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# Title: Assign02P3
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# Class: CS 2318-004, Fall 2018
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# Program: MIPS tranlation of a given C++ program
# Pseudocode description: supplied a2p2 SampSoln.cpp
#include <iostream>
#using namespace std;
#int a1[12],
# a2[12],
# a3[12];
#char einStr[] = "Enter integer #";
#char moStr[]
            = "Max of ";
            = " ints entered...";
#char ieStr[]
#char emiStr[] = "Enter more ints? (n or N = no, others = yes) ";
#char begA1Str[] = "beginning a1: ";
#char procA1Str[] = "processed a1: ";
#char commA2Str[] = "
                  a2: ";
#char commA3Str[] = " a3: ";
#char dacStr[] = "Do another case? (n or N = no, others = yes) ";
#char dlStr[]
            = "======\n";
#char byeStr[] = "bye...";
                     .data
a1:
                     .space, 48
                     .space, 48
a2:
a3:
                     .space, 48
                     .asciiz, "\nEnter integer #"
einStr:
moStr:
                     .asciiz, "Max of "
                     .asciiz, " ints entered..."
ieStr:
                     .asciiz, "\nEnter more ints? (n or N = no, others = yes) "
emiStr:
                     .asciiz, "beginning al: "
begAlStr:
                     .asciiz, "processed al: "
procAlStr:
                     .asciiz, " a2: "
commA2Str:
                     .asciiz, "
                                   a3: "
commA3Str:
                     .asciiz, "Do another case? (n or N = no, others = yes) "
dacStr:
                     .asciiz, "========\n"
dlStr:
                     .asciiz, "bye...\n"
byeStr:
                     .text
                     # Register usage:
##################
# $a1: endPtr1
# $a2: endPtr2
# $a3: endPtr3
# $t0: store-to address or temp-holder 2 (non-overlappingly)
# $t1: used1
# $t2: used2
# $t3: used3
```

```
# $t4: target
# $t5: hopPtr1
# $t6: hopPtr2
# $t7: hopPtr3
# $t8: hopPtr21 or mean (overlap with no harm)
# $t9: total
# $v1: reply or temp-holder 1 (non-overlappingly)
#int main()
# {
                char reply;
                int used1,
                   used2,
                   used3,
                    target,
                   total,
                   mean,
                   *hopPtr1,
                   *hopPtr2,
                    *hopPtr21,
                    *hopPtr3,
                    *endPtr1,
                    *endPtr2,
                    *endPtr3;
                cout << endl;</pre>
                            li $v0, 11
                            li $a0, '\n'
                            syscall
                reply = 'y';
                            li $v1, 'y'
                //while (reply != 'n' && reply != 'N')  
                goto WTest1;
                            j WTest1
begW1:#//
                   used1 = 0;
                   used2 = 0;
                   used3 = 0;
                            li $t1, 0
                            li $t2, 0
                            li $t3, 0
                  hopPtr1 = a1;
                            la $t5, a1
                   //while (reply != 'n' && reply != 'N')
                   goto WTest2;
                            j WTest2
begW2:#//
                      cout << einStr;</pre>
      #
                            li $v0, 4
                            la $a0, einStr
                            syscall
                      cout << (used1 + 1);</pre>
                            addi $a0, $t1, 1
```

```
li $v0, 1
                              syscall
                      #cout << ':' << ' ';
                              li $v0, 11
                              li $a0, ':'
                              syscall
                              li $a0, ' '
                              syscall
                       cin >> *hopPtr1;
                              li $v0, 5
                              syscall
                              sw $v0, 0($t5)
                       ++used1;
                              addi $t1, $t1, 1
                       ++hopPtr1;
                              addi $t5, $t5, 4
                       //if (used1 < 12)
                       if (used1 >= 12) goto elseI1;
                              li $t0, 12
                             bge $t1, $t0, elseI1
begI1:#//
                       {
                          cout << emiStr;</pre>
                              li $v0, 4
                              la $a0, emiStr
                              syscall
 #
                          cin >> reply;
                             li $v0, 12
                              syscall
                             move $v1, $v0
                       goto endI1;
                              j endI1
#//
                       }
elseI1:#//
                       else
#//
                       {
#
                          cout << moStr << 12 << ieStr << endl;</pre>
                              li $v0, 4
                              la $a0, moStr
                              syscall
                              li $v0, 1
                              li $a0, 12
                              syscall
                              li $v0, 4
                             la $a0, ieStr
                              syscall
                              li $v0, 11
                              li $a0, '\n'
                              syscall
                          reply = 'n';
                             li $v1, 'n'
endI1:#//
                      }
WTest2:#//
                   }
#
                   ///if (reply != 'n' && reply != 'N') goto begW2;
                   if (reply == 'n') goto xitW2;
                              li $t0, 'n'
                              beq $v1, $t0, xitW2
                   if (reply != 'N') goto begW2;
                              li $t0, 'N'
                              bne, $v1, $t0, begW2
```

```
xitW2:
                    cout << endl;</pre>
                               li $v0, 11
                               li $a0, '\n'
                              syscall
                    //if (used1 > 0)
                    if (used1 <= 0) goto endI2;</pre>
                              ble $t1, $zero, endI2
begI2:#//
                    {
                       total = 0;
                              li $t9, 0
                      //for (hopPtr1 = a1, endPtr1 = a1 + used1; hopPtr1 < endPtr1; ++hopPtr1</pre>
                       hopPtr1 = a1;
                              la $t5, a1
                       endPtrled1;
                              la $a1, a1
                              add $a1, $a1, $t1
                       goto FTest1;
                              j FTest1
begF1:#//
                          target = *hopPtr1;
                              lw $t4, 0($t5)
                          total += target;
                              add $t9, $t9, $t4
                          //if (target % 2 == 1)
                          ///if (target % 2 != 1) goto elseI3;
                          if ( (target & 1) != 1) goto elseI3;
                              andi $v1, $t4, 1
                              beqz $v1, elseI3
begI3:#//
                          {
                             hopPtr3 = a3 + used3 - 1;
                              la $t7, a3
                              addi $t0, $t3, -1 \#// hopPtr3 = hopPtr3 - 4
                              $11 $t0, $t0, 2 #// hopPtr3 = used3^2$
                              add $t7, $t7, $t0 \#// hopPtr3 = hopPtr3 + a3
                             endPtr3 = a3;
                              la $a3, a3
                             //while (hopPtr3 >= endPtr3)
                             goto WTest3;
                              j WTest3
begW3:#//
                                //if (*hopPtr3 > target)
                                if (*hopPtr3 <= target) goto elseI4;</pre>
                              lw $v1, 0($t5)
                              ble $v1, $t4, elseI4
begI4:#//
                                    *(hopPtr3 + 1) = *hopPtr3;
 #
                              lw $v1, 0($t7)
                              sw $v1, 4($t7)
                                    --hopPtr3;
                              addi $t7, $t7, -4
                                goto endI4;
                              j endI4
```

```
#//
                                }
elseI4:#//
                                 else
#//
                                {
                                   //break;
                                   goto brk1;
                              j brk1
endI4:#//
                                }
WTest3:#//
                             }
                             if (hopPtr3 >= endPtr3) goto begW3;
                              bge $t7, $a3, begW3
brk1:#
                             *(hopPtr3 + 1) = target;
                              sw $t4, 4($t7)
                             ++used3;
                              addi $t3, $t3, 1
                          goto endI3;
                              j endI3
#//
elseI3:#//
                           else
#//
                          {
                             hopPtr2 = a2;
                              la $t6, a2
                             endPtr2 = a2 + used2;
                             sll $t0, $t2, 2
                              add $a2, $t6, $t0
                             //while (hopPtr2 < endPtr2)</pre>
                             goto WTest4;
                              j WTest4
begW4:#//
                                //if (*hopPtr2 >= target)
                                if (*hopPtr2 < target) goto elseI5;</pre>
                              lw $v1, 0($t6)
                              blt $v1, $t4, elseI5
begI5:#//
                                   hopPtr21 = endPtr2;
                              move $t8, $t6
                                   ///while (hopPtr21 > hopPtr2)
                                   goto WTest5;
                              j WTest5
begW5:#//
                                  {
                                      *hopPtr21 = *(hopPtr21 - 1);
                              lw $v1, -4($t8)
                              sw $v1 0($t8)
                                      --hopPtr21;
                              li $t0, -4
                              add $t8, $t8, $t0
WTest5:#//
                                   if (hopPtr21 > hopPtr2) goto begW5;
                              bgt $t8, $t6, begW5
                                   ///break;
                                   goto brk2;
                              j brk2
                             ///goto endI5; // unreacheable
                                }
elseI5:#//
                                 else
#//
                                   ++hopPtr2;
```

```
addi $6, $t6 4
endI5:#//
                                 }
WTest4:#//
                              if (hopPtr2 < endPtr2) goto begW4;</pre>
                              blt $t6, $a2, begW4
brk2:
                              *hopPtr2 = target;
                               sw $t4, 0($t6)
                              ++used2;
                               addi $t2, $t2, 1
endI3:#//
                           mean = total/used1;
                              div $t9, $t1
                               mflo $t7
                        ++hopPtr1;
                               addi $t5, $t5, 4
FTest1:#//
                        if (hopPtr1 < endPtr1) goto begF1;</pre>
                               blt $t5, $a1, begF1
                        cout << begA1Str;</pre>
                               li $v0, 4
                               la $a0, begA1Str
                               syscall
                        //if (used1 > 0)
                        if (used1 <= 0) goto endI6;</pre>
                               ble $t1, $zero, endI6
begI6:#//
                        {
                           hopPtr1 = a1;
                               la $t5, a1
                           endPtr1 = a1 + used1;
                              sll $t0, $t1, 2
                               add $a1, $t5, $t0
#//
                           do
begDW1:#//
                           {
                              cout << *hopPtr1 << ' ' '<< ' ';
                               lw $v1, 0($t5)
                               li $v0, 1
                               move $a0, $v1
                               syscall
                               li $v0, 11
                               li $a0 ' '
                               syscall
                               li $v0, 11
                               li $a0 ' '
                               syscall
                              ++hopPtr1;
                               addi $t5, $t5, 4
DWTest1:#//
                           //while (hopPtr1 < endPtr1);</pre>
                           if (hopPtr1 < endPtr1) goto begDW1;</pre>
                              blt $t5, $a1, begDW1
endI6:#//
                        }
                        cout << endl;</pre>
                               li $v0, 11
                               li $a0, '\n'
                               syscall
```

```
#
                       cout << commA2Str;</pre>
                              li $v0, 4
                              la $a0, commA2Str
                              syscall
                       //if (used2 > 0)
#
                       if (used2 <= 0) goto endI7;</pre>
                              ble $t2, $zero, endI7
begI7:#//
                       {
                          hopPtr2 = a2;
                              la $t6, a2
                          endPtr2 = a2 + used2;
                              sll $t0, $t2, 2
                              add $a2, $t6, $t0
#//
                          do
begDW2:#//
                              cout << *hopPtr2 << ' ' ;
                              li $v0, 1
                              lw $a0, 0($t6)
                              syscall
                              li $v0, 11
                              li $a0 ' '
                              syscall
                              li $v0, 11
                              li $a0 ' '
                              syscall
                             ++hopPtr2;
                              addi $t6, $t6, 4
DWTest2:#//
                          }
                          //while (hopPtr2 < endPtr2);</pre>
                          if (hopPtr2 < endPtr2) goto begDW2;</pre>
                              blt $t6, $a2, begDW2
endI7:#//
                       }
                       cout << endl;</pre>
                              li $v0, 11
                              li $a0, '\n'
                              syscall
                       cout << commA3Str;</pre>
                              li $v0, 4
                              la $a0, commA3Str
                              syscall
                       //if (used3 > 0)
                       if (used3 <= 0) goto endI8;
                              ble $t3, $zero, endI8
begI8:#//
                          hopPtr3 = a3;
                              la $t7, a3
                          endPtr3 = a3 + used3;
                              sll $t0, $t3, 2
                              add $a3, $t7, $t0
#//
                          do
begDW3:#//
                          {
                              cout << *hopPtr3 << ' ' << ' ';
                              li $v0, 1
                              lw $a0, 0($t7)
                              syscall
```

```
li $v0, 11
                              li $a0 ' '
                              syscall
                              li $v0, 11
                              li $a0 ' '
                              syscall
                              ++hopPtr3;
                              addi $t7, $t7, 4
DWTest3:#//
                          //while (hopPtr3 < endPtr3);</pre>
                          if (hopPtr3 < endPtr3) goto begDW3;</pre>
                              blt $t7, $a3, begDW3
endI8:#//
                       }
                       cout << endl;</pre>
                              li $v0, 11
                              li $a0, '\n'
                              syscall
 #
                       hopPtr1 = a1;
                              la $t5, a1
                       hopPtr2 = a2;
                              la $t6, a2
                       hopPtr3 = a3;
                              la $t7, a3
                       endPtr2 = a2 + used2;
                              sll $t0, $t2, 2
                              add $a2, $t6, $t0
                       endPtr3 = a3 + used3;
                              sll $t0, $t3, 2
                              add $a3, $t7, $t0
                       //while (hopPtr2 < endPtr2 && hopPtr3 < endPtr3)</pre>
                       goto WTest6;
                              j WTest6
begW6:#//
                       {
                           //if (*hopPtr2 < *hopPtr3)</pre>
                          if (*hopPtr2 >= *hopPtr3) goto elseI9;
                              lw $v1, 0($t6)
                              lw $t0, 0($t7)
                              bge $v1, $t0, elseI9
begI9:#//
                              *hopPtr1 = *hopPtr2;
                              lw $v1, 0($t6)
                              sw $v1, 0($t5)
                             ++hopPtr2;
                              addi $t6, $t6, 4
                          goto endI9;
                              j endI9
#//
                          }
elseI9:#//
                           else
#//
#
                              *hopPtr1 = *hopPtr3;
                              lw $v1, 0($t7)
                              sw $v1, 0($t5)
                              ++hopPtr3;
                              addi $t7, $t7, 4
endI9:#//
                           }
                           ++hopPtr1;
                              addi $t5, $t5, 4
```

```
WTest6:#//
                       ///if (hopPtr2 < endPtr2 && hopPtr3 < endPtr3) goto begW6;
                       if (hopPtr2 >= endPtr2) goto xitW6;
                              bge $t6, $12, xitW6
                       if (hopPtr3 < endPtr3) goto begW6;</pre>
                              blt $t7, $a3, begW6
xitW6:
                       //while (hopPtr2 < endPtr2)</pre>
                      goto WTest7;
                              j WTest7
begW7:#//
                       {
                          *hopPtr1 = *hopPtr2;
                              lw $v1, 0($t6)
                              sw $v1, 0($t5)
                          ++hopPtr2;
                              addi $t6, $t6, 4
                          ++hopPtr1;
                              addi $t5, $t5, 4
WTest7:#//
                       }
                       if (hopPtr2 < endPtr2) goto begW7;</pre>
                              blt $t6, $a2, begW7
                       //while (hopPtr3 < endPtr3)</pre>
                       goto WTest8;
                              j WTest8
begW8:#//
                          *hopPtr1 = *hopPtr3;
                              lw $v1, 0($t7)
                              sw $v1, 0($t5)
                          ++hopPtr3;
                              addi $t7, $t7, 4
                          ++hopPtr1;
                              addi $t5, $t5, 4
WTest8:#//
                       if (hopPtr3 < endPtr3) goto begW8;</pre>
                              blt $t7, $a3, begW8
                       hopPtr2 = a2;
                              la $t6, a2
                       hopPtr3 = a3;
                              la $t7, a3
                       used2 = 0;
                              li $t2, 0
                       used3 = 0;
                              li $t3, 0
                       //for (hopPtr1 = a1, endPtr1 = a1 + used1; hopPtr1 < endPtr1; ++hopPtr</pre>
                       hopPtr1 = a1;
                              la $t5, a1
                       endPtr1 = a1 + used1;
                              sll $t0, $t1, 2
                              add $a1, $t5, $t0
                       goto FTest2;
                              j FTest2
begF2:#//
                       {
                          target = *hopPtr1;
                              lw $t4, 0($t5)
                          //if (target < mean)</pre>
                          if (target >= mean) goto elseI10;
```

```
bge $t4, $t8, elseI10
begI10:#//
                          {
                             *hopPtr2 = target;
                             sw $t4, 0($t6)
                             ++used2;
                             addi $t2, $t2, 1
                             ++hopPtr2;
                              addi $t6, $t6, 4
                          goto endI10;
                              j endI10
#//
elseI10:#//
                           else
#//
                          {
 #
                             //if (target > mean)
                             if (target <= mean) goto endI11;</pre>
                             ble $t4, $t8, endI11
begI11:#//
                                *hopPtr3 = target;
                              sw $t4, 0($t7)
                                ++used3;
                              addi $t3, $t3, 1
                                ++hopPtr3;
                              addi $t7, $t7, 4
endI11:#//
                             }
endI10:#//
                          }
                       ++hopPtr1;
                              addi $t5, $t5, 4
FTest2:#//
                       if (hopPtr1 < endPtr1) goto begF2;</pre>
                              blt $t5, $a1, begF2
                       cout << procA1Str;</pre>
                              li $v0, 4
                              la $a0, procA1Str
                              syscall
                       //if (used1 > 0)
                       if (used1 <= 0) goto endI12;
                              ble $t1, $zero, endI12
begI12:#//
                          hopPtr1 = a1;
                              la $t5, a1
                          endPtr1 = a1 + used1;
                              sll $t0, $t1, 2
                              add $a1, $t5, $t0
                          //do
begDW4:#//
                          {
                             cout << *hopPtr1 << ' ' '<< ' ';
                              li $v0, 1
                              lw $a0, 0($t5)
                              syscall
                              li $v0, 11
                              li $a0, ''
                              syscall
                              li $v0, 11
                              li $a0, ''
                              syscall
                             ++hopPtr1;
```

```
addi $t5, $t5, 4
DWTest4:#//
                            }
                           //while (hopPtr1 < endPtr1);</pre>
                           if (hopPtr1 < endPtr1) goto begDW4;</pre>
                               blt $t5, $a1, begDW4
endI12:#//
                        }
                        cout << endl;</pre>
                               li $v0, 11
                               li $a0, '\n'
                               syscall
                        cout << commA2Str;</pre>
                               li $v0, 4
                               la $a0, commA2Str
                               syscall
                        //if (used2 > 0)
                        if (used2 <= 0) goto endI13;
                               ble $t2, $zero, endI13
begI13:#//
                           hopPtr2 = a2;
                               la $t6, a2
                           endPtr2 = a2 + used2;
                              sll $t0, $t2, 2
                               add $a2, $t6, $t0
                           //do
begDW5:#//
                           {
                              cout << *hopPtr2 << ' ' << ' ';
                               li $v0, 1
                              lw $a0, 0($t6)
                              syscall
                              ++hopPtr2;
                               addi $t6, $t6, 4
DWTest5:#//
                           //while (hopPtr2 < endPtr2);</pre>
                           if (hopPtr2 < endPtr2) goto begDW5;</pre>
                               blt $t6, $a2 begDW5
endI13:#//
                        cout << endl;</pre>
                               li $v0, 11
                               li $a0, '\n'
                               syscall
                        cout << commA3Str;</pre>
                               li $v0, 4
                               la $a0, commA3Str
                               syscall
                        //if (used3 > 0)
                        if (used3 <= 0) goto endI14;
                               ble $t3, $zero, endI14
begI14:#//
                        {
                           hopPtr3 = a3;
                               la $t7, a3
                           endPtr3 = a3 + used3;
                              sll $t0, $t3, 2
                               add $a3, $t7, $t0
                           //do
begDW6:#//
```

```
cout << *hopPtr3 << ' ' << ' ';
                               li $v0, 1
                               lw $a0, 0($t7)
                               syscall
                               li $v0, 11
                               li $a0, ''
                               syscall
                               li $v0, 11
                               li $a0, ' '
                               syscall
                              ++hopPtr3;
                               addi $t7, $t7, 4
DWTest6:#//
                           //while (hopPtr3 < endPtr3);</pre>
                           if (hopPtr3 < endPtr3) goto begDW6;</pre>
                               blt $t7, $a3, begDW6
endI14:#//
                        }
                        cout << endl;</pre>
                               li $v0, 11
                               li $a0, '\n'
                               syscall
endI2:#//
                    }
                    cout << endl;</pre>
                               syscall
                     cout << dacStr;</pre>
                               li $v0, 4
                               la $a0, dacStr
                               syscall
                    cin >> reply;
                               li $v0, 12
                               syscall
                               move $v1, $v0
                    cout << endl;</pre>
                               li $v0, 11
                               li $a0, '\n'
                               syscall
WTest1:#//
                 ///if (reply != 'n' && reply != 'N') goto begW1;
                 if (reply == 'n') goto xitW1;
                               li $t0, 'n'
                               beq $v1, $t0, xitW1
                 if (reply != 'N') goto begW1;
                               li $t0, 'N'
                               bne, $v1, $t0, begW1
xitW1:
                 cout << dlStr << '\n';</pre>
                               li $v0, 4
                               la $a0, dlStr
                               syscall
                 cout << byeStr << '\n';</pre>
                               la $a0, byeStr
                               syscall
                 cout << dlStr << '\n';</pre>
                               la $a0, dlStr
                               syscall
```

return 0;

```
# }
output:
Enter integer #1: 4
Enter more ints? (n or N = no, others = yes) n
beginning al: 4
          a2: 4
          a3:
processed al: 4
          a2:
          a3: 4
Do another case? (n or N = no, others = yes)
Enter integer #1: y
Enter integer #1: 4
Enter more ints? (n or N = no, others = yes) n
beginning al: 4
          a2: 4
          a3:
processed al: 4
          a2:
          a3: 4
Do another case? (n or N = no, others = yes) y
Enter integer #1: 5
Enter more ints? (n or N = no, others = yes) n
beginning al: 5
          a2:
          a3: 5
processed al: 5
          a2:
          a3: 5
Do another case? (n or N = no, others = yes) y
Enter integer #1: 4
Enter more ints? (n or N = no, others = yes) y
Enter integer #2: 5
Enter more ints? (n or N = no, others = yes) n
beginning al: 4 5
         a2: 4
          a3:
processed al: 4 5
          a2:
```

```
a3: 4 5
```

```
Do another case? (n or N = no, others = yes) y
Enter integer #1: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #2: 3
Enter more ints? (n or N = no, others = yes) n
beginning al: 5 3
         a2:
         a3: 5
processed a1: 5 3
         a2:
         a3: 5 3
Do another case? (n or N = no, others = yes) y
Enter integer #1: 8
Enter more ints? (n or N = no, others = yes) y
Enter integer #2: 6
Enter more ints? (n or N = no, others = yes) y
Enter integer #3: 3
Enter more ints? (n or N = no, others = yes) y
Enter integer #4: 4
Enter more ints? (n or N = no, others = yes) n
beginning al: 8 6 3 4
         a2: 8
         a3:
processed al: 8 6 3 4
         a2:
         a3: 8 6 3 4
Do another case? (n or N = no, others = yes) y
Enter integer #1: 1
Enter more ints? (n or N = no, others = yes) y
Enter integer #2: 3
Enter more ints? (n or N = no, others = yes) y
Enter integer #3: 4
Enter more ints? (n or N = no, others = yes) y
Enter integer #4: 6
Enter more ints? (n or N = no, others = yes) y
Enter integer #5: 7
Enter more ints? (n or N = no, others = yes) n
beginning al: 1 3 4 6 7
         a2:
         a3: 1 3
```

```
processed al: 1 3 4 6 7
         a2:
         a3: 1 3 4 6 7
Do another case? (n or N = no, others = yes) y
Enter integer #1: 4
Enter more ints? (n or N = no, others = yes) y
Enter integer #2: 4
Enter more ints? (n or N = no, others = yes) y
Enter integer #3: 4
Enter more ints? (n or N = no, others = yes) y
Enter integer #4: 4
Enter more ints? (n or N = no, others = yes) n
beginning al: 4 4 4 4
         a2: 4
         a3:
processed al: 4 4 4 4
         a2:
         a3: 4 4 4 4
Do another case? (n or N = no, others = yes) y
Enter integer #1: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #2: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #3: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #4: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #5: 5
Enter more ints? (n or N = no, others = yes) n
beginning a1: 5 5 5 5 5
         a2:
         a3: 5 5
processed a1: 5 5 5 5 5
         a2:
         a3: 5 5 5 5 5
Do another case? (n or N = no, others = yes) y
Enter integer #1: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #2: 2
Enter more ints? (n or N = no, others = yes) y
Enter integer #3: 9
```

```
Enter more ints? (n or N = no, others = yes) y
Enter integer #4: 0
Enter more ints? (n or N = no, others = yes) y
Enter integer #5: 7
Enter more ints? (n or N = no, others = yes) y
Enter integer #6: 1
Enter more ints? (n or N = no, others = yes) y
Enter integer #7: 3
Enter more ints? (n or N = no, others = yes) y
Enter integer #8: 6
Enter more ints? (n or N = no, others = yes) y
Enter integer #9: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #10: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #11: 8
Enter more ints? (n or N = no, others = yes) y
Enter integer #12: 2
Max of 12 ints entered...
beginning al: 5 2 9 0 7 1 3 6 5 5 8 2
         a2: 2
         a3: 5 9
processed a1: 2 5 9 0 7 1 3 6 5 5 8 2
         a3: 2 5 9 7 1 3 6 5 5 8 2
Do another case? (n or N = no, others = yes) y
Enter integer #1: 5
Enter more ints? (n or N = no, others = yes) y
Enter integer #2: 2
Enter more ints? (n or N = no, others = yes) y
Enter integer #3: 9
Enter more ints? (n or N = no, others = yes) y
Enter integer #4: 0
Enter more ints? (n or N = no, others = yes) y
Enter integer #5: 7
Enter more ints? (n or N = no, others = yes) y
Enter integer #6: 1
Enter more ints? (n or N = no, others = yes) y
Enter integer #7: 3
```

```
Enter more ints? (n or N = no, others = yes) y
Enter integer #8: 6
Enter more ints? (n or N = no, others = yes) y
Enter integer #9: 4
Enter more ints? (n or N = no, others = yes) y
Enter integer #10: 4
Enter more ints? (n or N = no, others = yes) y
Enter integer #11: 8
Enter more ints? (n or N = no, others = yes) y
Enter integer #12: 2
Max of 12 ints entered...
beginning al: 5 2 9 0 7 1 3 6 4 4 8 2
        a2: 2
        a3: 5 9
processed al: 2 5 9 0 7 1 3 6 4 4 8 2
        a2:
        a3: 2 5 9 7 1 3 6 4 4 8 2
Do another case? (n or N = no, others = yes) n
bye...
_____
```

-- program is finished running --



