





Introduction

Hometown: Arlington, Tx

• Worked with multiple S&P 500 companies & startups

• Lived in 3 different countries and fluent in Spanish

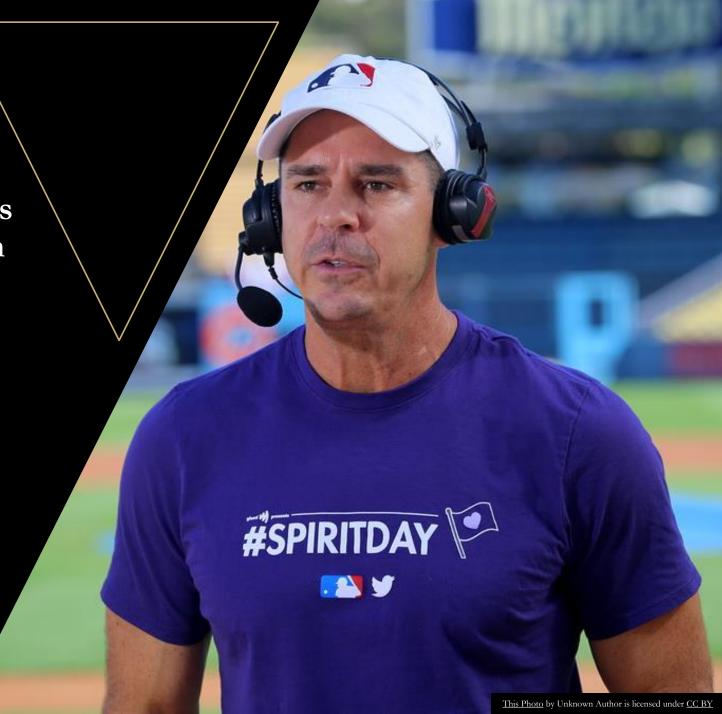
 Some passions of mine are options trading, technical diving, and amateur art

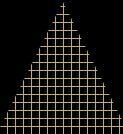




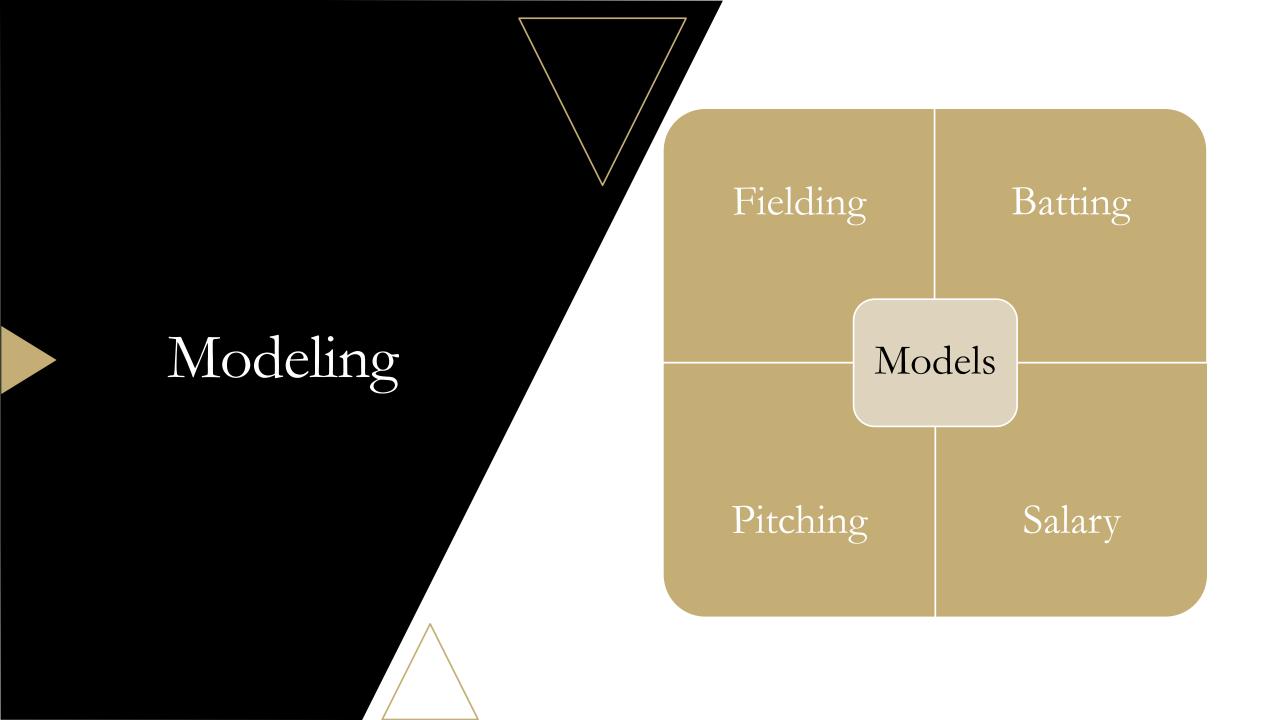
"The problem we're trying to solve is that there are rich teams and there are poor teams. Then there's fifty feet of crap, and then there's us. It's an unfair game. And now we've been gutted."

- Billy Beane (Moneyball)









Win percentage

Model features accounted for 90% Win Percentage: +- 2.25%

- 1. Runs
- 2. Hits

Win Total

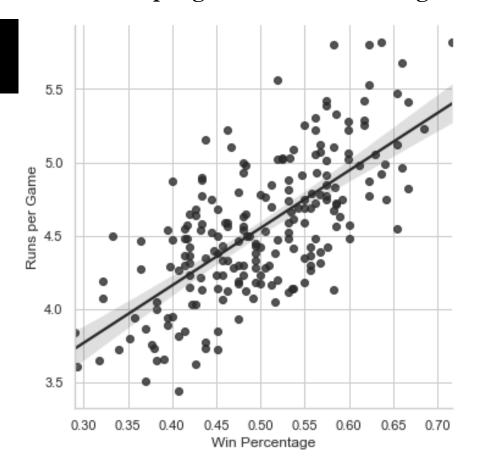
Model features accounted for 96% Win Total: +- 3.96

- - 2. Walks

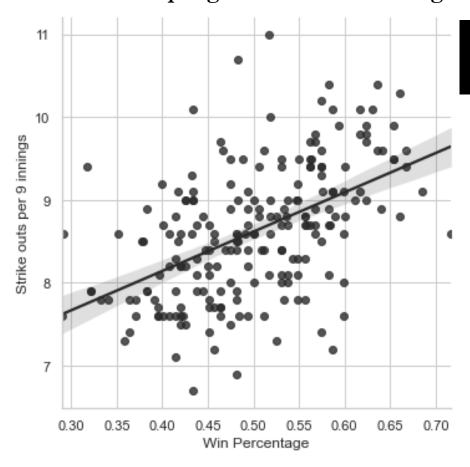
Model

Best Fit Line of Key Features

Runs per game & Win Percentage



Strike outs per game & Win Percentage



Yearly Salary

Model accounted for 77% of Salary Salary: +- 25 mil

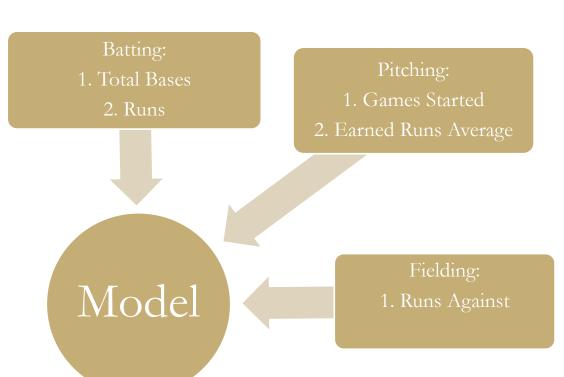
Pitcher & Batter Age

Simple Rating System (SRS)

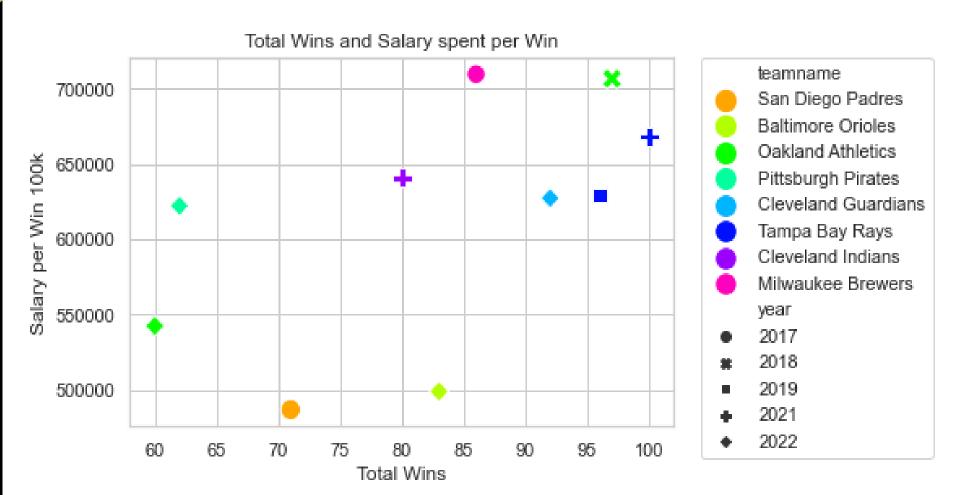
Last Year Payroll Model

Salary per win

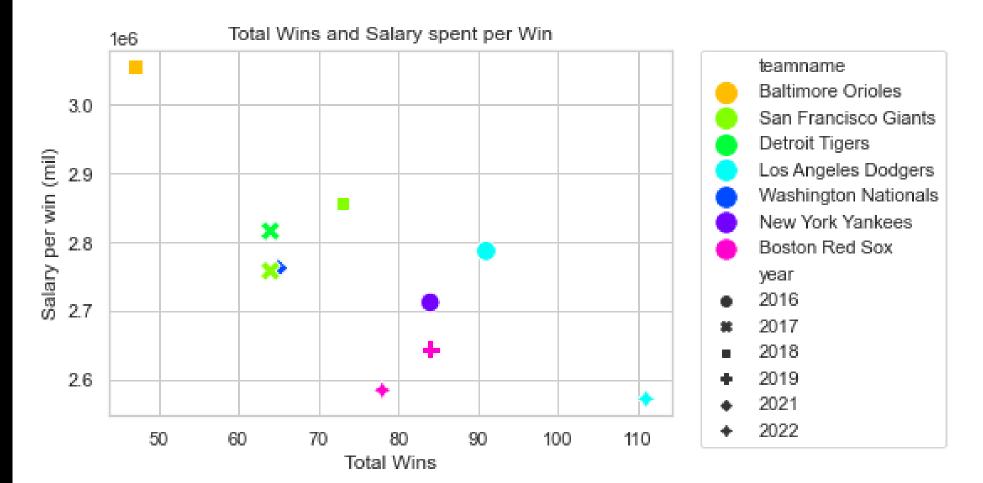
Model accounted for 61% of salary per win Salary per win: +- 760k



Most Efficient Teams



Least Efficient Teams



Findings

THE BEST INDICATORS FOR WINS

- 1. Runs, Hits, Batting Average, and Total Bases
- 2. Quality Starts, Walks, Strike Outs
- 3. Fielding Percentage

THE BEST INDICATORS FOR SALARY

- 1. Last Years Salary
- 2. Batter and Pitcher Age
- 3. SRS (On a neutral field how strong is this expected team)

One:

Focus on batter production and pitcher quality for wins

Recommendations

Two:

Focus on keeping organization young and drafting well for salary optimization



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