Enrichment Learning Plan Bina Nusantara University

Student Information

Name:	CLAVIANUS JUNEARDO
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Phone:	+6283806048210
Address:	Jl. Iskandar Muda Gg. Mawar 3 no 42, Tangerang 15129
Study program/ Program:	Computer Science
Faculty/School:	School of Computer Science
Semester:	8

Employer Information

Company/ Institution Name:	Company/ Institution Name: PT OKHOME Indonesia eld Supervisor Name: Willy		
Field Supervisor Name:			
Position: Head of Engineering Email: willy@okhome.id Phone: +62819884765			
		Address:	Strata Office Suite B 509, Epicentrum Walk, Jalan HR Rasuna Said, Setiabudi - Jakarta Selatan, DKI Jakarta 12960

Enrichment Information

Start Date:	17 February 2020
End Date:	31 August 2020
Working/Office hours:	9 AM - 6 PM Weekday
Enrichment Type:	Internship

Job Description

Describe the Job
Position and Job
Description during
enrichment

- design and develop enterprise related tool
 maintain reservation data reliability
 design and develop infrastructure related tool
 maintain network & infrastructure reliability

Learning Objectives

He/she will experience in one or more of the following area of technical competencies:

Internship			
No.	Area of Technical Competency**	Experience***	
1	Ability in analyzing the user requirements		
2	Ability in designing solution according to requirement gathering	✓	
3	Ability in designing the interface and offer UX design of the solution		
4	Developing/coding solution based on application design	✓	
5	Ability to validate the application before deployment	✓	
6	Others (please, specify):		
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Entrepreneurship		
No.	Area of Technical Competency**	Experience***
1	Ability to observe the market needs	
2	Ability to designing the business model based on skills and knowledge in computer science	
3	Ability to utilize the knowledge and practical skills in computer science to meet business needs	
4	Ability in developing/coding to solve business problem based on the design	
5	Ability to monetize and deploy the application	
6	Others (please, specify):	

Research			
No.	Area of Technical Competency**	Experience***	
1	Ability to collect and analyse data		
2	Demonstrate a good understanding of current research problem in Computer Science field		
3	Ability to design algorithm to solve research problem in Computer Science field		
4	Ability to interpret and describe the significance of the research findings		
5	Ability to write scientific research report in Computer Science field		
6	Others (please, specify):		
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Community Development			
Area of Technical Competency**	Experience***		
Ability to analyse the user requirements in community outreach project			
Designing solution according to requirement gathering			
Ability to design the interface and offer UX design solution to community			
Developing/ coding solution based on application design			
Ability to educate community on how to use the application			
Others (please, specify):			
	Area of Technical Competency** Ability to analyse the user requirements in community outreach project Designing solution according to requirement gathering Ability to design the interface and offer UX design solution to community Developing/ coding solution based on application design Ability to educate community on how to use the application		

Study Abroad			
No.	Area of Technical Competency**	Experience***	
1	Gaining competencies according to the chosen subjects		
2	Ability to embrace positive foreign cultureEnriching experience regarding different kind of culture		
3	Knowledge on foreign higher education system and learning process		
4	Ability to interact and build a networking with other students		
5	Ability to pass the course at partner university		
6	Others (please, specify):		
O			

Competitive		
No.	Area of Technical Competency**	Experience***
1	Ability in analyze problem presented in respective competition	
2	Ability in to comes up with creative solution for given problem in the competition	
3	Demosntrate a good improvement and understanding in the respective competition field	
4	Ability to interact and cooperate with partners in a competition	
5	Ability to developing/coding/implementing the solution/idea/algorithm for problems in competition	
6	Others (please, specify):	

^{**} Department/ Program **MUST PROVIDE** Area of Technical Competency by enumerating any possible Technical Competencies obtained during enrichment period which are relevant to Graduate Competencies stated in the curriculum document. Add more rows if necessary

^{***} During a placement process, Department/ Program must give tick mark (🗸) for one or more required technical competency to be developed during enrichment period. And will gain soft skills in one or more of the following areas:

No.	Soft Skills	Experience***
1	Self Development	✓
2	Teamwork	•
3	Communication	·
4	Planning and Organizing	
5	Problem Solving and Decision Making	
6	Initiative and Enterprise	
6	Others (please, specify):	

^{***}During a placement process, Department/ Program must give tick mark (🗸) to one or more soft skills for the student to develop during enrichment period.

Deliverables:

The student will submit the following documents that are planned to accomplish the learning objectives:

- Monthly Interim reports
- Final Internship reports
- Result (During a placement process, this section must be filled in by the department/ Program clearly to indicate that enrichment process has been completed and learning objectives are obtained by producing this result):

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- Others (optional), please, specify:
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Agreed by

1.	Student: CLAVIANUS JUNEARDO	Date: 30 July 2020
2.	Field Supervisor: Willy	Date: 28 July 2020
3.	University (Department/ Program) Supervisor: Muhsin Shodiq, S.Kom., M.Sc.	Date: 28 July 2020
4.	Head/Deputy Head* of Department/Program: Dr. Derwin Suhartono, S.Kom., M.T.I	Date: 30 March 2020