

LAB 01

**COMPUTER ORGANIZATION
AND ASSEMBLY LANG(COAL)**



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MARKS AWARDED: _____

NATIONAL UNIVERSITY OF COMPUTER AND EMERGING SCIENCES
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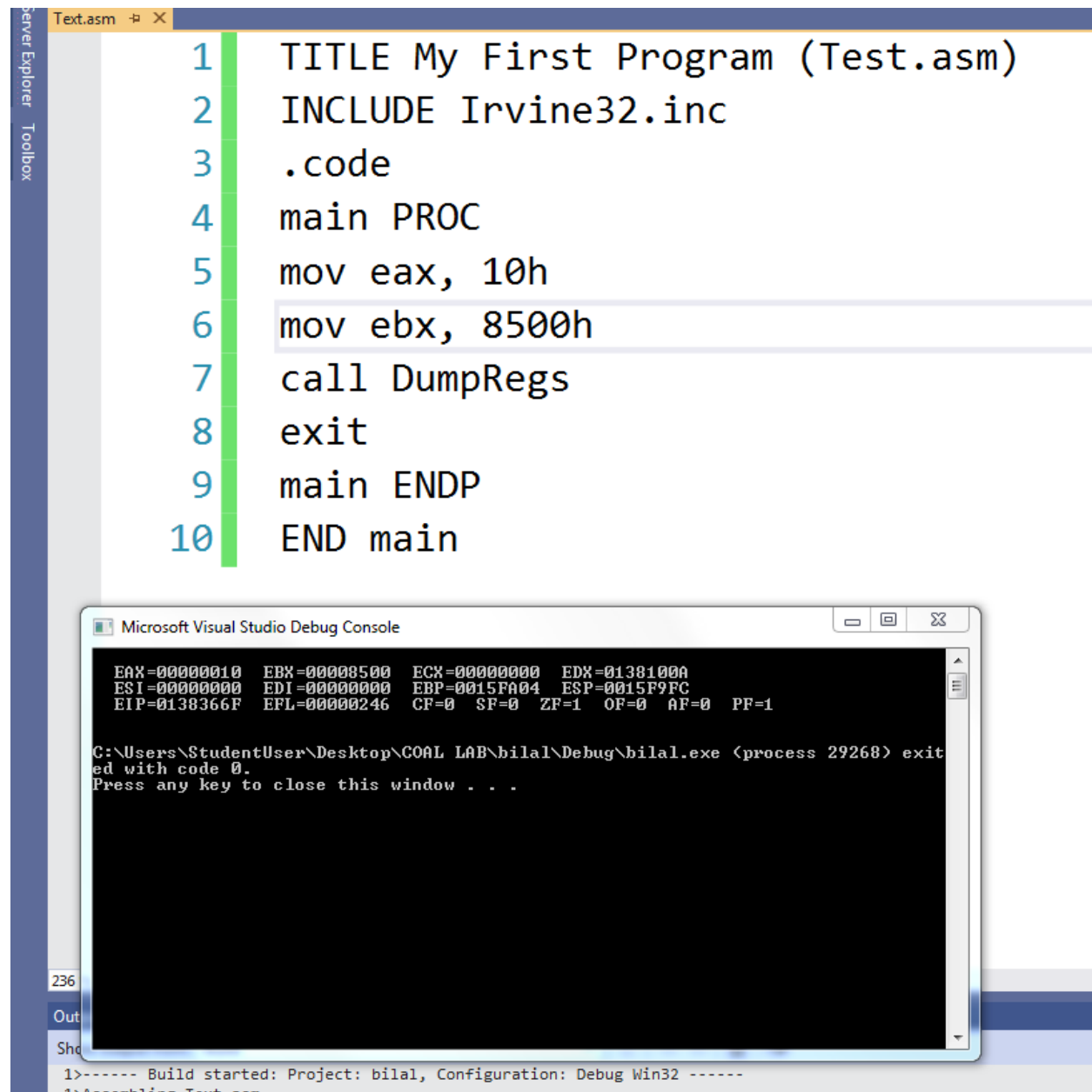
Prepared by: Engr. Muhammad Kariz Kamal

Version: 1.0

Date:

Task 3:

Run a test program in console window by changing the value of EAX in line 6 to 8500h.



The screenshot shows the Visual Studio IDE with an assembly file named 'Text.asm' open. The code is as follows:

```
1  TITLE My First Program (Test.asm)
2  INCLUDE Irvine32.inc
3  .code
4  main PROC
5  mov eax, 10h
6  mov ebx, 8500h
7  call DumpRegs
8  exit
9  main ENDP
10 END main
```

Below the code editor, the 'Microsoft Visual Studio Debug Console' is open, displaying the following register values and status flags:

Register	Value
EAX	00000010
EBX	00008500
ECX	00000000
EDX	0138100A
ESI	00000000
EDI	00000000
EBP	0015FA04
ESP	0015F9FC
EIP	0138366F
EFL	00000246
CF	0
SF	0
ZF	1
OF	0
AF	0
PF	1

The console also shows the following text:

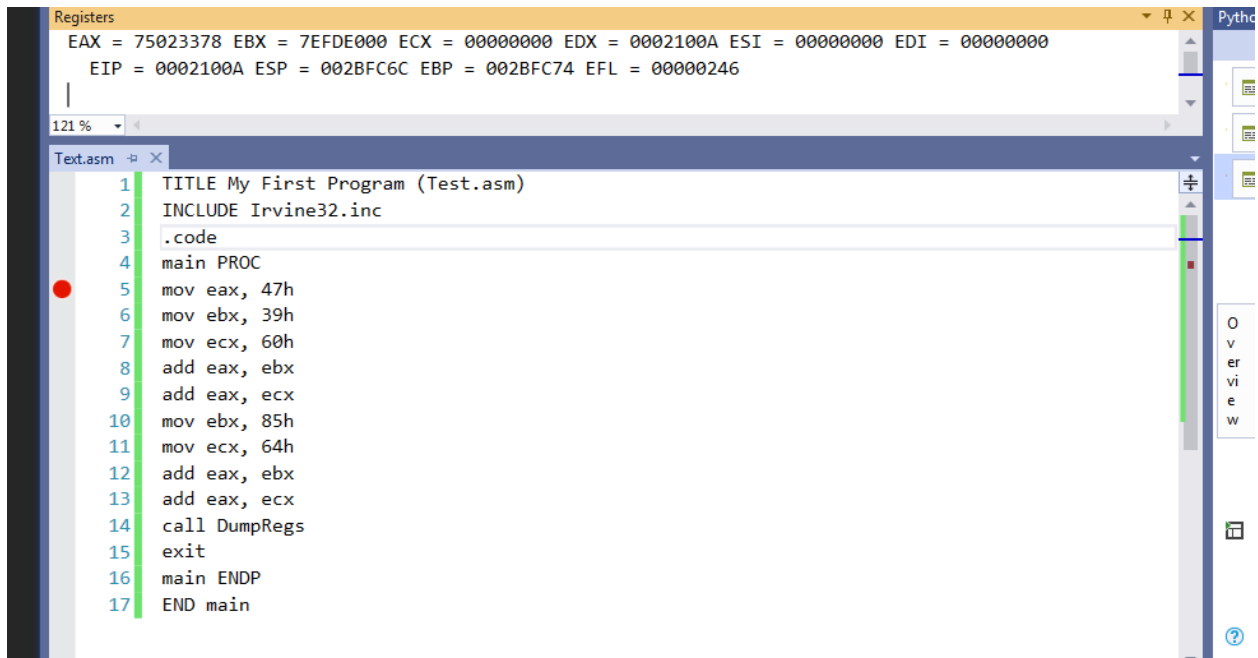
```
C:\Users\StudentUser\Desktop\COAL LAB\bilal\Debug\bilal.exe <process 29268> exit
ed with code 0.
Press any key to close this window . . .
```

At the bottom of the IDE, the status bar indicates: '1>----- Build started: Project: bilal, Configuration: Debug Win32 -----' and '1>Assembling Text.asm'.

Task 4:

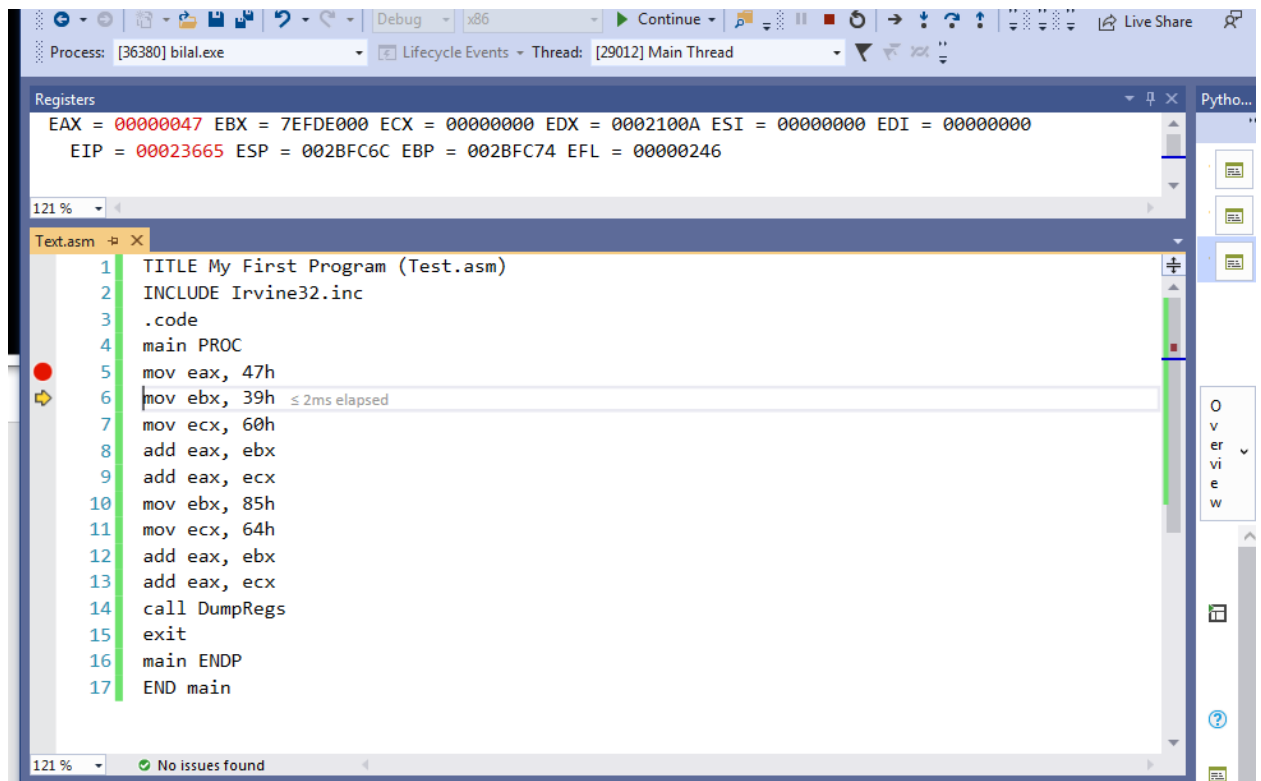
Debug the below program and note down the values of all the registers after the execution of each

line.



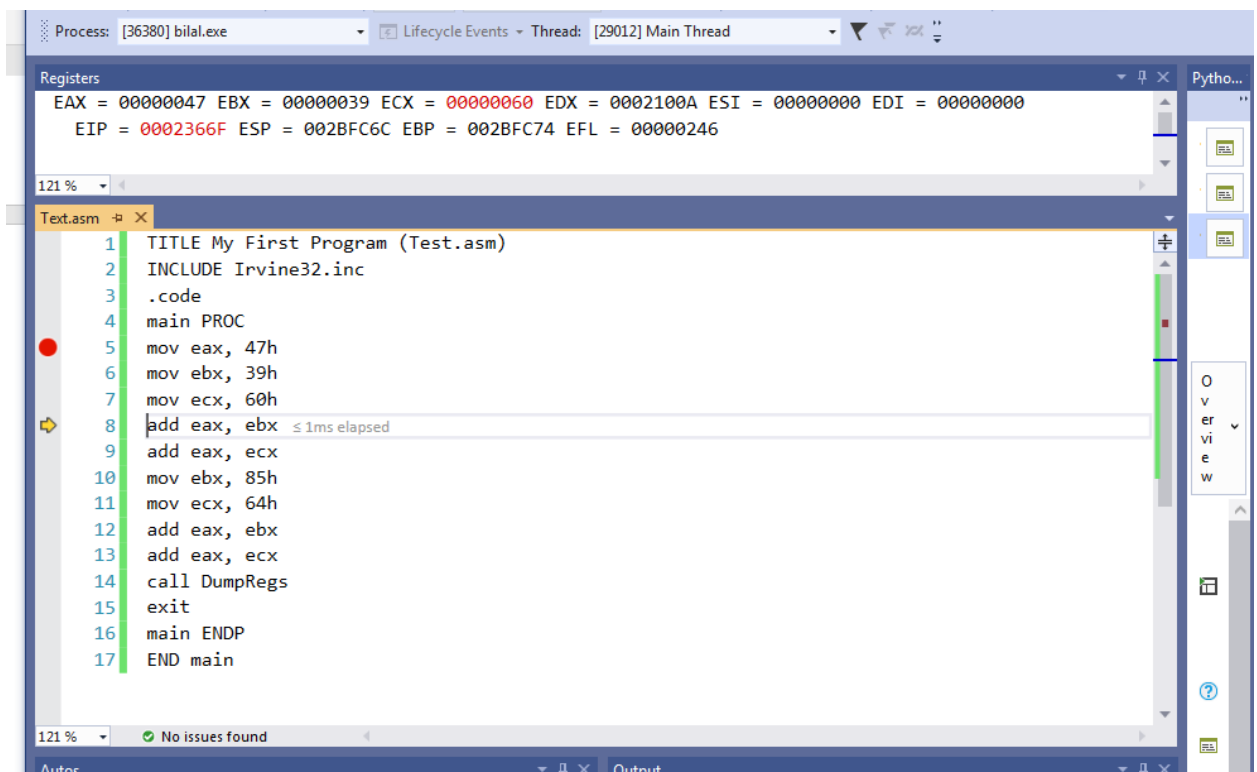
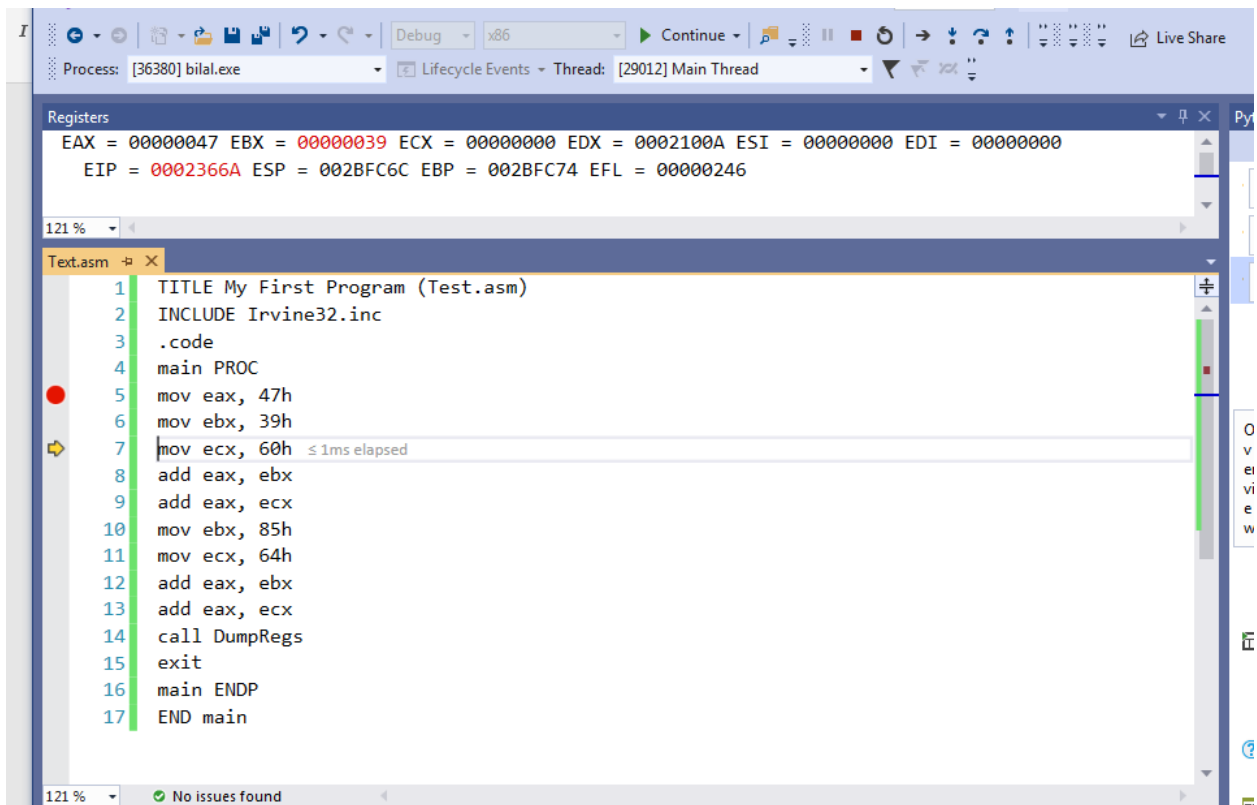
The screenshot shows a debugger window with the 'Registers' pane at the top and the 'Text.asm' file open in the main editor. The registers display the following values: EAX = 75023378, EBX = 7EFDE000, ECX = 00000000, EDX = 0002100A, ESI = 00000000, EDI = 00000000, EIP = 0002100A, ESP = 002BFC6C, EBP = 002BFC74, and EFL = 00000246. The assembly code in 'Text.asm' is as follows:

```
1  TITLE My First Program (Test.asm)
2  INCLUDE Irvine32.inc
3  .code
4  main PROC
5  mov eax, 47h
6  mov ebx, 39h
7  mov ecx, 60h
8  add eax, ebx
9  add eax, ecx
10 mov ebx, 85h
11 mov ecx, 64h
12 add eax, ebx
13 add eax, ecx
14 call DumpRegs
15 exit
16 main ENDP
17 END main
```



The screenshot shows the same debugger window after execution. The 'Process' is '[36380] bilal.exe' and the 'Thread' is '[29012] Main Thread'. The registers now show: EAX = 00000047, EBX = 7EFDE000, ECX = 00000000, EDX = 0002100A, ESI = 00000000, EDI = 00000000, EIP = 00023665, ESP = 002BFC6C, EBP = 002BFC74, and EFL = 00000246. A breakpoint is set at line 6 of 'Text.asm', and the instruction 'mov ebx, 39h' is highlighted. The status bar at the bottom indicates 'No issues found'.

```
1  TITLE My First Program (Test.asm)
2  INCLUDE Irvine32.inc
3  .code
4  main PROC
5  mov eax, 47h
6  mov ebx, 39h
7  mov ecx, 60h
8  add eax, ebx
9  add eax, ecx
10 mov ebx, 85h
11 mov ecx, 64h
12 add eax, ebx
13 add eax, ecx
14 call DumpRegs
15 exit
16 main ENDP
17 END main
```



Debug x86 Continue

Process: [36380] bilal.exe Lifecycle Events Thread: [29012] Main Thread

Registers

EAX = 00000080 EBX = 00000039 ECX = 00000060 EDX = 0002100A ESI = 00000000 EDI = 00000000
EIP = 00023671 ESP = 002BFC6C EBP = 002BFC74 EFL = 00000212

121 %

Text.asm

```
1  TITLE My First Program (Test.asm)
2  INCLUDE Irvine32.inc
3  .code
4  main PROC
5  mov eax, 47h
6  mov ebx, 39h
7  mov ecx, 60h
8  add eax, ebx
9  add eax, ecx ≤ 1ms elapsed
10 mov ebx, 85h
11 mov ecx, 64h
12 add eax, ebx
13 add eax, ecx
14 call DumpRegs
15 exit
16 main ENDP
17 END main
```

121 % No issues found

Registers

EAX = 000000E0 EBX = 00000039 ECX = 00000060 EDX = 0002100A ESI = 00000000 EDI = 00000000
EIP = 00023673 ESP = 002BFC6C EBP = 002BFC74 EFL = 00000202

121 %

Text.asm

```
1  TITLE My First Program (Test.asm)
2  INCLUDE Irvine32.inc
3  .code
4  main PROC
5  mov eax, 47h
6  mov ebx, 39h
7  mov ecx, 60h
8  add eax, ebx
9  add eax, ecx
10 mov ebx, 85h ≤ 1ms elapsed
11 mov ecx, 64h
12 add eax, ebx
13 add eax, ecx
14 call DumpRegs
15 exit
16 main ENDP
17 END main
```

121 % No issues found

Process: [36380] bilal.exe Lifecycle Events Thread: [29012] Main Thread

Registers

EAX = 000000E0 EBX = 00000085 ECX = 00000060 EDX = 0002100A ESI = 00000000 EDI = 00000000
EIP = 00023678 ESP = 002BFC6C EBP = 002BFC74 EFL = 00000202

121 %

Text.asm

```
1  TITLE My First Program (Test.asm)
2  INCLUDE Irvine32.inc
3  .code
4  main PROC
5  mov eax, 47h
6  mov ebx, 39h
7  mov ecx, 60h
8  add eax, ebx
9  add eax, ecx
10 mov ebx, 85h
11 mov ecx, 64h ≤ 1ms elapsed
12 add eax, ebx
13 add eax, ecx
14 call DumpRegs
15 exit
16 main ENDP
17 END main
```

121 % No issues found

Autos Output

Registers

EAX = 000000E0 EBX = 00000085 ECX = 00000064 EDX = 0002100A ESI = 00000000 EDI = 00000000
EIP = 0002367D ESP = 002BFC6C EBP = 002BFC74 EFL = 00000202

121 %

Text.asm

```
1 TITLE My First Program (Test.asm)
2 INCLUDE Irvine32.inc
3 .code
4 main PROC
5 mov eax, 47h
6 mov ebx, 39h
7 mov ecx, 60h
8 add eax, ebx
9 add eax, ecx
10 mov ebx, 85h
11 mov ecx, 64h
12 add eax, ebx ≤ 1ms elapsed
13 add eax, ecx
14 call DumpRegs
15 exit
16 main ENDP
17 END main
```

121 % No issues found

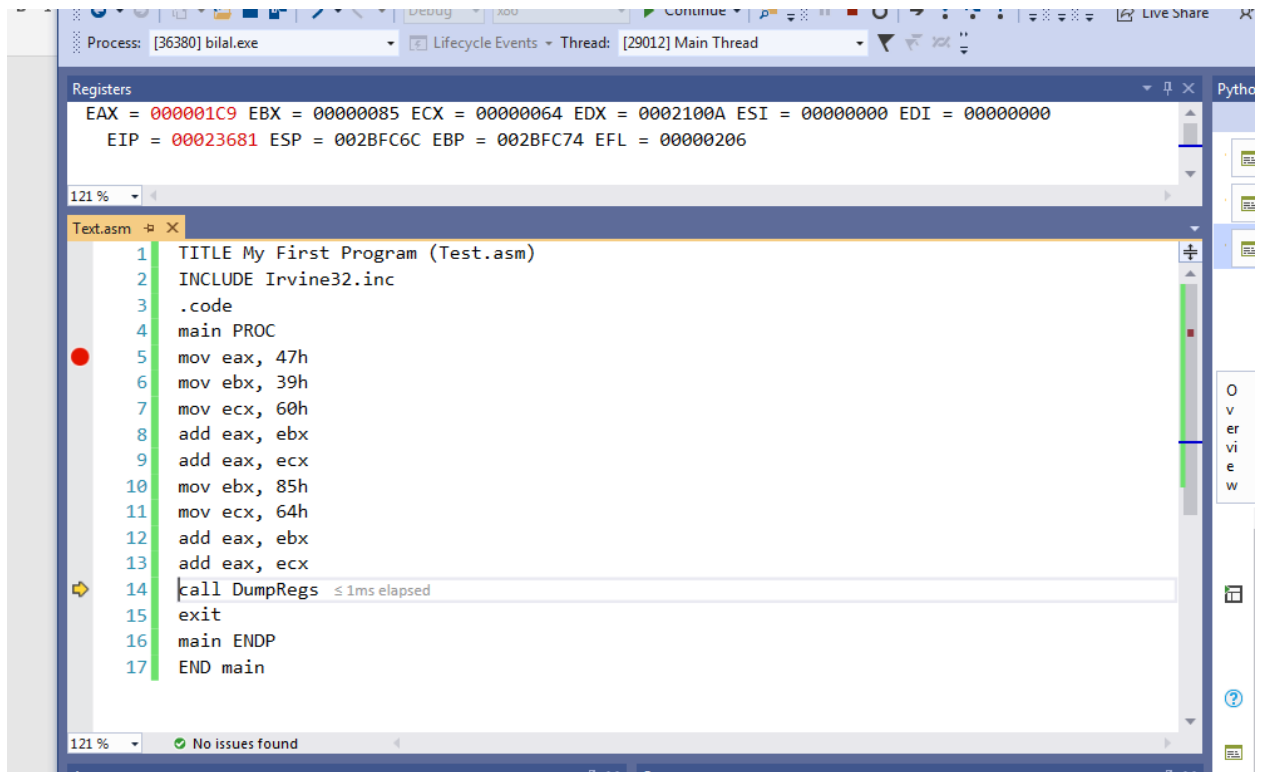
Registers

EAX = 00000165 EBX = 00000085 ECX = 00000064 EDX = 0002100A ESI = 00000000 EDI = 00000000
EIP = 0002367F ESP = 002BFC6C EBP = 002BFC74 EFL = 00000206

121 %

Text.asm

```
1 TITLE My First Program (Test.asm)
2 INCLUDE Irvine32.inc
3 .code
4 main PROC
5 mov eax, 47h
6 mov ebx, 39h
7 mov ecx, 60h
8 add eax, ebx
9 add eax, ecx
10 mov ebx, 85h
11 mov ecx, 64h
12 add eax, ebx
13 add eax, ecx ≤ 1ms elapsed
14 call DumpRegs
15 exit
16 main ENDP
17 END main
```



Registers
EAX = 000001C9 EBX = 00000085 ECX = 00000064 EDX = 0002100A ESI = 00000000 EDI = 00000000
EIP = 00023686 ESP = 002BFC6C EBP = 002BFC74 EFL = 00000206

121 %

Text.asm

```
1  TITLE My First Program (Test.asm)
2  INCLUDE Irvine32.inc
3  .code
4  main PROC
5      mov eax, 47h
6      mov ebx, 39h
7      mov ecx, 60h
8      add eax, ebx
9      add eax, ecx
10     mov ebx, 85h
11     mov ecx, 64h
12     add eax, ebx
13     add eax, ecx
14     call DumpRegs
15     exit < 4ms elapsed
16 main ENDP
17 END main
```

C:\Users\StudentUser\Desktop\COAL LAB\bilal\Debug\bilal.exe

EAX=000001C9 EBX=00000085 ECX=00000064 EDX=0002100A
ESI=00000000 EDI=00000000 EBP=002BFC74 ESP=002BFC6C
EIP=00023686 EFL=00000206 CF=0 SF=0 ZF=0 OF=0 AF=0 PF=1

C:\Windows\SysWOW64\rpcrt4.dll'
C:\Windows\SysWOW64\sspicli.dll
C:\Windows\SysWOW64\cryptbase.d
C:\Windows\SysWOW64\imm32.dll'.
C:\Windows\SysWOW64\msctf.dll'.