



- **Generic Model**
- **Customization by activating a subset**
 - **Reduction to customer problem**
 - ◆ **inactivate constraints**
 - ◆ **inactivate objectives**
 - **However - No Enhancements**
 - ◆ **additional constraints**
 - ◆ **additional objectives**
- **Open Architecture**
 - **most generic core model**
 - **embedding of different special optimizer**

😊 **Optimal Solution ?**



😊 **Better than 5% below optimum ?**



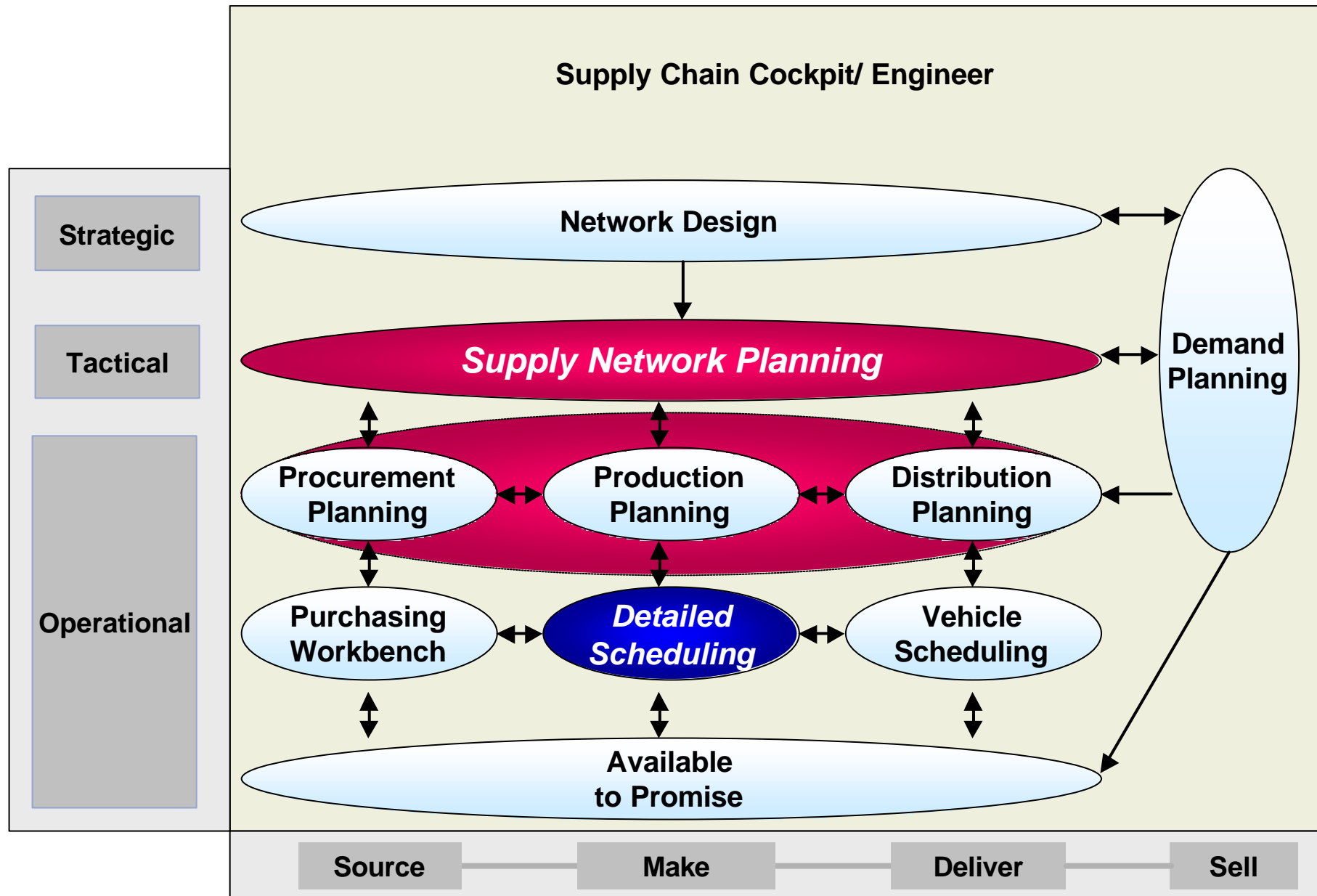
😊 **Best-of-Breed Solution !**

- ◆ Depends on Problem Complexity (Model, Size)
- ◆ Computation time

Solution: Scalability ?!

- **Parallelization**
 - **3-tier Client Server**
 - ◆ Separation Application, LiveCache and Optimizer server
 - ◆ Several Optimizer server
 - **Multi Processor**
 - ◆ Multi user: parallel optimization runs
 - ◆ Multi optimizer agents in one optimization run

- Tradeoff: generalization **vs** computation time
 - **Two Optimization Models**
 - ◆ Linear Optimization **vs** Scheduling
 - **Several optimization algorithms**
 - ◆ e.g. 4 different scheduling optimizer
 - ◆ e.g. 3 different LP optimizer
- Tradeoff: algorithmic complexity **vs** computation time
 - Cubic computation time acceptable for small problems
 - Linear computation time required for large problems
 - **Solution: Metaheuristics / Decomposition**



- **Detailed Scheduling**

- starting time
- resource selection

- **Supply Network Planning**

- Production quantity
- Transportation quantity
- Additional Capacities
- External supplies

- **Detailed Scheduling**

- Delay costs
- Setup costs
- Makespan (compactness)
- Production Costs (Priorities)
- Inventory Costs (Earliness)

- **Supply Network Planning**

- Delay costs
- Nondelivery Costs (Maxim. Profit)
- Production costs
- Transportation costs
- Inventory costs
- Costs for additional capacities
 - ◆ Transportation (Outsourcing)
 - ◆ Production (over time)
 - ◆ Product (Outsourcing)

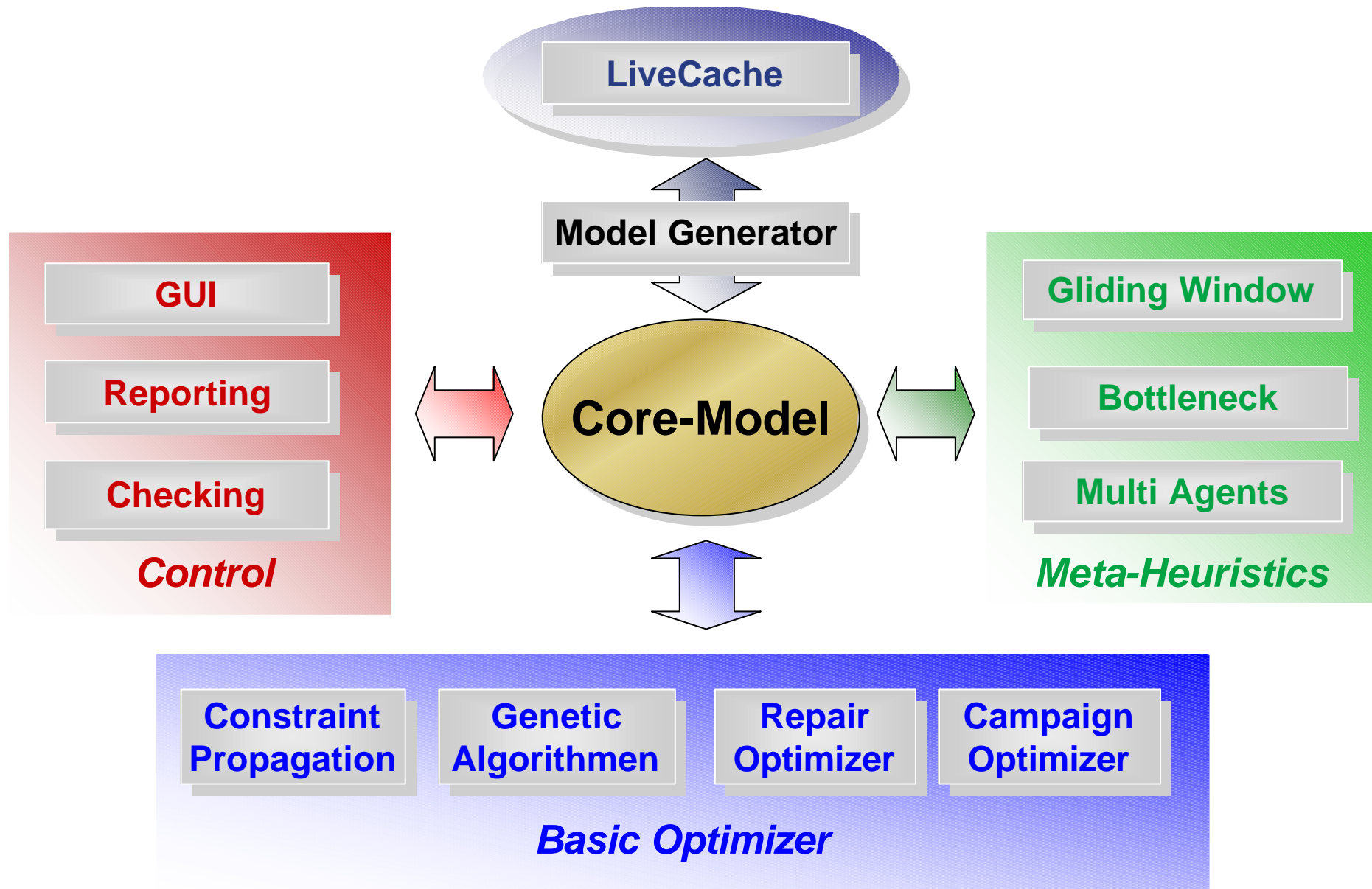
- **Detailed Scheduling**

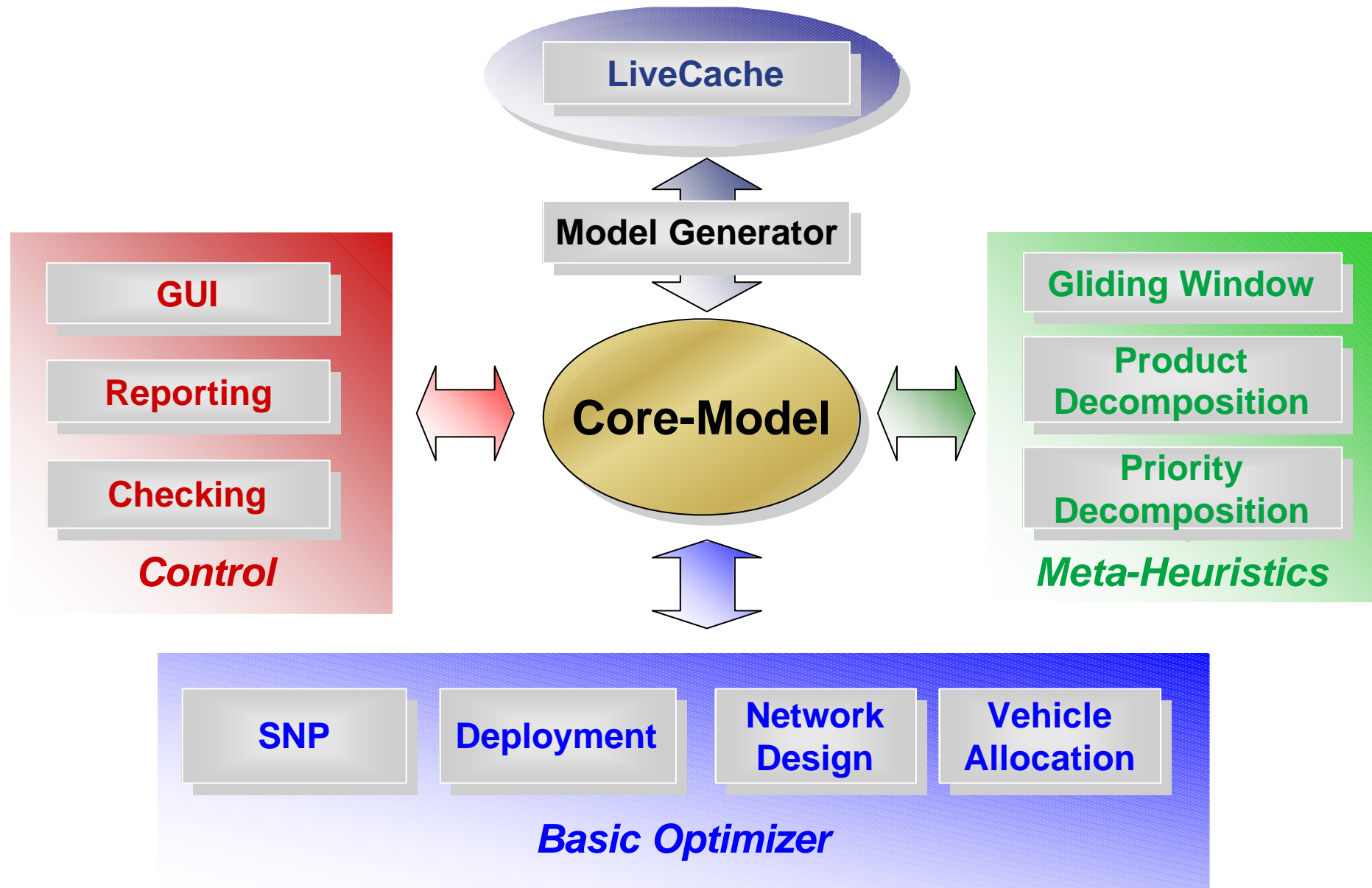
- **delivery time**
- **setup activities**
- **time constraints**
 - ◆ minimal (sequencing)
 - ◆ maximal (shelf life)
- **capacities**
 - ◆ production
 - ◆ storage
- **calendar**
 - ◆ capacities
 - ◆ breaks / shifts
 - ◆ productivity

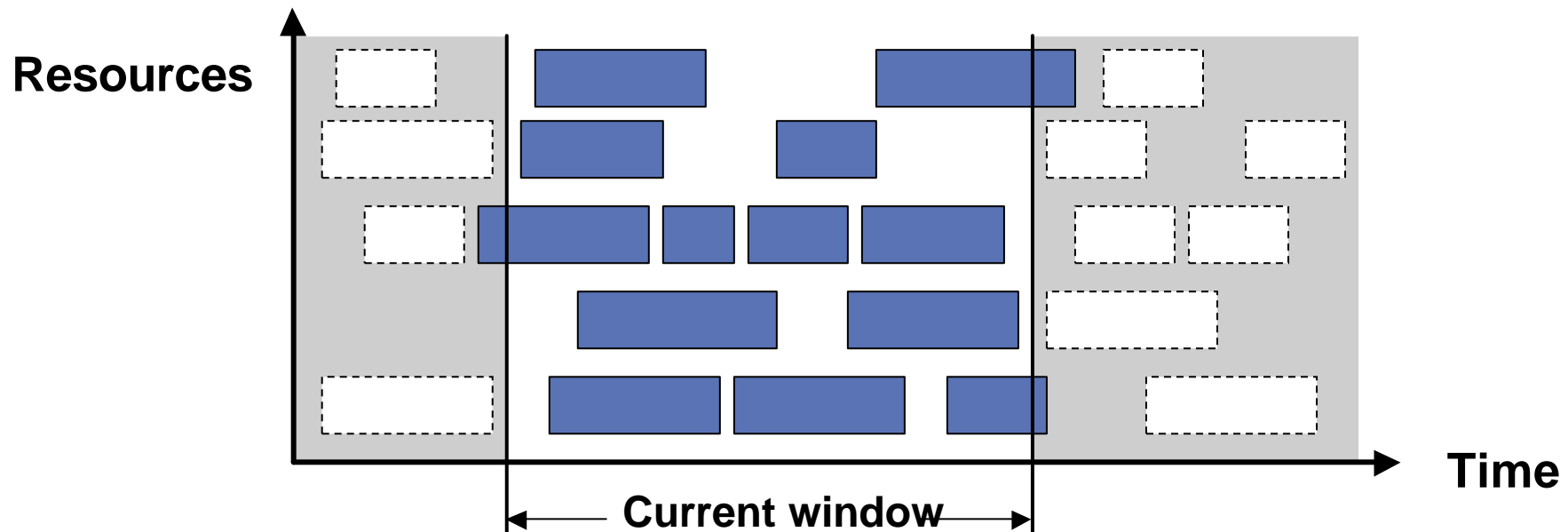
- **Supply Network Planning**

- **delivery time**
- **shelflife**
- **capacities**
 - ◆ storage
 - ◆ production
 - ◆ transport
 - ◆ handling
- **calendar**
 - ◆ capacities
 - ◆ breaks (weekends)
- **discretization**
 - ◆ lot sizes
 - ◆ minimal lot sizes
 - ◆ additional shifts
 - ◆ piecewise linear cost functions



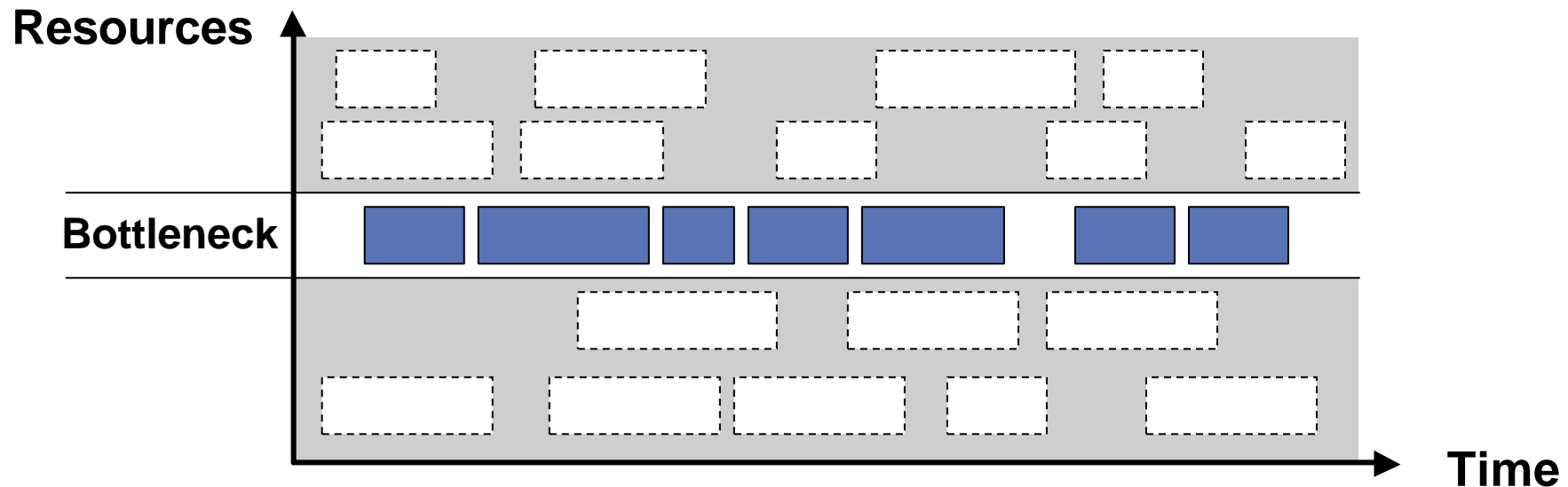






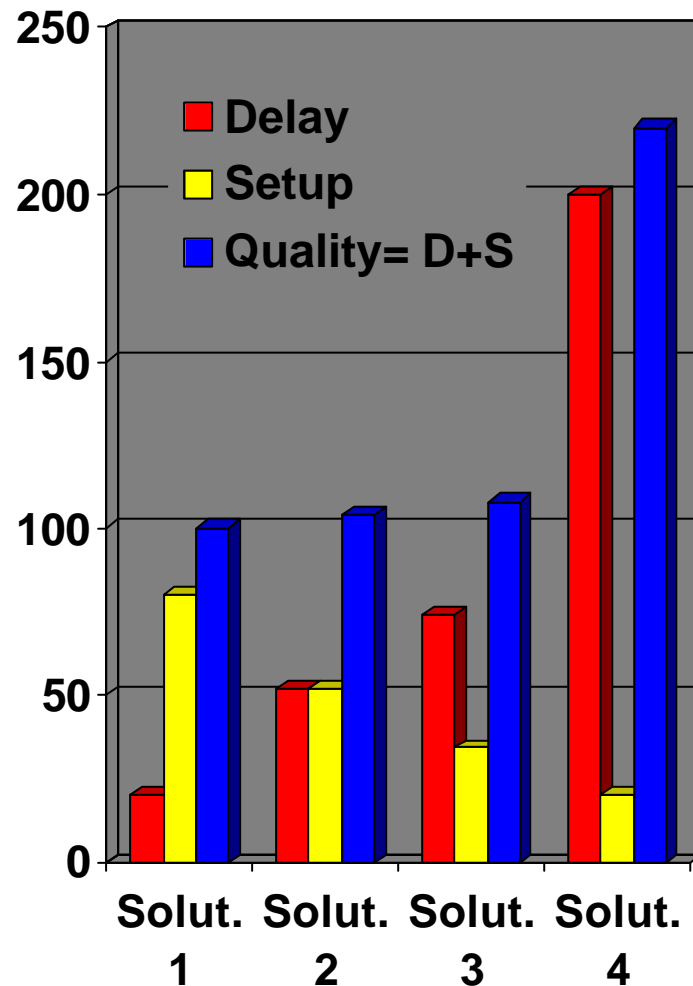
Gliding window script

1. Optimize only in current window
2. Move window by a time delta
3. Go to first step



Bottleneck Script

1. Determine bottleneck
2. Schedule bottleneck resources only
3. Fix sequence on bottleneck resource
4. Schedule all resources



- Objective

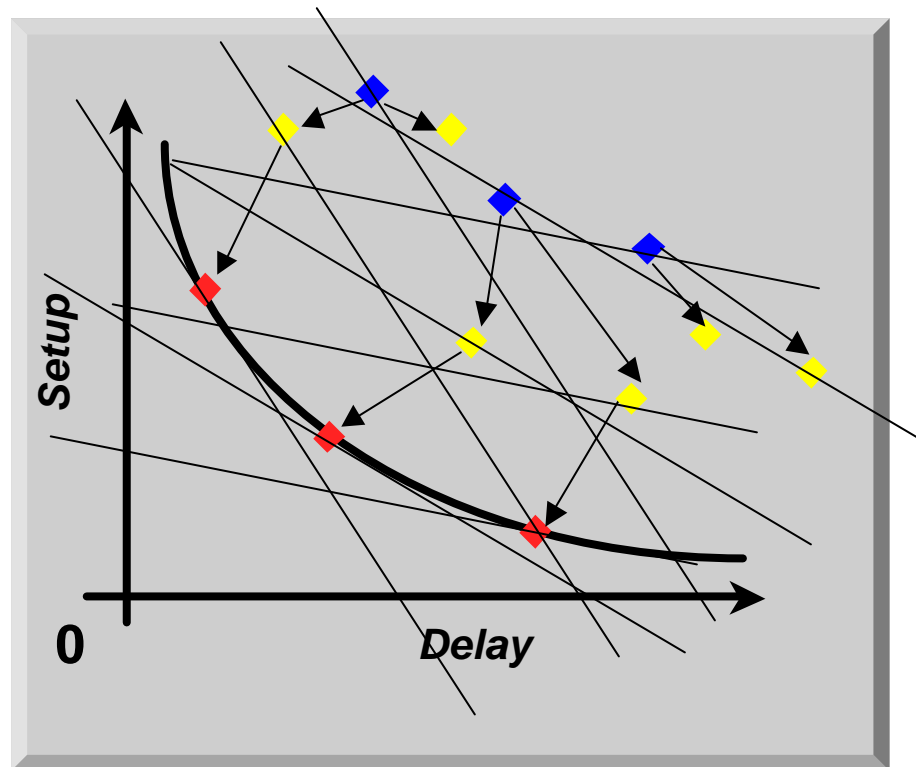
- Multi Criteria Optimization
- user selects out of solutions with
 - ◆ similar overall quality
 - ◆ different components
- Use power of Parallelization

- Multi Agent Strategy

- Different AGENTS focusing on Setup or Delay or Makespan
- New solutions by local improvement
- Integrated in Optimizer Architecture (independent of basic optimizer)

- Performance

- Speedup » available processors





- **Kimberley Clark**

- **Model:** 30 Buckets, 19.000 Locations-Products, 23.000 Arc-Materials, 8.500 PPMs
- **LP:** 2.600.000 Variables, 600.000 Constraints
- **Solution:** optimal after 30 minutes

- **Johnson&Johnson**

- **Model:** 22 Buckets, 916 Location-Products, 333 Arc-Materials, 741 PPMs
- **MIP:** 104.000 Variables (14.000 discrete), 46.000 Constraints
- **Solution:**
 - ◆ < 5% optimality-gap after 5 minutes
 - ◆ < 3% optimality-gap after 80 minutes

- **Wacker**

- **Model:** 124 resources, maximal time constraint, alternatives modes
- **Problem Size:** 30 000 activities
- **Objective:** makespan, delay
- **Run Time:** 20 minutes (periodically every 2 hours)

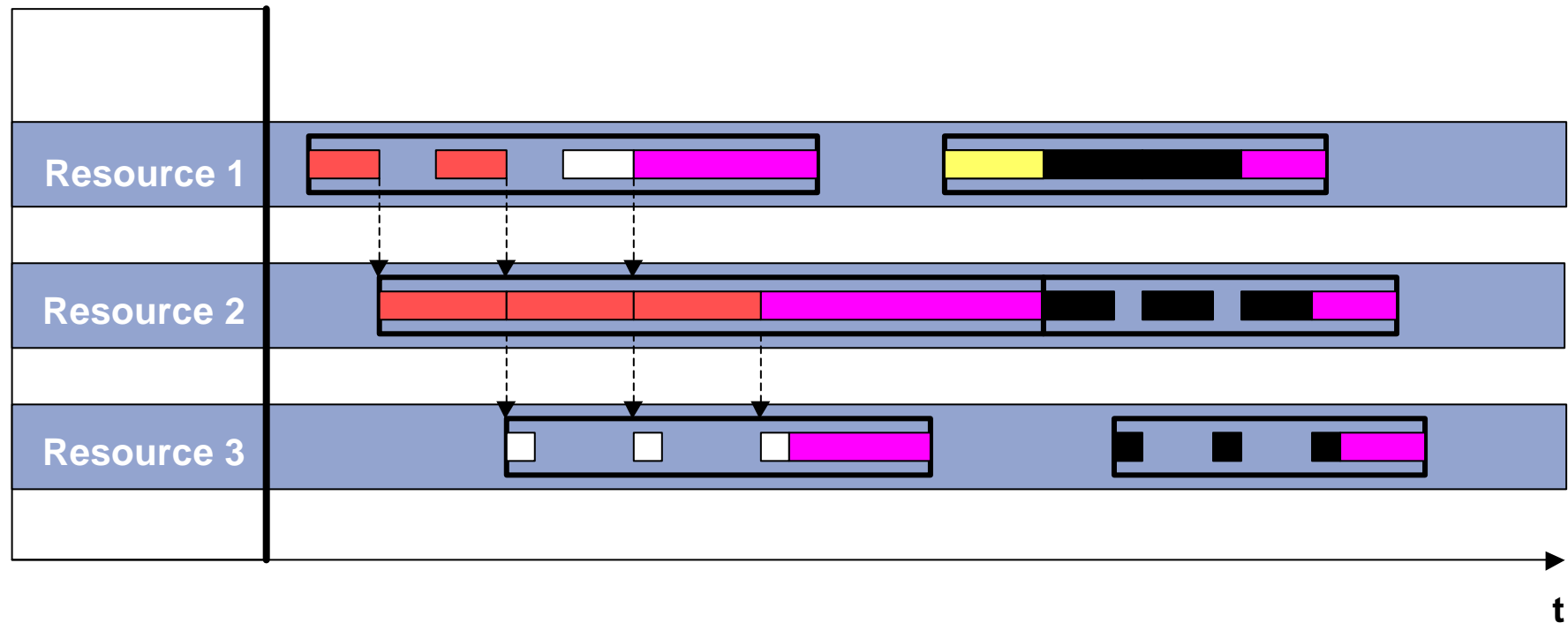
- **Vicaima**

- **Model:** 30 resources, maximal time constraint, setup activities
- **Problem Size:** 12 500 activities, 2 000 setup activities
- **Objective:** makespan, delay, setup
- **Run Time:** 3 hours (periodically every night)

- **Open Optimization Architecture**
 - embedding of new optimizer
 - embedding of new metaheuristics

- **Scalability / Flexibility**
 - generic modeling (customizing by activating a subset)
 - special optimizer
 - special metaheuristics
 - parallelization

- **Open to external solutions**
 - BAPI: Certificated Interface
 - Heuristic Framework: User defined heuristics
 - Optimizer extension workbench: Partner Solutions



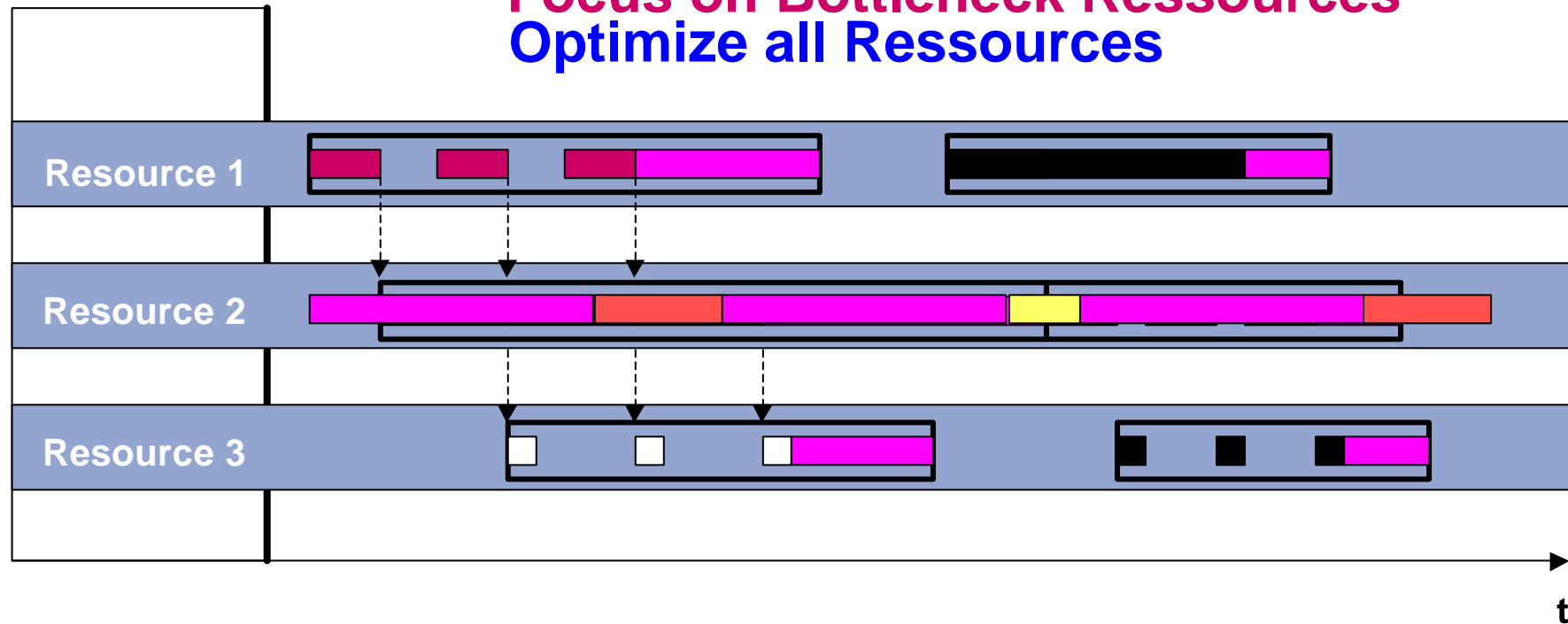
Batches

Setup

Campaign A

Campaign B

Optimize Campaigns
Focus on Bottleneck Ressources
Optimize all Ressources



 **Batches**

 **Setup**

 **Campaign A**

 **Campaign B**