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CST426: Project 01: Pit Crew
Dr.C
9/23/2020

Project 01 GROUP: Project choice, group roles

Questions and Answers

1. When is project 01 due?

Oct 23rd 2020

2. Who is on your team and what are their roles?

- a. This can change but I want to know who is doing what for the next week.

Ethan Herndon: Scripting

Claudio Vertemara: Scripting

David: Scripting, user experience

Josue: User interface

Geoffrey Woods: Design (and model creation?)

3. What is your team name (students usually use the name of the project)

The Pit Crew

4. What engine will you use

- a. Unity

5. Github repo

<https://github.com/HerndonE/CSUMBRacingGame>

- a. Make it public ✓
- b. Each group member should be a contributor ✓
- c. It works best if one person creates a project and the others clone it ✓
- d. Setup git LFS (<https://git-lfs.github.com/>) ✓

- e. Add user tasks to the git project board ✓ Will create this when the project becomes a work in progress.