

Screen readers

All screen readers covered here have a special modifier key (or a key combination) that allows to perform some of the operations. This key is configurable, so instead of providing the default, it will be referred to as ModKey.

NVDA

To navigate through a website, use the browse mode. Switch to focus mode to fill forms. ModKey + Space switches between browse and focus mode

In browse mode:

H - move forward one heading

Shift + H - move back one heading

F - move to next form element

Shift + F - move to previous form element

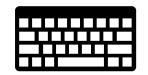
ModKey + F7 - Opens navigation window

with elements list

Esc - Stop narration

You can choose **NVDA menu, Tools, Speech Viewer** to view the narration as text.

Keyboard navigation



Tab - next focusable element

Shift + Tab - previous focusable element

Enter - click a link or button, submit form

Space - toggle element, click a button, scroll

by one page if nothing is in focus

Home / End - move to the beginning or end of a slider

VoiceOver

+ F5 - start/stop VoiceOver

ModKey + \mathbb{H} **+ H** - move forward one heading

ModKey + Shift + \mathbb{H} **+** \mathbb{H} - move back one heading

ModKey + \mathbb{H} **+ J** - move to next form element

ModKey + Shift + \mathbb{H} **+ J** - move to previous

form element

ModKey + Shift + ↓ - enter structured content (eg. tables)

ModKey + Shift + ↑ - exit structured content ModKey + U - opens navigation window (rotor)

ChromeVox

The > sign means that the key should be pressed while holding ModKey, but after the previous key was released

ModKey + N > H - move forward one heading

ModKey + P > H - move back one heading

ModKey + N > F - move to next form element

ModKey + N > F - move to previous form element

Ctrl - stop narration

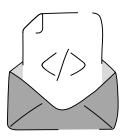
ModKey + Backslash - enter structured content (eg. tables)

ModKey + Backspace - exit structured content

ModKey + D > C - log narration to inspector console



- 1. Use lang attribute in <html>
- 2. Each view should have a unique <title>
- 3. Use tags that convey the meaning of the content <nav>, <main>, <section>, <footer>
- 4. Keep in mind the logical order of <hX> tags
- 5. Use only one <h1> tag per section or page
- 6. For lists, always use , or <dl>
- 7. <a> tag must have the href attribute, it shouldn't be overwriten with onclick function
- 8. Use tags for tables only, mark headings as
- 9. To explain the table meaning, use <caption> tag



Forms

- 1. Forms should be contained within <form> tag, each <input> needs a <label>
- 2. If a form is long and can be split into sections, it should be done using <fieldset>
- 3. Make sure that errors are shown above the form and they can redirect to the appropriate field
- 4. Errors should be marked not only with colour, but also with a clear visual or text indicator



- 1. Make sure interactive elements have a clearly visible focus indicator
- 2. User has to be able to navigate through interactive elements using only a keyboard
- 3. When navigating with keyboard, the order of focus should be aligned with how the text is read (left-to-right, right-to-left)
- 4. Remove all invisible interactive elements



- 1. Each image should have alt attribute. It can be left empty for purely decorative elements
- 2. If an image contains text, make sure it's included in the alt attribute
- 3. Add aria-hidden="true" attribute for decorations