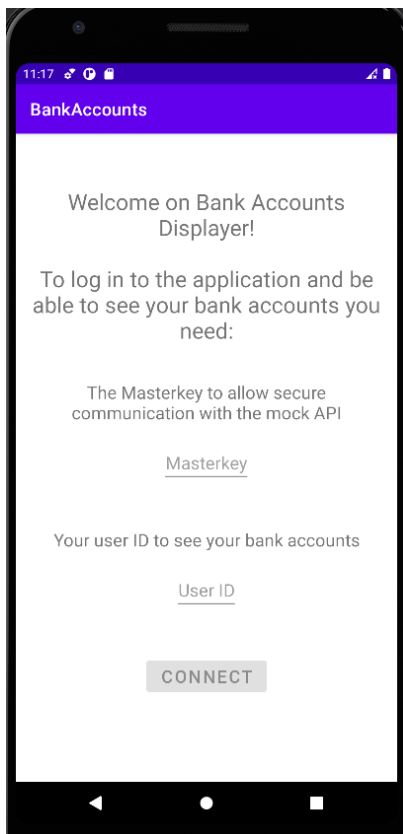


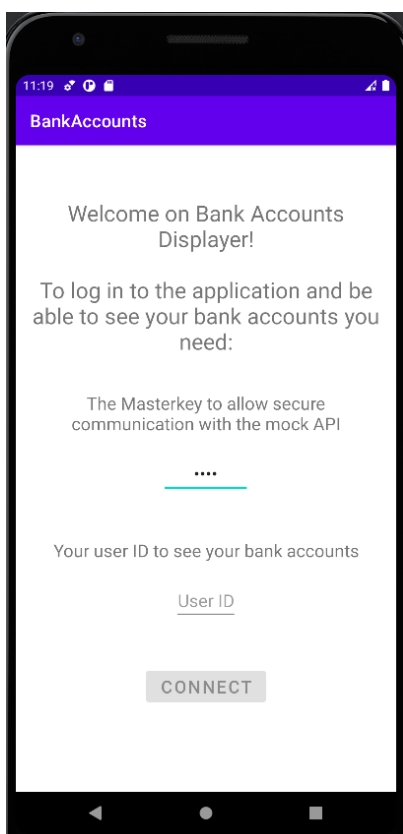
User experience



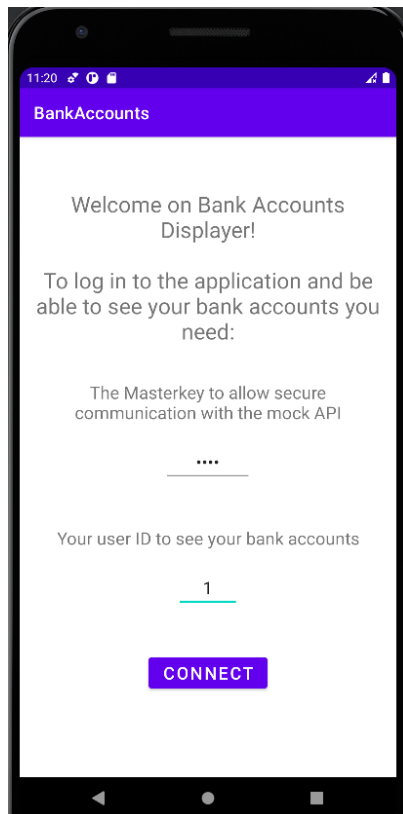
When we launch the application, we start by disconnecting the device from any network (WIFI and LTE).

The first of the two layouts of the application presents like this :

- Some text to introduce the application name and steps to access the main part of the application, i.e. the second layout where users can see their accounts.
- A Masterkey text field. This Masterkey is what helps us determine if the user is who he pretends to be and thus securing the application and the account information from any non client user.
- A User ID text field. This user ID replaces the classic authentication process. At the moment a user has the Masterkey, he can then access every other user's profile. But this isn't relevant for us since all users have the same accounts.
- A Connect button which is enabled only if both text fields above are not empty.



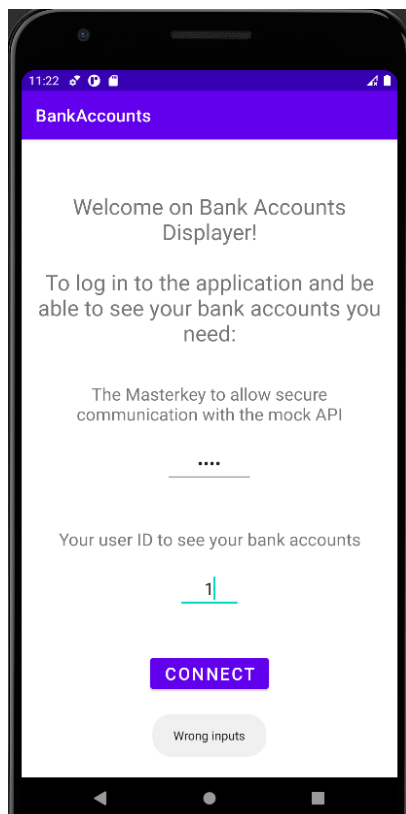
We can see that when we write inside the Masterkey field that characters are hidden like classic password fields and the connect button isn't enabled yet.



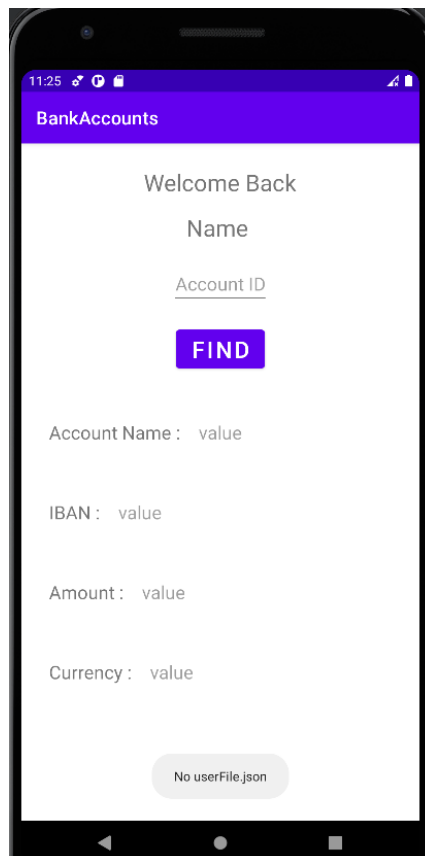
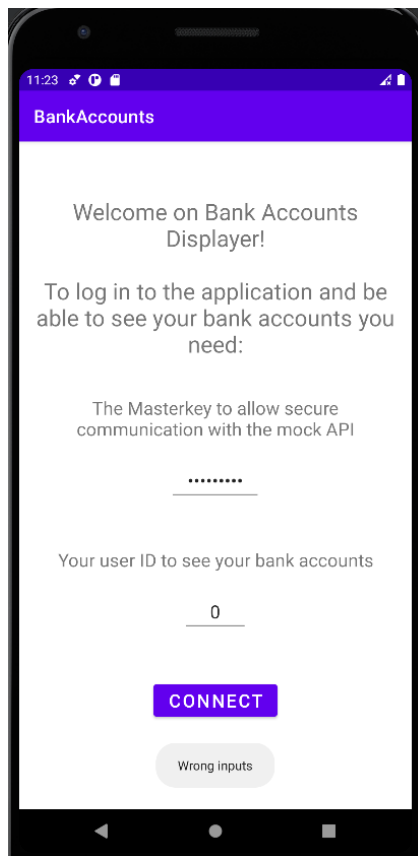
But when we complete both Masterkey field and User ID field, the connect button is enabled.

However, this is not enough to access the second layout: Masterkey and User ID have to be correct inputs.

For the ID, it is not complicated since it just has to be an integer between 1 and 73. Plus, the inputField is set to numerical so we can't write something else than numbers inside this field.



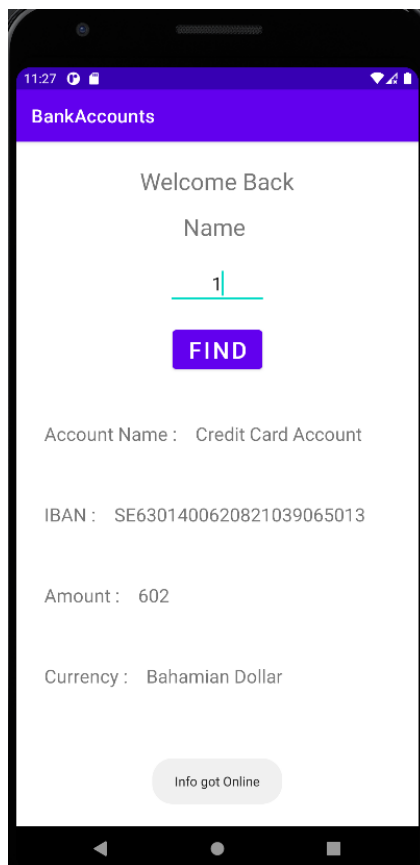
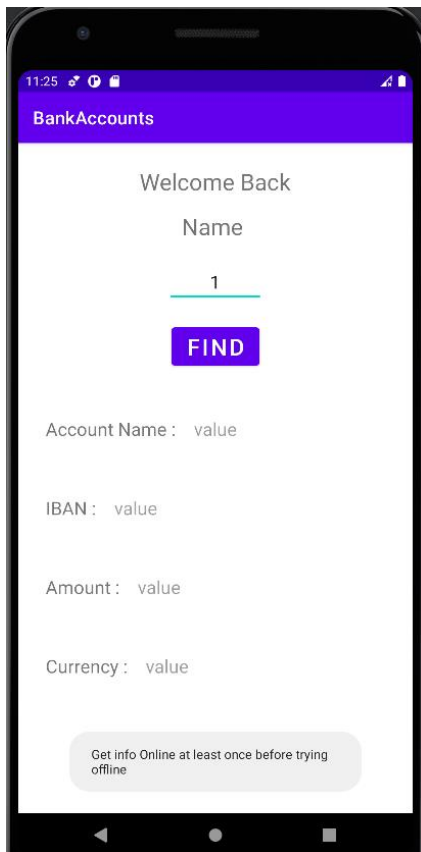
And when we click on connect, we can see that inputs were incorrect (indicating by the toast). The Masterkey was wrong but the ID was correct.



Now, the Masterkey was correct but the ID wasn't and same result as before (error toast)

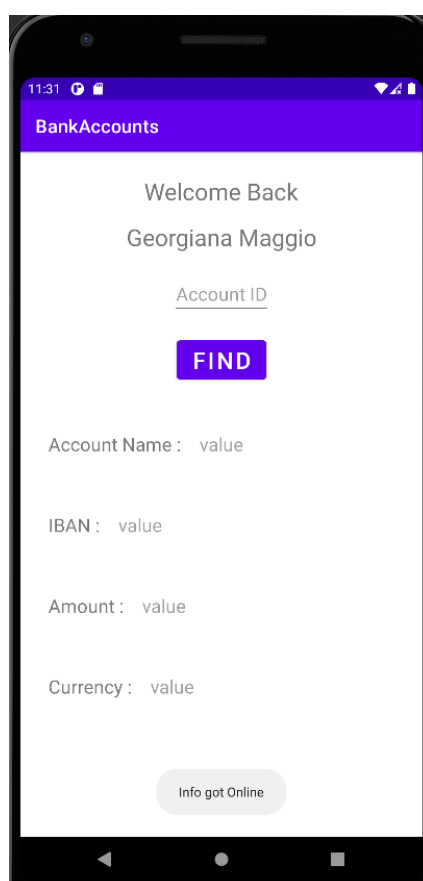
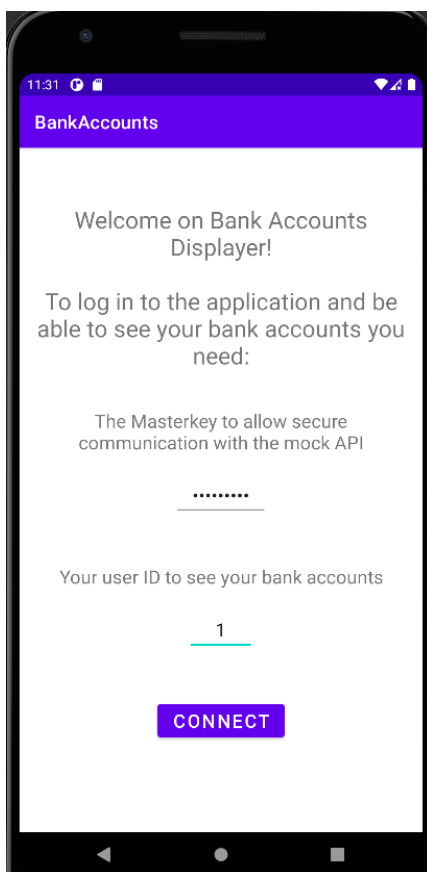
Afterwards, I put the same Masterkey as before with a valid user ID and got connected to the application. Normally, I would have the name of the user displayed instead of "name". But since the client is not connected to any network and it is the first time he connects to the application, no info is stored on his device, hence the error toasted: no userFile.json.

Even if not connected to internet and not having access to any information, I give him access to the second layout to show him that he got the right Masterkey since he is a registered confirmed user.

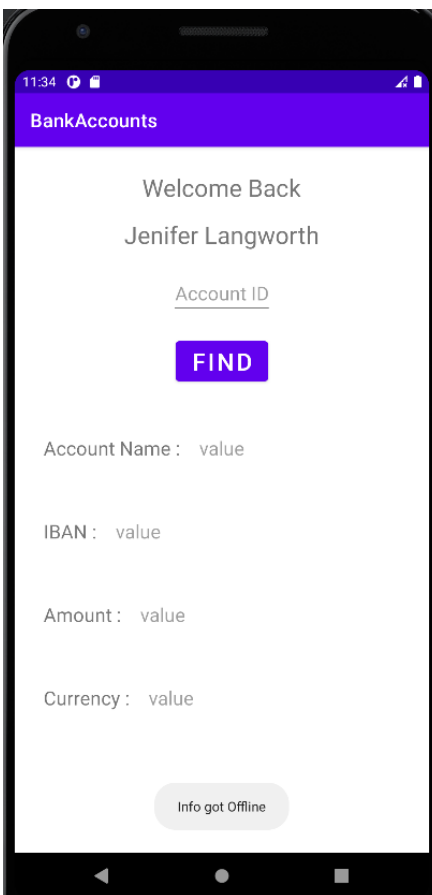
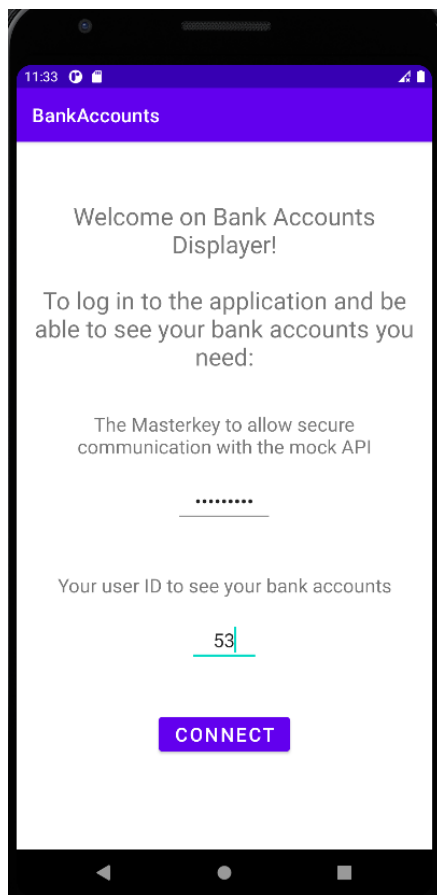


So if we couldn't get the user information, then the user can't get the account information either. And we toast this error : "Get info online at least once before typing offline"

But if we connect the device to the network and click find for account id 1, we get info of this account online (as said by the toast).

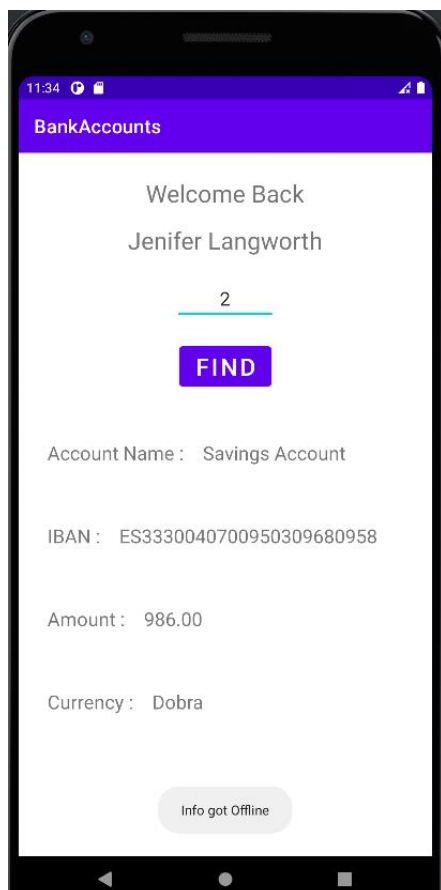


So now if we go on the previous layout of the application and stay connected to the network, we are now going to get user information online and have first and last name of the user corresponding to the User ID.



If we get back on the first layout, disconnect the device from internet and type a user ID different from the previous one, we could expect to not have any information.

But when we got info online for the first time, we registered the info of all users. So when registering offline after that, we can get back any user's info.



Same thing for the account information : since we already got info online once for one account, we registered info of all accounts inside the device this one time.

Therefore, it is possible to get info of account offline even if user didn't get its information online directly.

▼	com.example.bankaccounts	drwx-----	2021-03-05 11:38	4 KB
▶	cache	drwxrws--x	2021-03-05 10:19	4 KB
▶	code_cache	drwxrws--x	2021-03-05 11:17	4 KB
▼	files	drwxrws--x	2021-03-05 11:31	4 KB
	accountFile.json	-rw-----	2021-03-05 11:27	989 B
	userFile.json	-rw-----	2021-03-05 11:31	3,7 KB

```

%o|~q=>0UZ;74N-; )4%75=HNrwY|wu=>V|K77{ |+MhzgUr=<Hyq@=62|qD0GFTLJ;<3*183HZr&VPQ=@L8dincbJF<.:A3kfiik&/-~@|iC=RS14V1rhu17@Y|Hpo1|,|G@VC=S

```

As for the files containing those information on users and accounts, there are stored on the device of the client and encrypted with a special function.