIFICATES

European Computer Driving License
(12/2019 - 05/2021)

LANGUAGES

Romanian
Native or Bilingual Proficiency

English
Professional Working Proficiency