

This figure illustrates the basic architecture with the different functional components of a text retrieval system. We can distinguish three main groups of components:

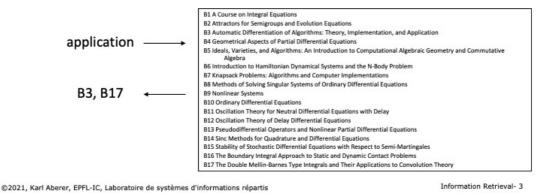
- 1. the feature extraction component: it performs text processing to turn queries and text documents into a keyword-based representation
- 2. the ranking system: it implements the retrieval model. In a first step user queries are potentially modified (in particular if user relevance feedback is used), then the documents required for producing the result are retrieved from the database and finally the similarity values are computed according to the retrieval model in order to compute the ranked result.
- 3. the data access system: it supports the ranking system by efficiently retrieving documents containing specific keywords from large document collections. The standard technique to implement this component is called **inverted files**.

In addition we recognize two components to interface the system to the user on the one hand, and to the data collection on the other hand.

#### **Term Search**

Problem: text retrieval algorithms need to find words in documents efficiently

- Boolean, probabilistic and vector space retrieval
- Given index term k<sub>i</sub>, find document d<sub>i</sub>



In order to implement text retrieval models efficiently, efficient search for term occurrences in documents must be supported. For that purpose different indexing techniques exist, among which inverted files are the by far most widely used.

#### **Inverted Files**

An inverted file is a word-oriented mechanism for indexing a text collection in order to speed up the term search task

- Addressing of documents and word positions within documents
- Most frequently used indexing technique for large text databases
- Appropriate when text collection is large and semi-static

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Inverted files support efficient addressing of words within documents. Inverted file are designed for supporting search on relatively static text collections. That means their design does not consider continuous updates to the index file when documents are updated in the corpus. Rather index construction is a one shot process, analyzing a complete document collection. This distinguishes inverted files from typical database indexing techniques, such as B+-Trees.

#### **Inverted Files**

Inverted list  $l_k$  for a term k

$$l_k = \left[f_k \colon d_{i_1}, \dots, d_{i_{f_k}}\right]$$

- $-f_k$  number of documents in which k occurs
- $d_{i1}$ ,..., $d_{ifk}$  list of document identifiers of documents containing k

Inverted File: lexicographically ordered sequence of inverted lists

$$IF = [i, k_i, l_{k_i}], i = 1, ..., m$$

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Inverted files are constructed by concatenating the inverted lists for all terms occurring in the document collection. Inverted lists enumerate all occurrences of the terms in documents, by keeping the document identifiers and the frequency of occurrence. Storing the frequency is useful for determining term frequency and inverse document frequency.

## **Example: Documents**

- **B1 A Course on Integral Equations**
- **B2** Attractors for Semigroups and Evolution Equations
- B3 Automatic Differentiation of Algorithms: Theory, Implementation, and Application
- **B4** Geometrical Aspects of Partial Differential Equations
- B5 Ideals, Varieties, and Algorithms: An Introduction to Computational Algebraic Geometry and Commutative Algebra
- B6 Introduction to Hamiltonian Dynamical Systems and the N-Body Problem
- B7 Knapsack Problems: Algorithms and Computer Implementations
- B8 Methods of Solving Singular Systems of Ordinary Differential Equations
- **B9 Nonlinear Systems**
- **B10 Ordinary Differential Equations**
- B11 Oscillation Theory for Neutral Differential Equations with Delay
- **B12 Oscillation Theory of Delay Differential Equations**
- B13 Pseudodifferential Operators and Nonlinear Partial Differential Equations
- B14 Sinc Methods for Quadrature and Differential Equations
- B15 Stability of Stochastic Differential Equations with Respect to Semi-Martingales
- B16 The Boundary Integral Approach to Static and Dynamic Contact Problems
- B17 The Double Mellin-Barnes Type Integrals and Their Applications to Convolution Theory

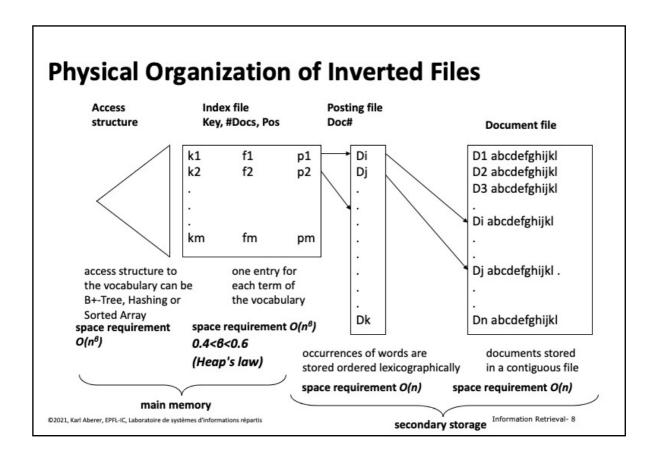
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This is an example of a (simple) document collection that we will use in the following as running example.

#### **Example** 3:3 7 Algorithms 5 2 Application 2 : 3 17 3 Delay 2 : 11 12 4 Differential 8 : 4 8 10 11 12 13 14 15 5 Equations 10 : 1 2 4 8 10 11 12 13 14 15 6 Implementation 2 : 3 7 2 : 16 17 7 Integral 8 Introduction 2 : 5 9 Methods 2 : 8 14 2 : 9 13 2 : 8 10 10 Nonlinear 11 Ordinary 12 Oscillation 2 : 11 12 13 Partial 2 : 4 13 14 Problem 2:67 3 : 6 8 15 Systems 4 : 3 11 12 17 16 Theory Information Retrieval- 7 ©2021, Karl Aberer, EPFL-IC, Laboratoire de systèmes d'informations répartis

Here we display the inverted list that is obtained for our example document collection.



Inverted files are a logical data structure, for which a physical storage organization needs to be designed. The physical organization has to take into account the quantitative characteristics of the inverted file structure. To that extent the key observation is that the number of references to documents, corresponding to the occurrences of index terms in the documents is much larger than the number of index terms, and thus the number of inverted lists. As the number of index terms is lower, the index terms and the corresponding frequencies of occurrences can be kept in main memory, whereas the references to documents are kept in secondary storage. Index terms and their frequencies are stored in an index file that is kept in main memory. The access to this index file is supported by any suitable data access structure. Typically binary search, hash tables or tree-based structures, such as B+-Trees, or tries are used for that purpose. The posting files consist of the sequence of all term occurrences of the inverted file. The index file is related to the posting file by keeping for each index term a reference to the position in the posting file, where the entries related to the index terms start. The occurrences stored in the posting file in turn refer to entries in the document file, which is also kept in secondary storage.

## Heap's Law

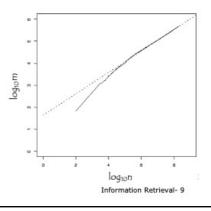
An empirical law that describes the relation between the size of a collection and the size of its vocabulary

$$m = kn^{\beta}$$

Typical values observed:  $\beta \approx 0.5, 30 < k < 100$ 

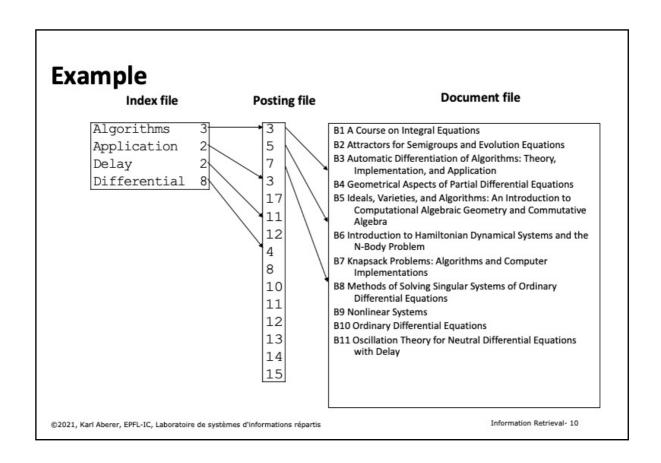
Parameters depend on collection type and preprocessing

- Stemming, lower case decrease vocabulary size
- Numbers, spelling errors increase



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In fact, for a document collection of size n the number of occurrences of index terms is O(n), whereas the number of different index terms is typically  $O(n^{\beta})$ , where  $\beta$  is roughly 0.5 (Heap's law). More precisely, the relationship can be described as k  $n^{\beta}$ , where typical values of k are 30 < k < 100. For example, a document collection of size  $n=10^{6}$  could have approximate  $m=100*10^{3}=10^{5}$  index terms.



Here we illustrate the physical organization of the inverted file for the running example. Note that only part of the data is displayed.

## **Addressing Granularity**

By default the entries in postings file point to (are) the document identifier

Other granularities can be used

- Pointing to a specific position with in the document
  - Example: (B1, 4) points to "Integral"
- Grouping multiple documents to one
  - Example: create groups of 4 documents, then G1 points to the group (B1,B2,B3,B4)

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The addressing granularity determines of how exactly positions of index terms are recorded in the posting file. There exist three main options:

- Occurrence within a document (as we have used in the example before)
- Exact word position, or other syntactic element in the text, such as sentence position or paragraph position.
- Occurrence within an arbitrary sized block = equally sized partitions of the document file spanning probably multiple documents or other grouping of documents.

The larger the granularity, the fewer entries occur in the posting file. In turn, with coarser granularity additional post-processing is required in order to determine exact positions of index terms.

## A posting indicates...

- 1. The frequency of a term in the vocabulary
- 2. The frequency of a term in a document
- 3. The occurrence of a term in a document
- 4. The list of terms occurring in a document

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## When indexing a document collection using an inverted file, the main space requirement is implied by ...

- 1. The access structure
- 2. The vocabulary
- 3. The index file
- 4. The postings file

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## **Searching the Inverted File**

#### Step 1: Vocabulary search

- the words present in the query are searched in the index file

#### Step 2: Retrieval of occurrences

 the lists of the occurrences of all words found are retrieved from the posting file

#### Step 3: Manipulation of occurrences

 the occurrences are processed in the document file to process the query

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Search in an inverted file is a straightforward process. Using the data access structure, first the index terms occurring in the query are searched in the index file. Then the occurrences can be sequentially retrieved from the postings file. Afterwards the corresponding document portions are accessed and can be processed (e.g. for counting term frequencies).

## Construction of the Inverted File - Step 1

#### Step 1: Search phase

- The vocabulary is kept in an ordered data structure, e.g., a trie or sorted array, storing for each word a list of its occurrences
- Each word of the text is read sequentially and searched in the vocabulary
- If it is not found, it is added to the vocabulary with an empty list of occurrences
- The word position is added to the end of its list of occurrences

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The index construction is performed by first constructing dynamically a trie structure, in order to generate a sorted vocabulary and to collect the occurrences of index terms.

## Construction of the Inverted File - Step 2

#### Step 2: Storage phase (once the text is exhausted)

- The list of occurrences is written contiguously to the disk (posting file)
- The vocabulary is stored in lexicographical order (index file) in main memory together with a pointer for each word to its list in the posting file

#### Overall cost O(n)

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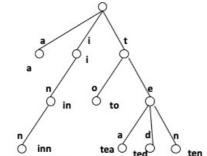
After the complete document collection has been traversed, the trie structure is sequentially traversed and the posting file is written to secondary storage. The trie structure itself can be used as a data access structure for the index file that is kept in main memory.

### **Tries**

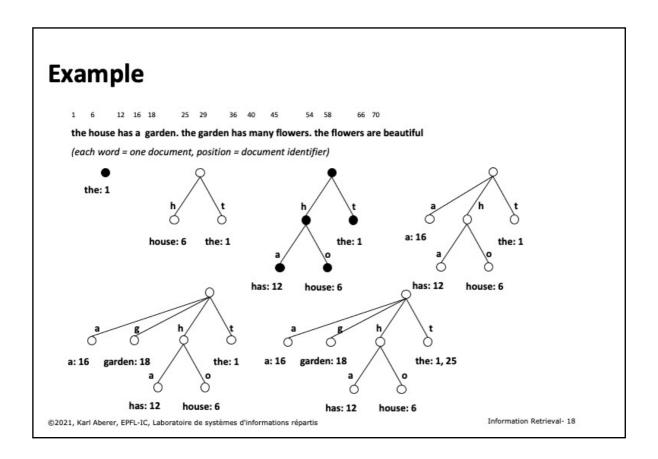
A trie is a tree data structure to index strings

- For each prefix of each length in the set of strings a separate path is created
- Strings are looked up by following the prefix path

Example: trie for {a, to, tea, ted, ten, i, in, inn}

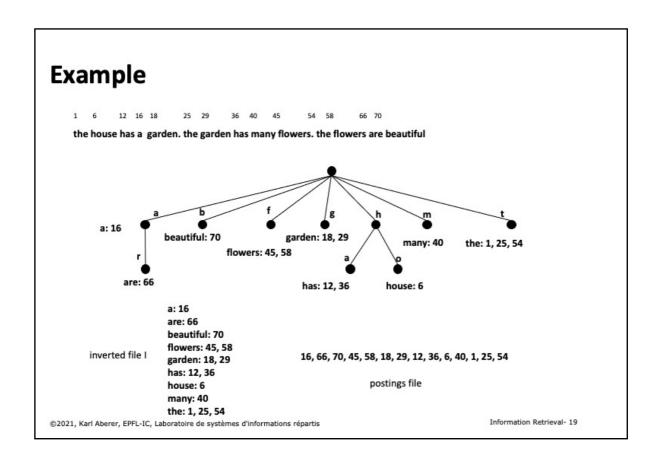


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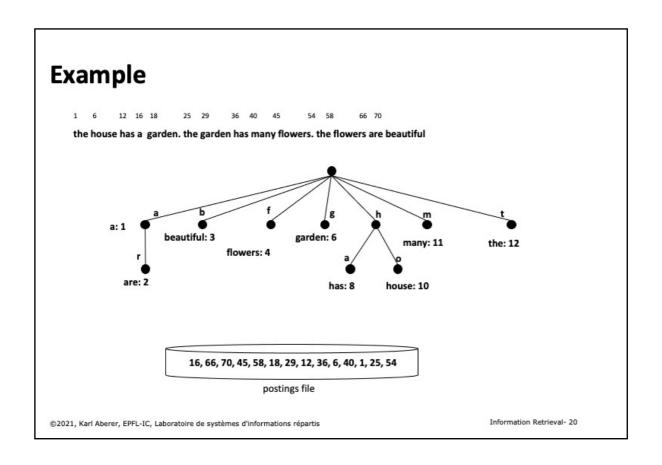


In this example we use word positions as entries in the postings file, since we have only a single document.

We demonstrate the initial steps of constructing the trie structure and adding to it the occurrences of index terms. The changes to the trie structure are highlighted for each step. Note that in the last step the tree structure of the trie does not change, since the index term "the" is already present.



Once the complete trie structure is constructed the inverted file can be derived from it. For doing this, the trie is traversed top-down and left-to-right. Whenever an index term is encountered it is added at the end of the inverted file. Note that if a term is prefix of another term (such as "a" is prefix of "are") index terms can occur on internal nodes of the trie. Analogously to the construction of the inverted file also the posting file can be derived.



The resulting physical organization of the inverted file is shown here. The trie structure can be used as an access structure to the index file in main memory. Thus the entries of the index files occur as leaves (or internal nodes) of the trie. Each entry has a reference to the position of the postings file that is held in secondary storage.

#### **Index Construction in Practice**

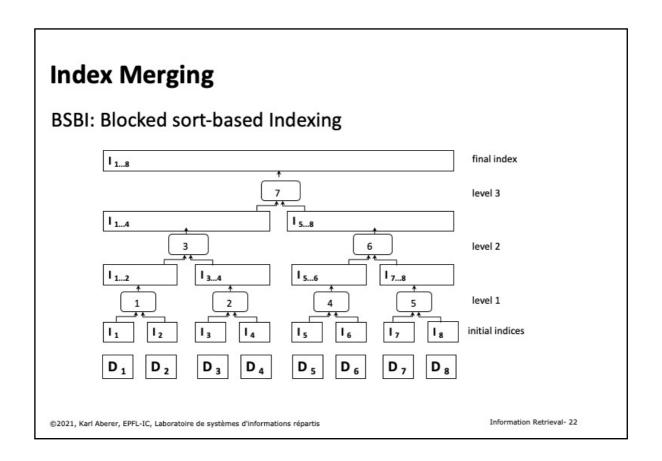
When using a single node not all index information can be kept in main memory → Index merging

- When no more memory is available, a partial index I<sub>i</sub> is written to disk
- The main memory is erased before continuing with the rest of the text
- Once the text is exhausted, a number of partial indices I; exist on disk
- The partial indices are merged to obtain the final index

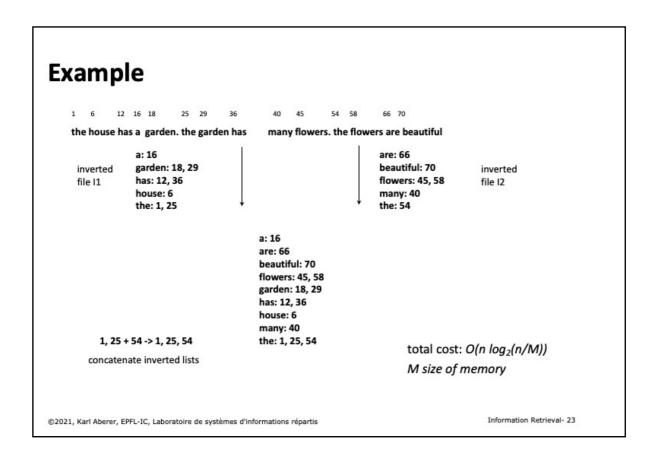
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On a single node machine the index construction will be inefficient or impossible if the size of the trie structure with the associated posting lists exceeds the main memory space. Then the index construction process has to be partitioned in the following way: while the document collection is sequentially traversed, partial indices are written to the disk whenever the main memory is full. This results in a number of partial indices, indexing consecutive partitions of the text. In a second phase the partial indices need to be merged into one index.



This figure illustrates the merging process: 8 partial indices have been constructed. Step by step the indices are merged, by merging two indices into one, until one final index remains. The merging can be performed, such that the two partial indices which are to be merged are in parallel sequentially scanned on the disk, and while scanning the resulting index is written sequentially to the disk.



Merging the indices requires first merging the vocabularies. As we mentioned earlier, the vocabularies are comparably small and thus the merging of the vocabularies can take place in main memory. In case a vocabulary term occurs in both partial indices, their list of occurrences from the posting file need to be combined. Here we can take advantage of the fact that the partial indices have been constructed by sequentially traversing the document file. Therefore these lists can be directly concatenated without sorting.

The total computational complexity of the merging algorithm is  $O(n \log_2(n/M))$ . This implies that the additional cost of merging as compared to the purely main memory based construction of inverted files is a factor of  $O(\log_2(n/M))$ . This is small in practice, e.g., if the database size n is 64 times larger than the main memory size, then this factor would be 6.

This example illustrates how the merging process can be performed for example when the database is partitioned into two parts.

## **Addressing Granularity**

#### Documents can be addressed at different granularities

- coarser: text blocks spanning multiple documents
- finer: paragraph, sentence, word level

#### General rule

 the finer the granularity the less post-processing but the larger the index

#### Example: index size in % of document collection size

Index	Small collection	Medium collection	Large collection
	(1Mb)	(200Mb)	(2Gb)
Addressing words	73%	64%	63%
Addressing documents	26%	32%	47%
Addressing 256K blocks	25%	2.4%	0.7%

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The posting file has the by far largest space requirements. An important factor determining the size of an inverted file is the addressing granularity used.

Experiments illustrate the substantial gains that can be obtained with coarser addressing granularities. Coarser granularities lead to a reduction of the index size for two reasons:

- •a reduction in pointer size (e.g. from 4 Bytes for word addressing to 1 Byte with block addressing)
- •and a lower number of occurrences.

Note that in the example for a 2GB document collection with 256K block addressing the index size is reduced by a factor of almost 100.

## **Index Compression**

Documents are ordered and each document identifier  $d_{ij}$  is replaced by the difference to the preceding document identifier

Document identifiers are encoded using fewer bits for smaller,
 common numbers

$$l_{k} = \left\langle f_{k} : d_{i_{1}}, ..., d_{i_{j_{k}}} \right\rangle \rightarrow$$

$$l_{k}' = \left\langle f_{k} : d_{i_{1}}, d_{i_{2}} - d_{i_{1}}, ..., d_{i_{j_{k}}} - d_{i_{j_{k}}-1} \right\rangle$$

- $l_k = \left\langle f_k : d_{i_1}, d_{i_2} d_{i_1}, ..., d_{i_{fk}} d_{i_{fk}-1} \right\rangle \qquad \qquad \begin{array}{c} 5 & 110 \ 01 \\ 6 & 110 \ 10 \end{array}$  Use of varying length compression further reduces space requirement  $\begin{array}{c} 5 & 110 \ 01 \\ 8 & 1110 \ 000 \\ \hline 63 & 111110 \ 11111 \end{array}$
- In practice index is reduced to 10- 15% of database size

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0

10 0 10 1

110 00

A further reduction of the index size can be achieved by applying compression techniques to the inverted lists. In practice, the inverted list of a single term can be rather large. A first improvement is achieved by storing only differences among subsequent document identifiers. Since they occur in sequential order, the differences are much smaller integers than the absolute position identifiers.

In addition number encoding techniques can be applied to the resulting integer values. Since small values will be more frequent than large ones this leads to a further reduction in the size of the posting file.

## Using a trie in index construction ...

- 1. Helps to quickly find words that have been seen before
- 2. Helps to quickly decide whether a word has not seen before
- 3. Helps to maintain the lexicographic order of words seen in the documents
- 4. All of the above

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## Web-Scale Index Construction: Map-Reduce

Pioneered by Google: 20PB of data per day (2008)

- Scan 100 TB on 1 node @ 50 MB/s = 23 days
- Scan on 1000-node cluster = 33 minutes

#### Cost-efficiency

- Commodity nodes, network (cheap, but unreliable)
- Automatic fault-tolerance (fewer admins)
- Easy to use (fewer programmers)

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For Web scale document collections traditional methods of index construction are no longer feasible. Therefore Google developed new approaches in terms of infrastructure and computing model to index very large document collections. A key element is the map-reduce programming model. It allows to parallelize index construction, within an infrastructure using potentially unreliable commodity hardware. The map-reduce programming model has been key in the ability of Google and later other web providers to scale up the applications. It actually led to a novel distributed programming paradigm and systems approach, that is tuned towards cost-efficiency and simplicity of programming.

## **Map-Reduce Programming Model**

Data type: key-value pairs (k, v)

Map function:  $(k_{in}, v_{in}) \rightarrow [(k_{inter}, v_{inter})]$ 

Analyses some input, and produces a list of results

Reduce function:  $(k_{inter}, [v_{inter}]) \rightarrow [(k_{out}, v_{out})]$ 

Takes all results belonging to one key, and computes aggregates

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The map-reduce programming model is based on key-value pairs and lists of key value pairs (denoted by angle brackets here). The map function receives some input data (typically a piece of text to analyze or index), and produces a list of key-value pairs, that represent some partial results of the analysis (e.g. the counts of words in the text). A combiner function can locally aggregate results on a node executing the mapper function (e.g. aggregating all counts of the same word), thus reducing the number of intermediate results.

The reducer process receives as input all local results for a given key value, that have been computed by different mapper functions. It computes then an output value (e.g. the total count of words in the document corpus).

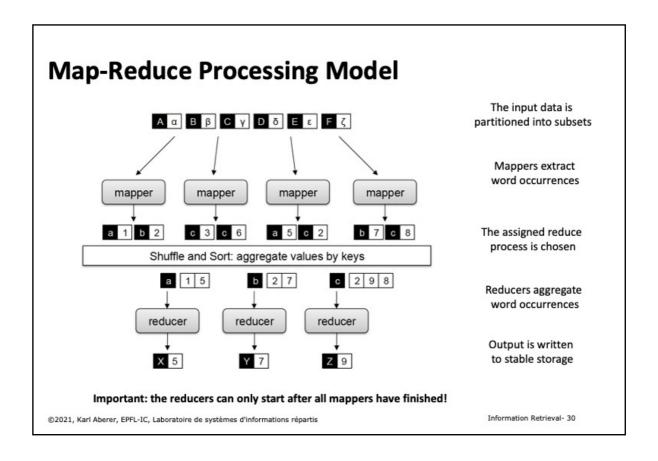
## **Example**

Basic word counter program

```
def mapper(document, line):
   for word in line.split(): output(word, 1)

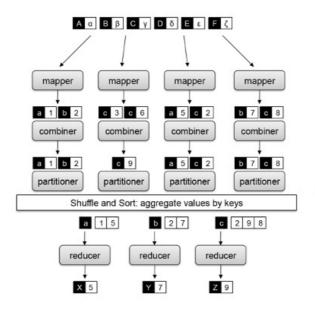
def reducer(key, values):
   output(key, sum(values))
```

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This figure illustrates the basic steps of a map-reduce computation for the basic example of word counting. The document collection is partitioned and assigned to different mapper nodes. The mapper nodes extract word statistics for their partition of the document collection. For each word a reducer node is responsible. Based on the key, i.e., a word, the mapper nodes send their local results for the word to the responsible reducer node. This can be controlled e.g. by hashngi the key values. The reducer nodes aggregate the statistics that they receive from all the mapper nodes. Once the reducer nodes have finalized generating the partial indices for their key space, the results are written to the file system. The allocation of resources for the processes for mappers and reducers is performed automatically by the system and completely transparent to the developer of the code.

## **Refined Map-Reduce Programming Model**



**Combiners** work like reducers, but only on the local data of a mapper

def combiner(key, values):
 output(key, sum(values))

Partitioners allow to control the strategy for distributing keys to reducers

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## What the Programmer Controls (and not)

#### The programmer controls

- Key-value data structures (can be complex)
- Maintenance of state in mappers and reducers
- · Sort order of intermediate key-value pairs
- Partitioning scheme on the key space

#### The map-reduce platform controls

- where the mappers and reducers run
- when a mapper and reducer starts and terminates
- · which input data is assigned to a specific mapper
- which intermediate key-value pairs are processed by a specific reducer

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#### **Inverted File Construction Using Map-Reduce** one fish, two fish red fish, blue fish Mappers extract postings from document mapper mapper mapper d<sub>3</sub> 1 d<sub>3</sub> 1 Postings are provided to reducers Shuffle and Sort: aggregate values by keys reducer d<sub>1</sub> 2 d<sub>2</sub> 2 d<sub>2</sub> 1 d<sub>1</sub> 1 d<sub>3</sub> 1 Reducers aggregate posting lists d<sub>2</sub> 1 d<sub>3</sub>

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## **Inverted File Construction Program**

```
def mapper(document, text):
    f = {}
    for word in text.split(): f[word] += 1
    for word in f.keys():
        output(word, (document, f[word]))

def reducer(key, postings):
    p = []
    for d, f in postings: p.append((d, f))
    p.sort()
    output(key, p)
```

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## **Other Applications of Map-Reduce**

Framework is used in many other tasks, particular for text and Web data processing

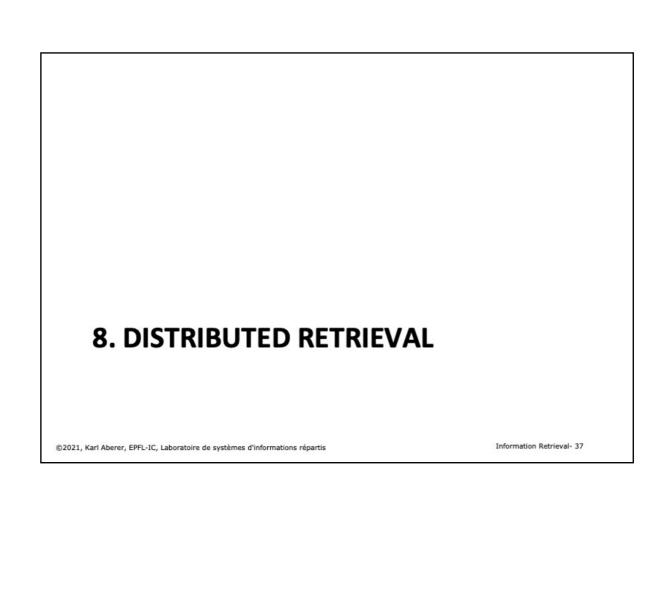
- Graph processing (e.g. PageRank)
- · Processing relational joins
- · Learning probabilistic models

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# Maintaining the order of document identifiers for vocabulary construction when partitioning the document collection is important ...

- 1. in the index merging approach for single node machines
- 2. in the map-reduce approach for parallel clusters
- 3. in both
- 4. in neither of the two

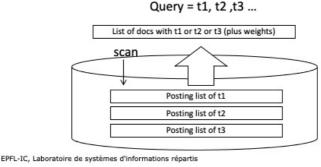
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## **Retrieval Processing**

#### Centralized retrieval

- Aggregate the weights for ALL documents by scanning the posting lists of the query terms
- Scanning is relatively efficient
- Computationally quite expensive (memory, processing)



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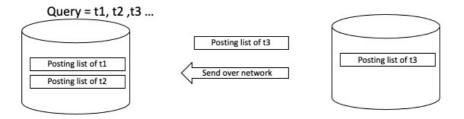
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When using inverted files, a query involving multiple search terms requires the scanning of the postings lists of all terms. Typically in this process the term frequencies are computed for ALL documents in the document collection containing any of the query terms. In a centralized server this can be implemented relatively efficiently, though still resource-intensive, since scanning of disks is a comparably efficient operation.

#### **Distributed Retrieval**

#### Distributed retrieval

- Posting lists for different terms stored on different nodes
- The transfer of complete posting lists can become prohibitively expensive in terms of bandwidth consumption



Is it necessary to transfer the complete posting list to identify the top-k documents?

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In a distributed setting the picture changes quite significantly. Assuming that posting lists for different terms are stored on different nodes, complete posting lists have to be transferred over the network. Assuming that these postings lists can contain up to millions of entries, data in the order of megabytes needs to be transferred in order to compute the query result, which results in a prohibitively high network bandwidth consumption. So the question is, whether there exist more efficient ways to determine the top ranked (top-k) for the results of a query, avoiding complete scans of posting lists.

Remark: in the following we will use k to indicate the number of results retrieved, despite the fact that we have used earlier k to denote the size of the vocabulary. The terminology top-k is so well established today, that it would be confusing to deviate here for notational consistency.

### Fagin's Algorithm

# Entries in posting lists are sorted according to the tf-idf weights

- Scan in parallel all lists in round-robin till k documents are detected that occur in all lists
- Lookup the missing weights for documents that have not been seen in all lists
- Select the top-k elements

# Algorithm provably returns the top-k documents for monotone aggregation functions!

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One approach to deal with this problem is Fagin's algorithm. It has been originally developed for multimedia queries, where multiple features of an object (e.g., an image) need to be combined to determine the most similar ones. The algorithm tries to minimize the number of objects (in our case documents) that need to be considered in that process.

An important assumption that is made in Fagin's algorithm, is that the elements in a posting list are ordered according to the scores of the documents. In that case we would consider the tf-idf weights as the scores. Note that this assumption implies that an additional cost is occurred for sorting the posting lists (once). The algorithm proceeds as follows:

Phase 1: The algorithm scans in a round-robin fashion the elements of the posting lists starting from those with the highest score. Whenever an element is encountered in multiple lists, their scores are combined (e.g., added). This is continued till k elements are detected that appear in all lists.

Phase 2: By then many other documents also may have been detected, but not in all lists. Thus in a next step the missing scores are retrieved from the lists. This requires random (and not scanning) access, e.g., supported by an index. This constitutes the most expensive part of the algorithm.

Phase 3: Finally the k elements with the highest scores are returned. These are not necessarily corresponding to those that have been identified in the Phase 1 as those k elements that occur in all lists. They also might include elements for which additional scores have been retrieved in Phase 2.

The algorithm returns provably always the k elements with the highest combined score.

#### Finding the top-2 elements for a two-term query

14	0.0	10	0.04
d1	0.9	d6	0.81
d4	0.82	d2	0.7
d3	0.8	d5	0.66
d5	0.65	d1	0.45
d6	0.51	d3	0.33
d2	0.1	d7	0.15
d7	0.0	d4	0.0

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The example illustrates a case where two lists are searched, i.e., processing a query with two terms. First 6 new different documents are detected in phase 1 and their scores are recorded.

Finding the top-2 elements for a two-term query

d1	0.9	d6	0.81
14	0.82	d2	0.7
13	0.8	d5	0.66
d5	0.65	d1	0.45
6	0.51	d3	0.33
2	0.1	d7	0.15
17	0.0	d4	0.0

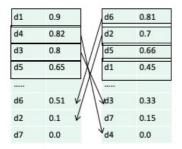
d1	0.9	0.45	1.35
d6		0.81	0.81
d4	0.82		0.82
d2		0.7	0.7
d3	0.8		0.8
d5	0.65	0.66	1.34

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In the next step we are detecting two documents, d1 and d5, that are occurring in both posting lists. Thus we finish phase 1 of the algorithm, as we are now sure that the top-2 elements will be found in the documents detected so far.

#### Finding the top-2 elements for a two-term query



d1	0.9	0.45	1.35
d6	0.51	0.81	1.32
d4	0.82	0.0	0.82
d2	0.1	0.7	0.8
d3	0.8	0.33	1.13
d5	0.65	0.66	1.31

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Information Retrieval- 43

In phase 2, the missing scores of the other documents are retrieved using random access. Once they have been obtained, the top 2 documents are returned. In this example these are documents d1 and d6. Note that these are not the 2 documents that have been first discovered to occur in both lists, which where d1 and d5.

#### **Discussion**

#### Complexity

- O((k n)<sup>1/2</sup>) entries are read in each list for n documents
- Assuming that entries are uncorrelated
- Improves if they are positively correlated

# In distributed settings optimizations to reduce the number of roundtrips

- Send a longer prefix of one list to the other node
- Fagin's algorithm may behave poorly in practical cases
  - Alternative algorithm: Threshold Algorithm

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It can be shown that the complexity of the Fagin algorithm in the case of two lists is  $O((k n)^{1/2})$  for the number of entries that are read from each list, where n is the number of documents in the document collection. This is significantly smaller than reading the complete lists, and reduces further if the entries are positively correlated (i.e., if a document is highly ranked in one list, then it has also higher probability to be highly ranked in the other list), which is likely to be the case. The results generalizes to the case of multiple lists.

In a distributed setting applying Fagin's algorithm directly is still not very practical, since for every element retrieved from a list a message would have to be exchanged with another node. To avoid this, variants of this algorithm have been proposed, where larger chunks of the list from one node are sent to the other. In the ideal case one node "guesses" how many entries from its list would have to be read and transmits this set of entries to the other node(s).

Fagin's algorithm has found many applications apart from distributed retrieval. It is being used in multimedia retrieval (it's original application), but also in processing data from relational databases (e.g. finding tuples with a highest combined value for multiple attributes), sensor data processing, but also in text document filtering. Also alternative algorithms for solving the same problem have been proposed. They are known under the name of threshold algorithms. They work in a similar fashion, but have slightly different performance characteristics.

### **Threshold Algorithm**

#### Threshold Algorithm

- Access sequentially elements in each list
- At each round
  - lookup missing weights of current elements in other lists using random access
  - Keep the top k elements seen so far
  - Compute threshold as aggregate value of elements seen in current round
- If at least k documents have aggregate value higher than threshold, halt

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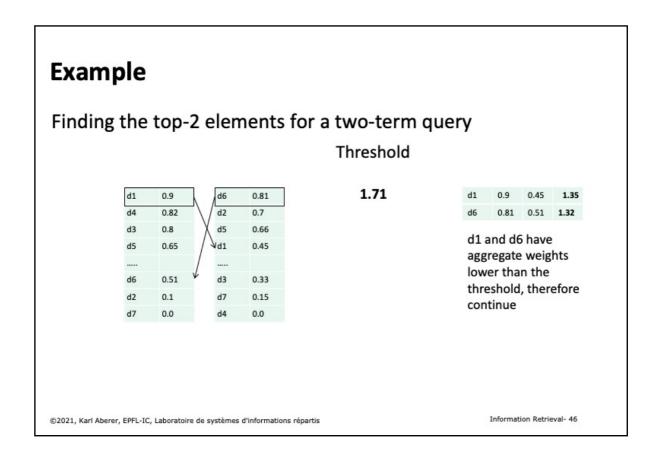
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The threshold algorithm is an alternative to Fagin's algorithm. It processes also elements in the lists in a round robin fashion.

At each round it computes a threshold, as the aggregate value of the weights of elements accessed in the current round. Since the lists are sorted, the threshold value will continuously decrease. For the elements considered in the current round, the missing values from the other lists are obtained using random access, to obtain the aggregate score or the elements. Then the k elements with the highest scores are retained.

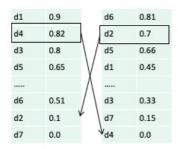
The algorithm stops once all retained elements have higher score than the current threshold value.

The algorithm returns provably always the k elements with the highest combined score with monotone aggregation functions.



We execute the threshold algorithm for the same example, as we did for Fagin's Algorithm.

#### Threshold



1.71 **1.52**  d1 0.9 0.45 **1.35** d6 0.81 0.51 **1.32** 

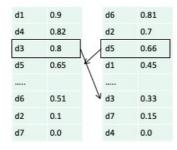
The documents d4, d2 have lower aggregate weights and are therefore dismissed

d1 and d6 have aggregate weights lower than the threshold, therefore continue

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#### Threshold



1.71
1.52
1.46

d1	0.9	0.45	1.35
d6	0.81	0.51	1.32

The documents d3, d5 have lower aggregate weights and are therefore dismissed

d1 and d6 have aggregate weights lower than the threshold, therefore continue

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#### Threshold

d1	0.9	d6	0.81
d4	0.82	d2	0.7
d3	0.8	d5	0.66
d5	0.65	d1	0.45
d6	0.51	d3	0.33
d2	0.1	d7	0.15
d7	0.0	d4	0.0

1.71
1.52
1.46
1.1

d1	0.9	0.45	1.35
d6	0.81	0.51	1.32

The document d5 has lower aggregate weights and is therefore dismissed

In this round d1 and d6 have aggregate weights higher than the threshold and the algorithm terminates

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#### **Discussion**

TA in general performs fewer rounds the FA

- Therefore fewer document accesses
- But more random accesses

TA is also provably correct for monotone aggregation functions

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The threshold algorithm terminates faster than FA in general, at the expense of performing more random accesses.

# **Applications**

# Beyond distributed document retrieval these algorithms have wider applications

- Multimedia, image retrieval
- Top-k processing in relational databases
- Document filtering
- Sensor data processing

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# When applying Fagin's algorithm for a query with three different terms for finding the k top documents, the algorithm will scan ...

- 1. 2 different lists
- 2. 3 different lists
- 3. k different lists
- 4. it depends how many rounds are taken

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# With Fagin's algorithm, once k documents have been identified that occur in all of the lists ...

- These are the top-k documents
- 2. The top-k documents are among the documents seen so far
- The search has to continue in round-robin till the top-k documents are identified
- Other documents have to be searched to complete the top-k list

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