Grade Proposal Draft:

Proposed Grade: B

System Design and Documentation:

Bravo team's design was graded as a **B-**. This is because the submission met all of the outlined requirements but was made with too many files in the submission. Specifically, the deliverables called for one structure diagram file and one use case descriptions file, but Bravo team submitted many files for each of these and submitted fifty-two files total. Also, it is unclear whether the team plans to make and implement Go.

There is also evidence of poor communication that led to major formatting inconsistencies, many overlapping and duplicated use cases, and the inclusion of features by some teams that were not addressed or mentioned by others. This made their design even more difficult to follow and understand.

Planning and Timeline:

Bravo team's planning was graded as a **B+**. The Statistics, Networking, and Authentication teams had good planning. They were synchronized and had no conflicts with one another. However, the Game Design and GUI teams were less synchronized, and the Game Design team were completely missing some Iteration 2 deliverables. Bravo's planning, while disorganized, is realistic and satisfactory.

Originality and Functionality:

If the design is properly integrated, based on the UI designs, the final product will be original and functional.