

# Clayton Siby

## FULL STACK WEB DEVELOPER

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### SUMMARY

Full-Stack Software developer specializing in web application development, maintenance, and implementation of high-quality resolution to disparate systems. Developed a social-media application that gained 10 users within a week. Fluent in multiple languages, frameworks, and technologies, and capable of ramping quickly and efficiently.

### SKILLS

**Front-End:** JavaScript, TypeScript, React, Redux, Bootstrap, React-Bootstrap, HTML5, CSS3

**Back-End:** Ruby, Rails, MySQL, C#, PostgreSQL, SQL

**Tools & Methods:** Git, GitHub, Heroku, Netlify, Mobile/Responsive Development, RSpec, TDD, Chrome Dev Tools

**Professional:** Remote Pair-Programming, Teamwork, Code Reviewing, Giving Constructive Feedback

### EXPERIENCE

#### HIGHLIGHTED PERSONAL PROJECTS

##### Full-Stack Web Developer

Remote

February 2019 – Present

**The Gentleman App** — A web-based application that allows users to view man's fashion (suits) and make an appointment to try the ones they are interested in. [source-code](#) / [view-live](#). View the [Back-End API](#)

- Built with: (ReactJs, JavaScript, Redux, redux-persist, Netlify, Heroku, Ruby on Rails, Ruby )
- Developed the back-end Rails API and implemented the Front-end following a given design.

**LifeStyle Articles** — Built following business specifications and design, users can share business, fitness, fashion tips through the use of articles. [source-code](#) / [view-live](#).

- Built with: (Ruby, Ruby on Rails, Bootstrap, PostgreSQL, RSpec, Cloudinary, Hirb, Heroku)
- Implemented the PostgreSQL Database integration & User Interface using Rails Framework.

**Phaser3 Bug Dodger** —A browser game in which players are required to dodge the falling bugs to survive.

[source-code](#) / [view-live](#).

- Built with: (Phaser3, Webpack, Jest, JavaScript (ES6), CSS)
- Developed the UI & UX using the Phaser3 library & ES6 syntax including classes and modules for code readability and maintenance.

#### FREELANCE SOFTWARE DEVELOPER

##### Full-Stack Developer

Remote

February 2019 – Present

- Developed an e-commerce website for a client and integrating the payment method plugins.
- Developed a shopping cart web page implementing the UI and the payment methods integrations.

### EDUCATION

#### MICROVERSE

March 2020 – April 2021

##### Remote Full Stack Web Development Program, Full Time

- Spent 1300+ hours mastering algorithms, data structures, and full-stack development while simultaneously developing projects with Ruby, Rails, JavaScript, React, and Redux.
- Developed skills in remote pair-programming using GitHub, industry-standard git-flow, and daily standups to communicate and collaborate with international remote developers.

#### FREECODECAMP

##### Certificate, Algorithms and Data Structures

January 2019 – November 2019

- Spent 300+ hours mastering algorithms and data structures in JavaScript.
- Mastered communication skills through the developer interactive forum provided by the FreeCodeCamp.