```
; Description: Demonstates the behaviors of stack, push and pop instructions
; Author name: Koichi Nakata
; Author email: kanakta595@insite.4cd.edu
; Last modified date: March 7, 2024
; Creation date: March 7, 2024
INCLUDE Irvine32.inc
.386
.model flat, stdcall
.stack 4096
ExitProcess PROTO, dwExitCode: dword
.data
aVal dword 121212h
bVal dword 343434h
.code
main PROC
      mov eax, aVal
      mov ebx, bVal
      call DumpRegs
      call exchangeEaxAndEbx
      call DumpRegs
      INVOKE ExitProcess, 0
main ENDP
;-----
; exchangeEaxAndEbx
; Exchanges values in EAX and EBX registers, only using push and pop instructions
; Receives: EAX = some 8-byte value
                   EBX = some 8-byte value
; Returns: void
;-----
      push eax
push ebx; stack = {eaxVal} -> top
stack = {eaxVal}
exchangeEaxAndEbx PROC
                  ; stack = {eaxVal, ebxVal} -> top
             eax ; stack = {eaxVal}, ebxVal popped to eax
      pop
                   ; stack = {}, eaxVal popped to ebx
      pop ebx
      ret
                          ; Pops return address to eip
```

END main

```
; Description: Manipulates return address using push and pop instructions
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; Last modified date: March 7, 2024
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;-----
INCLUDE Irvine32.inc
.386
.model flat, stdcall
.stack 4096
ExitProcess PROTO, dwExitCode: dword
.data
aVal dword 121212h
bVal dword 343434h
.code
main PROC
       mov eax, aVal
       mov ebx, bVal
       call addNumAndLeap
                                   ; 1 byte - skipped
       inc eax
                                   ; 1 byte - skipped
       inc eax
                                  ; 1 byte - skipped
       inc eax
       inc eax
                                   ; 1 byte - skipped
```

;-----

```
dec eax
                                 ; CPU returns here after addNumAndLeap
                                       ; EAX = 464645h instead of 464649h
                                       ; because inc instructons were
skipped
      INVOKE ExitProcess, 0
main ENDP
;------
; addNumAndLeap
; Adds two numbers and returns to 4-byte higher address
; Receives: EAX = some 8-byte number
                   EBX = some 8-byte number
; Returns: EAX = sum of the two numbers
;-----
addNumAndLeap PROC
                          ; Save return address to esi
      pop
            esi
                       ; Save return address to esi
; Add 4 bytes to the return address
          esi, 4
      add
                         ; Push back the address
      push esi
                          ; Save the original value of ebx
      push ebx
      add eax, ebx
      pop ebx
                          ; Restore the original value of ebx
      ret
addNumAndLeap ENDP
END main
```