

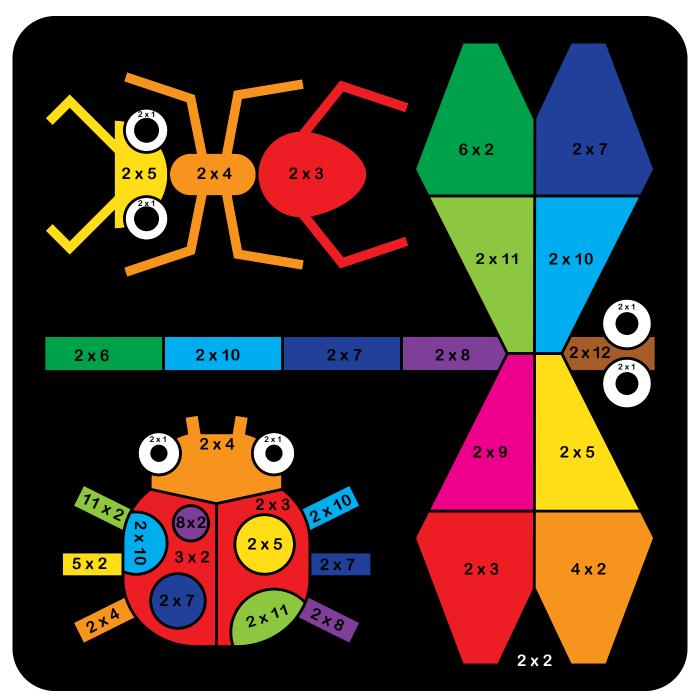




# 2 x Colour Fun!



#### **Answer Sheet**





(10) yellow

18 pink

4 black

12 dark green

[20] light blue

6 red

dark blue

22 light green

8 orange

16 purple

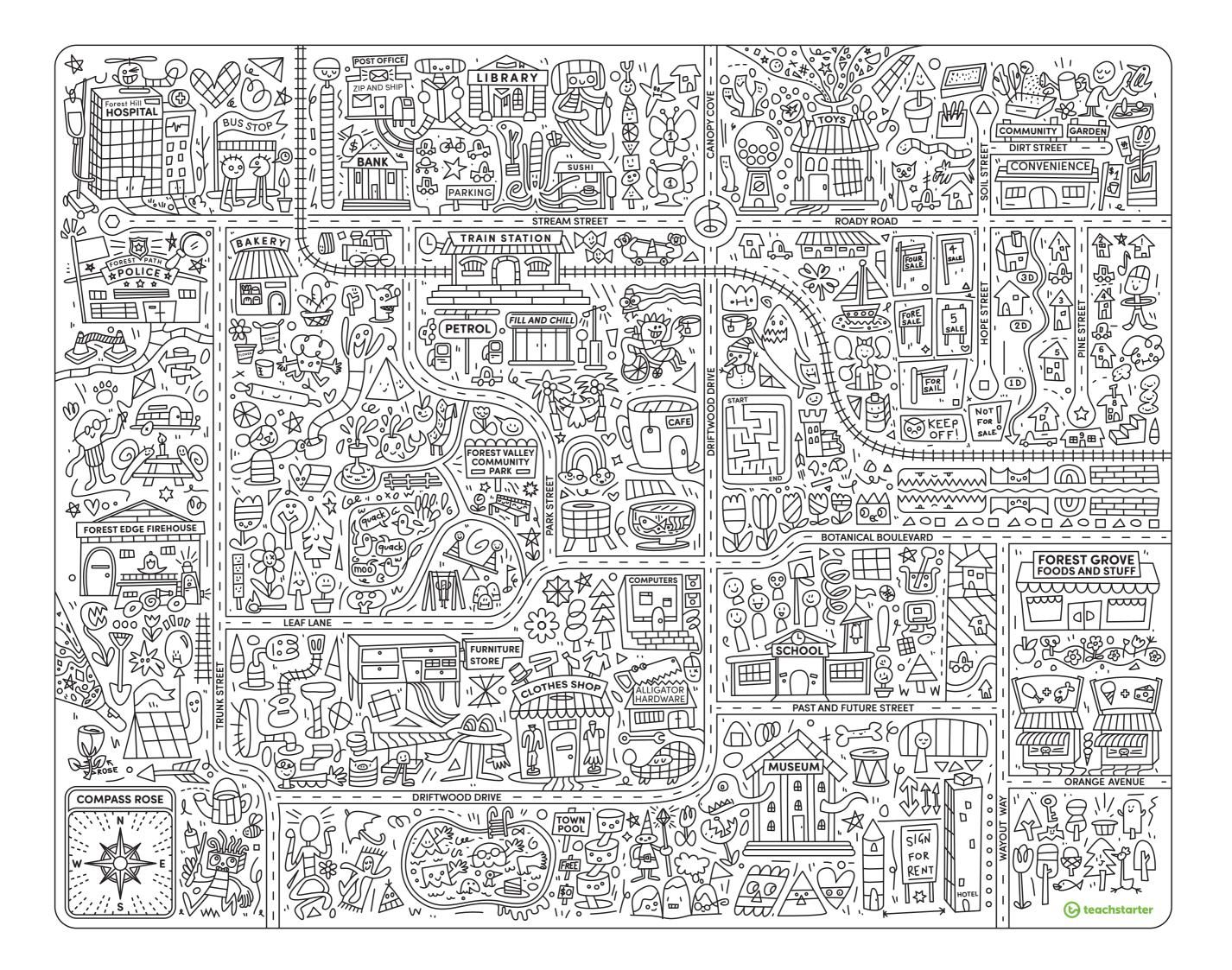
14

24 brown



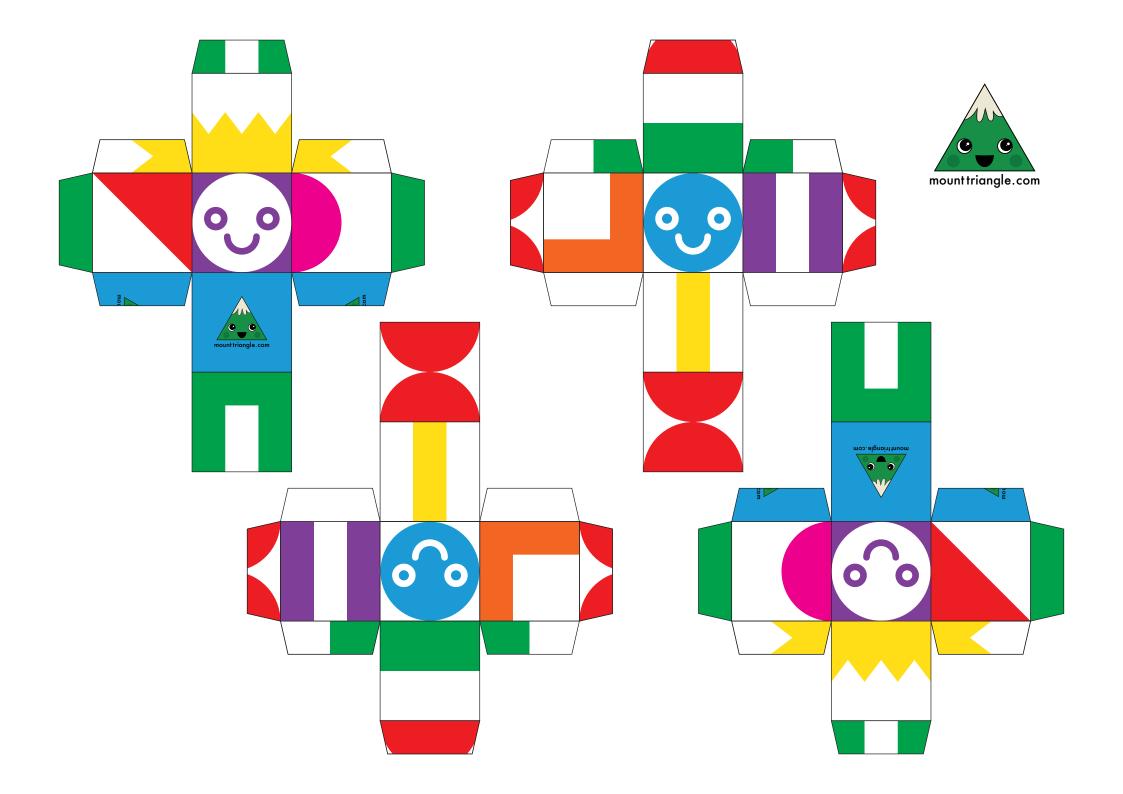


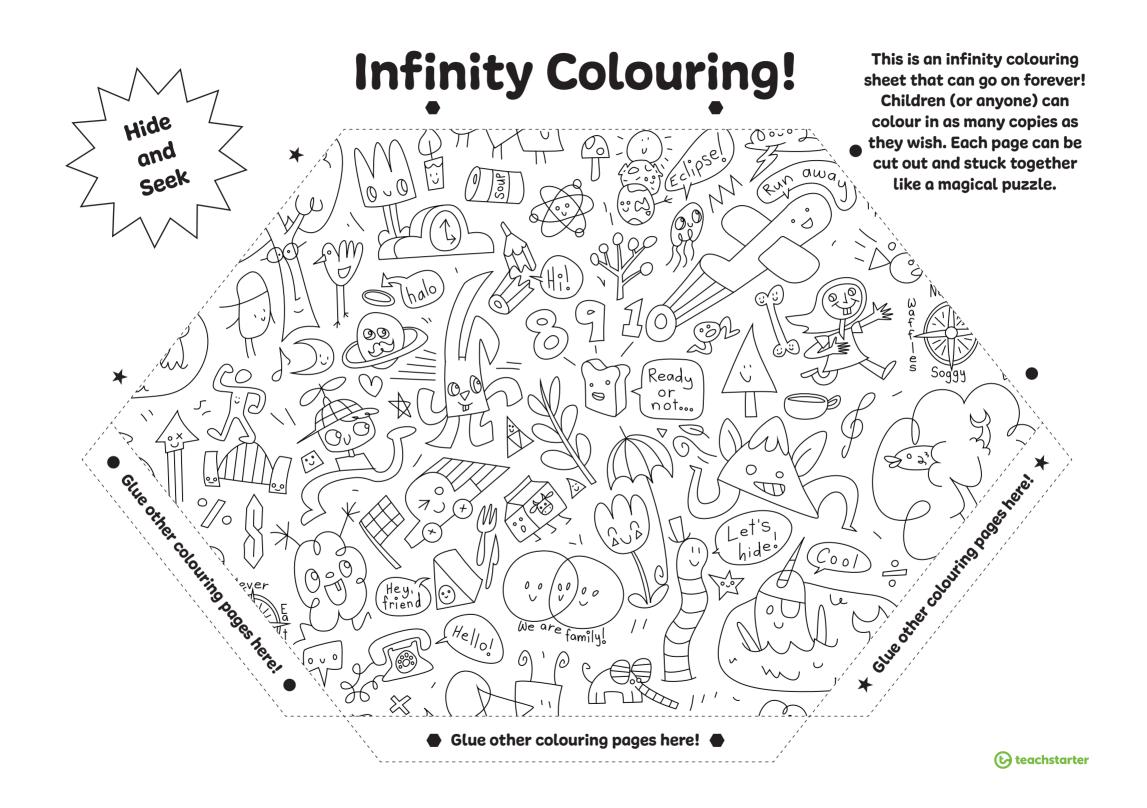












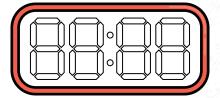
# FLIGHT LOG



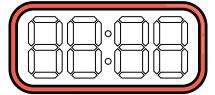
Fill in the following details in 24-hour time.

#### DEPARTURE

TIME AT CITY OF ORIGIN:

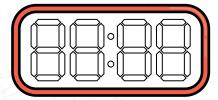


TIME AT DESTINATION:

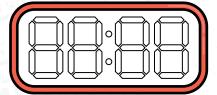


## ARRIVAL

TIME AT CITY OF ORIGIN:



TIME AT DESTINATION:



# WORLD CLOCK

Write your destination city underneath the correct continent. Add a city of your choice to the rest of the continents, including your own home city. Draw a time of your choice on the clock above your home city. Using the time zone map, calculate what time it is in each of the cities you have chosen. Make sure you record different cities the next time you complete this activity.

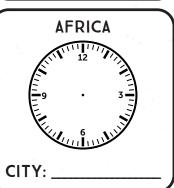








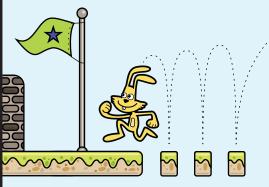


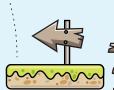


# JUMP STRATEGY SUBTRACTION GAME









## **INSTRUCTIONS**

#### **AIM**

The aim of the game is to use the jump strategy to solve the subtraction problems correctly.

#### **PLAYERS**

1 x cardholder 3 x players

#### **EQUIPMENT**

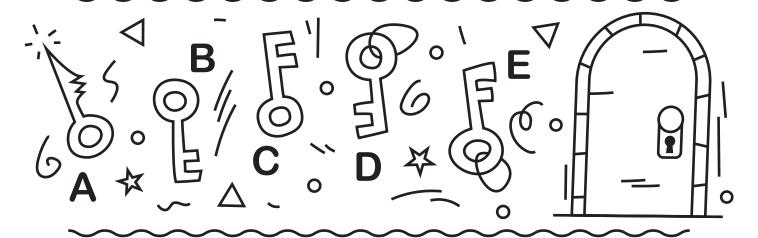
- 1 x set of question and answer cards
- 1 x number line template for each player

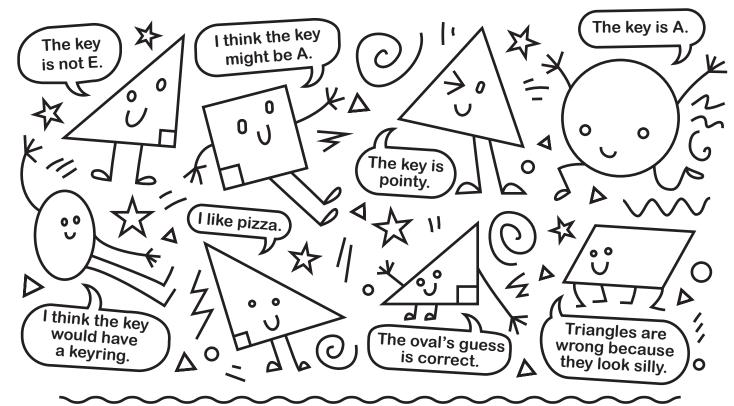
#### **HOW TO PLAY**

- 1. Decide who will be the cardholder. The cardholder shuffles the question and answer cards and places them face down.
- 2. The youngest player takes the first turn. Play then proceeds in a clockwise direction.
- 3. The cardholder picks a card from the top of the pile and reads it aloud to Player 1. Player 1 must use the jump strategy to calculate the answer to the question. Working must be shown on the number line template. (Note: There are multiple approaches to using the jump strategy for computation.)
- 4. Player 1 checks his/her answer with the cardholder. If the answer is correct, the next player takes their turn. If the answer is incorrect, the group must work together, using scrap paper or a mini whiteboard, to work out the correct answer. Player 1 may then correct his/her working on the number line template.
- 5. Play continues with the cardholder reading a question aloud to the next player. Play is finished when all players have completed all four number lines on their template.



# QUESTION: Which key opens the door?





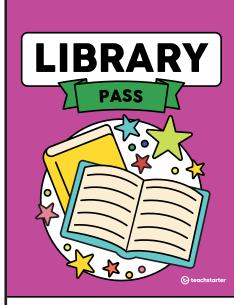
**COLD HARD FACTS** ♦ ♦ ♦ ♦ ♦ Fact: Shapes with a right angle always tell the truth.

Fact: Only triangles know which key fits the lock.





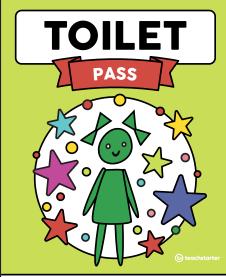


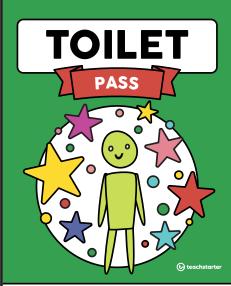






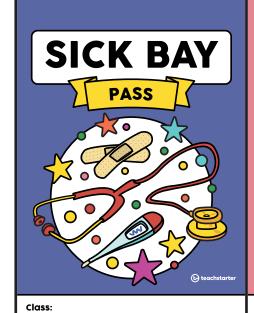
Class: Class:

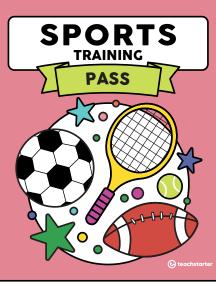






Class: Class: Class:







Class: Class:



#### MENTAL HEALTH AND WELLBEING

"Lately, a good friend has started saying nasty things to me on social media and via text messages on my phone. I really want to be friends with him, but his messages make me feel so awful. I feel like I can't tell anyone because I do not want to seem uncool."

WHAT ARE MY CHOICES/CHALLENGES?
WHAT CAN YOU CONTROL?
WHAT CAN'T YOU CONTROL?



#### MENTAL HEALTH AND WELLBEING

"At school, I feel like everyone targets me with nasty comments. I am so scared to come to school, but I am afraid to tell my parents or the teacher, because I do not want to be teased. I feel very trapped."

WHAT ARE MY CHOICES/CHALLENGES?
WHAT CAN YOU CONTROL?
WHAT CAN'T YOU CONTROL?



#### SAFETY

"I am walking home alone and I have the feeling a vehicle is following me. I feel like I need help but I don't know anyone on this street. I am starting to feel unsafe and scared. Where can I go for help?"

WHAT ARE MY CHOICES/CHALLENGES?
WHAT CAN YOU CONTROL?
WHAT CAN'T YOU CONTROL?



#### **SAFETY**

"My friends and I are at the park and my friend's brother, who just got his learner's license, has asked me to come for a ride in his new car. My friend says that his brother is an experienced driver and has driven him plenty of places, so it is fine. I feel unsure."

WHAT ARE MY CHOICES/CHALLENGES?
WHAT CAN YOU CONTROL?
WHAT CAN'T YOU CONTROL?





# DATA

Data is a general term for information (observations and/or measurements) collected during any type of systematic investigation.

Data can be represented in diagrams, tables or graphs.

