

CS 241, Lecture 19: Code Generation (Part Four)

1 Pointers

- So I apparently overstudied. . . again.

1.1 Dereferencing

- For `NULL`, we need to make sure that it points to a non-word-aligned address (so not divisible by 4, we use `0x1`), so it will crash if we dereference it!
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`i++;`