

# Clement Liu

UX Designer

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## Skills

### Software

Adobe CC  
Sketch  
Rhino  
Grasshopper  
Maya  
Keyshots

### Prototyping

Foam Craft  
Wood Craft  
Arduino  
Screen printing  
Soldering  
Sketching

### Programming

JavaScript  
Processing  
C++  
HTML  
CSS  
Python

### Research

Wireframing  
Storyboarding  
Video Sketching  
Territory Mapping  
Diagrams  
Field Observation

## Qualifications

### First Prize Scholarship

ECUST | 2016

### First Prize of 2015 Industrial Design Universities Award

Commission of Education, Shanghai | 2015

### Third Prize of Wu Yi Design Award

Government of Wuyi, Fujian, China | 2015

## Education

### California College of the Arts, CA, US

MFA in Design | 2016.9 - 2019.5

### East China University of Science and Technology, Shanghai, China

BA in Industrial Design | 2012.9 - 2016.6

## Experience

### California College of the Arts, CA, US

Hybrid Lab Monitor | 09-2017 to present

- Supported students making function prototype, solved problems about coding, Arduino, 3D printer and VR.
- Maintained and organized Hybrid lab's equipments.
- Designed and crafted Lab branding project.

### Community Technology Network, CA, US

Senior Center Volunteer | 06-2017 to 12-2017

- Taught the seniors computer and smartphone to reduce the digital divide from lacking skills to access to the Public services and essential information online.
- Understood the newcomers' psychological model of the internet and social media.

### California College of the Arts, CA, US

Teaching Assistant | 09-2017 to 12-2017

- Led Interaction design class of 15 students through design and implementation of their own web by HTML/CSS/JS.
- Course curriculum focused on rapid prototyping, evaluating interfaces, story board, and experiment design.

### MOMA Design Company Ltd, Shanghai, China

Intern Designer | 02-2016 to 06-2016

- Worked well with Chinese companies from VR headset to Robot.
- Researched target market, developed various UX design concept.
- Supported senior designers, cooperated with prototype factory and evaluated final prototype.

### Pinla3D Inc, Shanghai, China

Model Designer | 06-2014 to 08-2014

- Designed cartoon characters and built character's assets database.
- Refined 3D character model from 3D scan.
- Supported 3D print model retouching.

### Student Union, ECUST, Shanghai, China

Head of Tech Department | 09-2013 to 05-2014

- Organized web knowledge courses, take charge of maintaining Student Union website.
- Developed the UX of ticket booking website, which became the essential tool of students' activities.