

LOUIS DOAN

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EDUCATION

McMaster University

Honours Computer Science Co-op (B.A.Sc), Minor in Sociology; 3.54/4.0 GPA

Sept. 2021 – April 2025

Hamilton, ON

TECHNICAL SKILLS

Languages: HTML, CSS, SASS, JavaScript, TypeScript, SQL, Java, Python, Haskell

Frameworks: React, Express

Miscellaneous: Node.js, Git, GitHub, MongoDB, Supabase, Cloudinary, Vercel, Jest, Leaflet

EXPERIENCE

Coding Instructor

Stemotics

February 2020 – April 2020

Cambridge, ON

- Assisted with teaching children ages 6-14 the basics of programming
- Adapted to a high-paced environment and quickly learned new technologies being used
- Created lesson plans for students to follow that is still being used as of 2023

PROJECTS

Premier Ease | React, SASS, Express, MongoDB

May 2023 – Jul 2023

- Developed a full-stack website displaying info about the EPL, including latest scores, fixtures, standings, and news
- Utilized Express and MongoDB to curate and store data fetched from football-data.org's and serpapi.com's API
- Built an intuitive frontend to display data fetched from the DB, giving users quick access to the latest information

McMaster Housing Clone | React, SASS, Express, MongoDB

Jun 2022 – Jul 2023

- Developed a full-stack clone of McMaster's housing website, allowing users to search for and add property listings
- Utilized Express and MongoDB for adding, storing and retrieving properties listings
- Build a user-friendly frontend that displays properties along with filters for tailoring searches
- Used the Leaflet library to create maps displaying the location of the property

BlabberBox | React, SASS, Supabase

May 2023 – Jul 2023

- Developed a full-stack chat site, allowing users to create accounts, join chat rooms, and exchange messages
- Used a Supabase database to store user accounts and chat room details, ensuring data can be used in real-time
- Implemented features such as profile images, real-time message display, and seamless chat creation/joining

Treeter | React, SASS, Express, MongoDB

Jul 2022 – Jul 2023

- Developed a full-stack Twitter/X clone with user account creation, post/comment functionality, likes, and views
- Utilized Express and MongoDB for adding, storing and retrieving user accounts, posts, and comments
- Implemented features such as profile images, liking posts, deleting posts, and comment chaining

2DO | HTML, CSS, JavaScript

May 2022 – Aug 2022

- Developed a frontend website that allows users to create projects and tasks under each project
- Utilized localStorage for seamless data persistence, allowing users to save and retrieve project and tasks data
- Implemented features such as projects for grouping related tasks along with info for tasks like status, due date

Etch-A-Sketch | HTML, CSS, JavaScript

Feb 2022 – Mar 2022

- Created an "Etch-a-Sketch"-like canvas allowing users to draw by hovering their cursor over the squares
- Incorporated customizable features such as colour selection and square grid size adjustment

BattleShip | HTML, CSS, JavaScript, Jest

May 2022 – Aug 2022

- Developed the game Battleship allowing users to place ships and engage in battles against a CPU opponent
- Created classes in JS that handles game logic such as placing ships and firing at the enemy's board
- Ensured robust functionality by using Jest to test board and game logic