# Software and systems engineering

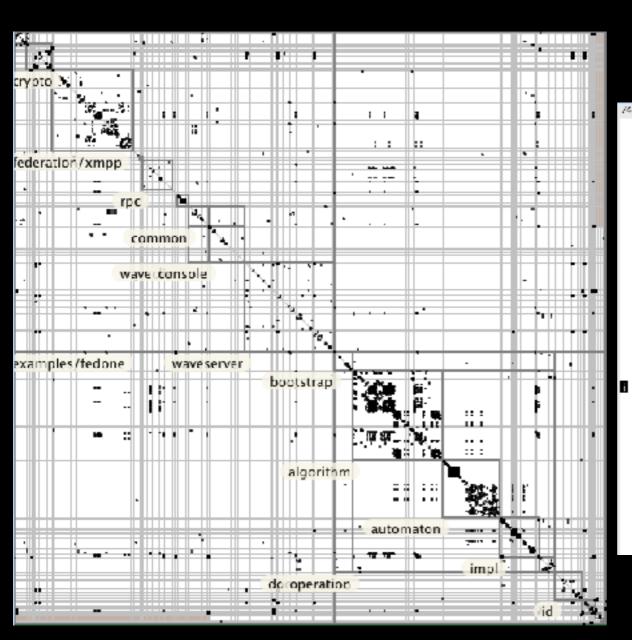
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#### To do before class

- Watch videos
- Read chapter 9 in the textbook
- Send questions and opinions through slack

#### Refactoring

#### Reuse problems



```
/4 / Users / phmb/Documents /Professor / Arquitetura DeSoftware / Wave / wa 🖊 🖊
                                                                        /Users (phmla/Documents/Professor/ArquiteturaDeSoftware/Wave)
  182
                                                                        118
          Return a dummy VersionedWaveletDelta Instance user
                                                                        120 protected void acquireWriteLock® {

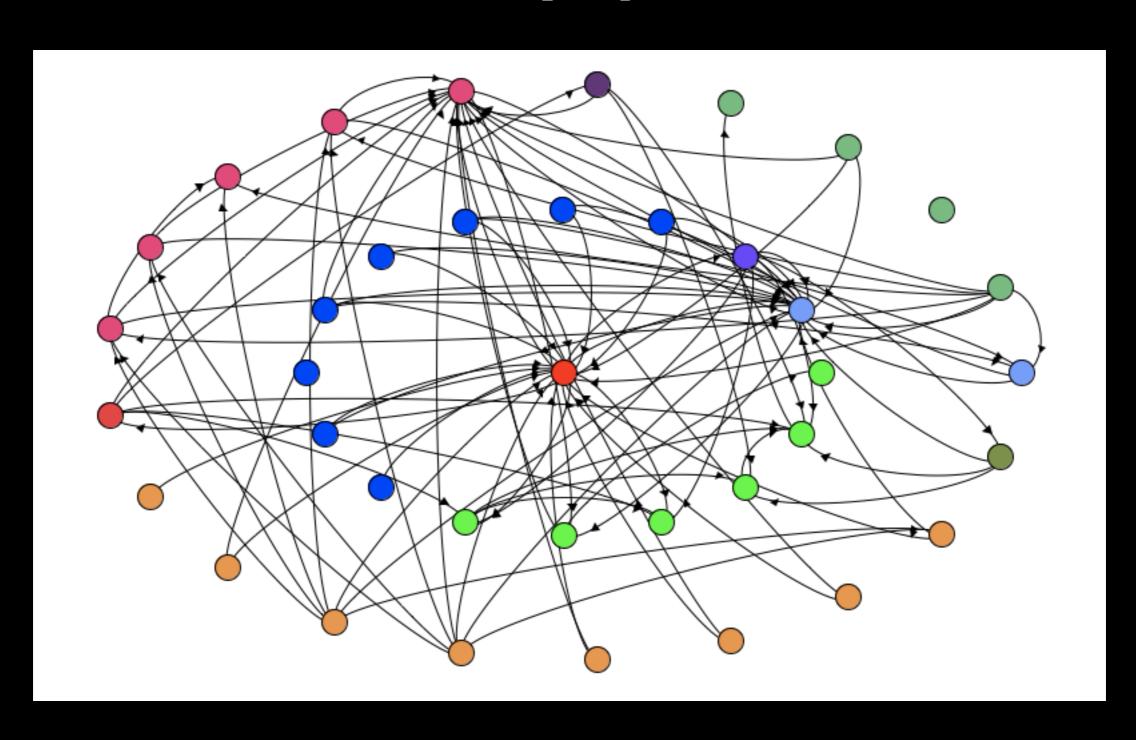
    use in searches within a NavigableSet of deltas.

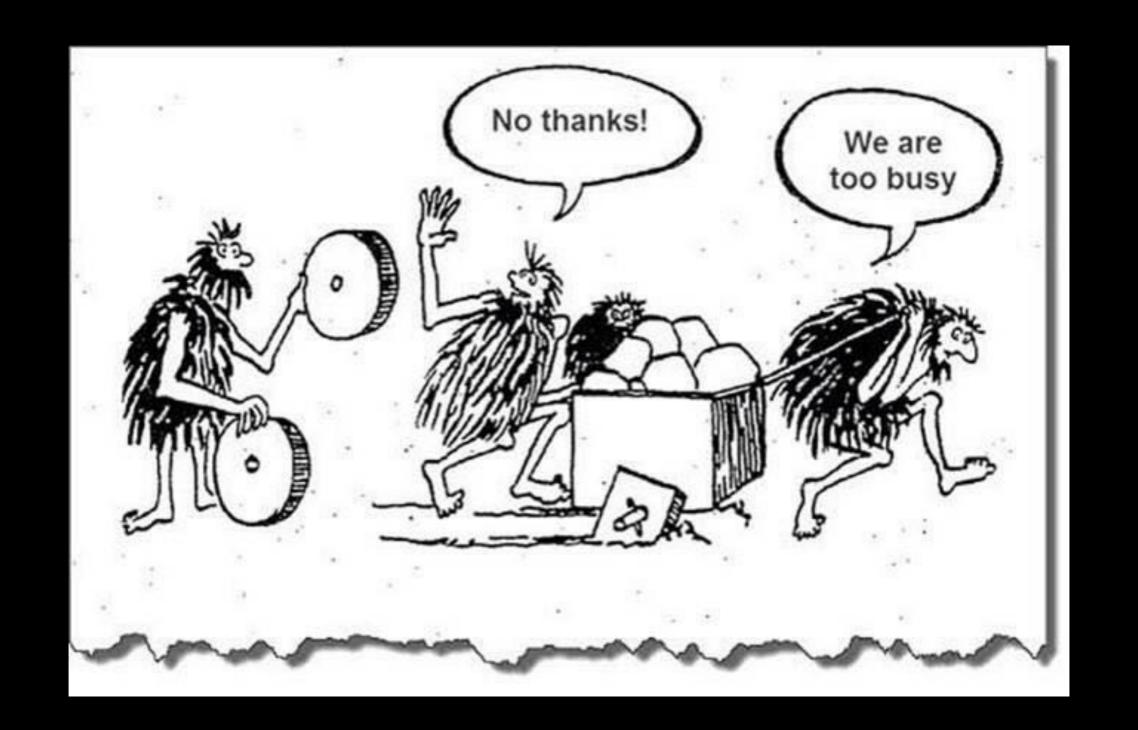
   185
                                                                              writeLock.lock():
          @param version the version with which to return the v
  186
                                                                        122 1

    @return a dummy versioned delta with a null delta.

                                                                        124 protected void releaseWriteLock() (
        private static VersionedWaveletDelta emptyDeserializedi
                                                                              writeLock.unlock():
   189
                                                                        125
         return new VersionedWaveletDelta(null, HashedVersio
                                                                        126 ]
                                                                             /** A comparator to be used in a TreeSet for applied delf
         /** A comparator to be used in a TreeSet for descriptive
                                                                        129 protected static final Comparator<ProtocolAppliedWavel-
        private static final Comparator< VersionedWaveletDelta>
                                                                                new Comparator < Protocol Applied Wavelet Delta > 0 (
           new Comparator<VersionedWaveletDelta>0 {
                                                                                  public int compare(ProtocolAppliedWaveletDelta first
                                                                        132
   197
            public int compare/VersionedWaveletDelta first, VersionedWaveletDelta first, VersionedWaveletDelta
                                                                        133
                                                                                  if (first == null && second != null) { return -1; }
              if (first == null && second != null) { return -1; }
                                                                                  if (first != null && second == null) { return 1; }
  198
                                                                        134
              if (first != null && second == null) { return 1; }
                                                                                  if (first == null && second == null) ( return 0: )
                                                                        135
              if (first == null && second == null) { return 0: }
                                                                        135
                                                                                  return Long.valueOf(getVersionAppliedAt(first).get*
              return Long.valueOf(first.version.getVersion()).com
                                                                                     getVersionAppliedAt(second).getVersion());
                                                                        137
   202
                                                                        138
  203
                                                                        139
   204
                                                                        140
         A comparator to be used in a TreeSet for transforme.
                                                                               Return a dummy ProtocolWaveletDelta Instance used a
        static final Comparator «ProtocolWaveletDelta» transfor
                                                                              boundary for use in searches within a NavigableSet of
           new Comparator < Protocol Wavelet Delta > () {
                                                                              * @param version the version to return the delta applied
            public int comparetProtocoWaveletDelta first, Proto-
                                                                              * @return the generated dummy delta
              if ()irst == null && second != null) {    return -1; }
                                                                        147
              if (first != null && second == null) { return 1; }
                                                                        148 private static ProtocolWaveletDelta emptyDeltaAtVersion
              if (first == null && second == null) { return 0; }
                                                                              return ProtocolWaveletDelta.newBuilder()
              return Long.valueOf(first.getHashedVersion().getVr
                                                                                 .setAuthor@dummy`)
  215
                second.getHashedVersion().getVersion();
                                                                                  .set Has hed Version (Wavelet Operation Serializer, seriali
                                                                        152
```

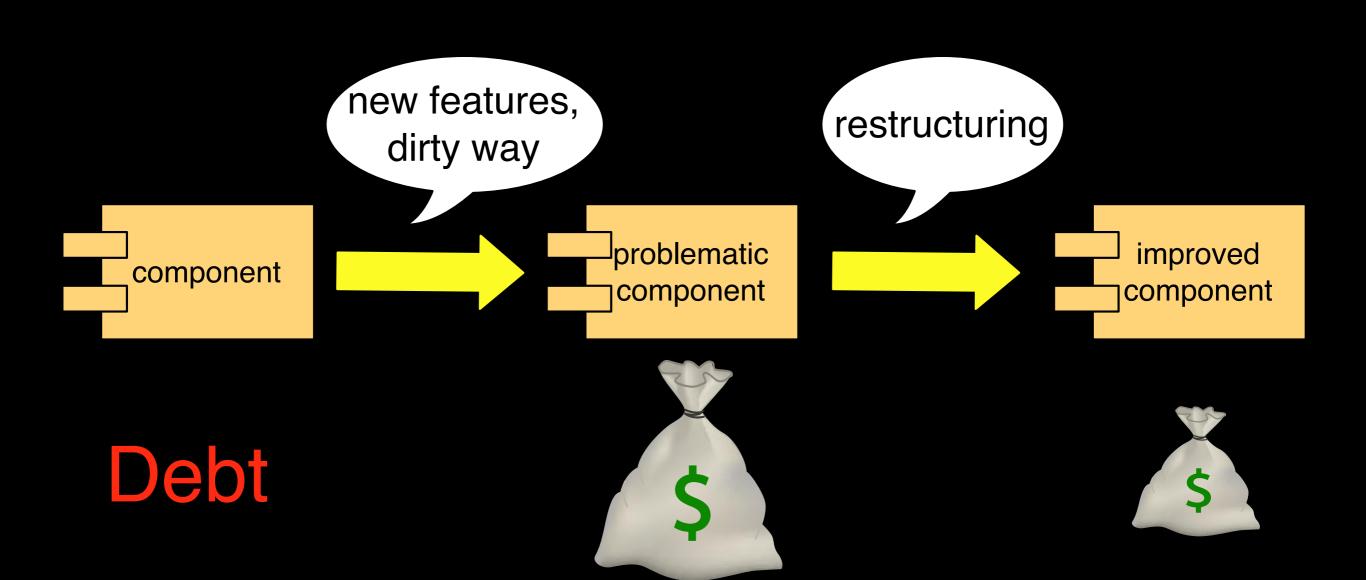
#### Modularity problems





## How and when to solve them?

#### Technical debt



#### Maintenance costs more

Much of the early work in program restructuring was inspired by the need to reduce the cost of maintaining programs. It has been shown that the principle cost of any software development is the maintenance after the software is "done." A study of one Air Force system revealed that it cost \$30 per line to develop and \$4,000 per line to maintain over its lifetime [Boe75]. By analyzing the IBM OS/360 project, Belady and Lehman determined that the cost of a change rose exponentially with respect to a system's age. They attributed this rising cost to the decay of the software's structure [BL71, BL76]. Gerald Weinberg maintains a private list of the world's most expensive program errors. The top three errors involved the change of exactly one line of code [Wei83]. His theory as to why these errors happened is that since the actual change was so small, the programmers did not take the time to fully test the code or consider the ramifications of the change.

#### Lehman's first law

"A large program that is used undergoes continuing change or becomes progressively less useful"

"The change process continues until it is judged more cost effective to replace the system with a recreated version"

#### Lehman's second law

"As a large program is continuously changed, its complexity, which reflects deteriorating structure, increases unless work is done to maintain or reduce it"

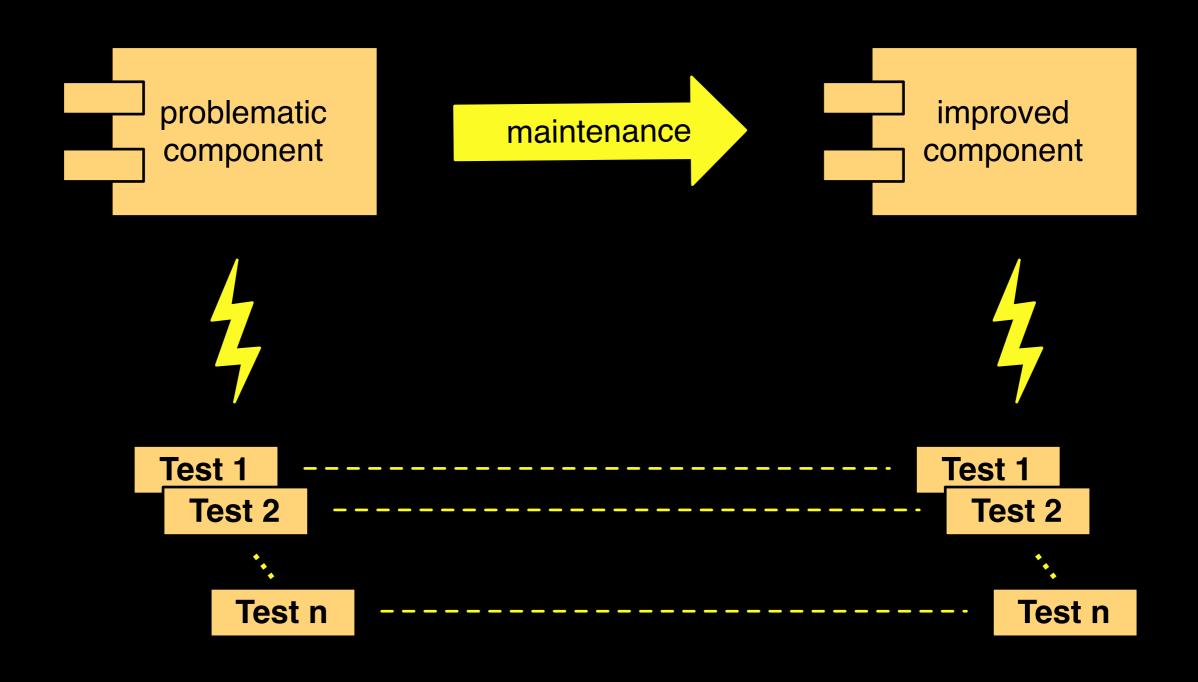
#### Technical debt quadrant

#### **Reckless** Prudent "We must ship now "We don't have time and deal with for design" consequences" Deliberate Inadvertent "Now we know how we "What's Layering?" should have done it"

http://martinfowler.com/bliki/TechnicalDebtQuadrant.html

### How to solve the problems and reduce the debt?

#### Preserving behavior



#### Refactorings are...

behavior-preserving source-to-source transformations that improve some internal quality factors

# Reuse and modularity problem

```
if(objeto.getNome() == null ||
  objeto.getNome().equals("") ||
  objeto.getSobrenome() == null ||
  objeto.getSobrenome().equals("") ||
  objeto.getTipo() == null ||
  objeto.getTipo().equals("") ||
  ...
```

# Extract method refactoring

```
boolean nullOrEmpty(Membro s) {
   return s.getNome() == null ||
        s.getNome().equals("");
}
```

```
boolean nullOrEmpty(String s) {
   return s == null ||
       s.equals("");
}
```

#### Debt reduced

```
if(nullOrEmpty(objeto.getNome()) ||
   nullOrEmpty(objeto.getSobrenome()) ||
   nullOrEmpty(objeto.getTipo()) ||
   ...
```

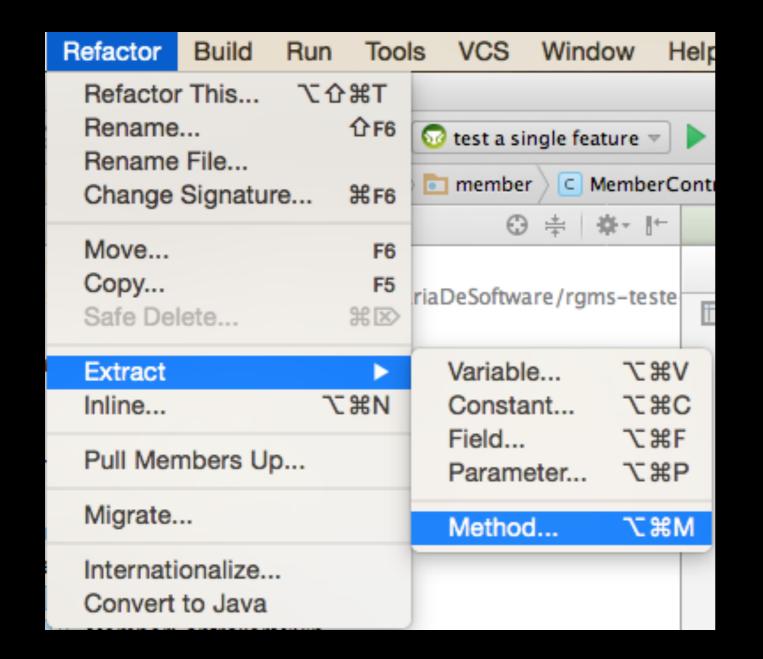
```
if(objeto.getNome() == null ||
  objeto.getNome().equals("") ||
  objeto.getSobrenome() == null ||
  objeto.getSobrenome().equals("") ||
  objeto.getTipo() == null ||
  objeto.getTipo().equals("") ||
  ...
```

#### Debt eliminated

```
if(invalidStringFields(objeto)
   ...
```

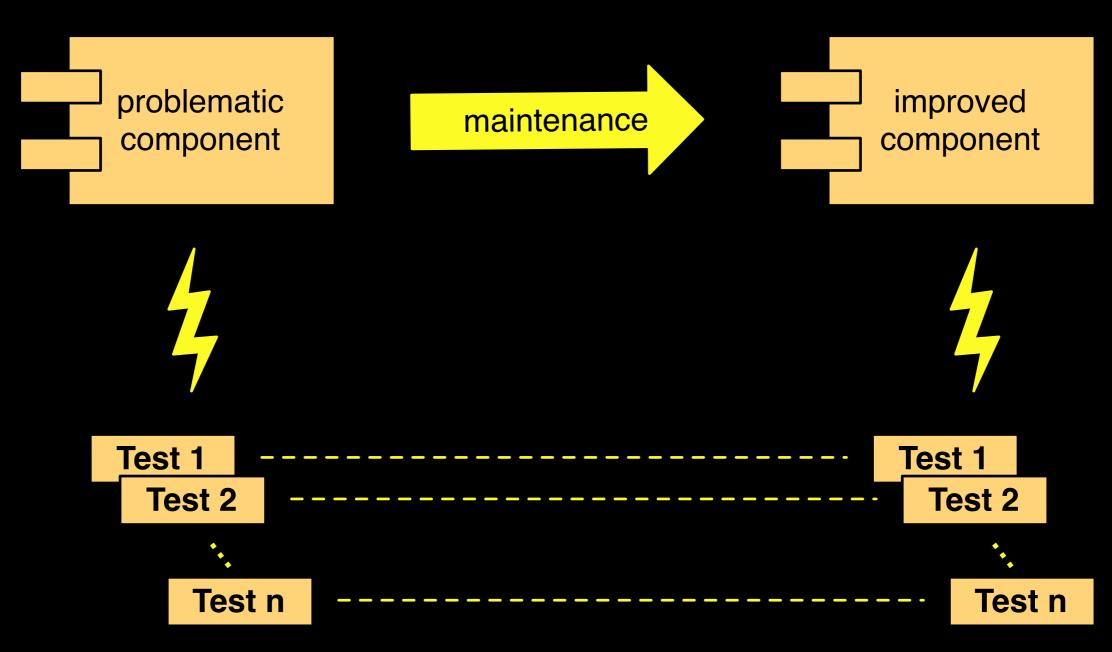
```
if(nullOrEmpty(objeto.getNome()) ||
   nullOrEmpty(objeto.getSobrenome()) ||
   nullOrEmpty(objeto.getTipo()) ||
   ...
```

## Automatic refactorings



Refactor	Navigate	Search	Project	Rur
Rename			7	₩R
Move			7	¥٧
Change	Method Sig	nature	7	жс
_	Method			ЖM
Extract	Local Variab	ole	7	ЖL
	Constant		e getin	
Inline			7	#I
Convert Anonymous Class to Nested Convert Member Type to Top Level Convert Local Variable to Field				
Extract Superclass Extract Interface Use Supertype Where Possible Push Down Pull Up				
Extract (	Class ce Paramete	r Object		
Introduc	e Indirection e Factory e Paramete late Field	r		
	ize Declared neric Type		:s	
Migrate	JAR File			
Create S	cript			
Apply So	•			
History.				

# Tools give no behavior preservation guarantee

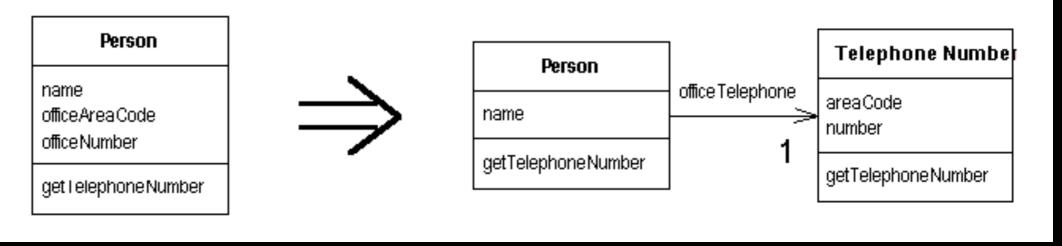


#### Refactoring catalogue

#### Extract Class

You have one class doing work that should be done by two.

Create a new class and move the relevant fields and methods from the old class into the new class.



http://www.refactoring.com/catalog/index.html

# Black belt parametrization!

#### Smells good?

```
functions as parameters
```

```
artigos.each{ | a |
  \mathsf{map} = \{\}
  a.elements.each("DADOS-BASICOS-DO-ARTIGO"){|d|
       atts = d.attributes
       map["TITULO-DO-ARTIGO"] = atts["TITULO-DO-ARTIGO"]
       map["ANO-DO-ARTIGO"] = atts["ANO-DO-ARTIGO"]
  a.elements.each("DETALHAMENTO-DO-ARTIGO"){|d|
      atts = d.attributes
     map["TITULO-DO-MEIO"] = atts["TITULO-DO-MEIO"]
     map["VOLUME"] = atts["VOLUME"]
     map["FASCICULO"] = atts["FASCICULO"]
      map["PAGINA-INICIAL"] = atts["PAGINA-INICIAL"]
      map["PAGINA-FINAL"] = atts["PAGINA-FINAL"]
```

#### Not only for articles...

# XML structure as parameter

```
structure = {
   "DADOS-BASICOS-DO-ARTIGO" =>
        ["TITULO-DO-ARTIGO", "ANO-DO-ARTIGO"],
   "DETALHAMENTO-DO-ARTIGO" =>
        ["TITULO-DO-MEIO", "VOLUME", "FASCICULO",
        "PAGINA-INICIAL", "PAGINA-FINAL"],
   "AUTORES" =>
        ["*", "NOME-PARA-CITACAO"]}
}
```

## Abstracting structure details

```
structure.keys.each {|e|
  a.elements.each(e) {|d|
     atts = d.attributes
     if structure[e].include?("*") then
         (structure[e] - ["*"]).each {|att|
            map[e] = (if map[e] then map[e] else [] end) +
                       [atts[att]]
     else
        structure[e].each {|att|
           map[att] = atts[att]
      end
```

# Improvement is more often needed than not, so abstract to see it!

# How to choose refactoring targets?

#### Bad smells based on...

- Values
- Principles
- Patterns

#### Strategy

- Identify problem
- Any pattern for problem in the given context?
- New solution based on values and principles?
- Apply appropriate refactorings
- Test

#### Checklist

- Design and implementation conforms to discussed principles and patterns
- Most well known refactoring have been applied

# Take notes, now!

# Refactoring research at CIn

- Refactoring of software product lines: Paulo, Leopoldo
- Formal refactoring: Márcio, Augusto

# Hands-on! Check assignment

#### To do after class

- Answer questionnaire (check classroom assignment), study correct answers
- Finish exercise (check classroom assignment), study correct answers
- Read, again, chapter 9 in the textbook
- Evaluate classes (check classroom assignment)
- Study questions from previous exams

# To do after class, optional

- estudar material (<u>definição</u>, <u>quadrante</u>)
   sobre débito técnico
- estudar <u>catálogo</u> de refactorings, e assistir <u>vídeo</u> se você não é familiar com a noção de refactoring
- ler resumos ou assistir vídeos do debate <u>ls</u>
   <u>TDD dead</u>?

# Questions from previous exams

- Explique (a) o que é teste de regressão e (b) porque eles são úteis para atividades de refatoração.
- Cite (a) um "mau cheiro" associado à refatoração "extract class", e (b) explique qual a mudança sugerida por essa refatoração.
- Explique brevemente quais as vantagens de refatorar o código e porque algumas empresas não realizam esta atividade rotineiramente.
- Cite um ``mau cheiro" associado à refatoração extract method, e explique qual a mudança sugerida por essa refatoração.

# Software and systems engineering

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