```
mport tkinter as tk
from ttkbootstrap import Style
def print_name():
    name = name_entry.get()
    n = int(times_entry.get())
    name_listbox.delete(0, tk.END) # Clear the listbox before inserting new names
    for i in range(n):
       name_listbox.insert(tk.END, name)
root.title("Name Printer")
root.geometry("400x300")
style = Style(theme='superhero')
frame = ttk.Frame(root, padding="10")
name_label = ttk.Label(frame, text="Enter your name:", font=("Verdana", 12))
name_label.grid(row=0, column=0, padx=5, pady=5, sticky='w')
name_entry = ttk.Entry(frame, style='success.TEntry', font=("Verdana", 12))
name_entry.grid(row=0, column=1, padx=5, pady=5)
times_label = ttk.Label(frame, text="How many times to print?", font=("Verdana", 12))
times_label.grid(row=1, column=0, padx=5, pady=5, sticky='w')
times_entry = ttk.Entry(frame, style='success.TEntry', font=("Verdana", 12))
times_entry.grid(row=1, column=1, padx=5, pady=5)
print_button = ttk.Button(frame, text="Print Name", command=print_name, style='primary.TButton')
print_button.grid(row=2, column=0, columnspan=2, pady=10)
 # Listbox to display names
name_listbox = tk.Listbox(frame, font=("Verdana", 12), height=10)
name_listbox.grid(row=3, column=0, columnspan=2, padx=5, pady=5, sticky='nsew')
frame.grid_rowconfigure(3, weight=1)
frame.grid_columnconfigure(1, weight=1)
```

Here's a Tkinter application using ttkbootstrap that prompts the user to enter their name and the number of times they want to print the name. When the user clicks the "Print Name" button, the name will be printed the specified number of times in a list box.

