

Mug
+ capacity: int - content: String - quantity: int
+ Mug() + Mug(content: String, quantity: int) + getCapacity(): int + setCapacity(capacity: int) + getContent(): String + setContent(content: String) + getQuantity(): int + setQuantity(quantity: int) + drink(amount: int) + refill(amount: int) + spill() + display()

Run LabExercise4

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/Users/claudio/Library/Java/JavaVirtualMachines/ope
Content:      Water  Quantity:   500 ml
Content:  Green tea  Quantity:   300 ml
The amount to refill plus current quantity exceeds
Content:      Water  Quantity:   500 ml
Content:  Green tea  Quantity:   500 ml
On no! You spilled the mug..
Content:      Water  Quantity:     0 ml
Content:  Green tea  Quantity:  100 ml

```